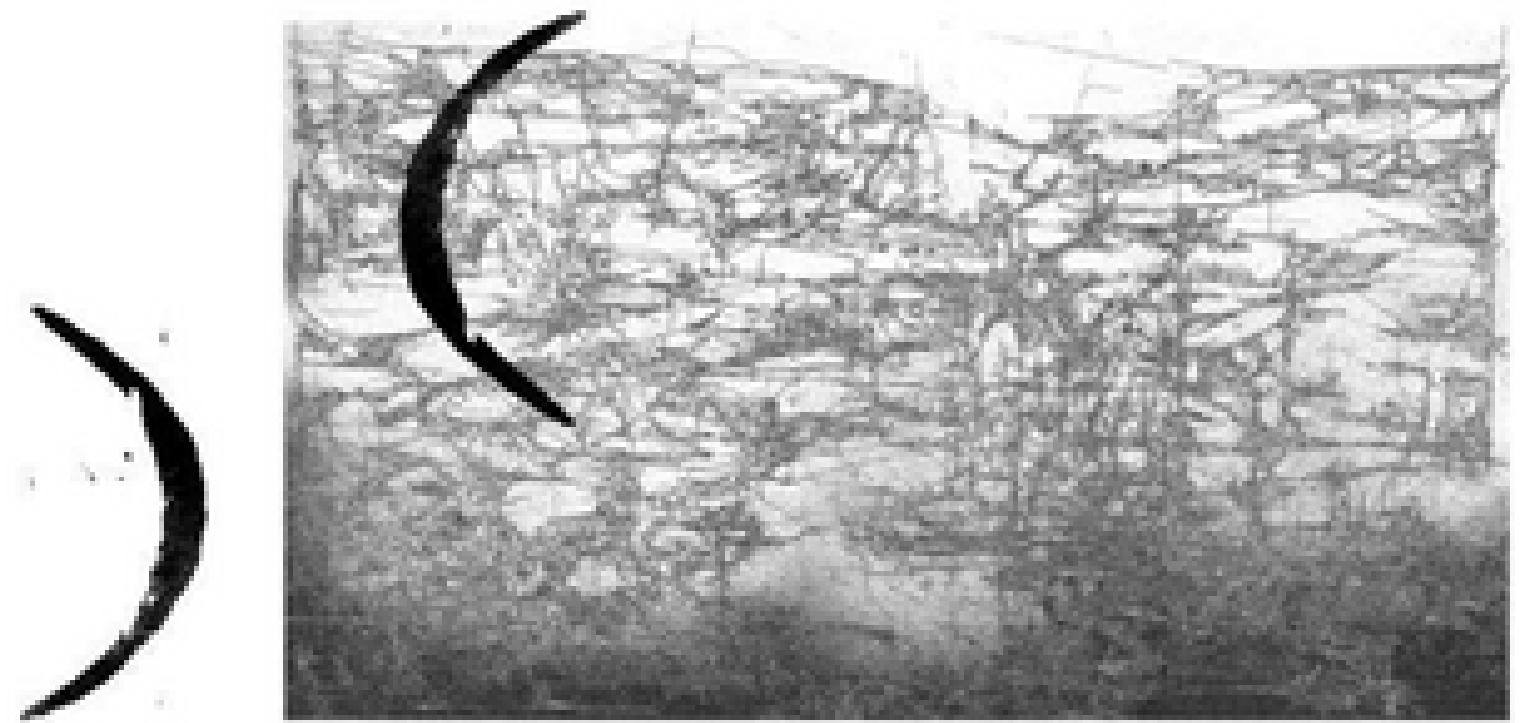


海域 (

( Parages



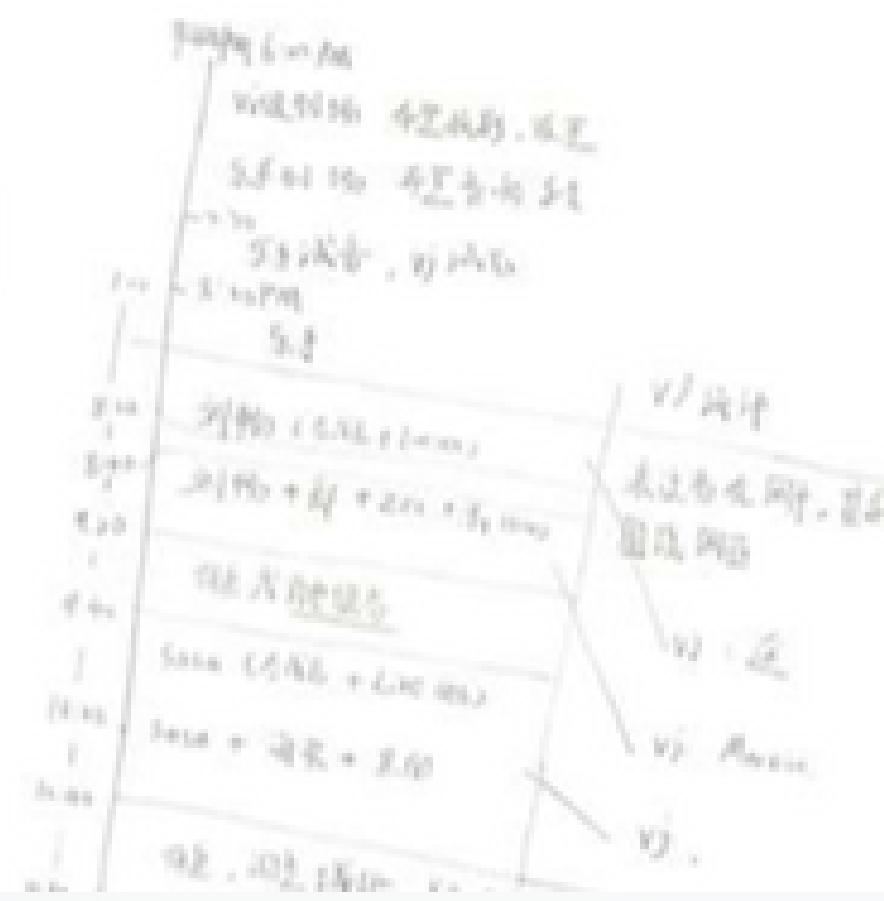
海域Parages基于直接行动，其探讨了参与者所代表的青年身份下的困境与可能，并从社会介入，技术共享，社群共建等角度展开实践。

正如德里达在《海域》中所说的，Parages一词所象征的在规训的绘图法下难以捉摸的存在与主题，“一种不可测算的拓扑学，不受管制者的运动论”，这种迷雾中的举动与世界各地中基于社群主义建立的地方组织所坚持的实践，互助，链接的方法有着思维上的一致——在一片尚未管制驻足的领域内，寻找联系现实的集体机遇。

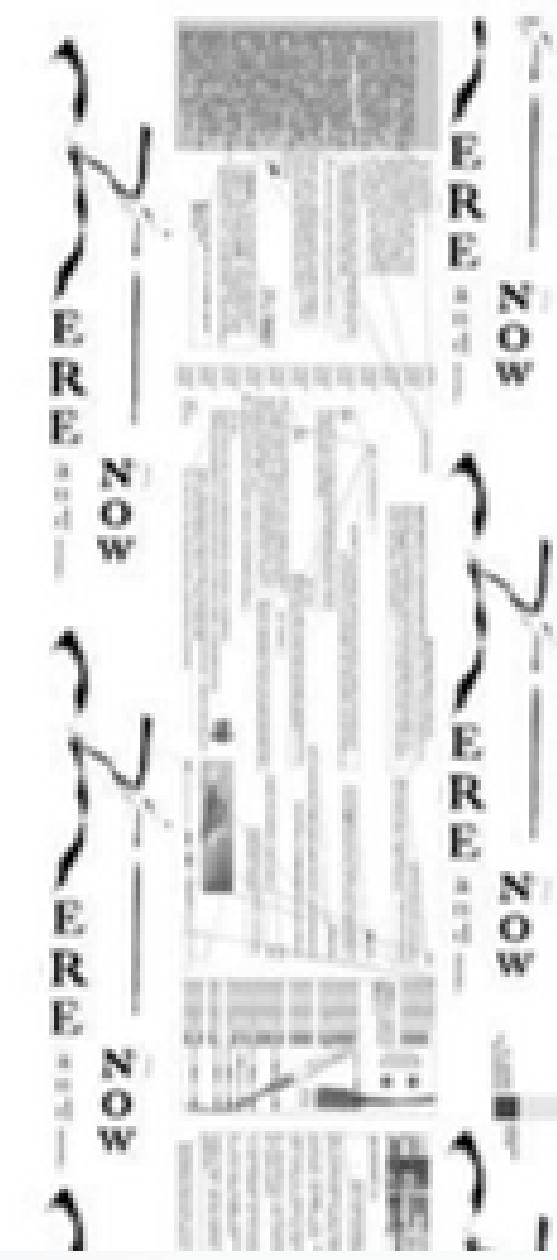
目前海域Parages下属项目有海（域），日城三幕剧，设计图书馆等。

3.23  
线加艺术空间  
《海城档案——》

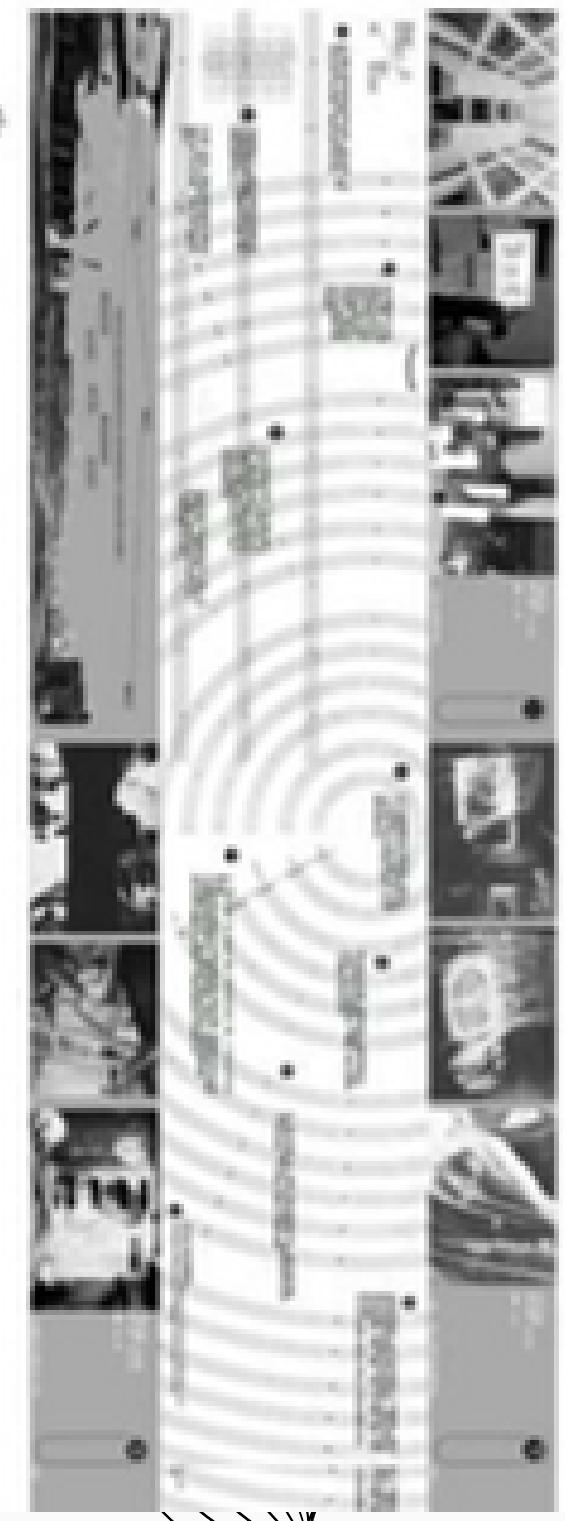
整合先前自为行动资料，从地理、空间设计、媒体视角观察青年社群的社会介入实验。



此时此地—非传统空间行动



3.30  
线加艺术空间  
分享会



```
def find_connectable_numbers(numbers):
    connected_pairs = []
    for i in range(len(numbers)):
        for j in range(i + 1, len(numbers)):
            if int(str(numbers[i]) + numbers[j]) == int(str(numbers[j]) + numbers[i]):
                connected_pairs.append((numbers[i], numbers[j]))
    return connected_pairs
```

