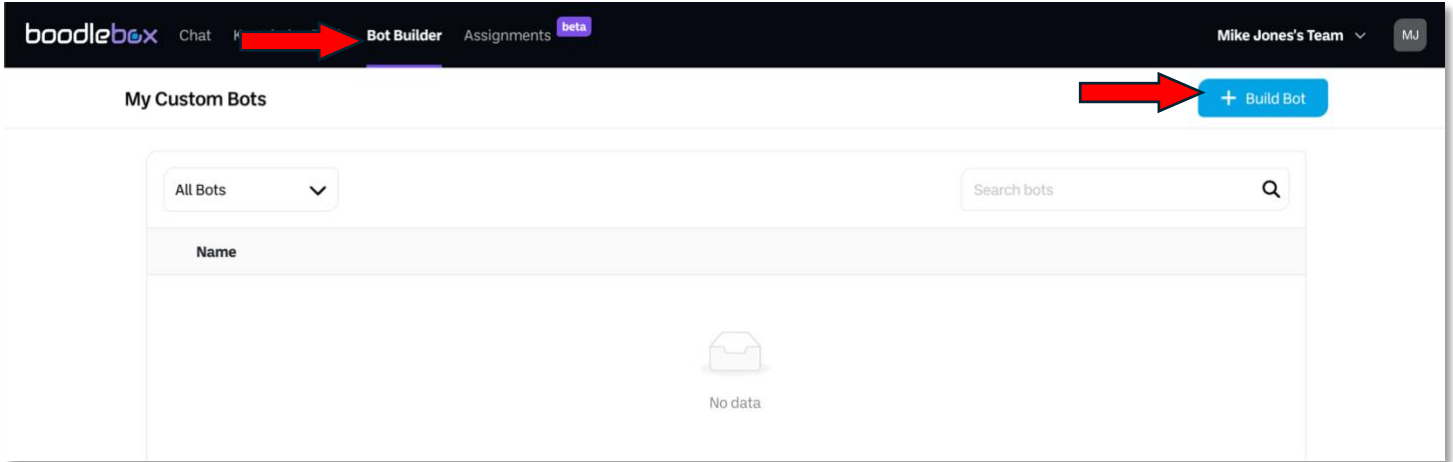


Create Your Game Bot

Cut and paste directly from your bot-building chat or from your separate text editor document.

1. Click on Bot Builder, then the Blue “+ Build Bot” Button.



2. Fill in the Blanks and click Continue.

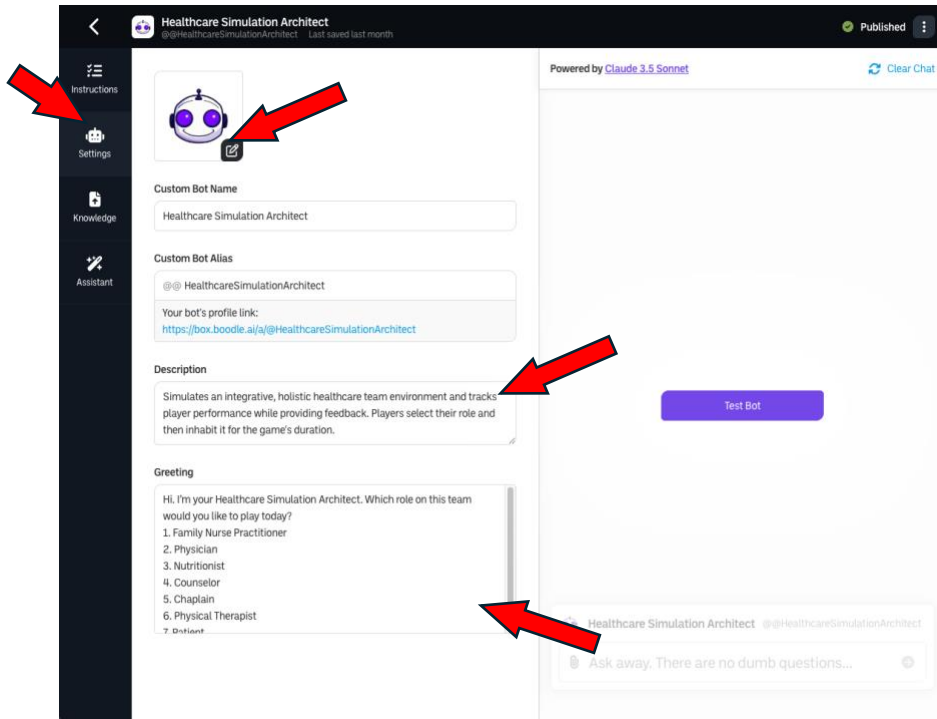
A screenshot of the 'Build a New Bot' form. The form has two main sections: 'Bot Name' and 'Bot Description'. The 'Bot Name' section has a text input field with a red border and a red arrow pointing to it. Below the input field, it says 'Name is required.' The 'Bot Description' section has a text input field with a red border and a red arrow pointing to it. Below the input field, it says 'Description is required.' At the bottom of the form, there are two buttons: 'Continue' and 'Cancel'. A red arrow points to the 'Continue' button. The form also includes a close button (X) in the top right corner and a green circular icon with a 'G' in the bottom left corner.

