

Translink Journey Planner Implementation

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Abstract

This project concerns the implementation of a "management" system for Vancouver's Translink transportation network. In reality, this is a simple Journey Planner in which a user can:

1. Look up information pertaining to a stop by Name or ID.
2. Find a route, including transfers between any two connected stops.
3. Search for all stops which have an arrival at a specified time.

Chapter 1

Tooling, Implementation and Execution

1.1 Tooling

This project was implemented in Java with the use of Gradle, a dependency management and build tool. This necessitated a different project structure than one would be used to if they were not already familiar with the larger Java ecosystem, or without prior exposure to build tools such as Apache Maven or Ant. This particular Gradle project is making use of the Kotlin DSL as opposed to the Groovy DSL.

Development was performed in IntelliJ IDEA Ultimate, hence the presence of `.idea/` and `*.iml` within the `.gitignore` file. These ignore IntelliJ-specific workspace configuration files, which are unnecessary to commit. Likewise, I have ignored the Gradle wrapper, to maintain version independence, and the results of Gradle builds, usually contained within the `build/` sub-directory.

1.2 Implementation

This project has been implemented as one cohesive project with two disjoint interfaces, one with a graphical user interface implemented in JavaFX, which is incomplete at the time of writing as well as a command-line REPL ¹

This project required some slight modifications to vanilla Gradle, namely the need to attach STDIO ² to the `gradle run` task as well as the addition of the JavaFX Gradle plugin which includes some of the runtime artifacts which JavaFX requires but which are no longer included in the JVM following Oracle's open sourcing of the project post-Java-1.8.

1.2.1 Parsing

A major aspect of this project was simply the parsing of the unsanitised and inconsistent comma-separated value (CSV) files provided as input to this project. As it was such an important task, this is what I decided to tackle first — I created a standalone class `CSVParser.java` for this purpose which now contains methods to

1. Read in a file as a list of Strings, and split them by comma to create a 2D Array containing all fields.
2. Parse the individual fields into their appropriate fields into their appropriate POJO ³

There ended up being a little more work to be done on this file after the fact, particularly due to the sanitation requirements which I neglected when I initially wrote the class, including the need to trim additional white-space around the time parser, and some fields which aren't always present. In the case of a field which isn't always present I simply reverted them to a default, invalid value (such as -1.)

1.3 Execution

This project can be executed in one of two ways, both of which are outlined in `README.md`. The former being to use the aforementioned `./gradlew run` command or to build a portable Java Archive (JAR) file, which can then be ran anywhere through the use of `java -jar MyJar.jar` provided there is a JVM on `$PATH`.

The program respects the presence of a command-line flag (`-nogui`) which reverts the program into using the REPL-environment mentioned earlier, alternatively this can be enabled through the use of the `nogui=true` environment variable. The REPL is the first-class experience at the time of writing due to a lack of time to implement the graphical user interface, as I alluded to earlier.

¹Read-Evaluate-Print Loop is an interactive command line application in which a user is prompted for input which is then parsed and a result is printed, much akin to a shell environment.

²Often referred to as simply `System.in` in Java

³Plain Ol' Java Object, a term used to refer to a dummy object whose sole purpose is to hold structured data.

Chapter 2

Design Decisions

2.1 Feature 1: Shortest Path

2.1.1 Description

The shortest path feature is accessible in the REPL-environment through the use of the `journey` command which accepts two stop ID numbers ¹.

This command was implemented using Dijkstra’s shortest-path algorithm. An algorithm which we both covered in class, and previously implemented for a past assignment, meaning I was both familiar with it and aware of its costs and limitations. I suspect there was enough information to make use of the A* shortest-path algorithm, with both directions (given as prefixes in stop names) as well as the geographical co-ordinates of the stops, however I found it was more useful to have a working implementation rather than wasting what time I had left on a small chance of an alternative algorithm being implementable.

The algorithm operates on a HashMap of Integers mapping to a list of StopNodes, whereby Integer represents the ID of a given stop and the list of StopNodes represents a simple to-from-cost structure containing all of the edges from the stop represented by the map key

The algorithm has been modified somewhat to provide both a queue of stops it has visited, as well as the total cost it took to reach a given point. The cost is stored as a field within the class due to a limitation in which Java cannot natively return multiple values.

2.1.2 Complexity

The Time Complexity of Dijkstra’s Algorithm is $O(V^2)$ where V is the number of vertices / stops.

