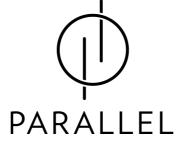
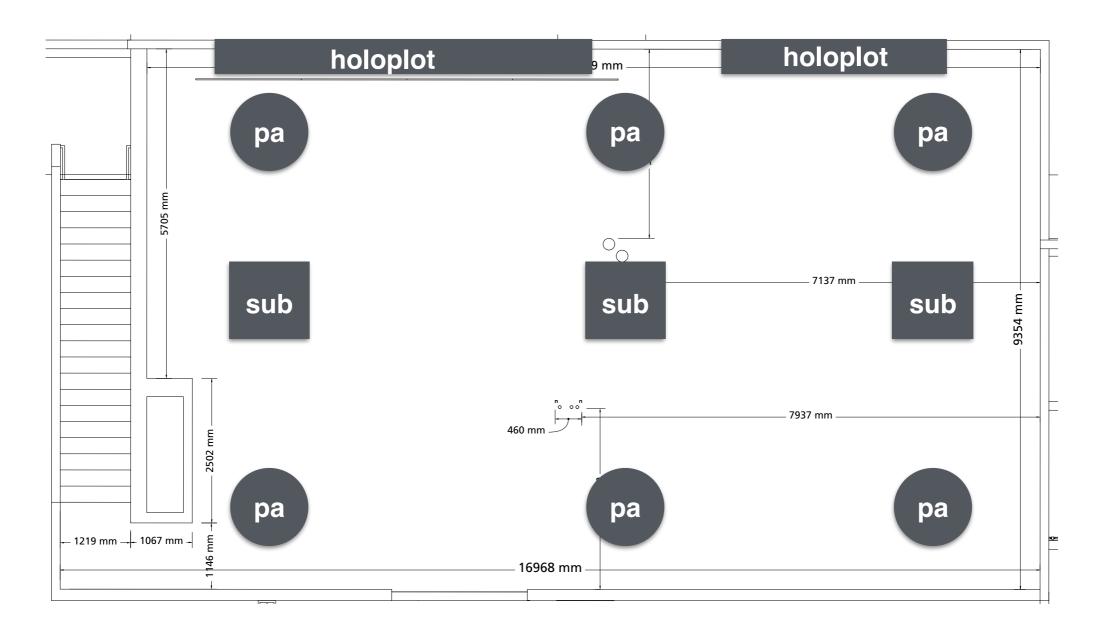
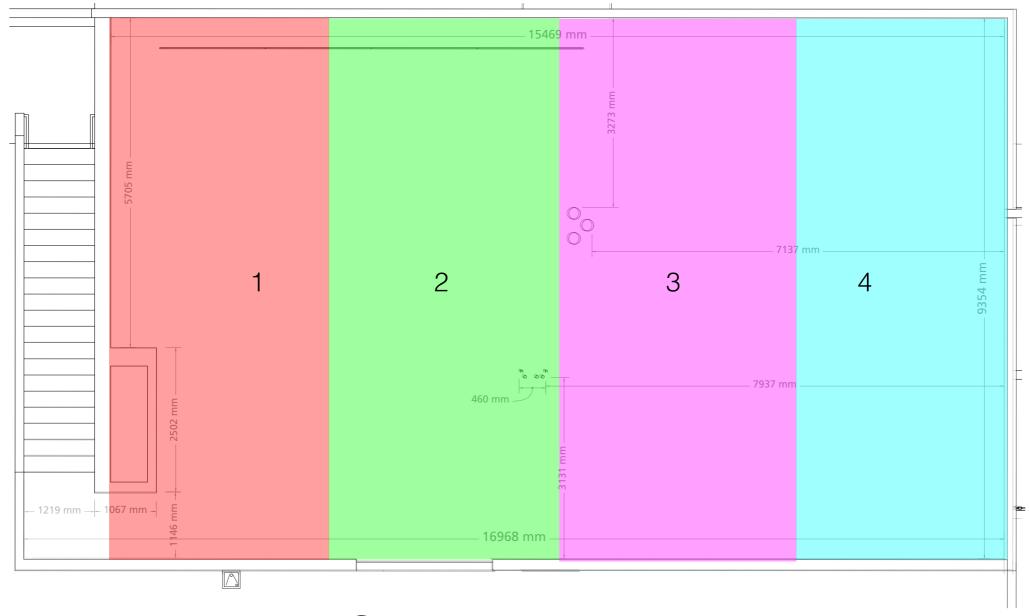
Revised Concepts for HOLOPLOT Demo