Perseverance  
坚持



# //VISUAL POETRY

Poetry is a natural way to express our feelings through metaphorical sequences of words that make sense when combined. This concept mirrors coding, which expressing ideas through language to create visual metaphores that shapes the abstract and loops our perception

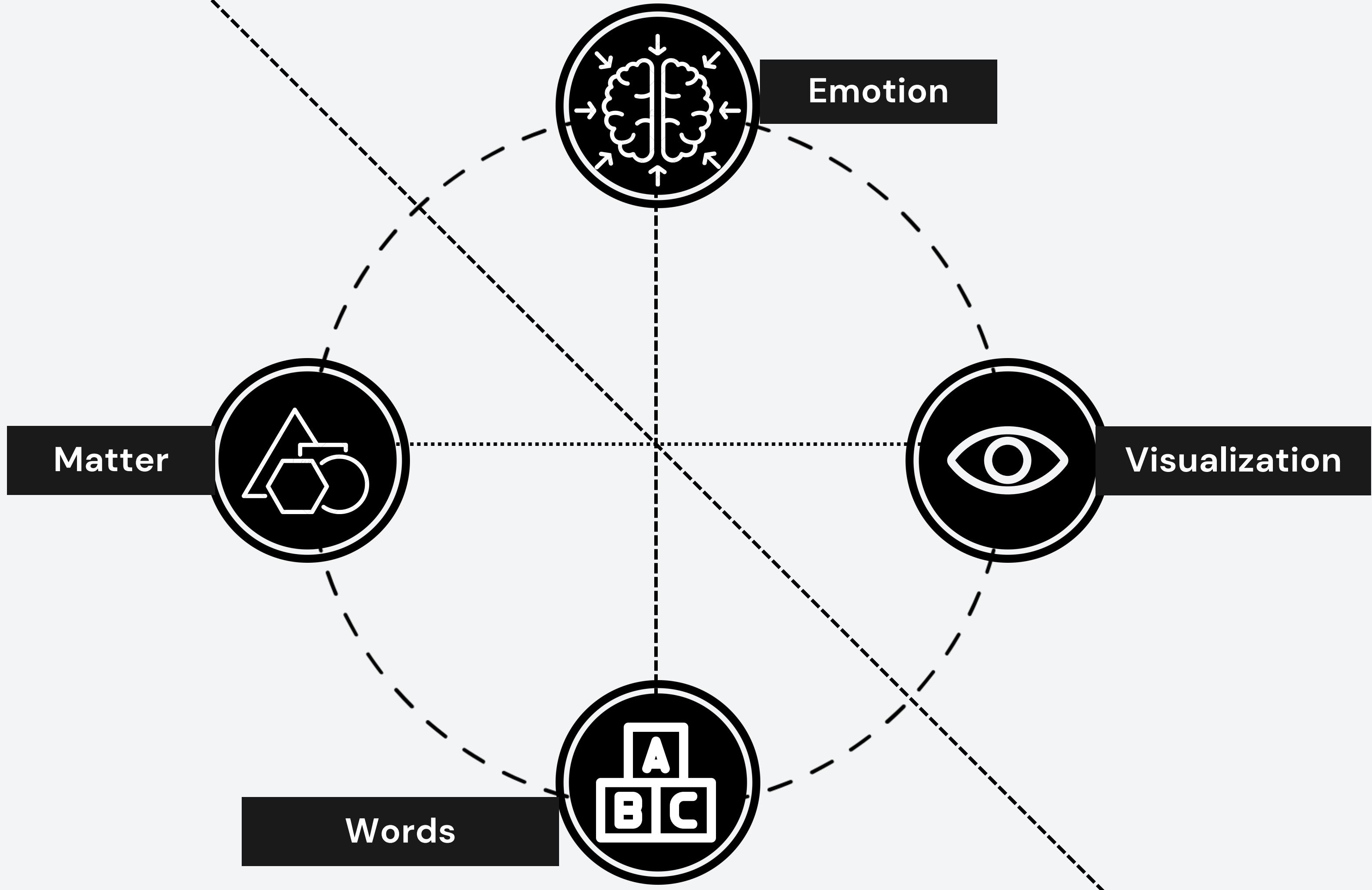


LARANA, INC.

# 群聊：视觉编码工作坊 3.30 线加 艺术



# // POETRY IN DIGITAL CONTEXTS



```
shape(100, .3, .2)  
.color(1, .3, .1)  
.scale(0.8, 0.5)  
.scrollX(-.1)
```

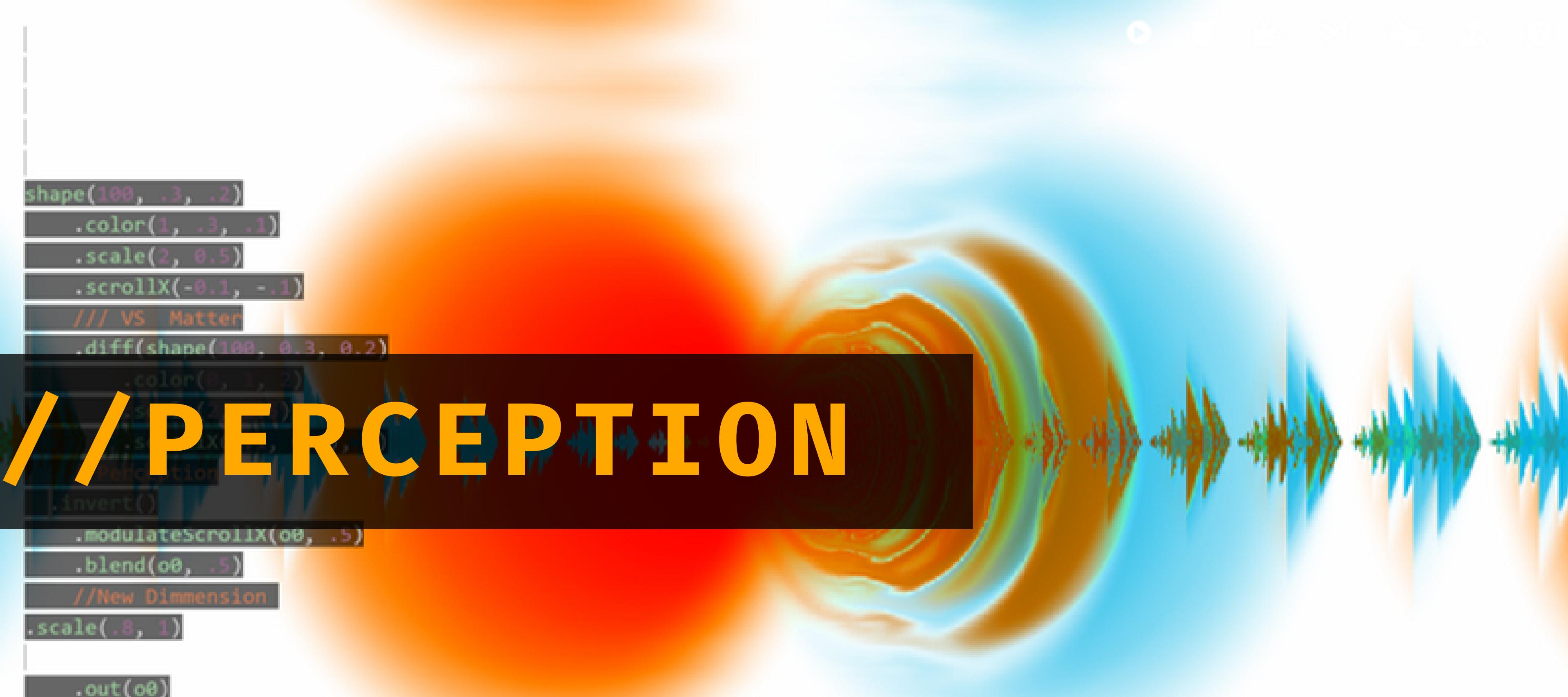
### IDEAS - Visualization

In the **interdisciplinary** digital context of visual poetry, **words** transcend their conventional role, assuming a **tangible form** perceptible by our **senses** and allowing us to **visualize** new possibilities.

This blurs the line between mental processes and the physical world, the objective and subjective, mind and body in a loop in which explanations are once again converged in words.

This transformation imbues thought with emotional qualities, leading our senses into new and profound dimensions.

```
.modulate(00)  
.blend(src(00), 0.9)
```



This transformation with emotional qualities, leads our senses into new and profound dimensions.

