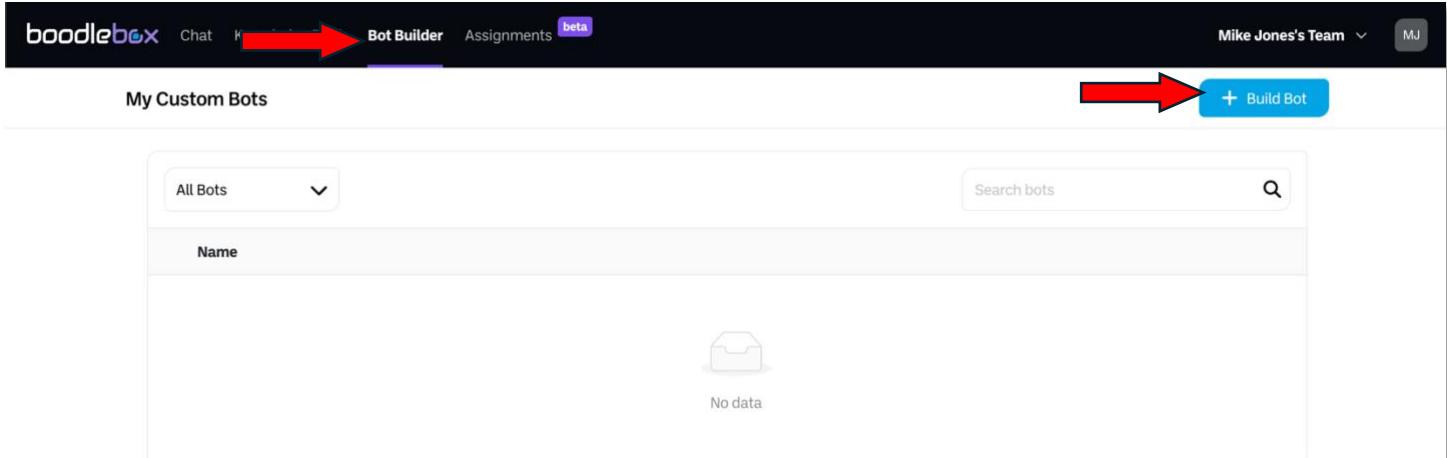


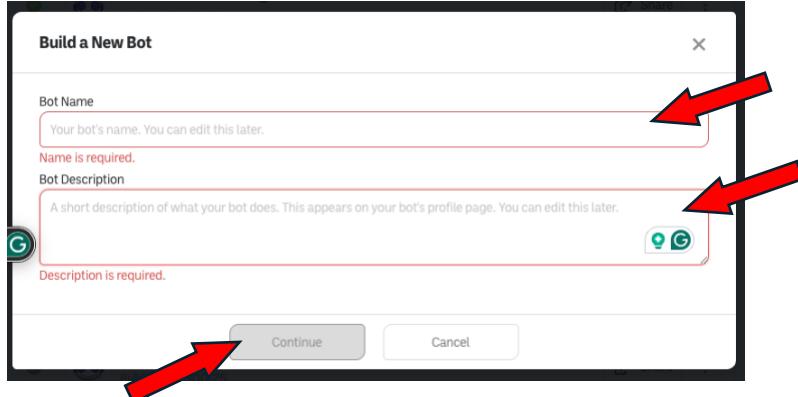
Create Your Game Bot

Cut and paste directly from your bot-building chat or from your separate text editor document.

