



PARALLEL ZIP

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INDEX

- Motivation
- Theory
- Approach
 - Sequential Zip
 - Parallel Zip
- Stragglers problem
- Producer Consumer Approach
- Performance
- Conclusion

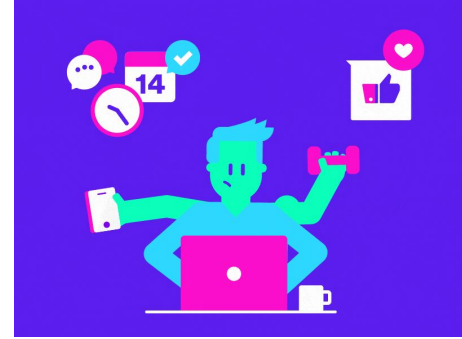


MOTIVATION

❖ Why zip files parallelly?

- Multi-threaded programs have several advantages
 - Makes a single process faster
 - Threads don't require new address spaces
- Consequence
 - Improved CPU performance
 - Reduced Turnaround Time

Already stressed out CPU



We try to give some relief



APPROACH



- Compression Algorithms
- Sequential zip
- Parallel Zip
- **BETTER PARALLEL ZIP**

Well, keep an eye on
what's attracting your
eyes here

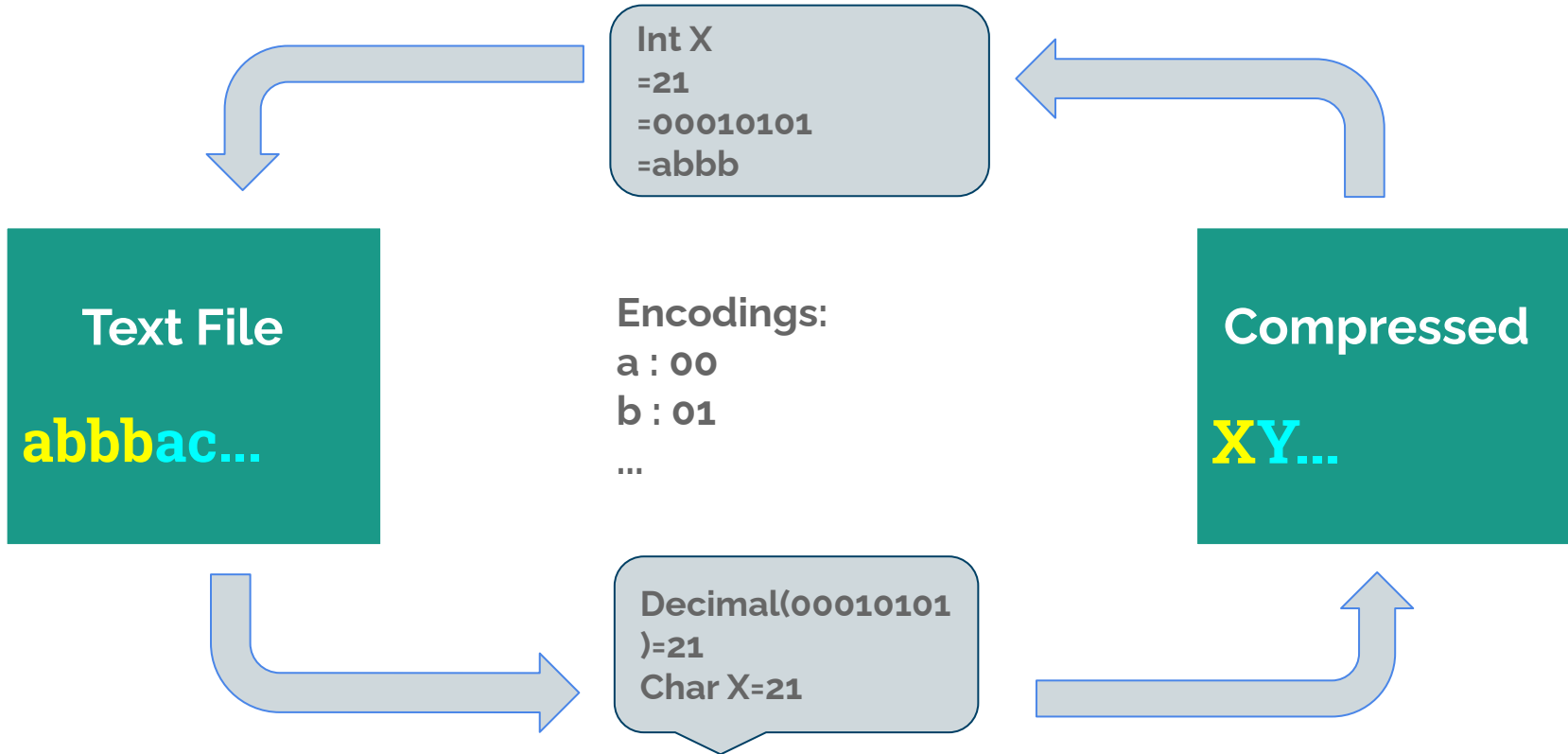
Two encoding schemes

A diagram consisting of a central vertical line with a small square at the top. This line connects to a horizontal line. From the left end of the horizontal line, a vertical line descends to a small square. From the right end of the horizontal line, a vertical line descends to a small square.

Huffman Encoding

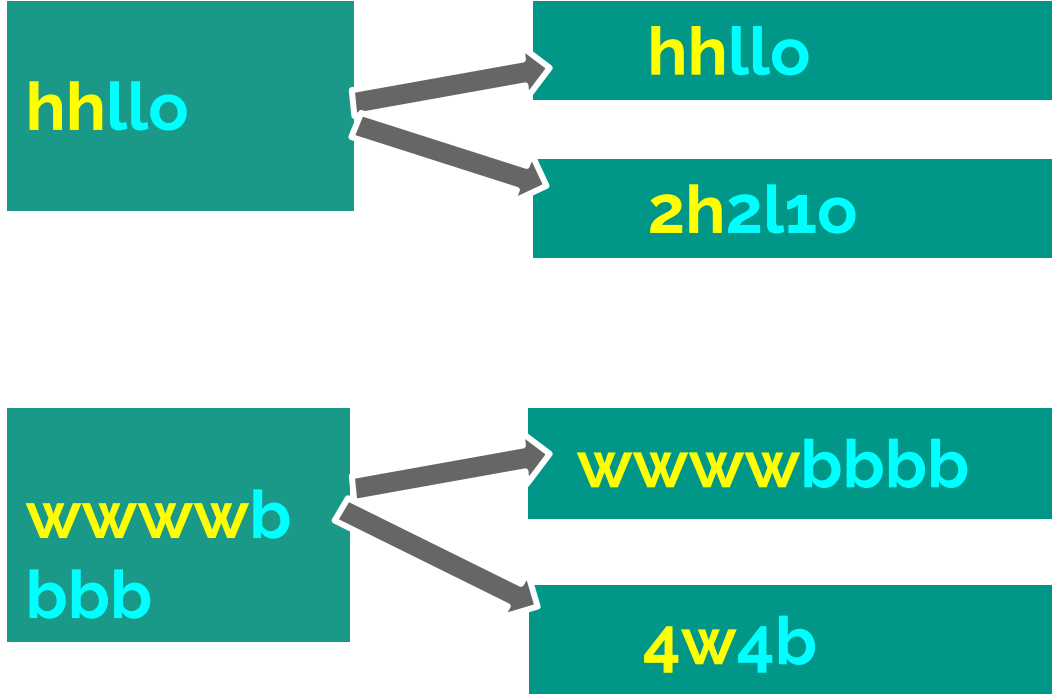
Run length
encoding(RLE)

COMPRESSION - HUFFMAN CODING





RUN LENGTH ENCODING (RLE)