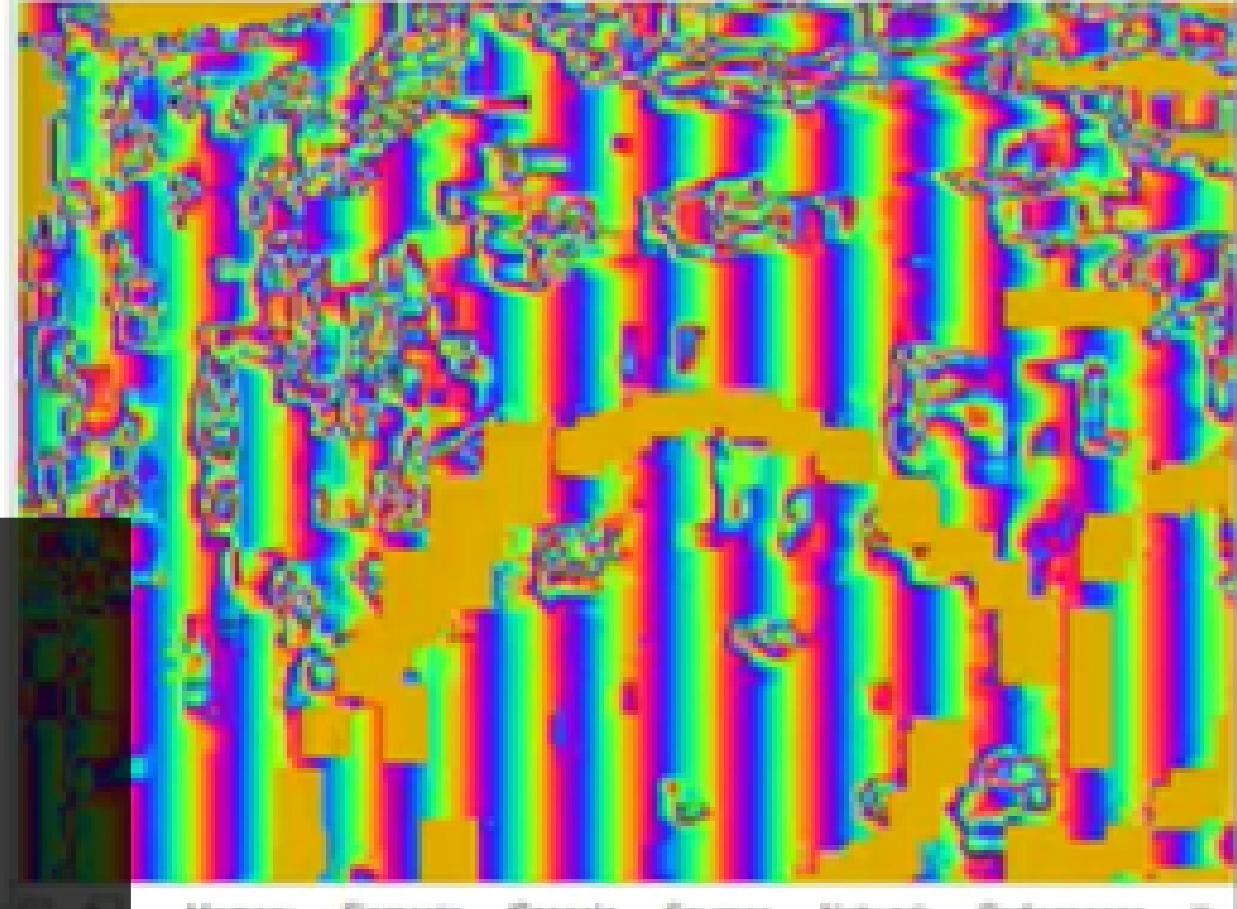
At the heart of visual poetry lies the concept of **perception**. through the manipulation of **symbols** and **visual elements** to give meanings that influence the way readers and writers perceive and interpret the text. This creates a **symbiotic relationship** between the materiality of the words and the reader's sensory experience.

Visual poetry introduces new relationships between **materials and our emotional responses**.

It challenges traditional notions of reading by incorporating visual representations alongside textual elements.

**In this fusion of art and language**, visual poetry invites us to explore the connections between language, imagery, and interpretation, enriching our understanding of both mediums simultaneously.

//VISUAL CODING  
//OPEN SOURCE  
//HYDRA



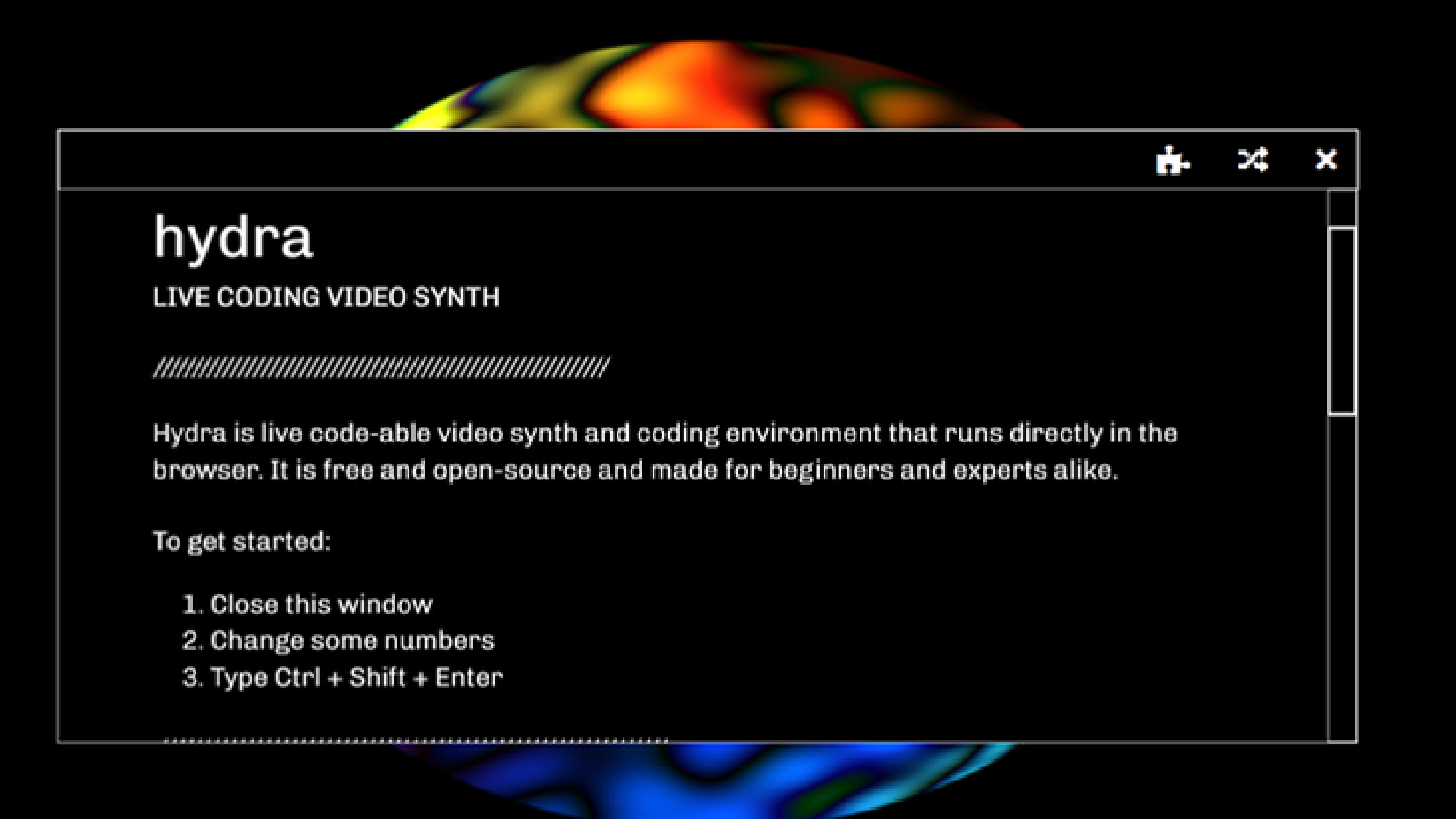
X

Olivia

92.168.0.8:9...

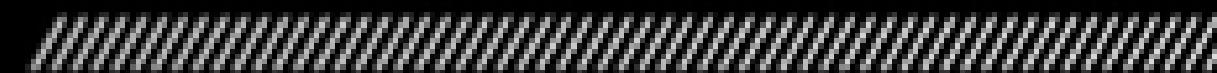
[1487]	10ms	1.99s	{b rown}
[1488]	2ms	1.97s	GET
[1489]	3ms	1.99s	GET
[1490]	15ms	1.99s	{b rown}
[1491]	2ms	1.97s	GET
[1492]	4ms	1.99s	GET
[1518]	40ms	1.99s	{b rown}
[1528]	1ms	1.97s	GET
[1529]	3ms	1.99s	GET
[1546]	40ms	1.99s	{b rown}
[1552]	3ms	1.97s	GET
[1553]	5ms	1.99s	GET
[1571]	3ms	1.97s	GET
[1574]	20ms	1.99s	GET
[1693]	2ms	1.97s	GET
[1694]	3ms	1.99s	GET
[2004]	46.2ms	1.99s	{b rown}
[2019]	45ms	1.99s	{b rown}
[2047]	52.5ms	1.99s	{b rown}
[2062]	47.1ms	1.99s	{b rown}
[2072]	44.1ms	1.99s	{b rown}
[2078]	18ms	1.97s	GET





# hydra

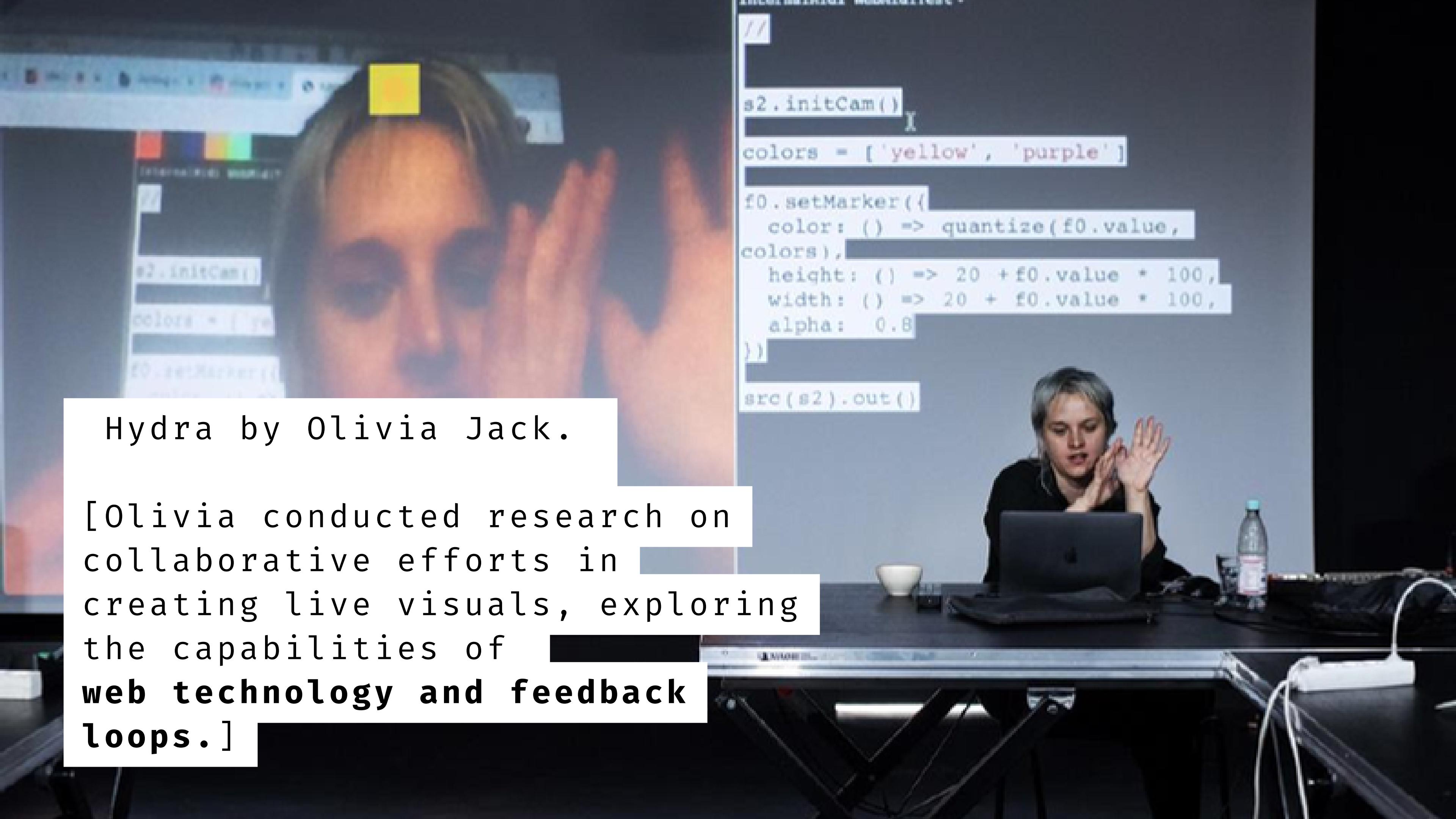
LIVE CODING VIDEO SYNTH



Hydra is live code-able video synth and coding environment that runs directly in the browser. It is free and open-source and made for beginners and experts alike.

