	PUNE INSTITUTE OF COMPUTER TECHNOLOGY			
ANTER TECHNOLOGIC	PUNE - 411043			
PICT NO RESS	Department of Electronics & Telecommunication			
TOS * PUNE * HOS	ASSESMENT YEAR: 2020-2021	CLASS: SE 5		
	SUBJECT: DATA STRUCTURES			
EXPT No: 1	LAB Ref: SE/2020-21/	Starting date: 13/10/2020		
	Roll No:22119	Submission date: 09/11/2020		
Title:	String operations (Using library and user defined function)			
Prerequisites:	• Dev c++ ide			
	Knowledge about strings.			
Objectives:				
	1) Finding substring			
	2) Checking palindrome condition			
	3) String Comparison			
	4) Copying a string			
	5) Reverse a string			
Theory:	Strings are defined as an array of characters. The difference between a			
	character and a string is that string is terminated with a special character '\0'			
	DECLARATION OF STRING- Declaring a string is as simple as declaring a one-dimensional array. Below is the basic syntax for declaring a string.			
	Char str[100];			
	In the above syntax str is any name given to the string variable and size is user defined length of the string, i.e. the number of characters string will store.			
C	Initializing a string: A string can be initialized in different ways. Char str[100]= "hello"			
	SUBSTRING OPERATIONS- C substring program to find substring of a string and its all strings. A substring itself is a string that is part of a longer string. For example, substring of string "the" are t, th, the, he, h, e. the header file "string.h" does not contain any library function to find a substring directly.			
	Example- the string is given by: char str[100]= "hello" then char substr= "ello" can be called as the substring of str.			
	PALINDROME OF A STRING-			
	A string is said to be palindrome if reverse of the string is same as the original string.			

P:f-LTL-UG/03/R1 Page **1** of **11**

For example, "abba" is palindrome but "abbc" is not palindrome.

COMPARISON OF STRING-

To compare two strings the strings should be of same size. The strings are compared according to their ascii values.

Input: s1= "hello"; s2= "hi" output: Unequal strings

Input: s1= "hello"; s2= "hello"

output: Equal strings

COPY A STRING-

copy is used to copy the content of the first string to another string

REVERSE OF STRING-

The reverse of string is to print a given string from backward Example: char str[100]= "hello" char revstr[100]= "olleh"

Algorithm

Algorithm for substring:

- 1. Start.
- 2. Initialize i, j and flag as 0.
- 3. Get two strings a and b from user.
- 4. If a[i] is equal to b[j], increment I and j by 1.
- 5. If $b[j] = \sqrt{0}$ vthen flag = 1 and print substring found.
- 6. Else flag = 0, substring not found.
- 7. Stop.

Algorithm for palindrome:

- 1. Start.
- 2. Initialize i, j and c=0.
- 3. Get two arrays a and b from the user.
- 4. If a[i] is not equal to '\0' then increment c by 1.
- 5. For i = c-1, i>0 and j< c, assign b[i] = a[j]
- 6. If b[i] = a[i] then print string is palindrome else not palindrome.
- 7. Stop.

Algorithm for compare:

- 1. Start.
- 2. Get two arrays a and b from the user.
- 3. Initialize i = 0.
- 4. Compare the lengths of both strings.

P:f-LTL-UG/03/R1 Page **2** of **11**

- 4.a. If the length is same, then compare each element of a with b and if a[i] is not equal to b[i], print strings are not same.
- 5. Stop.

