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**Batch:** E5

**Problem Statement:**

Implement database management using array of structures without pointer to array

1. Create, 2. Display, 3. Modify, 4. Append, 5. Search 6. Sort.

**INPUT CODE:**

```
#include<stdio.h>
struct car{
char name[20];
float price;
char color[10];
int id;
int rating;
};
void display(struct car[], int);
void read(struct car[], int);
void modify(struct car[], int);
void delete(struct car[], int);
void insert(struct car[], int);
void search(struct car[], int);
void append(struct car[], int);
void sort(struct car[], int);
void swap(struct car*, struct car*);
int n;
void main(){
printf("\n*****\n\t ROLL
NO:22119\n*****\n");
struct car c[100];
int i,ch;
```



```
printf(" Enter the no. of cars u want to create ");
scanf("%d", &n);
read(c,n);
printf("\n\n1. Display \n2. Modify \n3. Delete \n4. insert \n5. Search \n6. Append \n7. Sort");
printf("\nEnter the choice ");
scanf("%d", &ch);
switch(ch){
case 1:
display(c,n);
break;
case 2:
modify(c,n);
break;
case 3:
delete(c,n);
break;
case 4:
insert(c,n);
break;
case 5:
search(c,n);
break;
case 6:
append(c,n);
break;
case 7:
sort(c,n);
break;
}
getch();
}
void read(struct car c[], int n){
int i;
for(i=0; i<n; i++){
printf("\n Enter ID for car %d ",i+1);
scanf("%d", &c[i].id);
printf("\n Enter the name of car %d ", i+1);
```



```
scanf("%s", &c[i].name);
printf("\n Enter the color of car %d ", i+1);
scanf("%s", &c[i].color);
printf("\n Enter the price of car %d ", i+1);
scanf("%f", &c[i].price);
printf("\n Enter the rating of car %d ", i+1);
scanf("%d", &c[i].rating);
printf("=====
=====");
}
display(c,n);
}
void display(struct car c[], int n){
int i;
//printf("=====
=====\\n");
printf("\\n CarID\\t CarName \\tCarColor \\t CarPrice \\tCarRating \\n");
printf("=====
=====\\n");
for(i=0; i<n; i++){
printf("\\n %d", c[i].id);
printf("\\t %s", c[i].name);
printf("\\t\\t %s", c[i].color);
printf("\\t\\t %f", c[i].price);
printf("\\t\\t %d", c[i].rating);
}
}
void modify(struct car c[], int n){
int i, k;
printf("Enter the carID to be modified ");
scanf("%d", &k);
for(i=0; i<n; i++){
if(k == c[i].id){
read(c,1);
}
}
display(c,n);
```



```
}  
void delete(struct car c[], int n){  
    int i, k, index;  
    printf("Enter the carID to be deleted ");  
    scanf("%d", &k);  
    for(i=0; i<n; i++){  
        if(k == c[i].id)  
        {  
            index = i;  
            break;  
        }  
    }  
    for(i = index; i<n; i++)  
    {  
        c[i] = c[i+1];  
    }  
    n--;  
    display(c,n);  
}  
void insert(struct car c[], int n){  
    int num, l, i,j;  
    printf("\nEnter the location ");  
    scanf("%d", &l);  
    for(i = n-1; i>=(l-1); i--)  
    {  
        c[i+1] = c[i];  
    }  
    n++;  
    j = l-1;  
    printf(" Enter the record to be added ");  
    printf("\nEnter ID for car ");  
    scanf("%d", &c[j].id);  
    printf("\nEnter the name of car ");  
    scanf("%s", &c[j].name);  
    printf("\nEnter the color of car ");  
    scanf("%s", &c[j].color);  
    printf("\nEnter the price of car ");
```



```
scanf("%f", &c[j].price);
printf("\n Enter the rating of car ");
scanf("%d", &c[j].rating);
display(c,n);
}
void search(struct car c[], int n){
int ss, i;
printf("Enter CarID to be searched ");
scanf("%d", &ss);
for(i = 0; i<n ; i++){
if(ss == c[i].id){
printf("\n CarID\t CarName \t CarColor \t CarPrice \t CarRating \n");
printf("=====
=====\\n");
printf("\\n %d", c[i].id);
printf("\\t %s", c[i].name);
printf("\\t %s", c[i].color);
printf("\\t %f", c[i].price);
printf("\\t %d", c[i].rating);
break;
}
}
}
void append(struct car c[], int n){
int i = n;
printf("Enter the record to be added ");
printf("\\n Enter ID for car ");
scanf("%d", &c[i].id);
printf("\\n Enter the name of car ");
scanf("%s", &c[i].name);
printf("\\n Enter the color of car ");
scanf("%s", &c[i].color);
printf("\\n Enter the price of car ");
scanf("%f", &c[i].price);
printf("\\n Enter the rating of car ");
scanf("%d", &c[i].rating);
n = n+1;
```



```
display(c,n);
}
void sort(struct car c[], int n){
int p,i;
for(p=1; p<n; p++){
for(i=0; i<n-p; i++){
if(c[i].id > c[i+1].id){
swap(&c[i], &c[i+1]);
}
}
}
display(c,n);
}
void swap(struct car* c1, struct car* c2){
struct car temp = *c1;
*c1 = *c2;
*c2 = temp;
}
```



# PUNE INSTITUTE OF COMPUTER TECHNOLOGY

PUNE - 411043

Department of Electronics & Telecommunication

ASSESSMENT YEAR: 2020-2021

CLASS: SE V

SUBJECT: Data Structure and Algorithm

Assg No: 2 (b)