To get started:

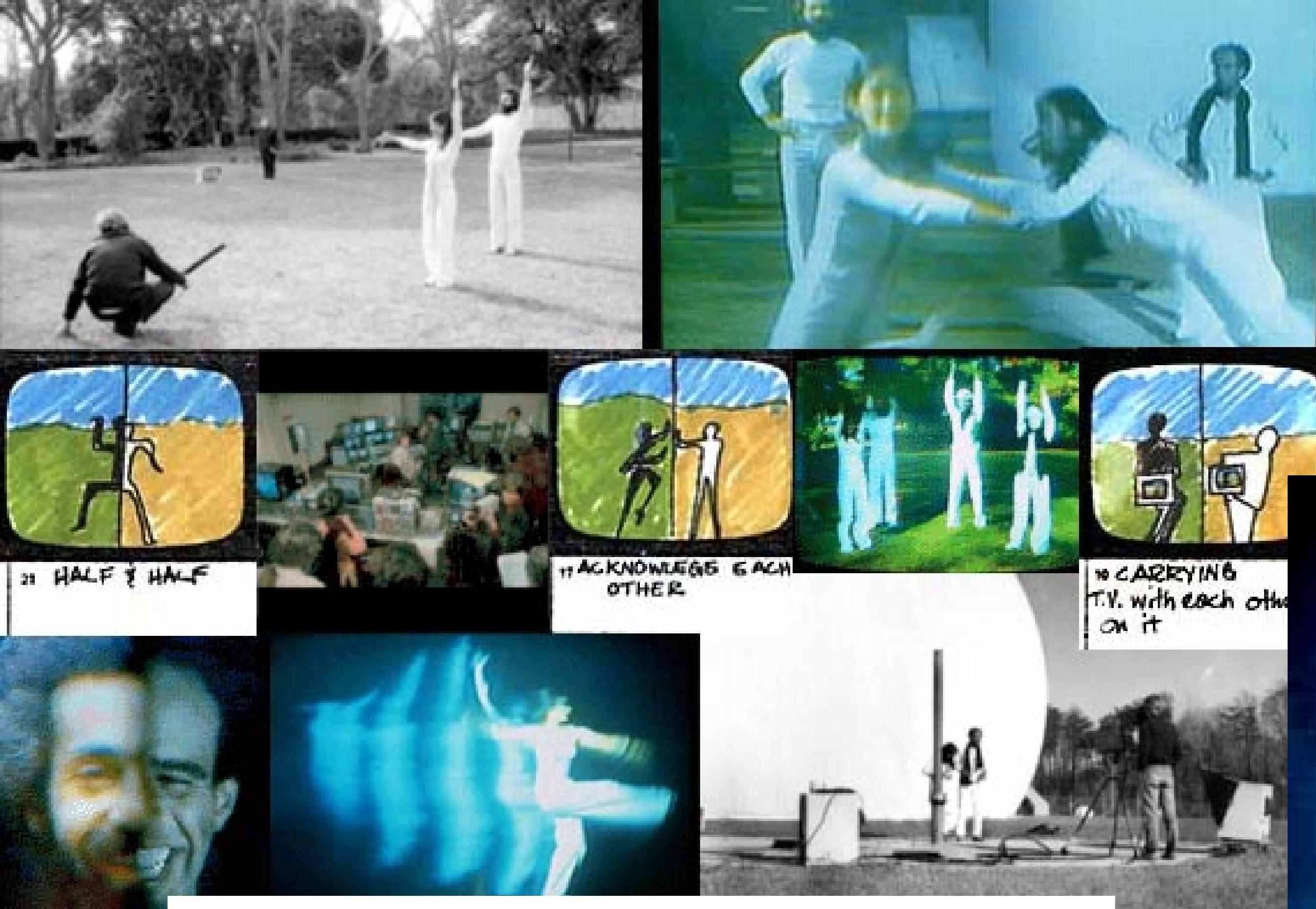
1. Close this window
2. Change some numbers
3. Type Ctrl + Shift + Enter



## Hydra by Olivia Jack.

[Olivia conducted research on collaborative efforts in [REDACTED] creating live visuals, exploring the capabilities of [REDACTED] **web technology and feedback loops.**]

```
//  
s2.initCam()  
colors = ['yellow', 'purple']  
  
f0.setMarker({  
    color: () => quantize(f0.value,  
    colors),  
    height: () => 20 + f0.value * 100,  
    width: () => 20 + f0.value * 100,  
    alpha: 0.8  
})  
  
src(s2).out()
```

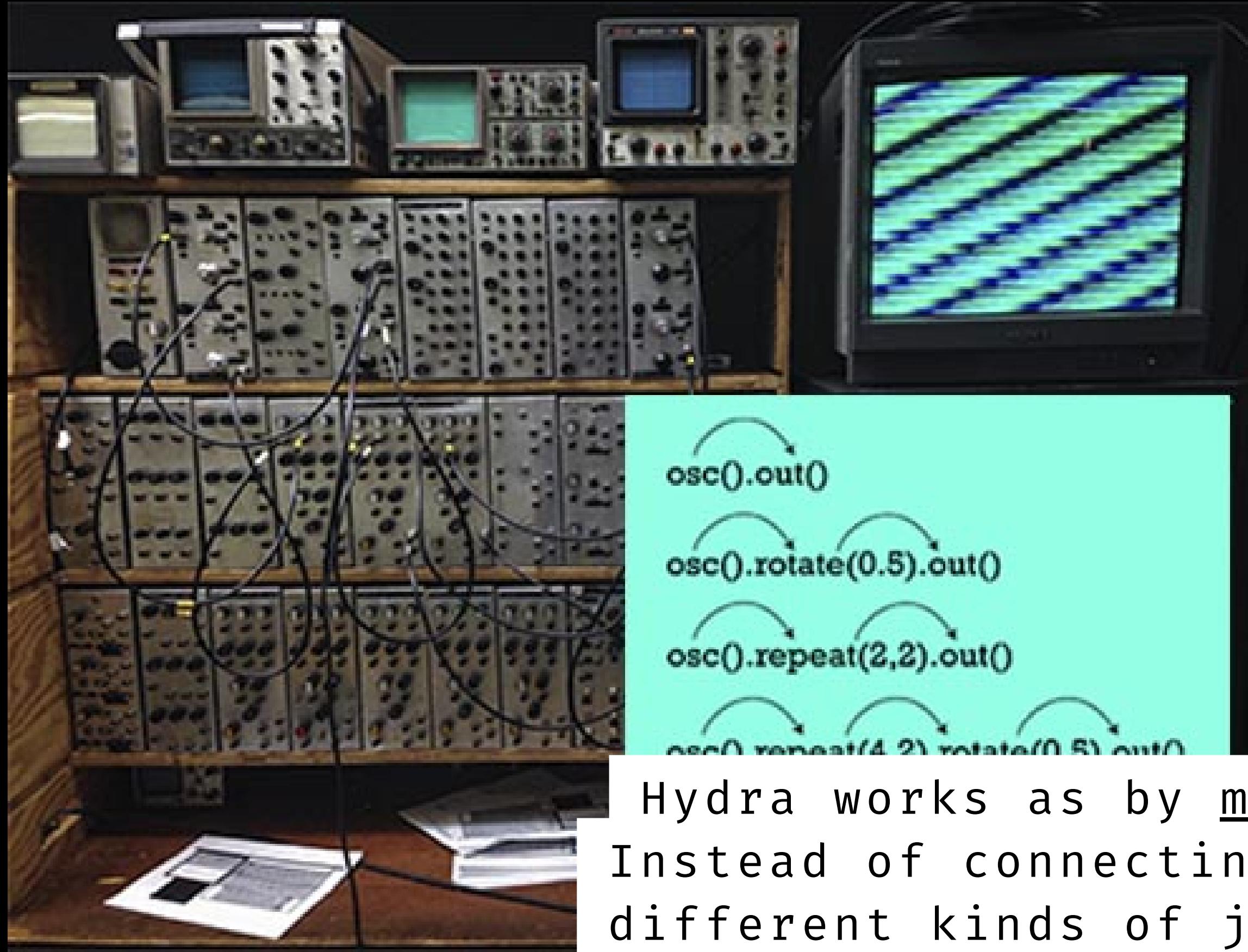


Satelite Priject Kill gallooway  
& sherrie Rabinowitz. 1977



“This marks the first time that the geographically dispersed electronic image was contextualized as a life immersive space, where artist and others, could convene and co-create together on a scale that could be culturally inclusive”

Kill gallooway & sherrie Rabinowitz. 1977



Hydra works as by modular synthesis but  
Instead of connecting cables you connect  
different kinds of javascript functions.



