

$$\pi(1) = \frac{length}{perimeter} \quad (1)$$

$$\pi(2) = \frac{height}{perimeter} \quad (2)$$

$$\pi(3) = \frac{perimeter^2 \cdot pressure}{force} \quad (3)$$

$$\pi(4) = \frac{perimeter^2 \cdot Volume^2 \cdot density}{force} \quad (4)$$

$$\pi(5) = \frac{volume}{perimeter^3} \quad (5)$$

$$\pi(6) = \frac{perimeter \cdot Volume \cdot viscosity}{force} \quad (6)$$

$$\pi(7) = \frac{Volume \cdot massflow}{force} \quad (7)$$

$$\pi(8) = \frac{soundspeed}{Volume} \quad (8)$$

$$\pi(9) = \frac{perimeter \cdot accel}{Volume^2} \quad (9)$$

$$\pi(10) = \frac{holeperimeter}{perimeter} \quad (10)$$

$$\pi(11) = \frac{holeangle}{perimeter} \quad (11)$$

$$\pi(12) = \frac{area}{perimeter^2} \quad (12)$$

$$\pi(13) = \frac{holearea}{perimeter^2} \quad (13)$$

$$\pi(14) = \frac{length}{perimeter} \quad (14)$$