2.1.3 Example

```
journey-planner $ journey 3053 12235
+-----+-----+-----+-----+
| stop_id | stop_code | stop_name                                | stop_desc                                |
+-----+-----+-----+-----+
| 3053     | 53021     | COQUITLAM CENTRAL STN BAY 3             | COQUITLAM CENTRAL STN @ BAY 3          |
| 8032     | -1        | COQUITLAM CENTRAL STN WESTBOUND         | WEST COAST EXPRESS @ COQUITLAM        |
| 12235    | -1        | COQUITLAM CENTRAL STATION PLATFORM 2    | SKYTRAIN @ COQUITLAM CENTRAL STN     |
+-----+-----+-----+-----+
This had a total cost of: 3.2
```

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2.2 Feature 2: Stop Search by Name

2.2.1 Description

Feature 2 requires a user to be able to search for stop information by only providing a partial of the name of the desired stop, which the program should then provide the stop information for all stops which may be the desired stop. This is implemented using a Ternary Search Tree as suggested in the specification. As stops are parsed their names are added to a Ternary Search Tree as well as a HashMap which maps names to the rest of the Stop meta data, this allows constant time lookup of the remainder of the stop metadata which is presented in AsciiTable form.

2.2.2 Complexity

The complexity of a TST Search is considered to be $O(\log n)$

¹Stop IDs are among the information which can be obtained through the use of Feature 2 as described in §2.2

2.2.3 Example

```
journey-planner $ lookup POWELL ST FS
```

stop_id	stop_code	stop_name	stop_desc	stop_lat
435	50431	POWELL ST FS CLARK DR EB	POWELL ST @ CLARK DR	49.283029
38	50038	POWELL ST FS COLUMBIA ST WB	POWELL ST @ COLUMBIA ST	49.283285
437	50433	POWELL ST FS COMMERCIAL DR EB	POWELL ST @ COMMERCIAL DR	49.283885
512	50508	POWELL ST FS COMMERCIAL DR WB	POWELL ST @ COMMERCIAL DR	49.283837
516	50512	POWELL ST FS GLEN DR WB	POWELL ST @ GLEN DR	49.282792
520	50516	POWELL ST FS GORE AVE WB	POWELL ST @ GORE AVE	49.283223
517	50513	POWELL ST FS HAWKS AVE WB	POWELL ST @ HAWKS AVE	49.28303
518	50514	POWELL ST FS HEATLEY AVE WB	POWELL ST @ HEATLEY AVE	49.283076
519	50515	POWELL ST FS JACKSON AVE WB	POWELL ST @ JACKSON AVE	49.283146
436	50432	POWELL ST FS MCLEAN DR EB	POWELL ST @ MCLEAN DR	49.283237
439	50435	POWELL ST FS VICTORIA DR EB	POWELL ST @ VICTORIA DR	49.284771
500	50496	POWELL ST FS VICTORIA DR WB	POWELL ST @ VICTORIA DR	49.2848
513	50509	POWELL ST FS WOODLAND DR WB	POWELL ST @ WOODLAND DR	49.283481

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2.3 Feature 3: Stop Search by Time

2.3.1 Description

This feature is based on *stop.times.txt* which is parsed by *CSVParser.txt* before being loaded into an ArrayList in *BusNetwork*. This is then probed by looking for the equality of *LocalTime* objects. This equality is an integer comparison which can be significantly faster than string equivalence, it is also a semantic search, as we’re searching for the actual values rather than a string representation of them (which would require separate handling of 05:12:05 and 5:12:5 for example)

This feature is accessible in the REPL-environment through the use of the **timesearch** command. It takes a single parameter which is an HH:MM:SS time representation.

2.3.2 Complexity

This requires a search of the entire List<StopTime> registry, which contains 1.3m records with the given example data. The registry is sorted by trip id, though so it does not require further sorting. $O(N)$

2.3.3 Example

```
journey-planner $ timesearch 9:17:21
```

ID	Arrival	Departure
30	09:17:21	09:17:21
1281	09:17:21	09:17:21
11087	09:17:21	09:17:21
1356	09:17:21	09:17:21
11049	09:17:21	09:17:21
291	09:17:21	09:17:21
1999	09:17:21	09:17:21
1865	09:17:21	09:17:21
2215	09:17:21	09:17:21
10479	09:17:21	09:17:21
12257	09:17:21	09:17:21
3168	09:17:21	09:17:21
3168	09:17:21	09:17:21
4251	09:17:21	09:17:21
5516	09:17:21	09:17:21
5844	09:17:21	09:17:21
5311	09:17:21	09:17:21
5525	09:17:21	09:17:21

10757	09:17:21	09:17:21	
6854	09:17:21	09:17:21	
6953	09:17:21	09:17:21	
6354	09:17:21	09:17:21	
5570	09:17:21	09:17:21	
11828	09:17:21	09:17:21	
4170	09:17:21	09:17:21	
948	09:17:21	09:17:21	
4675	09:17:21	09:17:21	
+-----+	+-----+	+-----+	+