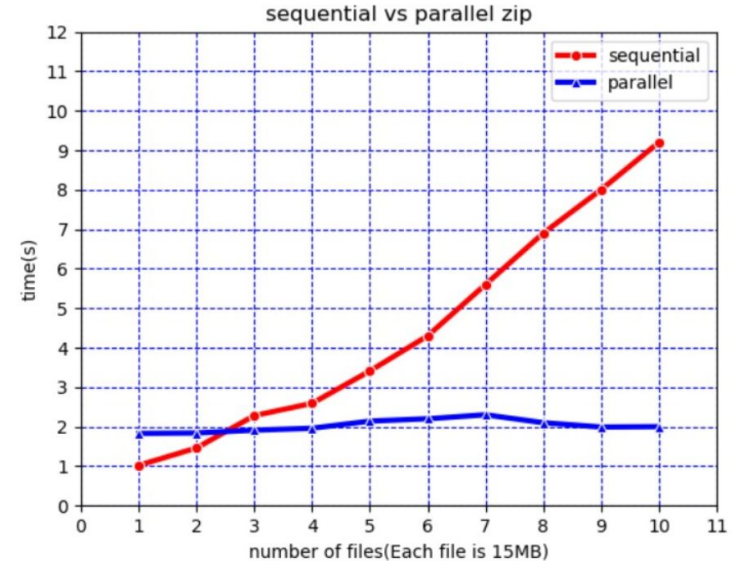


❖ For run length >2, encoding makes sense

INITIAL MODELS



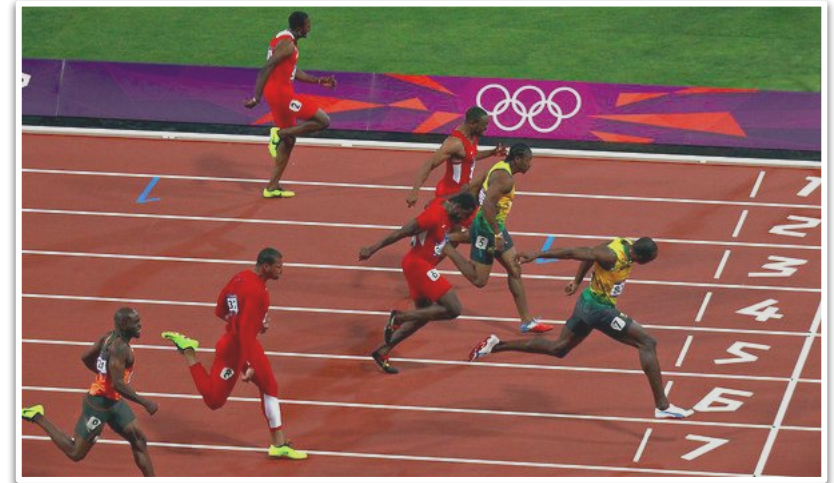
- **SEQUENTIAL ZIP**
 - Pseudo code
 - For i in range (no. of files)
zip (ith file)
- **PARALLEL ZIP**
 - Pseudo code
 - Pthread_t threads[no. of files];
 - For i in range (no. of files)
Pthread_create
(ith thread, zip , ith file)



STRAGGLERS PROBLEM



- What are Stragglers ?
- Time
 - Sequential
 - $\text{File1} + \text{File2} + \dots$
 - Parallel
 - $\text{Max}(\text{core 1}, \text{core 2}, \dots) + \text{thread overhead.}$
- Can sequential be faster than parallel !?