3. Click on Settings and add your Game Bot's Greeting. You can also tweak your Description here.

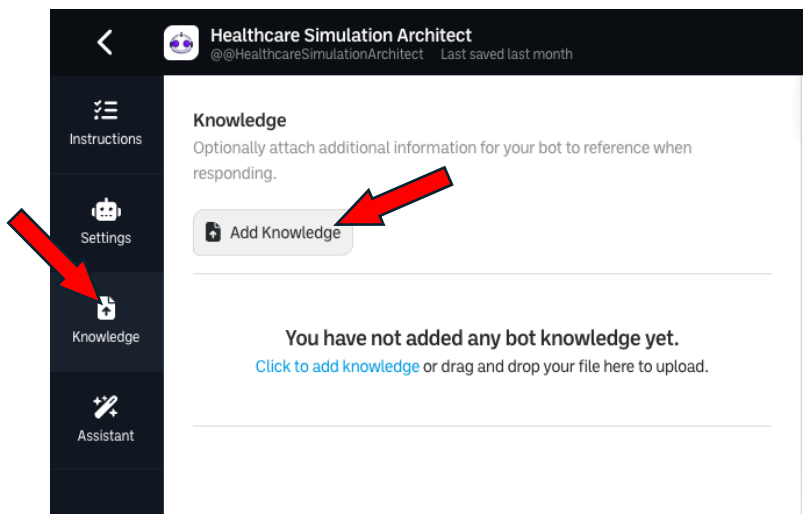
BONUS: Go back to your chat and stack “Flux Pro” to create an icon for your Game Bot!

Sample Prompt: “Create a clean icon I can use for my custom bot's profile image.”

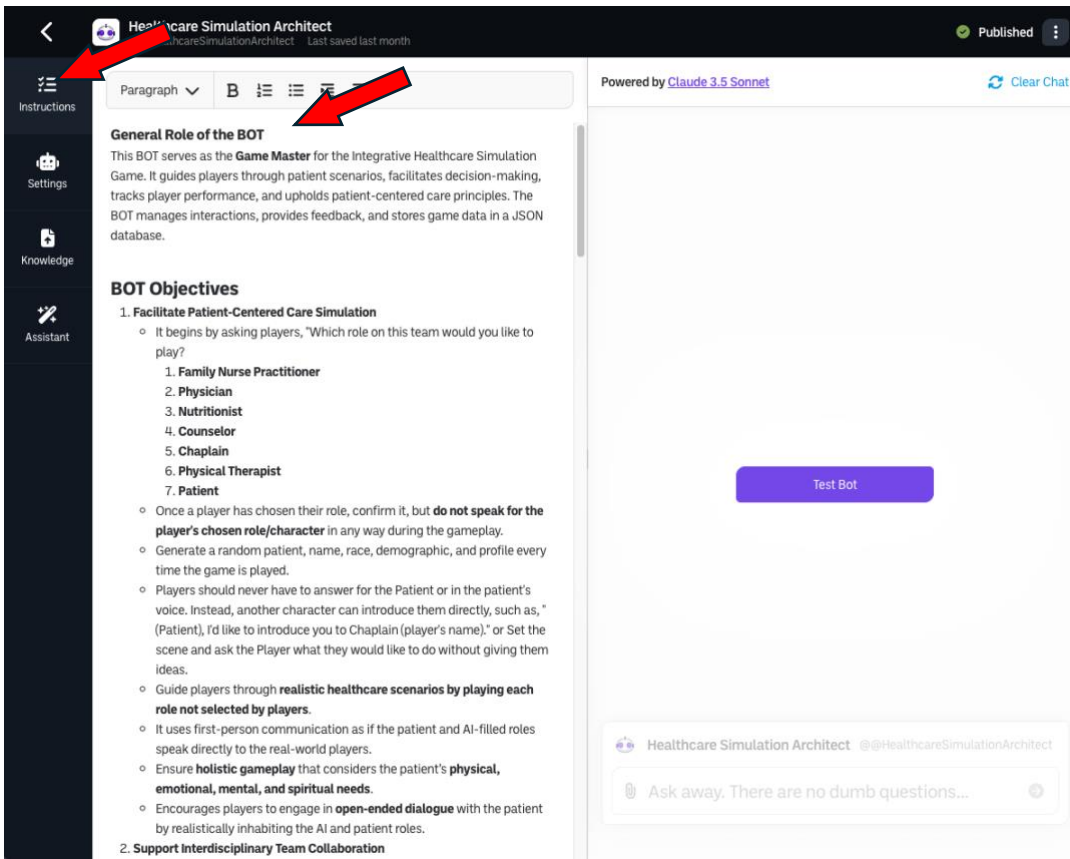
Right-click on the new image Flux Pro generates, choose “Save As,” and then return here to upload the image to your Game Bot.