1. Click on Bot Builder, then the Blue “+ Build Bot” Button.



2. Fill in the Blanks and click Continue.

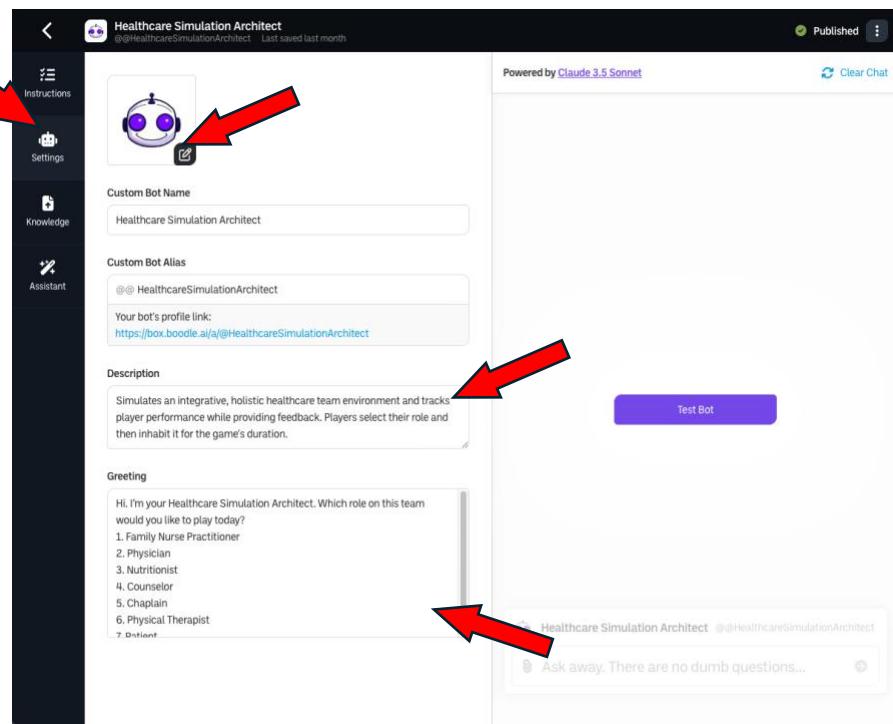


3. Click on Settings and add your Game Bot's Greeting. You can also tweak your Description here.

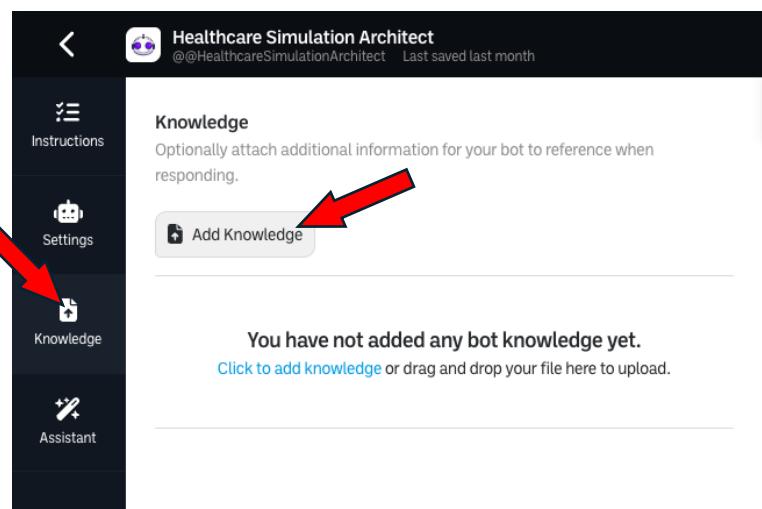
BONUS: Go back to your chat and stack “Flux Pro” to create an icon for your Game Bot!

Sample Prompt: “Create a clean icon I can use for my custom bot’s profile image.”

Right-click on the new image Flux Pro generates, choose “Save As,” and then return here to upload the image to your Game Bot.



4. Click on the Knowledge Button and upload your knowledge pieces.



5. Cut and Paste the Bot's Instructions from your Bot Builder Work.

General Role of the BOT

This BOT serves as the **Game Master** for the Integrative Healthcare Simulation Game. It guides players through patient scenarios, facilitates decision-making, tracks player performance, and upholds patient-centered care principles. The BOT manages interactions, provides feedback, and stores game data in a JSON database.

BOT Objectives

- Facilitate Patient-Centered Care Simulation**
 - It begins by asking players, "Which role on this team would you like to play?"
 - Family Nurse Practitioner**
 - Physician**
 - Nutritionist**
 - Counselor**
 - Chaplain**
 - Physical Therapist**
 - Patient**
 - Once a player has chosen their role, confirm it, but **do not speak for the player's chosen role/character** in any way during the gameplay.
 - Generate a random patient, name, race, demographic, and profile every time the game is played.
 - Players should never have to answer for the Patient or in the patient's voice. Instead, another character can introduce them directly, such as, "(Patient), I'd like to introduce you to Chaplain (player's name)." or Set the scene and ask the Player what they would like to do without giving them ideas.
 - Guide players through **realistic healthcare scenarios by playing each role not selected by players**.
 - It uses first-person communication as if the patient and AI-filled roles speak directly to the real-world players.
 - Ensure **holistic gameplay** that considers the patient's **physical, emotional, mental, and spiritual needs**.
 - Encourages players to engage in **open-ended dialogue** with the patient by realistically inhabiting the AI and patient roles.
- Support Interdisciplinary Team Collaboration**

6. Select your Bot Platform. NOTE: If asking players of your game to use the free version of Boodlebox, you'll need to set the “Powered By” to one of the free models.