SOLUTION - PRODUCER & CONSUMERS

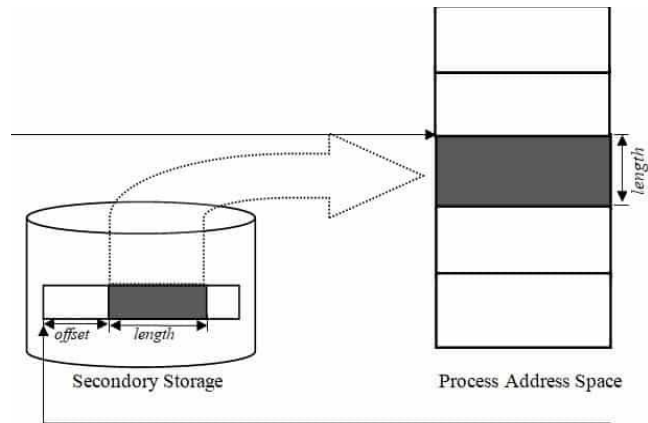


- Single producer
- Multiple consumers

- **Producer:**
 - Adds to the buffer
 - Each buffer object has
 - File number
 - Page number
 - Memory mapping
- **Consumers:**
 - Eat from the buffer
 - Each zipped object has
 - Compressed data
 - Data size

Read/Write System Calls vs MMAP

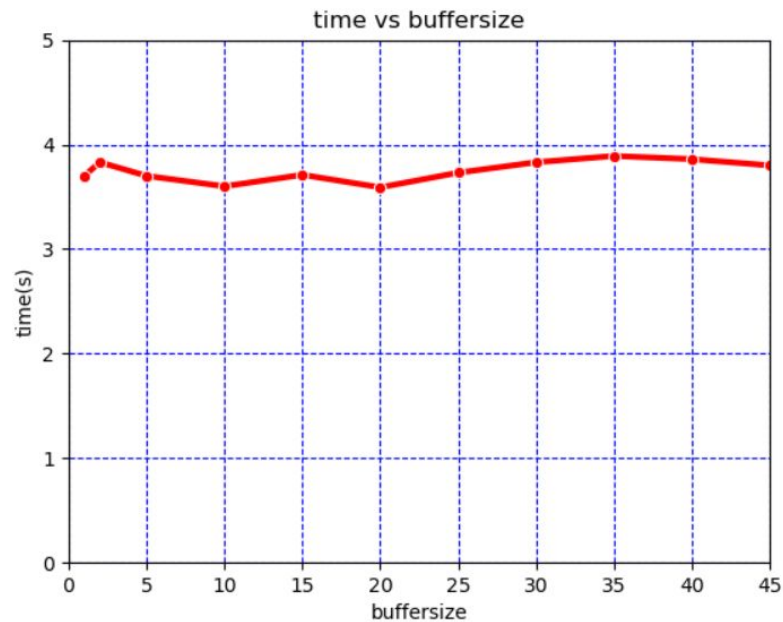
- **Traditional Read**
 - Process can't access disc
 - Entire data read and copied from target file into I/O buffer followed by process buffers
- **MMAP**
 - Loading relevant file sections to the RAM
 - File is loaded as pages into RAM