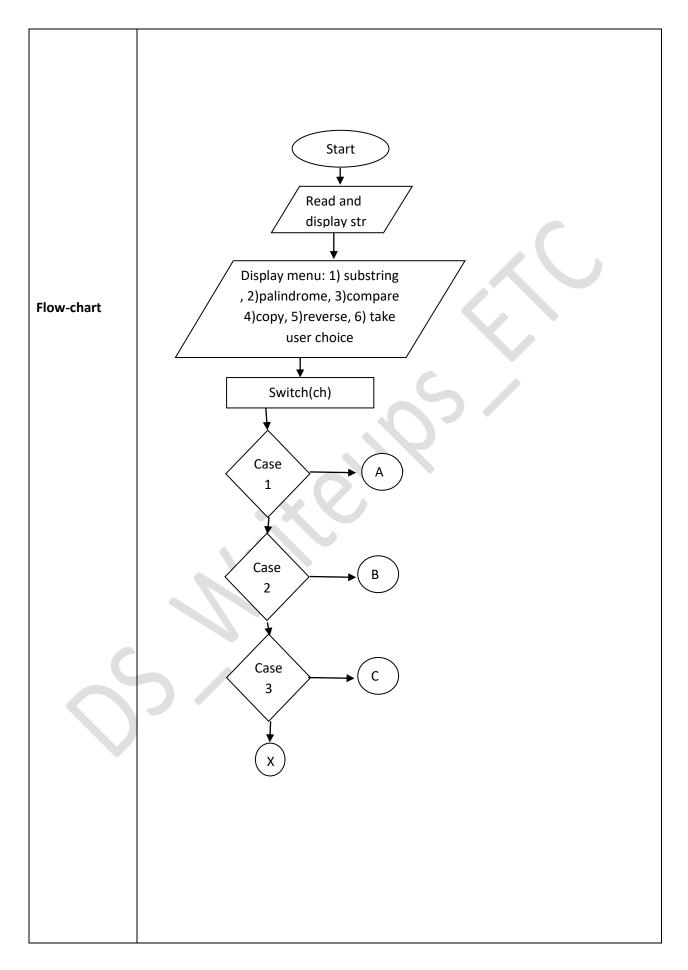
Algorithm for copy:

- 1. Start.
- 2. Get two arrays a and b from the user.
- 3. Initialize i = 0.
- 4. If i < (length of a), assign the value of a[i]=b[i]
- 5. Increment i by 1 till i < (length of string)

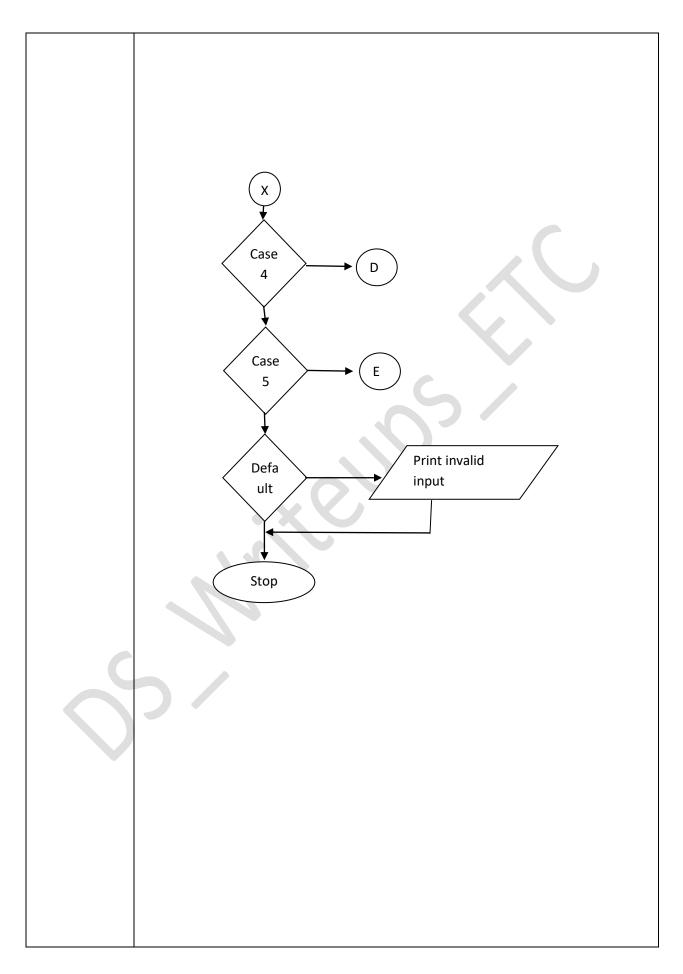
Algorithm for reverse:

- 1. Start.
- 2. Initialize i, j and c=0.
- 3. Get two arrays a and b from the user.
- 4. If a[i] is not equal to '\0' then increment c by 1.
- 5. For i = c-1, i>0 and j< c, assign b[i] = a[j] and increment j by 1 and decrement i by 1.
- 6. Print reverse of string.
- 7. Stop.