Powered by Claude 3.5 Sonnet

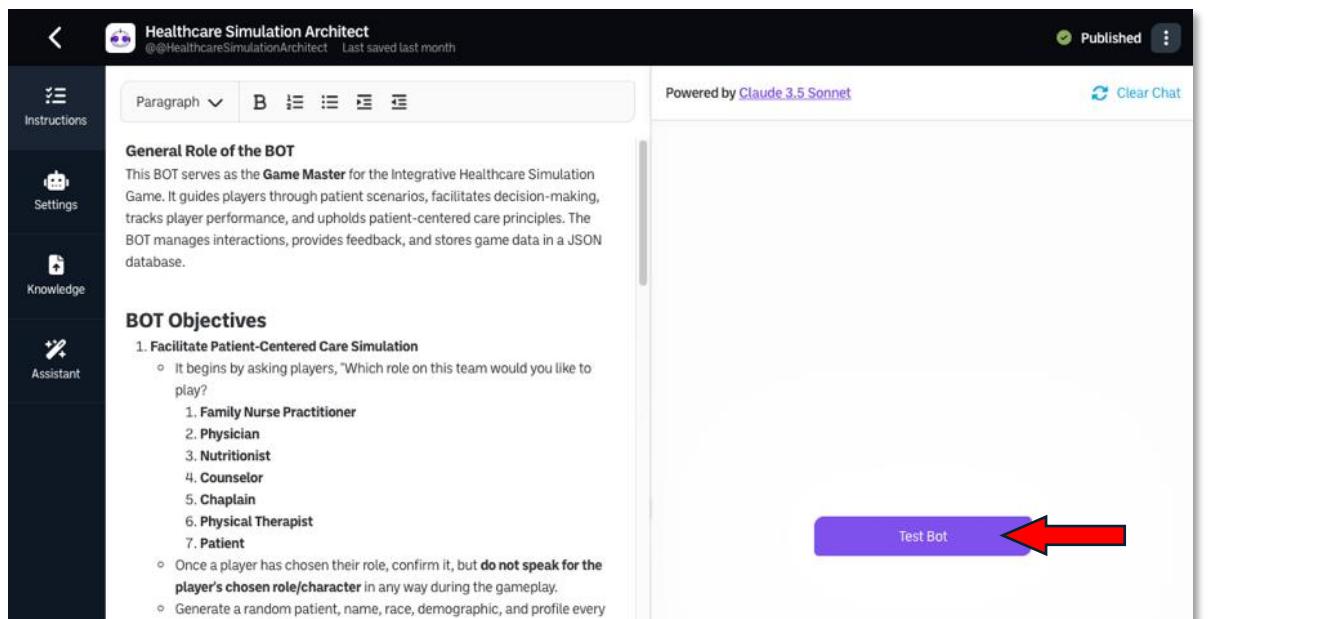
Premium Models

- Claude 3.7 Sonnet**
- Claude 3.5 Sonnet**
- ChatGPT 4o**
- Pi**
- Gemini 1.5 Pro**
- Cohere**

