

# SONARA

BRIDGING HEARTS PAVING WAYS

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# THE PROBLEM

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In India, more than **Six Crore** people suffer from hearing problems, and more than **Ten Crore** people suffer from speech related problems to some order.



A Majority of communication-impaired population use the **\*ASL or ISL**, but the **non-signers struggle** to communicate with them.



Existing solutions like human interpreters or text-based methods are not always **accessible or efficient**, and sometimes **impractical**

The observation was made that the needs of those troubled by **communication barriers** are not always catered. So, there exists a need for a **real-time, speech assistant** solution powered by **modern AI-technologies** such as vision model.

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\*ASL: (American Sign Language) and ISL: (Indian Sign Language)

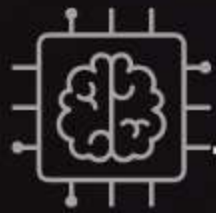




# THE SOLUTION



**Sonara** is an web-based accessibility platform, designed to provide inclusivity to people with communication-impairments of varying orders.



The project features real-time **ASL-to-speech** and **speech-to-ASL** conversion, through video-call. It also speech-recognition, ASL-tutoring and custom gesture recognition as additional features.



Sonara will recognize various signs using the **live web-cam footage**, to detect the holistic landmarks on the **hands, face and body** and use those points as data to translate it into text (or to speech) using LSTM.

The solution aims to bring the people a quality of life application, and enabling seamless-communication for all, **no matter their predicament.**



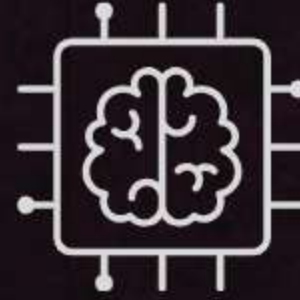
# CHALLENGES AND MITIGATIONS

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## **Challenge 1: Understanding the ground-demand in India-**

Conducted multiple surveys and project pitches at separate locations, and carried feedback rounds.



## **Challenge 2: Lack of a Database-**

Developed a custom-made database by collecting gesture video-samples from various people.



## **Challenge 3: Limited Gesture**

**Vocabulary-** Implemented a dynamic learning approach where new gestures can be added over time with user feedback-loop and transfer learning.



## **Challenge 4: Real-Time Performance and Latency-**

Optimized the project and implemented parallel architecture instead of generic sequential. Also implemented use GPU or TPU acceleration.

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# TECH STACK

- **Frontend:**  
Next.js
- **Tools:**  
Git & GitHub  
Vercel  
Heroku
- **Database:**  
Supabase  
PostgreSQL
- **Languages:**  
JavaScript  
TypeScript
- **Components:**  
shadcn/ui  
Aceternity UI
- **Libraries:**  
Mediapipe  
Tensorflow





THE  
WEBSITE

# Bridging Hearts Paving Ways to Inclusivity

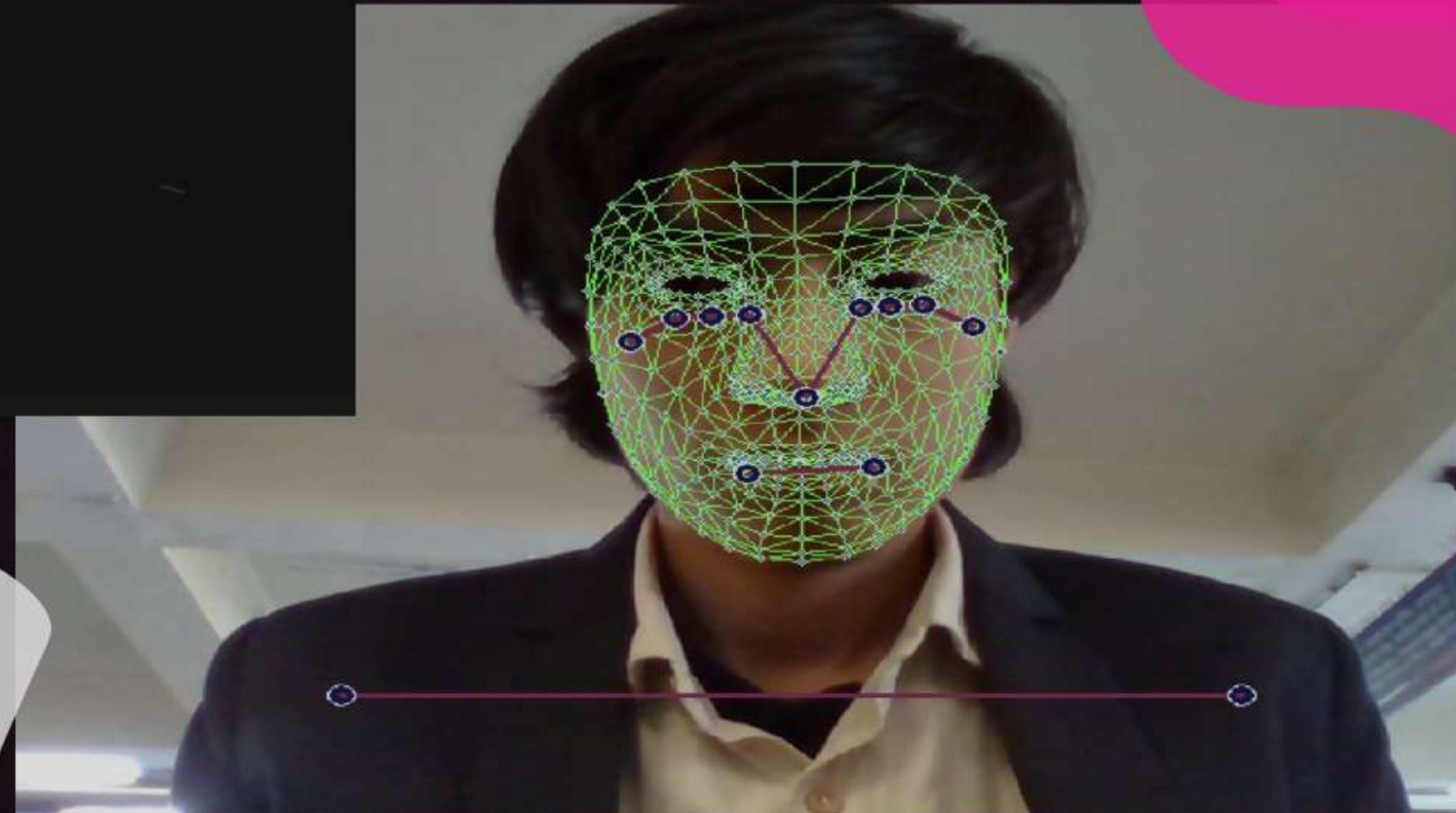
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