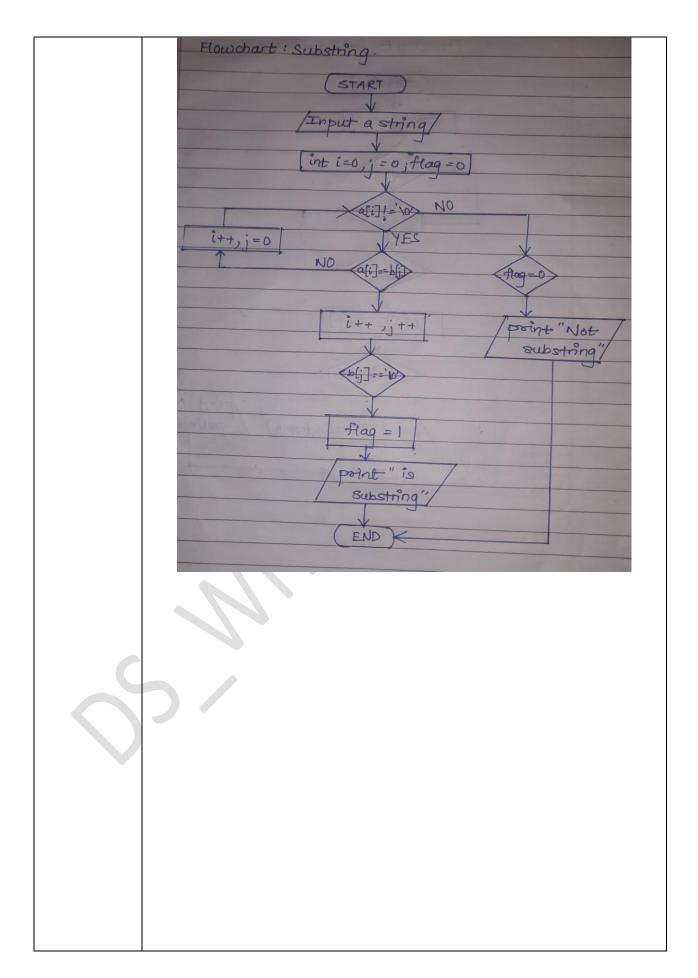
P:f-LTL-UG/03/R1 Page **3** of **11**



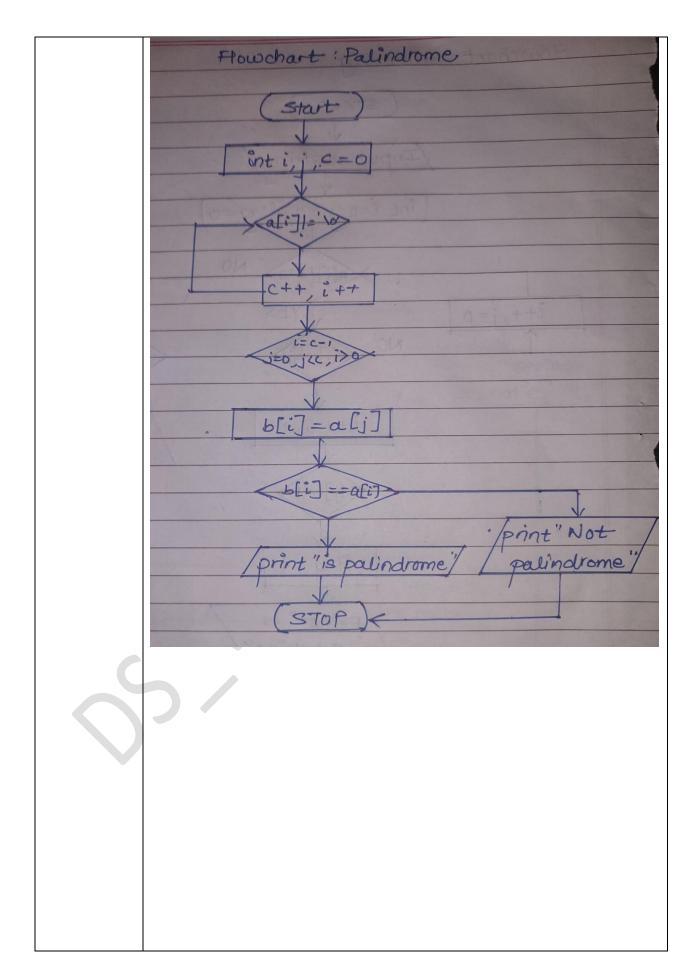
P:f-LTL-UG/03/R1 Page **4** of **11**



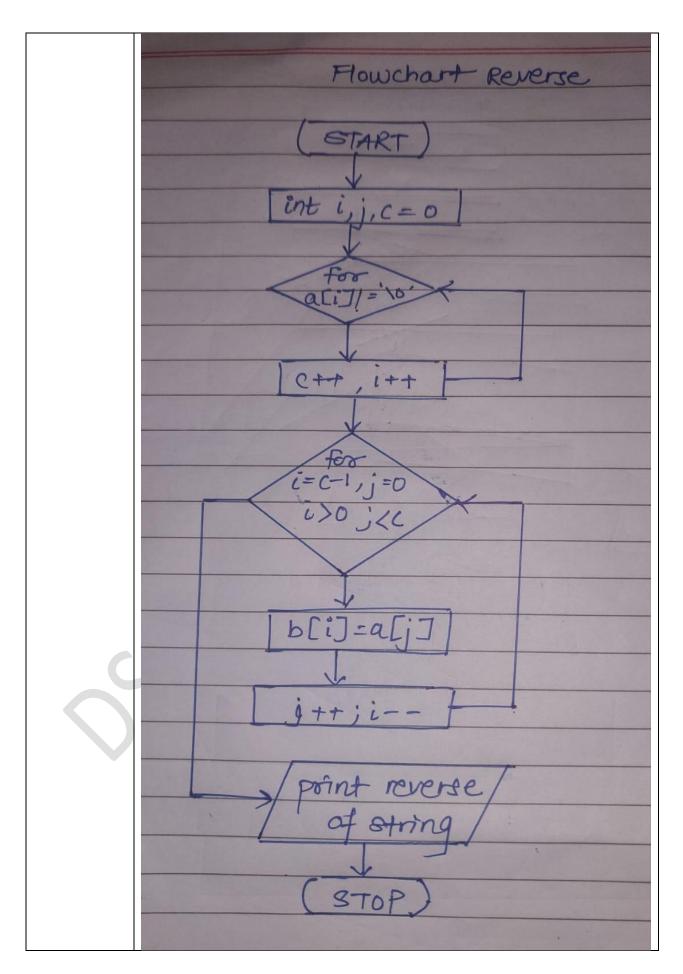
P:f-LTL-UG/03/R1 Page **5** of **11**

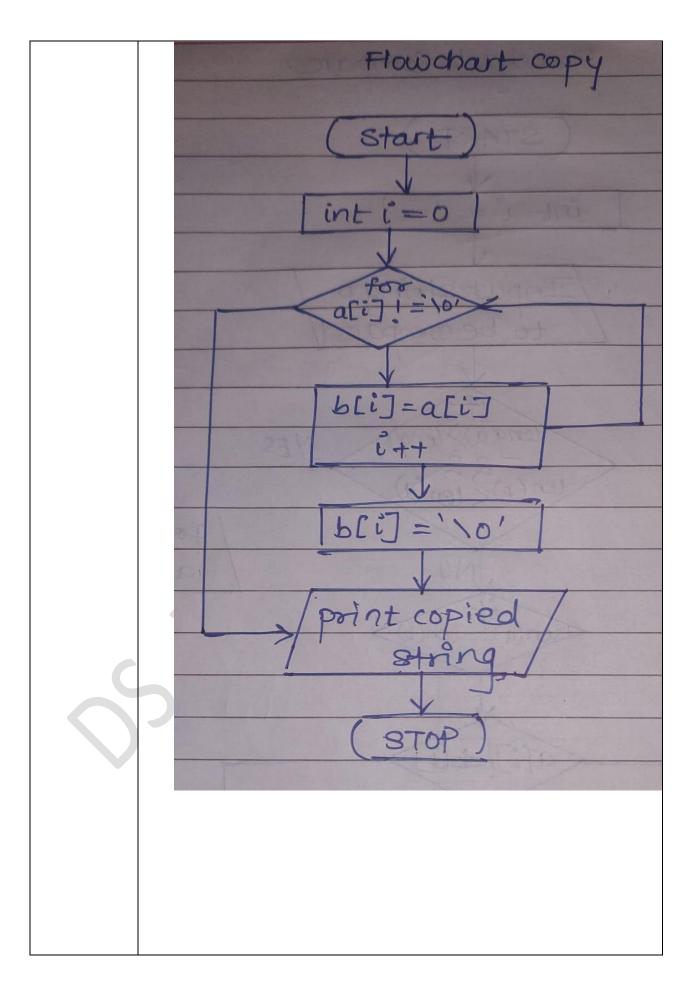


P:f-LTL-UG/03/R1 Page **6** of **11**

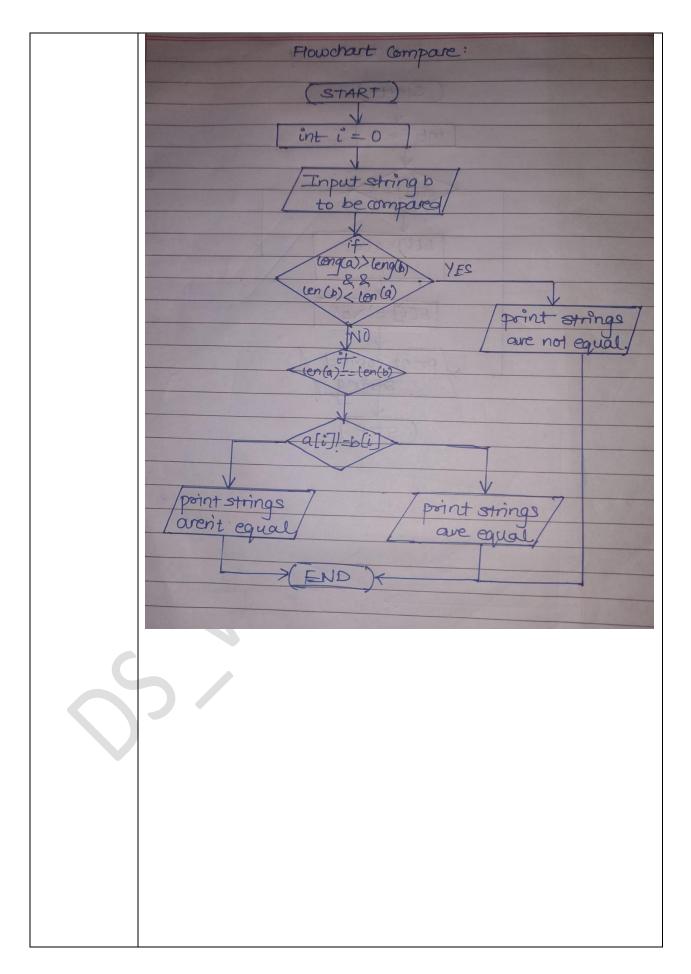


P:f-LTL-UG/03/R1 Page **7** of **11**





P:f-LTL-UG/03/R1 Page **9** of **11**



P:f-LTL-UG/03/R1 Page **10** of **11**

ERROR	No error	
REMEDY	(if any)	
CONCLUS	ION:	
	 In this way the program to perform operations on string was performed 	
	We learnt how to use user defined functions , pointer, and switch case	
REFERENC	CES:	
	1) Seymour Lipschutz, Data Structure with C, Schaum's Outlines, Tata	
	McGrawHill	
	2) E Balgurusamy - Programming in ANSI C, Tata McGraw-Hill (Third	
	Edition)	
	3) Yashavant Kanetkar- Let Us C, BPB Publication, 8 th Edition.	

Continuous Assessment			Assessed By
RPP (5)	ARR (5)	Total (10)	Signature:
			Date:

P:f-LTL-UG/03/R1 Page **11** of **11**