## Lab 11 Graphs

Name:

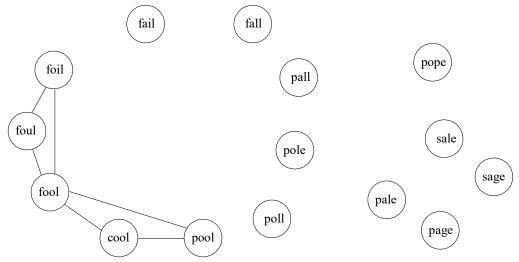
**Objectives:** To understand how a graph can be represented and traversed.

To start the lab: Download and unzip the lab11.zip file from eLearning.

<u>Part A</u>: In a word-ladder puzzle (discussed in class) transforms one word into another by changing one letter at a time, e.g., transform FOOL into SAGE by FOOL  $\rightarrow$  FOIL  $\rightarrow$  FAIL  $\rightarrow$  FALL  $\rightarrow$  PALE  $\rightarrow$  SALE  $\rightarrow$  SAGE.

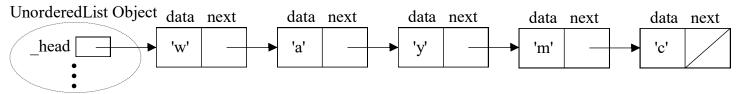
We used a graph algorithm to solve this problem by constructing a graph such that

- words are represented by the vertices, and
- edges connect vertices containing words that differ by only one letter
- a) For the words listed below, complete the graph by adding edges as defined above.



- b) To find the shortest transformation from FOOL to SAGE, why did we decide on using a Breadth First Search (BFS) traveral (i.e., where you find all vertices a distance 1 (directly connected) from FOOL, before finding all vertices a distance 2 from FOOL, etc) instead of a Depth-First Search (DFS) traversal?
- c) Run the lab11/word\_ladder\_BFS.py program. Examine the "enqueue" and "dequeue" lines of output produced by the bfs (g, g.getVertex("fool")) call. Does this output match the expected "enqueues" and "dequeues" performed during a bfs of the above graph starting at "fool"?
- d) The bfs algorithm sets the value of each vertex's predecessor to point to the vertex object that enqueued it. Add code to the end of the word\_ladder\_BFS.py program that traverses the "linked list" of predecessor references from "sage" to "fool." and prints the corresponding word ladder from "fool" to "sage."

**Hint:** The code you need to write is similar to the \_\_str\_\_ code for traversing a singly-linked list:



```
Name:
```

```
def __str__(self):
    resultStr = ""
    current = self._head
    while current != None:
        resultStr += " " + str(current.getData())
        current = current.getNext()
    return resultStr
```

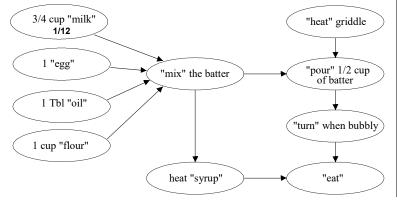
Your code (see partial code at the end of the word ladder BFS.py program) can:

- walk currentVert down the linked list of Vertex objects using getPred instead of getNext
- $\bullet \quad append \ to \ word \texttt{LadderList} \ the \ \texttt{currentVert's} \ word \ gotten \ using \ \texttt{getId} \ instead \ of \ string \ concatenating \ using \ \texttt{getData}$

After your while-loop executes, you can reverse the wordLadderList and print the transformation from "fool" to "sage."

## Part B: Topological sort

Section 7.5 uses recursion and the run-time stack to implement a DFS traversal. The DFSGraph uses a time attribute to note when a vertex if first encountered (discovery attribute) in the depth-first search and when a vertex in backtracked through (finish attribute). Consider the graph for making pancakes where vertices are steps and edges represents the partial order among the steps.



```
from graph import Graph
class DFSGraph (Graph):
     f __init__(self):
super().__init__()
self.time = 0
  def dfs(self):
     for aVertex in self:
         aVertex.setColor('white')
         aVertex.setPred(-1)
     for aVertex in self:
         if aVertex.getColor() == 'white':
              self.dfsvisit(aVertex)
  def dfsvisit(self.startVertex):
     startVertex.setColor('gray')
     self.time += 1
     startVertex.setDiscovery(self.time)
     for nextVertex in startVertex.getConnections():
        if nextVertex.getColor() == 'white':
            nextVertex.setPred(startVertex)
            self.dfsvisit(nextVertex)
     startVertex.setColor('black')
     self.time += 1
     startVertex.setFinish(self.time)
```

- a) Run the lab11/make\_pancake\_DFS.py program. Write on the above graph the discovery and finish attributes (e.g., 1/12 of "milk") assigned to each vertex by executing the dfs method..
- b) A *topological sort* algorithm can use the dfs finish attributes to determine a proper order to avoid putting the "cart before the horse." For example, we don't want to "pour ½ cup of batter" before we "mix the batter", and we don't want to "mix the batter" until all the ingredients have been added. Outline the steps to perform a topological sort from the finish attributes.

After you have answers and correct code for all parts of the lab, submit a lab11.zip containing your code on eLearning. If you do not get done today, then submit it by next week's lab period.

Remember to save your lab11!

## **EXTRA CREDIT:**

Add code to the end of the made\_pancake\_DFS.py program to print the topological sort for making pancakes.