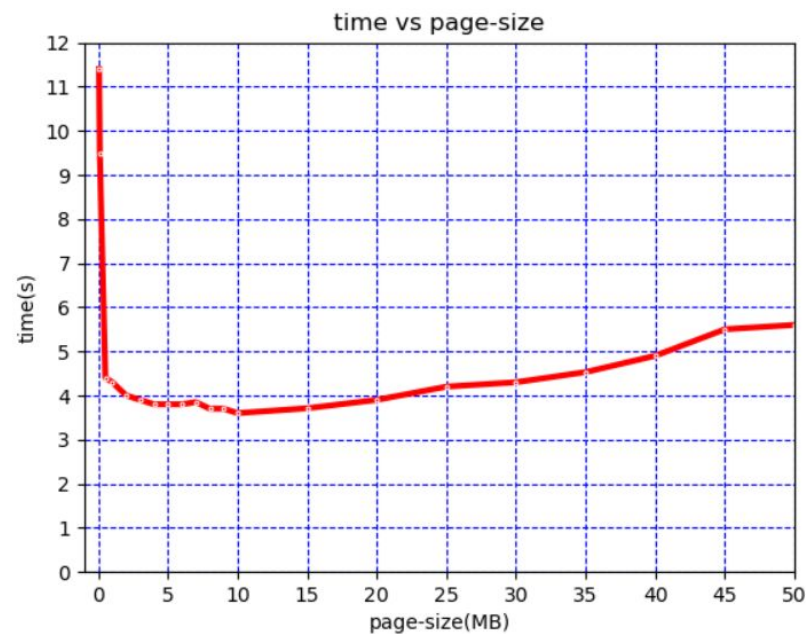
RESULTS

❖ Varying **BUFFER SIZE**

- Workload - 3 Files (100 MB, 300 MB, 400 MB)

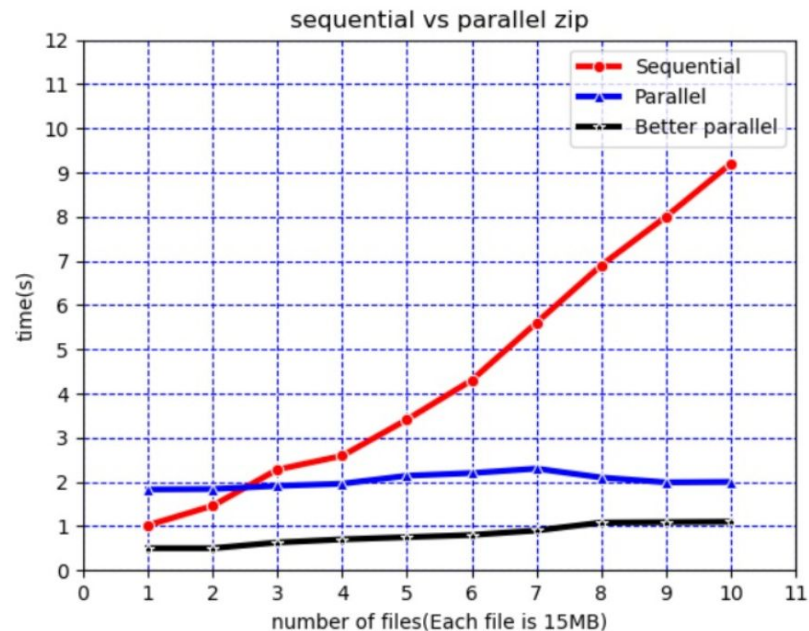
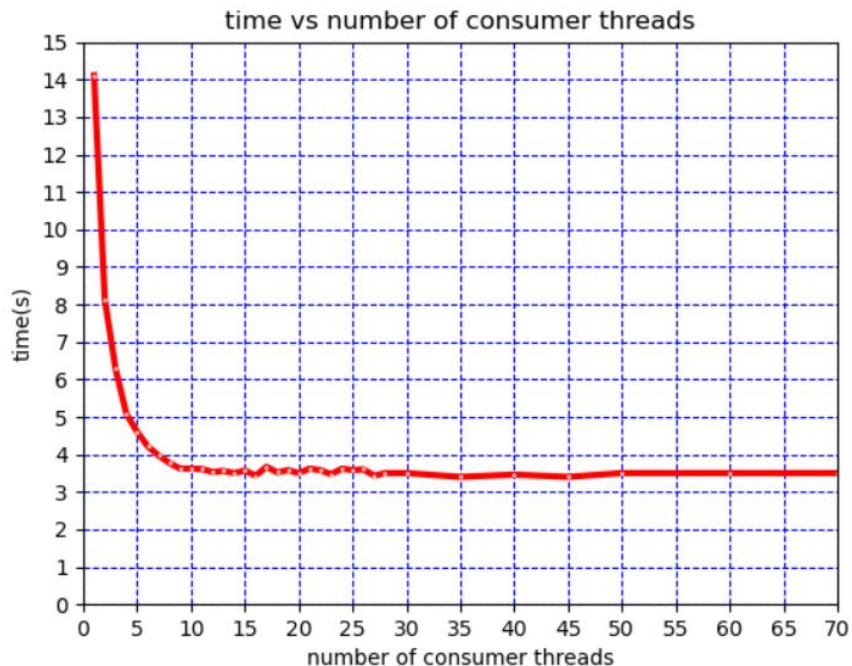


