Exercise -1 j unit

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Exercise 1: Setting Up JUnit

Scenario

You need to set up JUnit in your Java project to start writing unit tests.

Steps

- 1. Create a new Java project in your IDE (e.g., IntelliJ IDEA, Eclipse).
- 2. Add JUnit dependency to your project.

If you are using Maven, add the following to your pom.xml:

```
<dependency>
  <groupId>junit</groupId>
  <artifactId>junit</artifactId>
  <version>4.13.2</version>
  <scope>test</scope>
</dependency>
```

Result

Once you've configured Maven, you can start writing test classes using otel.

Exercise 2: Writing Basic JUnit Tests

Scenario

You need to write basic JUnit tests for a simple Java class.

Step 1: Java Class – Calculator.java

```
package com.example;

public class Calculator {
  public int add(int a, int b) {
    return a + b;
  }
  public int subtract(int a, int b) {
    return a - b;
  }
}
```

Step 2: Test Class - CalculatorTest.java

```
java
Copy
package com.example;

import org.junit.Test;
import static org.junit.Assert.*;

public class CalculatorTest {

    @Test
    public void testAdd() {
        Calculator calc = new Calculator();
        assertEquals(5, calc.add(2, 3));
    }
}
```

```
@Test
public void testSubtract() {
    Calculator calc = new Calculator();
    assertEquals(1, calc.subtract(4, 3));
}
```

Output

```
Running com.example.CalculatorTest
Tests run: 2, Failures: 0, Errors: 0, Skipped: 0
```

Exercise 3: Assertions in JUnit

Scenario

You need to use different assertions in JUnit to validate your test results.

Code - AssertionsTest.java

```
package com.example;
import org.junit.Test;
import static org.junit.Assert.*;

public class AssertionsTest {

    @Test
    public void testAssertions() {
        assertEquals(5, 2 + 3);
        assertTrue(5 > 3);
}
```

```
assertFalse(5 < 3);
assertNull(null);
assertNotNull(new Object());
}
</pre>
```

Output

```
Running com.example.AssertionsTest
Tests run: 1, Failures: 0, Errors: 0, Skipped: 0
```

If any assertion fails:

```
java.lang.AssertionError: expected:<6> but was:<5>
```

Exercise 4: AAA Pattern, Test Fixtures, Setup and Teardown

Scenario

You need to organize your tests using the Arrange-Act-Assert (AAA) pattern and use setup and teardown methods.

Code – AdvancedCalculatorTest.java

```
package com.example;
import org.junit.After;
import org.junit.Before;
```

```
import org.junit.Test;
import static org.junit.Assert.*;
public class AdvancedCalculatorTest {
  private Calculator calc;
  @Before
  public void setUp() {
    calc = new Calculator();
    System.out.println("Setup complete.");
  }
  @After
  public void tearDown() {
    calc = null;
    System.out.println("Teardown complete.");
  }
  @Test
  public void testAdditionUsingAAA() {
    int a = 10, b = 15;
    int result = calc.add(a, b);
    assertEquals(25, result);
  }
  @Test
  public void testSubtractionUsingAAA() {
    int a = 20, b = 5;
    int result = calc.subtract(a, b);
    assertEquals(15, result);
  }
}
```

Output

Setup complete.

Teardown complete.

Setup complete.

Teardown complete.

Running com.example.AdvancedCalculatorTest

Tests run: 2, Failures: 0, Errors: 0, Skipped: 0