# Rutt/Etra Video Synthesizer Demo (1974)



Share

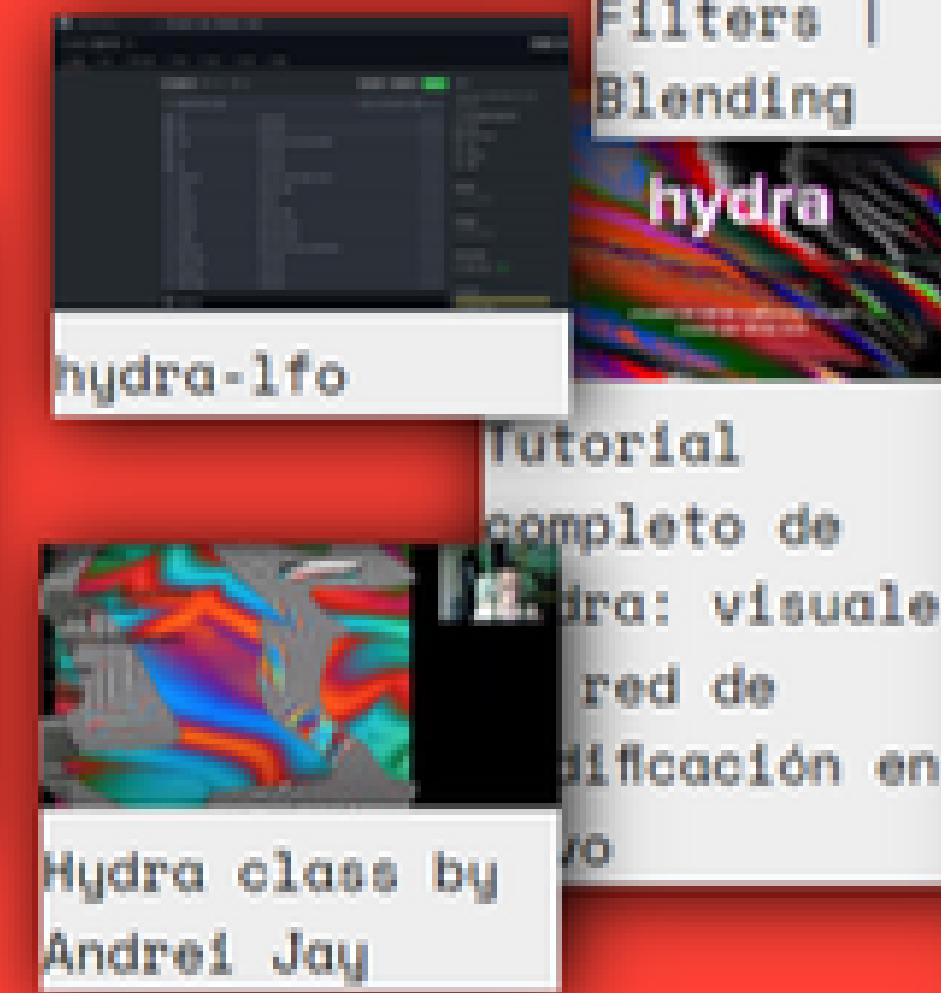
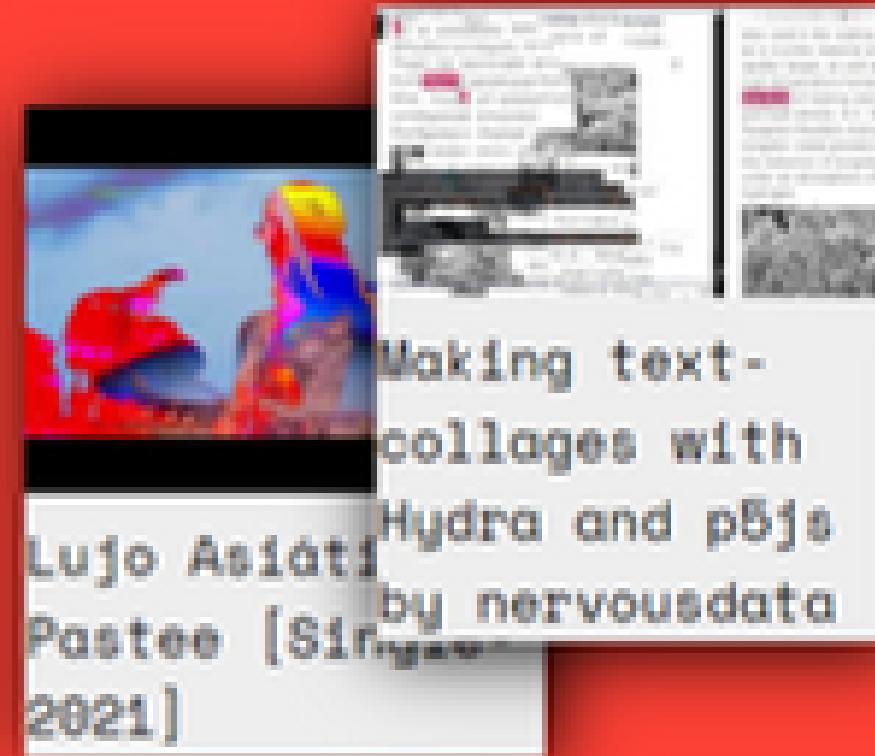


Watch on YouTube

# hydra internet garden

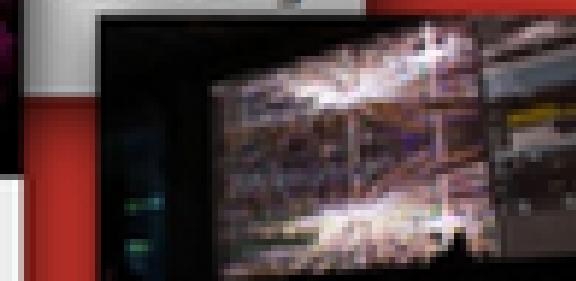
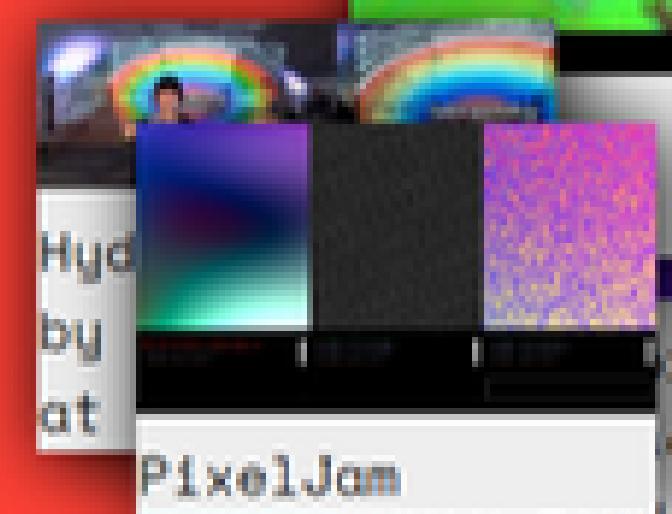
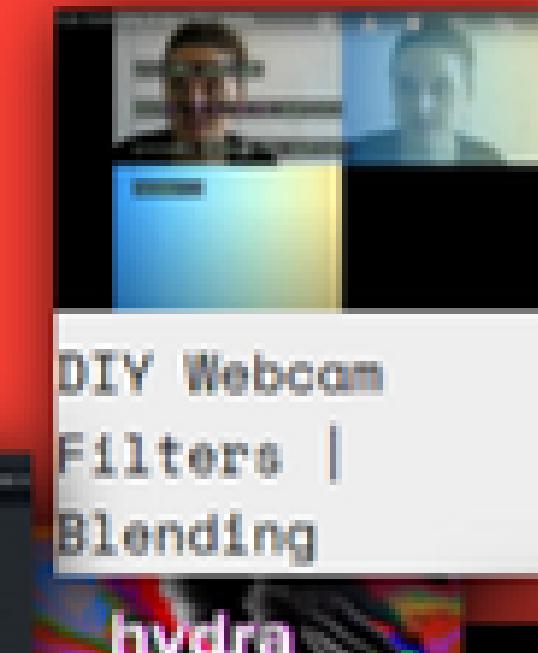
ever-growing community  
database of resources,  
projects, tutorials, and code  
related to [hydro video synth](#)

[ADD A LINK](#)



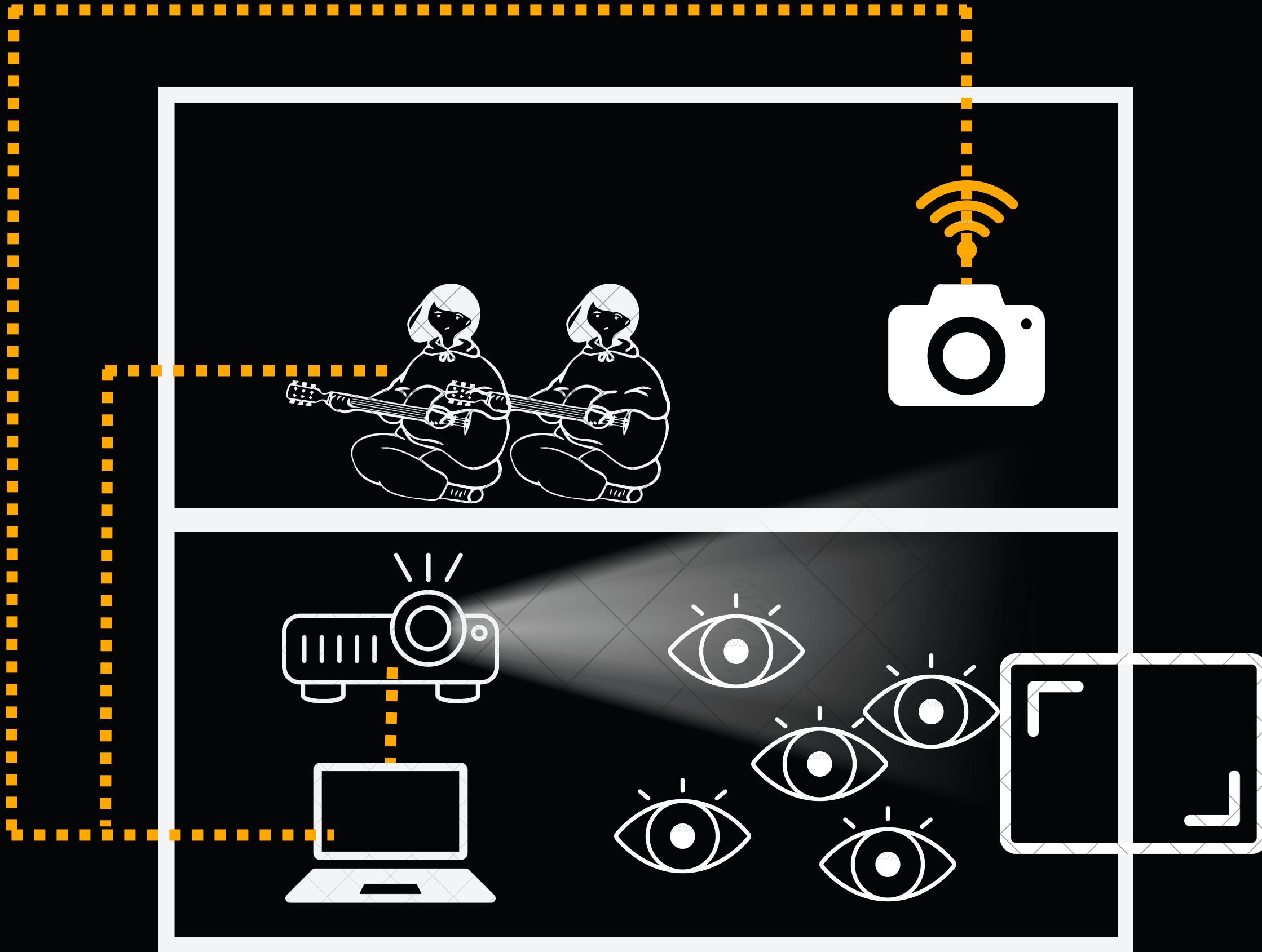
[all](#) [music](#) [video](#) [custom](#) [glsl](#) [audio](#) [reactivity](#) [remote](#) [collaboration](#) [live](#) [A/V](#) [code](#) [libr](#)  
[tutorial](#) [how-to](#) [code](#) [example](#) [performance](#) [graphic](#) [design](#) [blog](#) [post](#) [dance](#) [and](#) [movement](#)  
[education](#) + [learning](#) [to](#) [code](#) [midi](#) [tonejs](#) [net](#) [art](#) [initImage\(\)](#) [p5js](#) [workshop](#) [video](#) [fe](#)  
[presentation/lecture](#) [alternative](#) [editor](#) [hydro](#) [in](#) [a](#) [webpage](#) [modulate\(\)](#)