Floor Plan

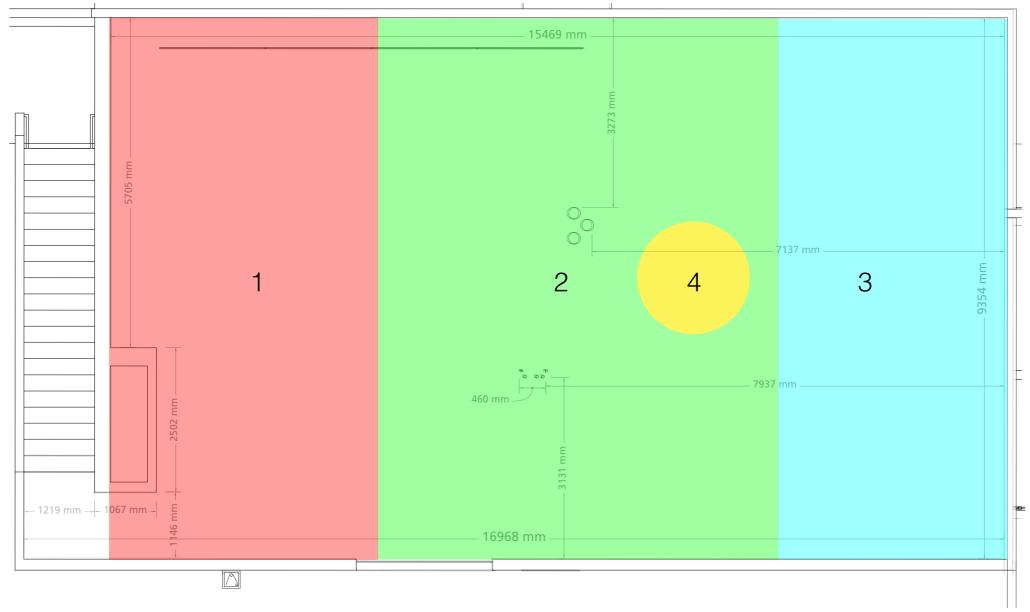
Proposed position of HOLOPLOT Units, Subs, and PA Speakers. Parallel will send 8 outputs to the Holoplot and then each Sub/PA speaker should also be an independent output. So in above configuration we would have 8 outputs to HOLOPLOT, 6 to PA speakers, and 3 to subs.



Spatial Playlists

OUTPUTS: 4 + subs

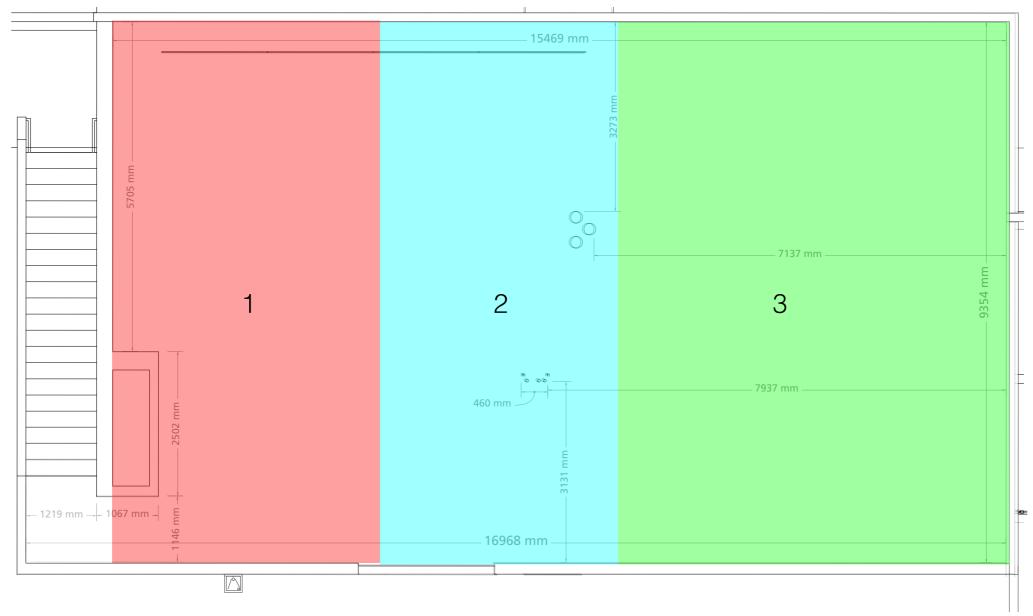
Four Beat/Key Matched Tracks to be played in four distinct zones



