Rían Errity – Curriculum Vitae as at 21/08/2023

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Skills

TECHNICAL SKILLS

PERSONAL INTEREST

LANGUAGES

Java / JavaScript / React / Go / Python / Bash / React Inc. Native, PostgreSQL, Linux, DevOps Docker/K8s Linguistics, Computer Science Pedagogy, NLP/ASR/Synthesis, Productivity Systems

L1: English, L2: French (C1)

Education

2020 - 2024: TRINITY COLLEGE DUBLIN - Dublin, Ireland

- Degree: Computer Science, Linguistics and a Language (ICS)
- Grade: ~3.6 (II.I)

2022 - 2023: Université Grenoble Alpes - Grenoble, France

• Degree: Computer Science, Linguistics (Erasmus Program) studied through French.

Projects

- Irish Language AAC System (React Native Application) Lead Software Developer, Research
 Working for <u>abair.ie</u> to develop an Irish-language alternative and augmentative communication tool to allow non-verbal
 individuals to be able to produce synthesized Irish-language speech.
- SISTEM Conference (Student Tech Conference) Lead Organiser
 Organizing and managing the annual SISTEM conference, an Irish-based technology conference which happens in the first two quarters of every year for the benefit of a chosen charity, previous sponsors include Microsoft, Google, Stripe, HubSpot, and more.

Experience

Software Engineering Intern – Microsoft, Tallinn, Estonia.

06/2022 - 09/2022 (~3 months) Full Time

05/2022 - Present

(~1 year) Mixed

- Worked on the PSTN Entitlement Service Team
- Developed a framework for executing synthetic tests in Azure DevOps (ADO) for the entitlement service, which serves Microsoft Teams, Skype for Business and Azure Communication Services

Software Developer - Abair Project, Trinity College, Dublin, Ireland

Developing Mobile Applications using React Native, React, Postgres and Node.js

Managing Infrastructure for the entire Abair project, including a dedicated server with internal networking, VPN access, and monitoring tools such as Grafana, Graylog and building GitOps deployment processes with Github Actions

Developing and consulting on various Irish-language projects

Lead Developer for an Irish AAC System, funded by Department of An Gaeltacht

Programming Tutor – Olus Education, Remote, Ireland

 I taught classes to over 300 students aged between 7-18 across various subjects including Scratch, HTML/CSS/JS, Java (Processing) and Arm Assembly

Developed Lessons and created scripts to alleviate administrative load.

03/2021 - 06/2023 (2 years) Mixed

Activities / Volunteering

SISTEM Conference

Organizing and managing the annual SISTEM Tech Conference. https://sistemconf.com

Trinity College Dublin Students' Union

Formerly Class Representative (20-21) School Convenor (21-22) and current Oversight Commission Member (22-23.) Roles have involved being a student representative for the entire school of Computer Science & Statistics

College Societies

Formerly on the Committees of TCD Netsoc, The Computer Networking & System Administration Society.

Leaving Certificate Performance Award

Received an award from my secondary school for achieving over 500 points in my leaving certificate examinations (520)

• Children First Certified

Completed and maintained my Tusla Children First certificate

Open Source Participation

I have been an active open source developer across my own projects, mainly in the Minecraft Ecosystem.