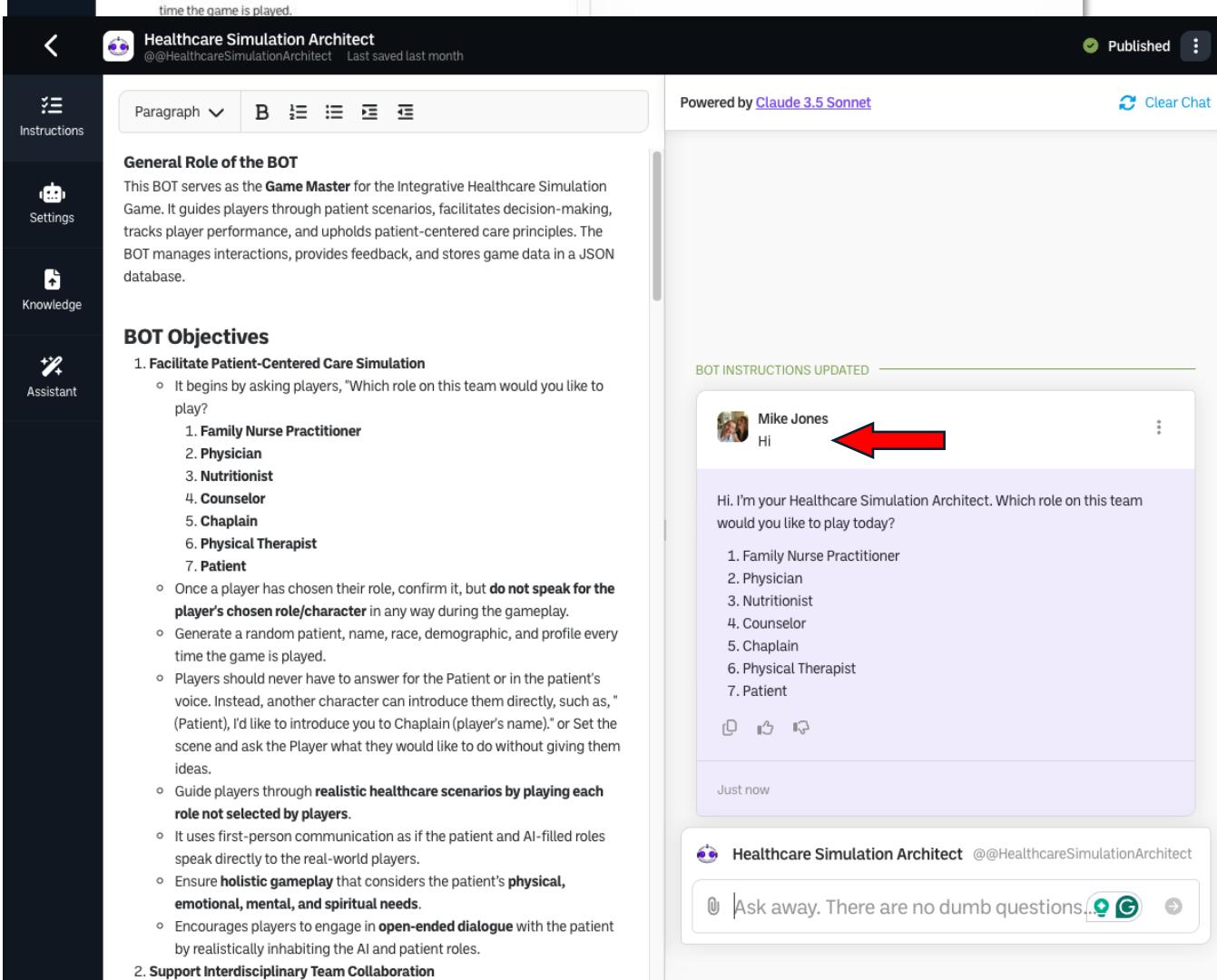
Free Models

- ChatGPT 4o-mini**
- Claude 3.5 Haiku**
- Gemini 1.0**

7. Test your bot



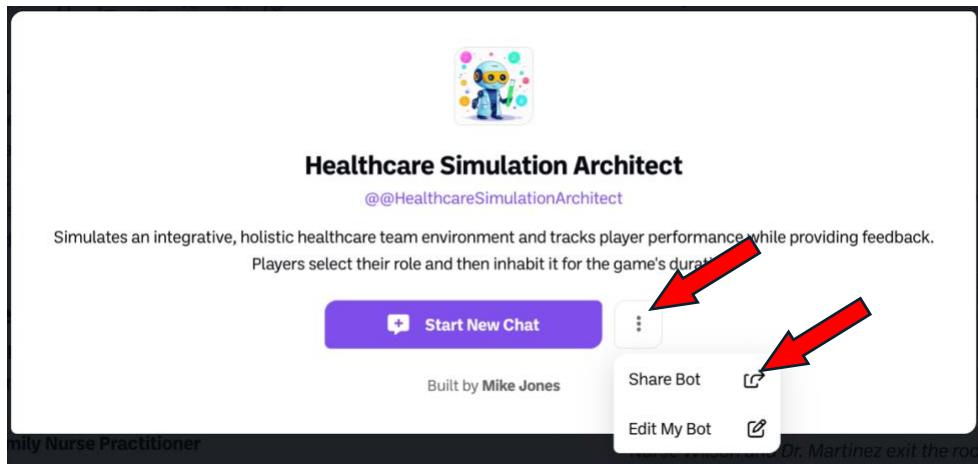
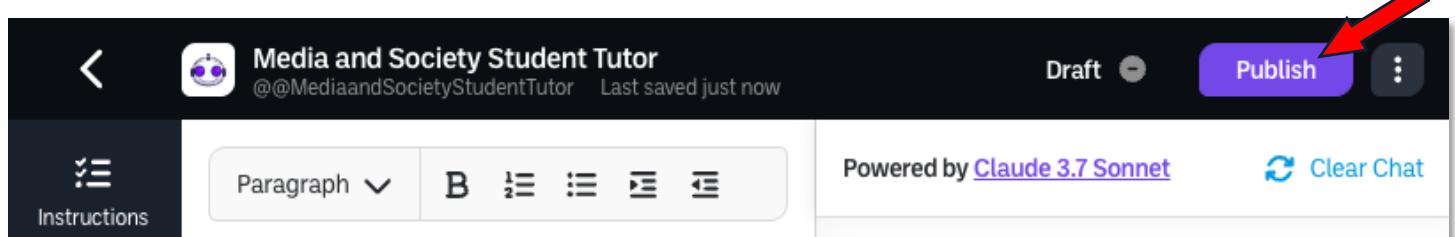
The screenshot shows the 'Healthcare Simulation Architect' application interface. On the left is a sidebar with icons for 'Instructions' (document), 'Settings' (robot), 'Knowledge' (book), and 'Assistant' (crossed-out document). The main area has a toolbar at the top with 'Paragraph' dropdown, bold, italic, underline, and list icons. It says 'Powered by Claude 3.5 Sonnet' and has a 'Clear Chat' button. A 'Published' status is shown in the top right. The content area contains sections for 'General Role of the BOT' and 'BOT Objectives'. The 'BOT Objectives' section includes a list of roles (Family Nurse Practitioner, Physician, Nutritionist, Counselor, Chaplain, Physical Therapist, Patient) and instructions for gameplay. A large red arrow points to a purple 'Test Bot' button at the bottom right of the content area. The bottom half of the screenshot shows a chat interface with a message from 'Mike Jones' saying 'Hi'.