Spatial Transition

OUTPUTS: 4 + subs

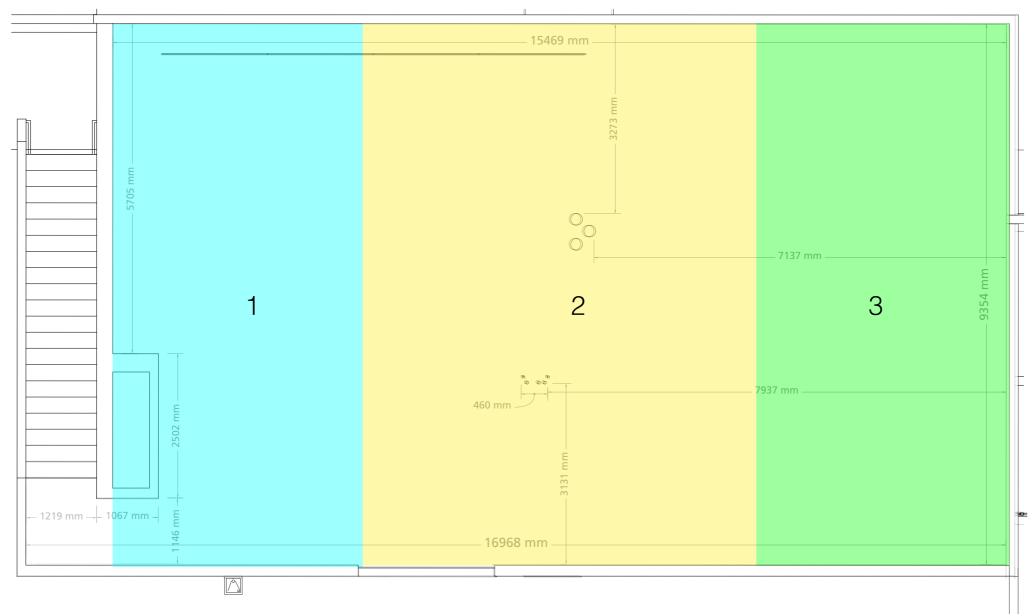
Moving from one song (1) to another song (3), with a soundscape in the middle (2) that acts as a transition space. The yellow circle (4) is a single spot with a voice describing what is on the next floor.



