

Possession -- Possession rate

Save% -- Percentage of successful saves

Gls -- Goals

Goals scored or allowed

Ast -- Assists

PK -- Penalty Kicks Made

PKatt -- Penalty Kicks Attempted

Sh -- Shots Total

Does not include penalty kicks

SoT -- Shots on target

Note: Shots on target do not include penalty kicks

CrdY -- Yellow Cards

CrdR -- Red Cards

Touches -- Number of times a player touched the ball. Note: Receiving a pass, then dribbling, then sending a pass counts as one touch

Press -- Number of times applying pressure to opposing player who is receiving, carrying or releasing the ball

Tkl -- Number of players tackled

Int -- Interceptions

Blocks -- Number of times blocking the ball by standing in its path

xG -- Expected Goals

xG totals include penalty kicks, but do not include penalty shootouts (unless otherwise noted).

npxG -- Non-Penalty Expected Goals

xA -- xG Assisted

xG which follows a pass that assists a shot

SCA -- Shot-Creating Actions

The two offensive actions directly leading to a shot, such as passes, dribbles and drawing fouls. Note: A single player can receive credit for multiple actions and the shot-taker can also receive credit.

GCA -- Goal-Creating Actions

The two offensive actions directly leading to a goal, such as passes, dribbles and drawing fouls. Note: A single player can receive credit for multiple actions and the shot-taker can also receive credit.

Cmp -- Passes Completed

Att -- Passes Attempted

Cmp% -- Pass Completion Percentage

Minimum 30 minutes played per squad game to qualify as a leader

Prog -- Progressive Passes

Completed passes that move the ball towards the opponent's goal at least 10 yards from its furthest point in the last six passes, or any completed pass into the penalty area. Excludes passes from the defending 40% of the pitch

Carries -- Number of times the player controlled the ball with their feet

Prog -- Carries that move the ball towards the opponent's goal at least 5 yards, or any carry into the penalty area. Excludes carries from the defending 40% of the pitch

Succ -- Dribbles Completed Successfully

Att -- Dribbles Attempted