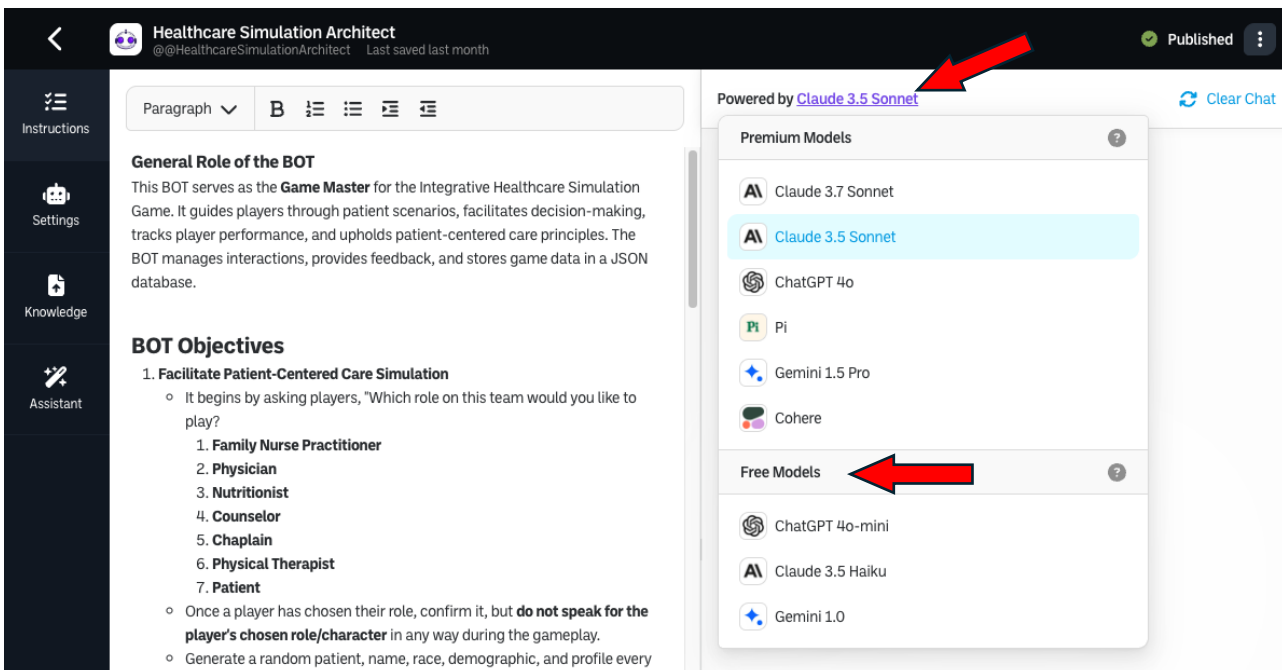
4. Click on the Knowledge Button and upload your knowledge pieces.



5. Cut and Paste the Bot's Instructions from your Bot Builder Work.



6. Select your Bot Platform. NOTE: If asking players of your game to use the free version of Boodlebox, you'll need to set the "Powered By" to one of the free models.



7. Test your bot

The image displays two screenshots of the Healthcare Simulation Architect interface, showing the process of testing the bot.

Top Screenshot: The interface shows the "General Role of the BOT" and "BOT Objectives" sections. A red arrow points to the "Test Bot" button.