Roll No:22119

Date:9<sup>th</sup> November, 2020

## OUTPUT:

```
*****
ROLL NO:22119
*****
Enter the no. of cars u want to create 1

Enter ID for car 1 4596

Enter the name of car 1 swift

Enter the color of car 1 red

Enter the price of car 1 456325

Enter the rating of car 1 4
=====
CarID   CarName   CarColor   CarPrice   CarRating
=====
4596    swift     red        456325.000000  4

1. Display
2. Modify
3. Delete
4. insert
5. Search
6. Append
7. Sort
Enter the choice 2
Enter the carID to be modified 4596

Enter ID for car 1 9965

Enter the name of car 1 amaze

Enter the color of car 1 blue

Enter the price of car 1 996352

Enter the rating of car 1 5
=====
CarID   CarName   CarColor   CarPrice   CarRating
=====
9965    amaze     blue       996352.000000  5
CarID   CarName   CarColor   CarPrice   CarRating
=====
9965    amaze     blue       996352.000000  5
```



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\*\*\*\*\*

ROLL NO:22119

\*\*\*\*\*

Enter the no. of cars u want to create 2

Enter ID for car 1 4596

Enter the name of car 1 swift

Enter the color of car 1 red

Enter the price of car 1 996352

Enter the rating of car 1 4

=====

Enter ID for car 2 4486

Enter the name of car 2 amaze

Enter the color of car 2 blue

Enter the price of car 2 869953

Enter the rating of car 2 5

=====

CarID	CarName	CarColor	CarPrice	CarRating
-------	---------	----------	----------	-----------

=====

4596	swift	red	996352.000000	4
4486	amaze	blue	869953.000000	5

1. Display

2. Modify

3. Delete

4. insert

5. Search

6. Append

7. Sort

Enter the choice 3

Enter the carID to be deleted 4486

CarID	CarName	CarColor	CarPrice	CarRating
-------	---------	----------	----------	-----------

=====

4596	swift	red	996352.000000	4
------	-------	-----	---------------	---





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ROLL NO:22119

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Enter the no. of cars u want to create 2

Enter ID for car 1 4596

Enter the name of car 1 swift

Enter the color of car 1 red

Enter the price of car 1 996352

Enter the rating of car 1 4

=====

Enter ID for car 2 4486

Enter the name of car 2 amaze

Enter the color of car 2 blue

Enter the price of car 2 869953

Enter the rating of car 2 5

=====

CarID	CarName	CarColor	CarPrice	CarRating
-------	---------	----------	----------	-----------

=====

4596	swift	red	996352.000000	4
4486	amaze	blue	869953.000000	5

1. Display

2. Modify

3. Delete

4. insert

5. Search

6. Append

7. Sort

Enter the choice 4



Enter the location 3

Enter the record to be added

Enter ID for car 4723

Enter the name of car creta

Enter the color of car white

Enter the price of car 16555235

Enter the rating of car 5

CarID	CarName	CarColor	CarPrice	CarRating
4596	swift	red	996352.000000	4
4486	amaze	blue	869953.000000	5
4723	creta	white	16555235.000000	5

Process exited after 83.25 seconds with return value 13

Press any key to continue . . .



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\*\*\*\*\*

ROLL NO:22119

\*\*\*\*\*

Enter the no. of cars u want to create 2

Enter ID for car 1 4596

Enter the name of car 1 swift

Enter the color of car 1 red

Enter the price of car 1 996352

Enter the rating of car 1 4

=====

Enter ID for car 2 4486

Enter the name of car 2 amaze

Enter the color of car 2 blue

Enter the price of car 2 869953

Enter the rating of car 2 5

=====

CarID	CarName	CarColor	CarPrice	CarRating
-------	---------	----------	----------	-----------

=====

4596	swift	red	996352.000000	4
4486	amaze	blue	869953.000000	5

1. Display

2. Modify

3. Delete

4. insert

5. Search

6. Append

7. Sort

Enter the choice 5

Enter CarID to be searched 4486

CarID	CarName	CarColor	CarPrice	CarRating
-------	---------	----------	----------	-----------

=====

4486	amaze	blue	869953.000000	5
------	-------	------	---------------	---



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```
*****
ROLL NO:22119
*****
Enter the no. of cars u want to create 3

Enter ID for car 1 4596

Enter the name of car 1 swift

Enter the color of car 1 red

Enter the price of car 1 996352

Enter the rating of car 1 4
=====
Enter ID for car 2 4486

Enter the name of car 2 amaze

Enter the color of car 2 blue

Enter the price of car 2 869953

Enter the rating of car 2 5
=====
Enter ID for car 3 4723

Enter the name of car 3 creta

Enter the color of car 3 white

Enter the price of car 3 16555235

Enter the rating of car 3 5
=====
CarID    CarName    CarColor    CarPrice    CarRating
=====
4596     swift      red         996352.000000  4
4486     amaze      blue        869953.000000  5
4723     creta      white       16555235.000000  5
```



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1. Display
2. Modify
3. Delete
4. insert
5. Search
6. Append
7. Sort

Enter the choice 6

Enter the record to be added

Enter ID for car 4486

Enter the name of car amaze

Enter the color of car wgrite

Enter the price of car 900000

Enter the rating of car 5

CarID	CarName	CarColor	CarPrice	CarRating
=====				
4596	swift	red	996352.000000	4
4486	amaze	blue	869953.000000	5
4723	creta	white	16555235.000000	5
4486	amaze	wgrite	900000.000000	5