<https://hydra.ojack.xyz/garden/>

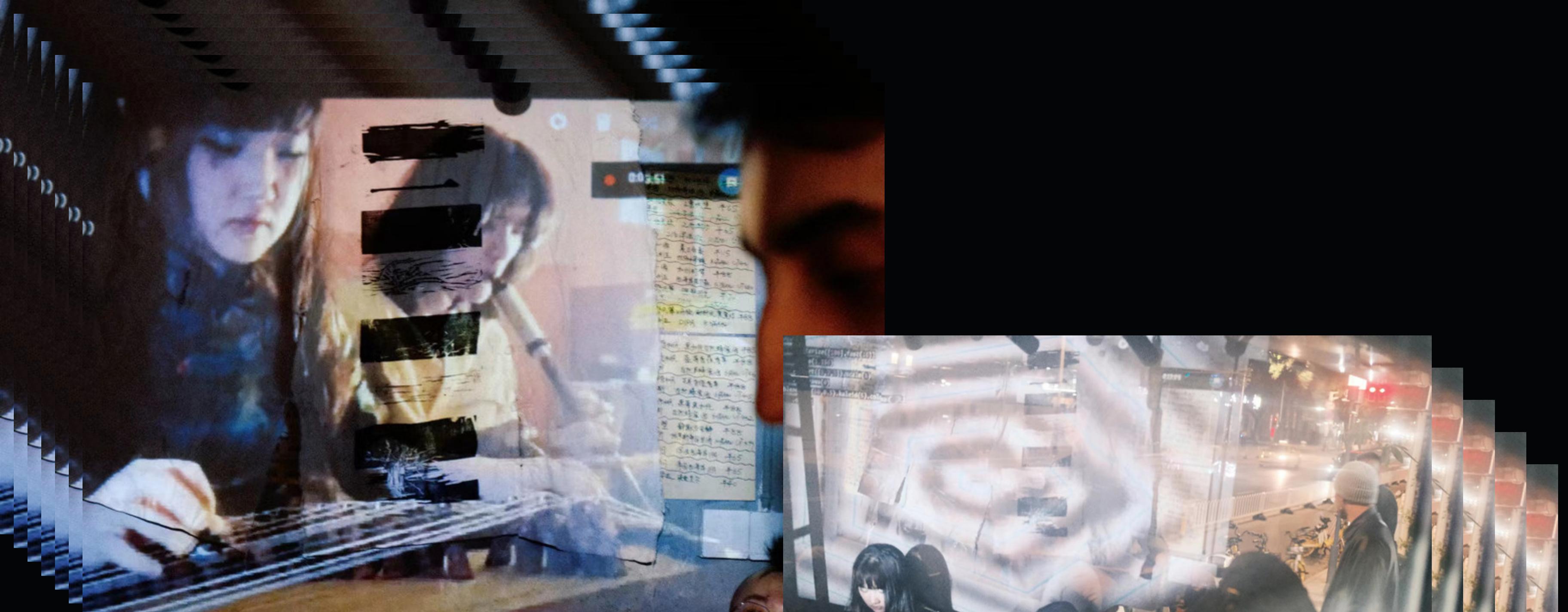


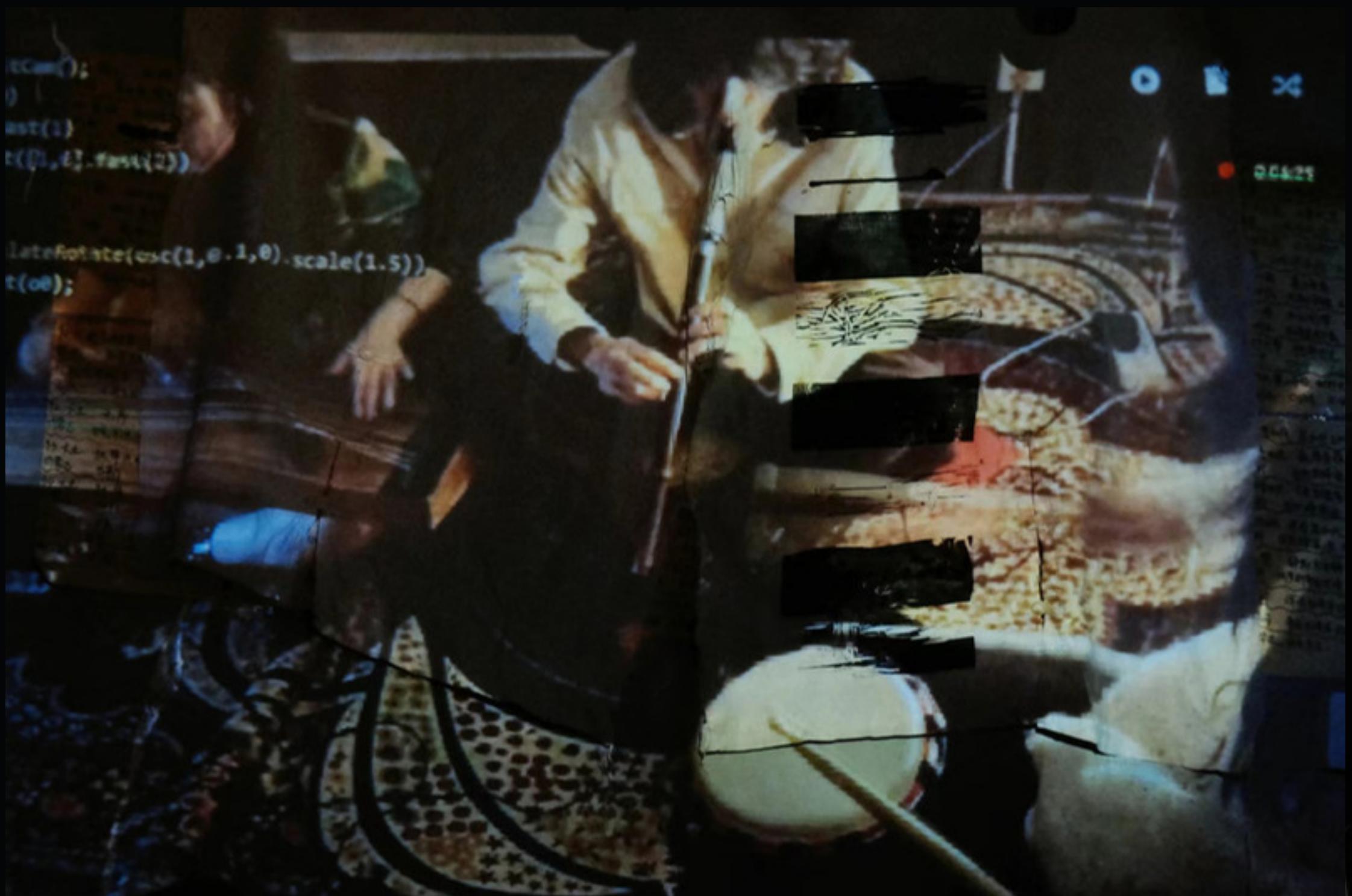
A collage of three images. On the left, a woman with long dark hair is wearing a blue and white striped dress. In the center, a man is wearing a dark suit and glasses, looking down at something in his hands. On the right, a woman with short blonde hair is wearing a green dress and has her hand near her face.

//SHOWCASE 1











spn/s0)

## City seed - Nanjing Winter Performance - Live coding visuals with Hydra

```
a.convert([1,0].fast(2))  
.colorama(0.3)
```



Share

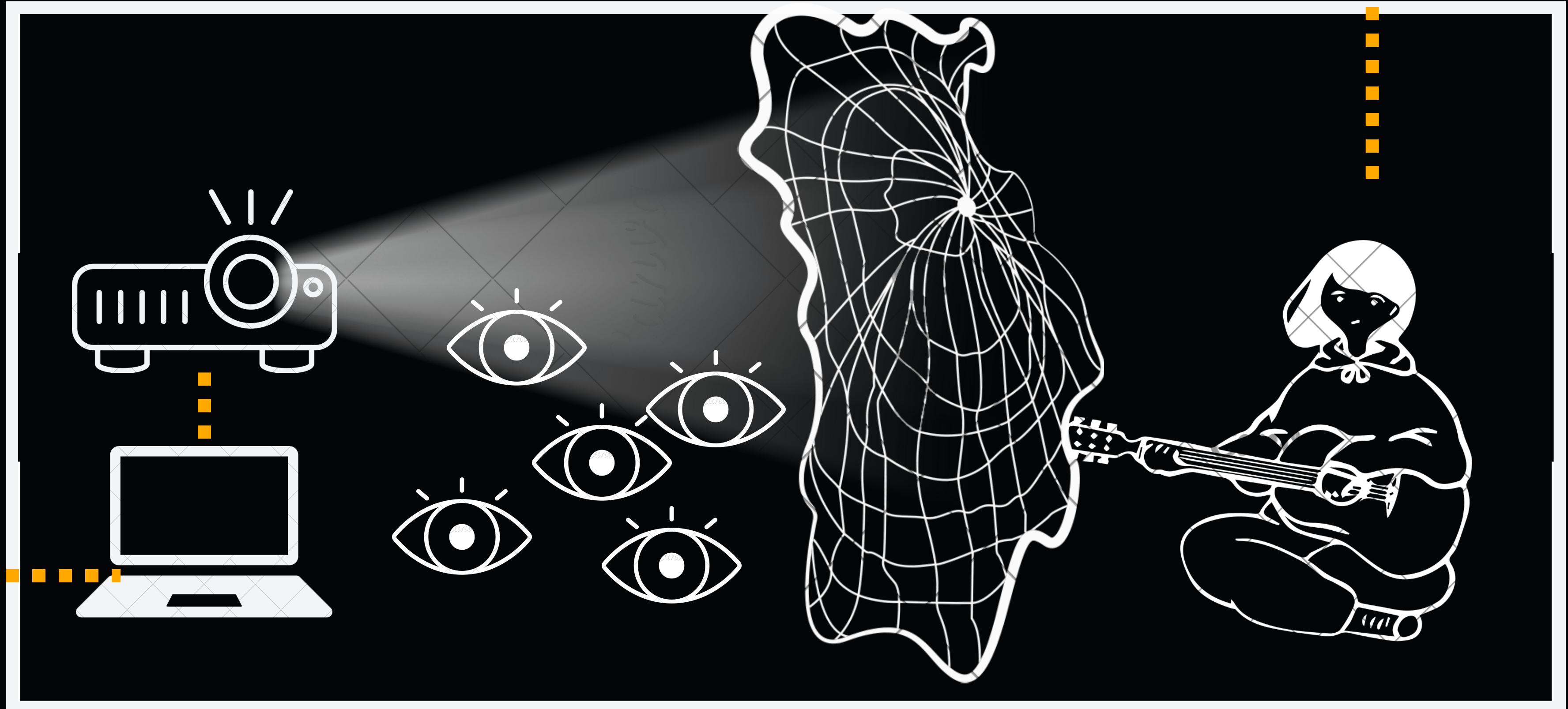
```
I  
.modulateRotate(osc(1,0.1,0).scale(1.5))  
.out(o0);
```