Athlete Story

OUTPUTS: 3 + subs

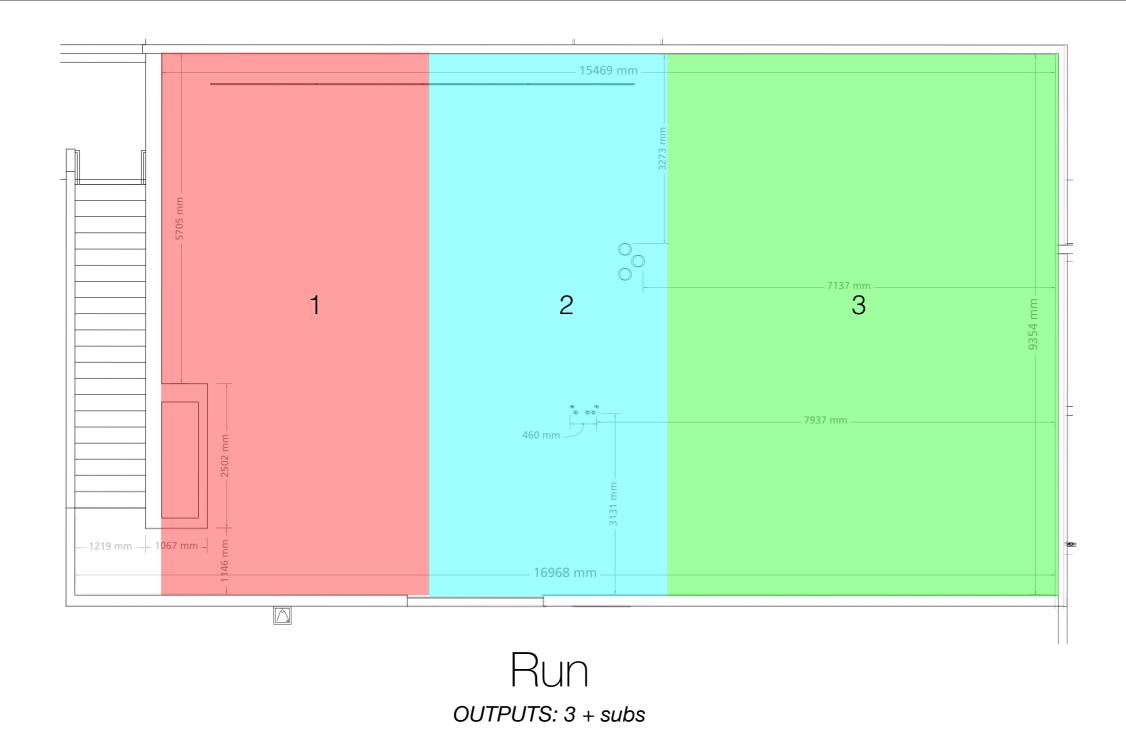
A walk through Kobe Bryant's Career. Kobe talks about his skills in (1), game highlights play in (2), Kobe's farewell speech in (3).



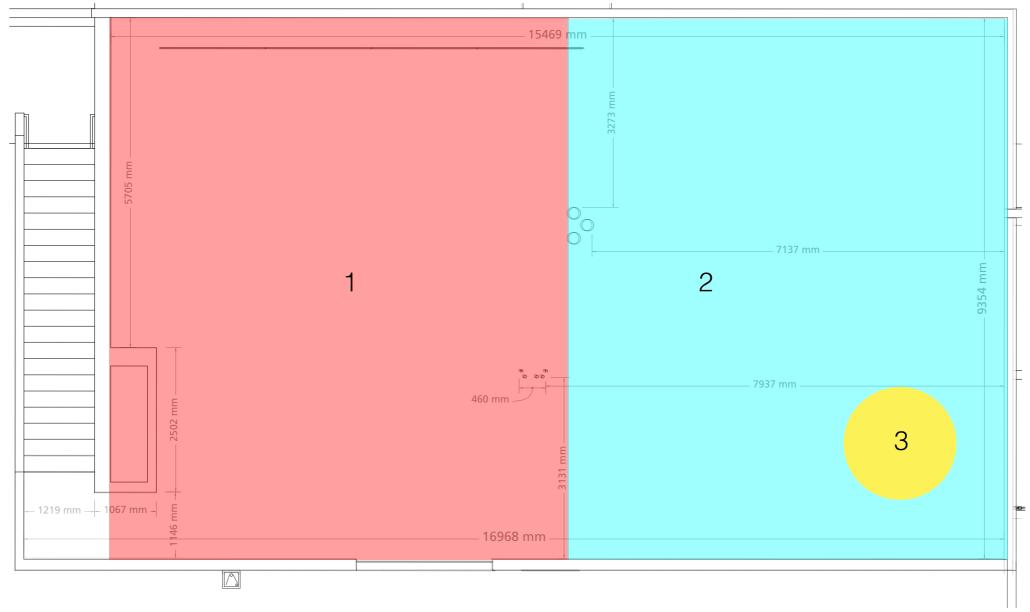
In the Game

OUTPUTS: 3 + subs

Crowd sounds (1) and (2) with court sounds in (3).



Runner moves through different environments each zone has different environmental sounds - (1) Rain / (2) Forest / (3) City.



Interactive Pedestal

OUTPUTS: 3 + subs

Moving from one song (1) to a soundscape loop (2). The yellow circle (3) is a single spot playing audio over a pedestal with an interactive shoe.

THANK YOU!