❖ Varying **PAGE SIZE**

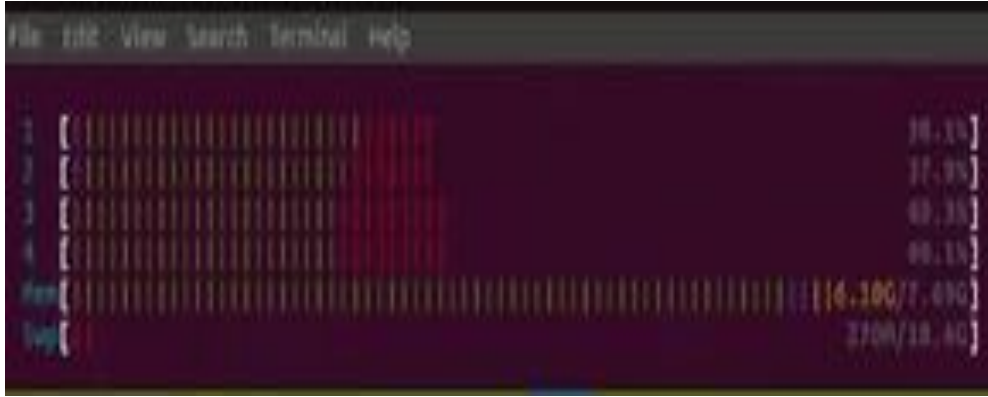


RESULTS

❖ Varying NUMBER OF CONSUMER THREADS

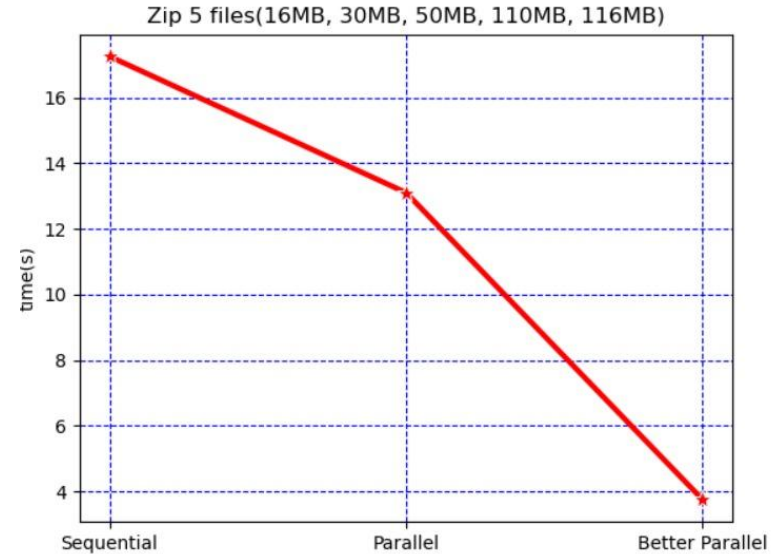


RESULTS



CPU Utilization of all 4 cores on running code

❖ Performance \propto **No. of cores**

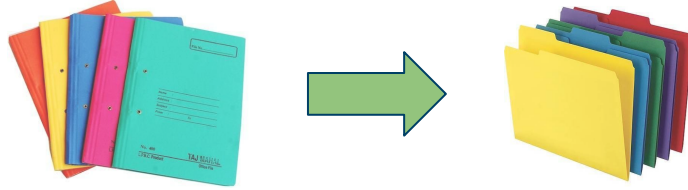


❖ Performance:
Sequential < Parallel << Better Parallel

LIMITATIONS AND SCOPE



- **Scope**



- **Limitations**

- **MMAP wastes space, wastage=(int*page_size - file_size)**
- **Parallel Unzip**



THANK YOU
