

```
1 package Pieces;
2
3 /**
4  * This is used to differentiate the individual pieces when using generic Piece
5  * methods.
6  *
7  * @author Ep16fb
8  */
9 public enum PieceType {
10     Pawn,
11     Knight,
12     Bishop,
13     Rook,
14     Queen,
15     King
16 }
17
```