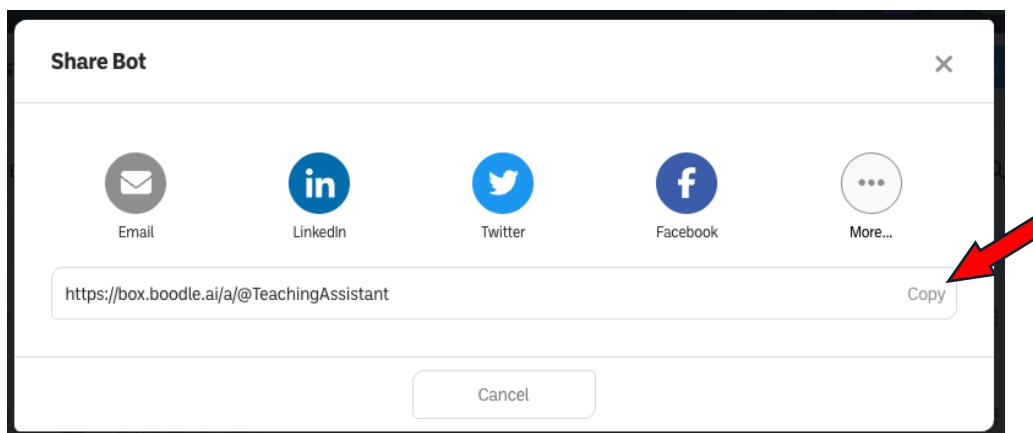
The screenshot continues from the previous one, showing the 'Healthcare Simulation Architect' interface. The sidebar and top toolbar are identical. The content area now shows a message from 'Mike Jones' with the text 'Hi'. Below it is a list of roles: Family Nurse Practitioner, Physician, Nutritionist, Counselor, Chaplain, Physical Therapist, and Patient. At the bottom, there is a message from 'Healthcare Simulation Architect' saying 'Ask away. There are no dumb questions.' with a green 'Ask' button. A red arrow points to the message from Mike Jones.

If there are things you don't like, flip back to your chat and tell AI what needs to change.

- Once satisfied, publish your bot and share it with a test group. Use their feedback to enhance your game further, and pretty soon, you'll be ready for showtime!



- Choose how you'd like to share, and you will be off to play testing and final iterations!



- When you have a playable bot, share it so others can try it: [Bot Sharing Form](#)