Watch on YouTube



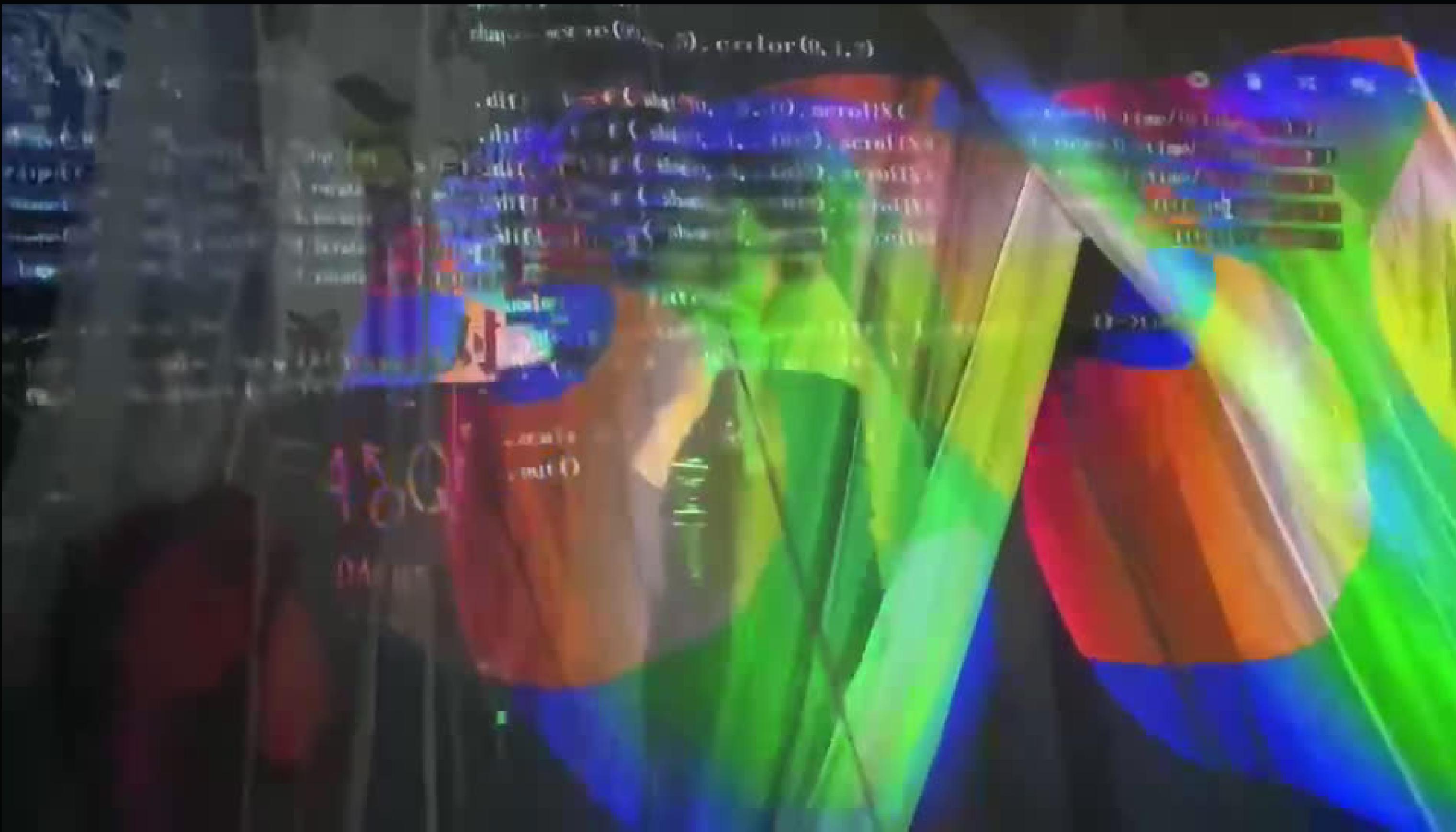
//SHOWCASE II













# // SHOWCASE III

Audrey Schiefer.

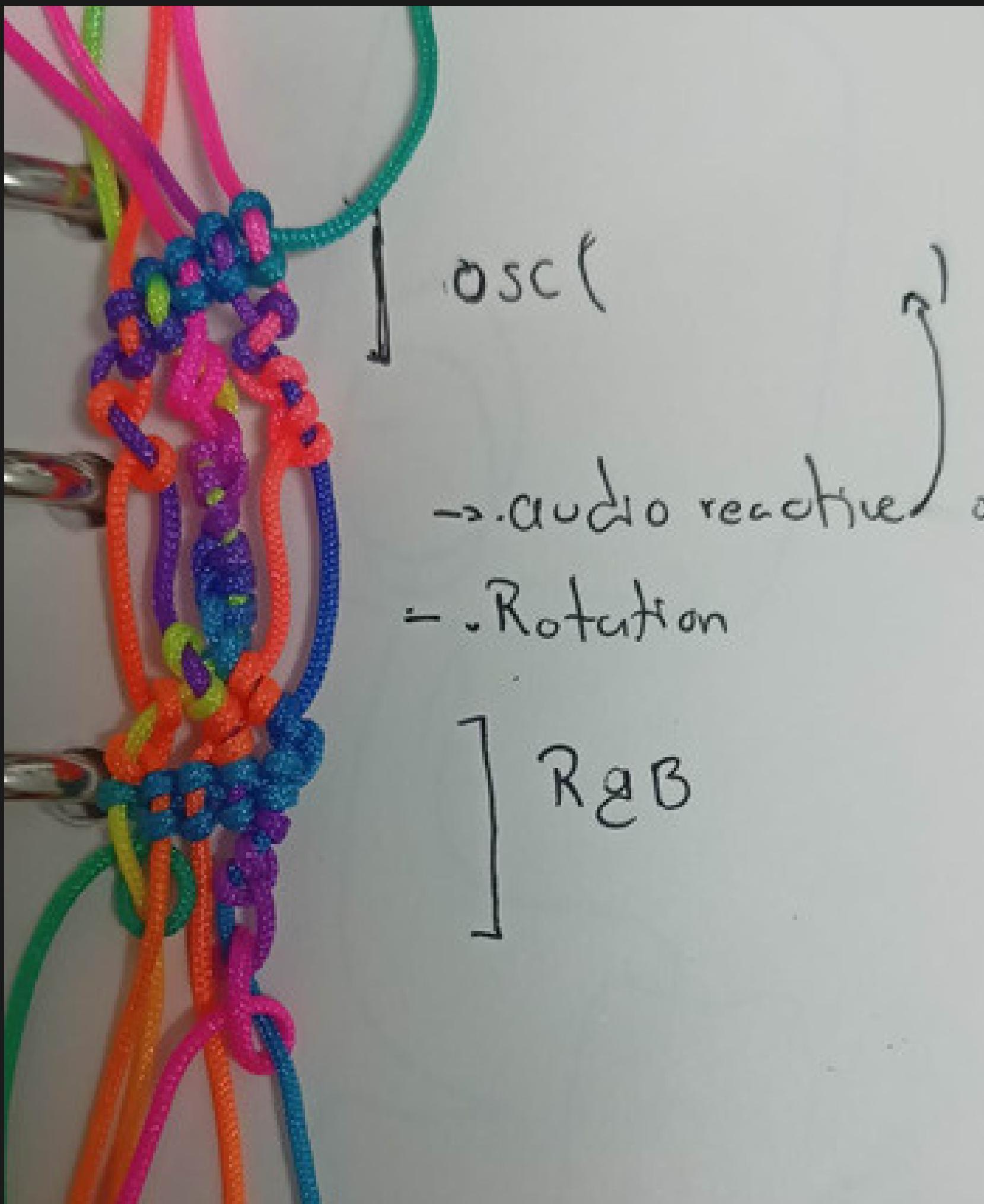
Blending  
Fusion  
Layer  
Multi-

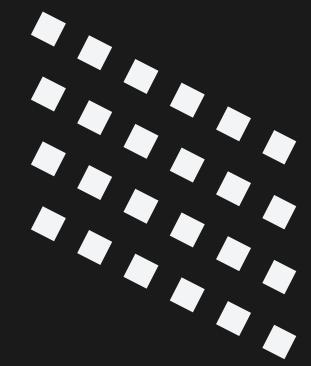
Rotin

Modular

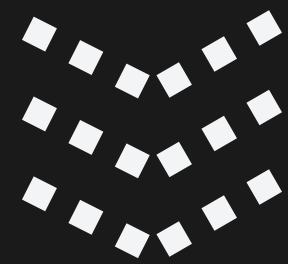
Co.