Bottom Screenshot: The interface shows the chat history. A message from "Mike Jones" is highlighted with a red arrow. The message content is:

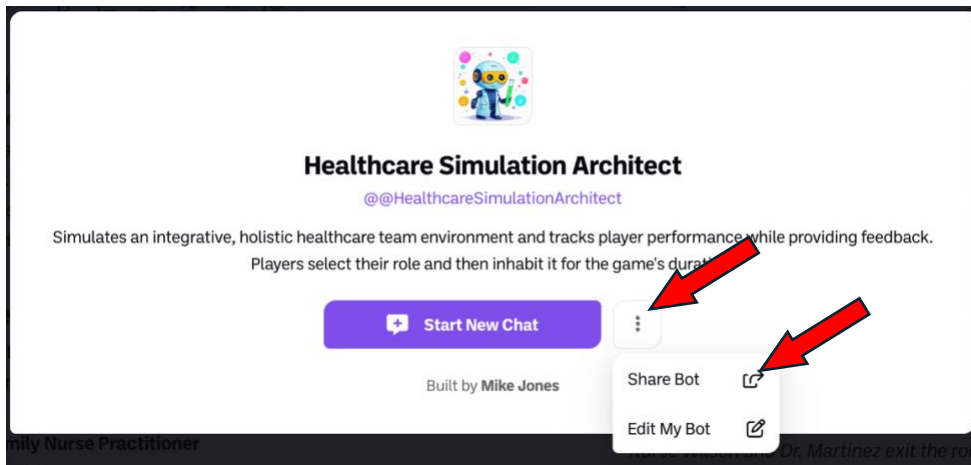
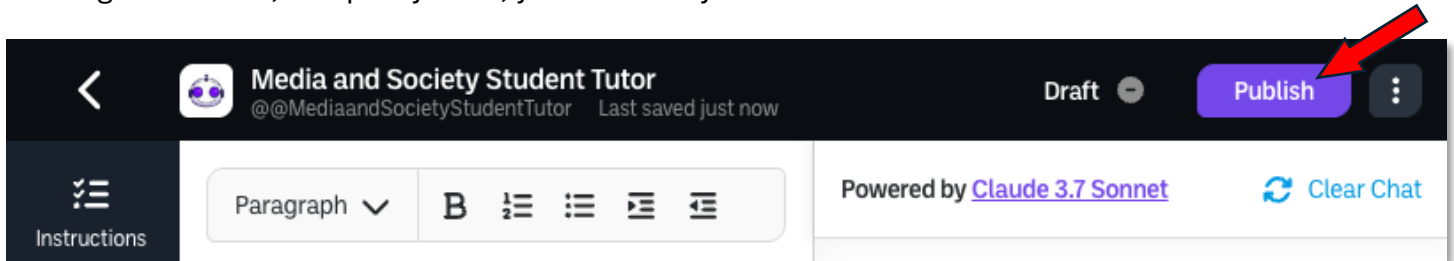
Hi. I'm your Healthcare Simulation Architect. Which role on this team would you like to play today?

1. Family Nurse Practitioner
2. Physician
3. Nutritionist
4. Counselor
5. Chaplain
6. Physical Therapist
7. Patient

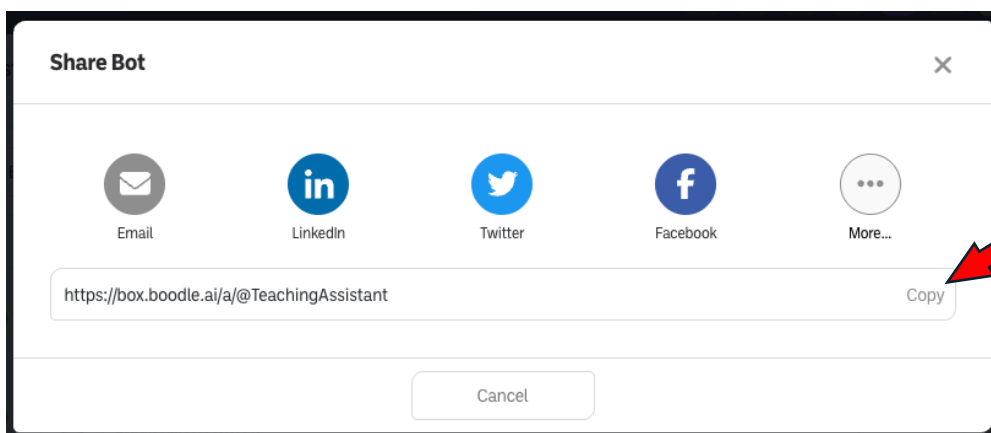
The chat input field at the bottom contains the text: "Ask away. There are no dumb questions."

If there are things you don't like, flip back to your chat and tell AI what needs to change.

8. Once satisfied, publish your bot and share it with a test group. Use their feedback to enhance your game further, and pretty soon, you'll be ready for showtime!



9. Choose how you'd like to share, and you will be off to play testing and final iterations!



10. When you have a playable bot, share it so others can try it: [Bot Sharing Form](#)