Line

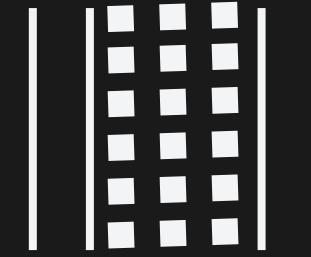




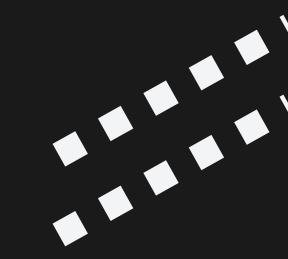
osc()



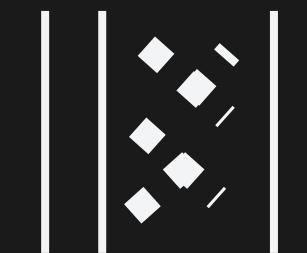
noise()



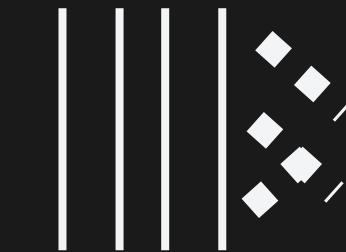
.modulate()



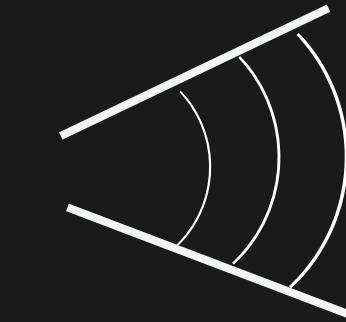
.rotate()



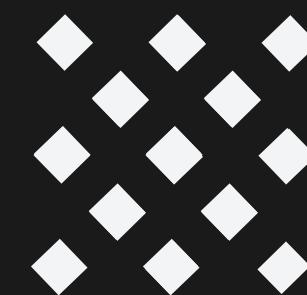
.blend



.mult



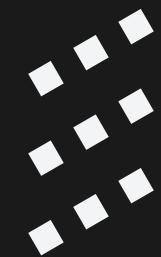
( )=>a.fft[ ]



.kaleid()



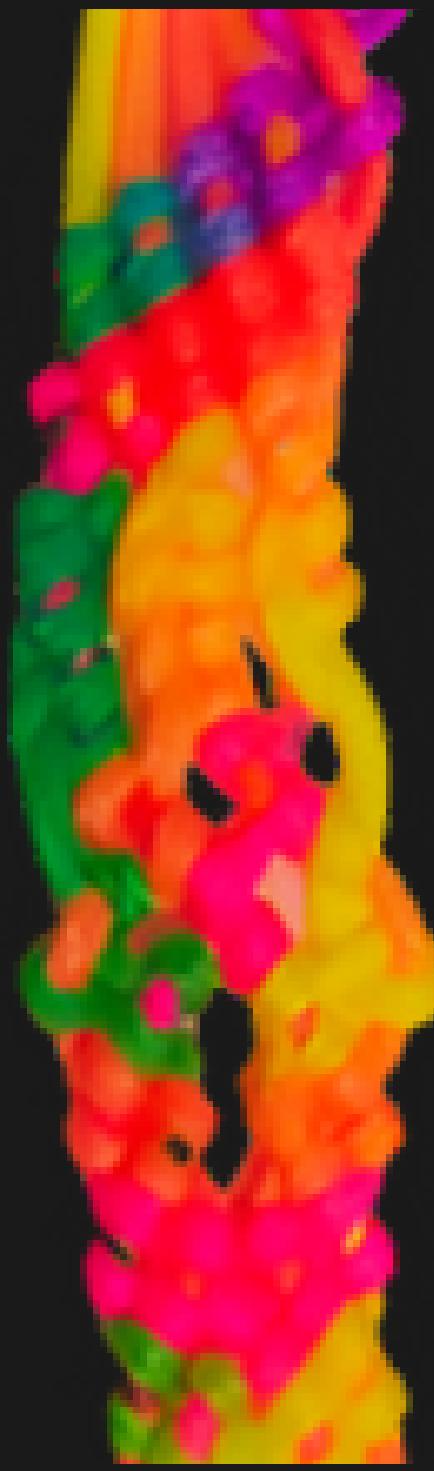
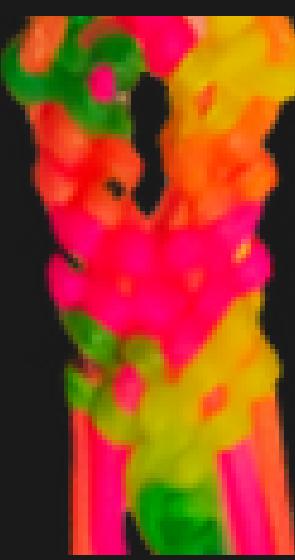
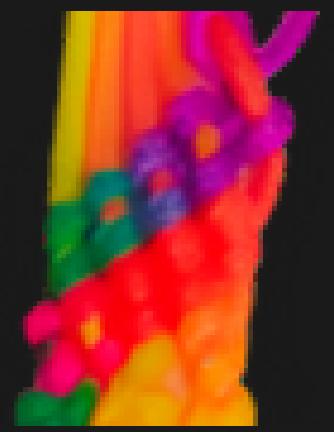
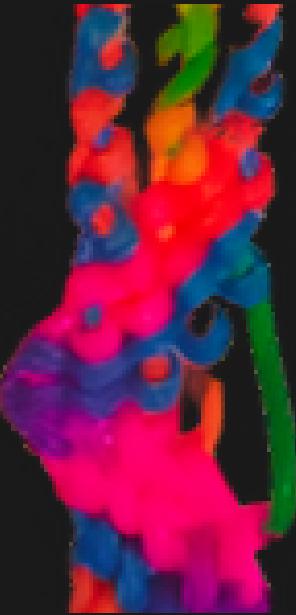
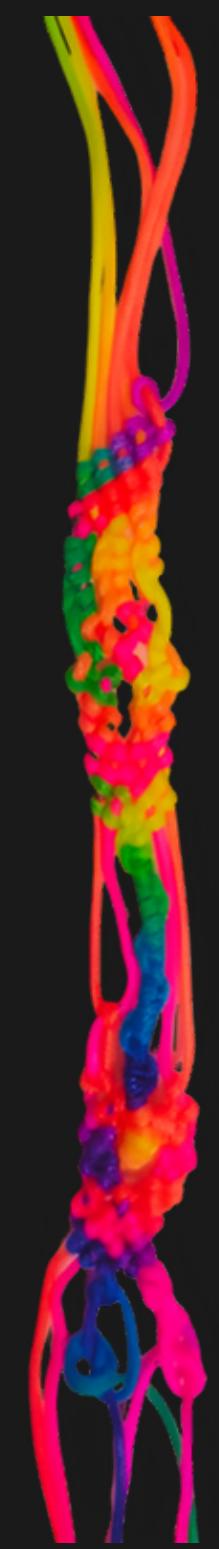
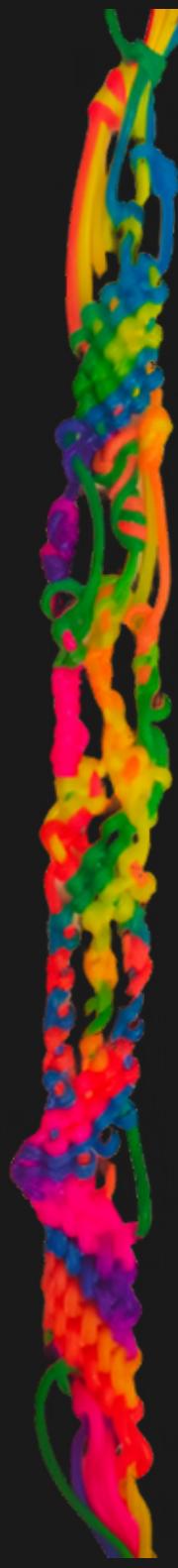
1.00



0.1



0.01



# hydra internet garden

ever-growing community  
database of resources,  
projects, tutorials, and  
code related to bu-  
siness

## //MORE PROJECTS

[ADD A LINK](#)

Banti Buli -  
Something Like  
a Honda  
Odyssey (Music  
Video)



Hydra to MIDI

coding

Hydra:

networking

visuals for

live coding

music

Hydra remi-

images

Hydrworkshop

Tutorial

completo de

Hydra:

visuales en

red de

codificación en

vivo



Hydra workshop

video feedback

event initStream()

presentation/lecture

alternative editor

hydra in a webpage

modulate()



Nekra Damage -

Hydra: Live Coding

controladores

di en Hydra

webMidi para

controladores

di en Hydra

Sheng-kai

Chuang

yu Liu

synthes

A/V

Indus - Chandé

Galáctico



Rings Shader

Sheng-kai

Chuang

yu Liu

synthes

A/V

Indus - Chandé

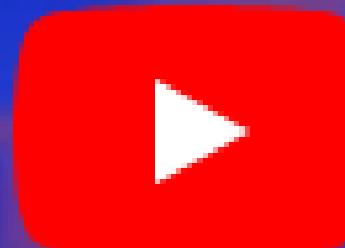
Galáctico

L

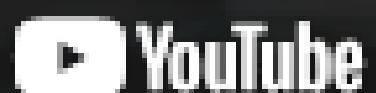
# Hydrasonic Dance

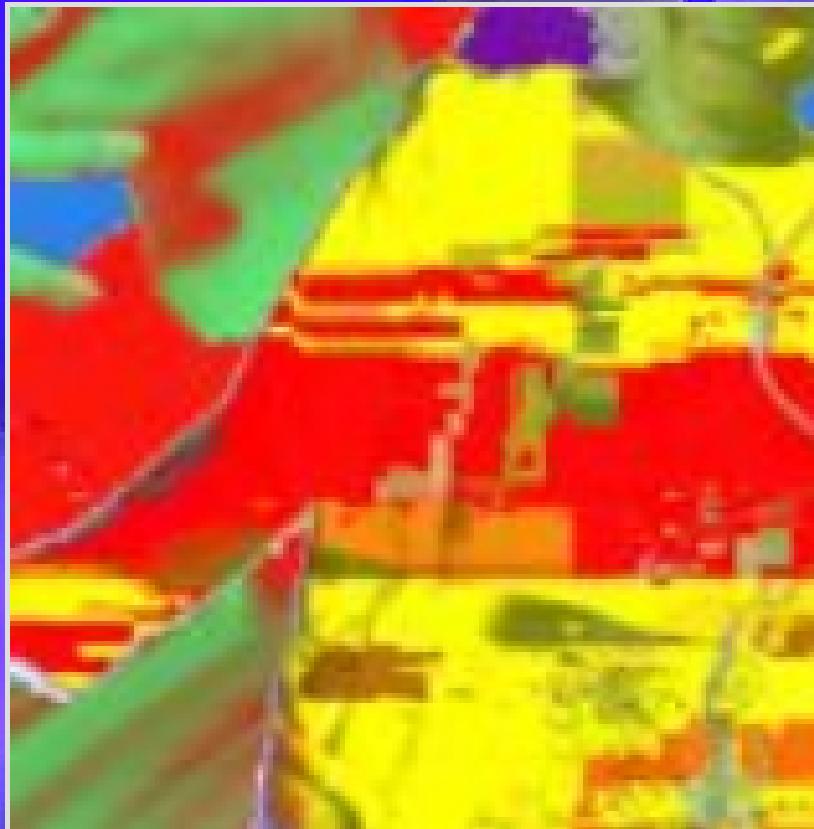


Copy link



Watch on





## glitch me on glitch me

Use buttons and sliders to modify visuals or download a capture. Anyone who is visiting the website can modify your visuals as well as you can...

 [glitch.me](https://glitch.me)



//Visual Poetry Workshop

/ Live Coding and Open Source

```
a.setBins(4)
<a.initCam()
osc(18, 0.1, 0)
    .color(2, 0.2, 0)
    .multOsc(1, 0.1, 0)
.repeat()
.rotate(0.5)
.modulate(s0)
.scale(() => (a.fft[0]+1.5))
.layer(src(s0).invert().luma().colorama(9))
.modulateScrollX(src(o0), () => (a.fft[0]).mask(osc(10).rotate()))
.out(o0)
```

# //COFFETIME