

Module 2.3: Perceptron

Mitesh M. Khapra CS7015 (Deep Learning) : Lecture 2

The story ahead ...

- What about non-boolean (say, real) inputs ?

- Mitesh M. Khapra

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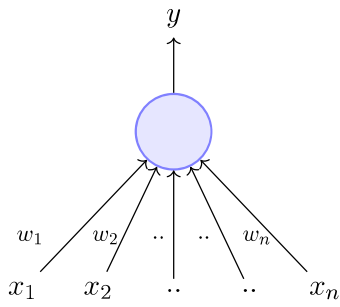
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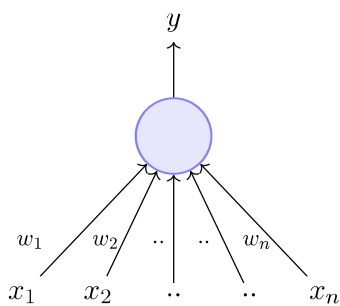
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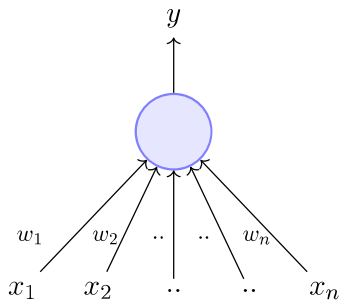
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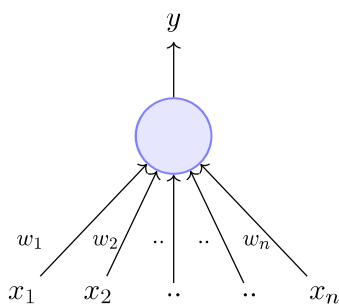
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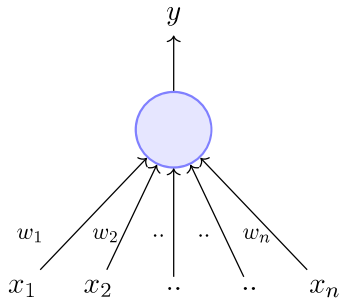
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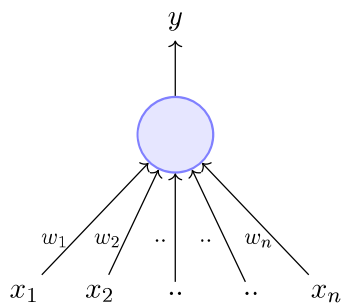
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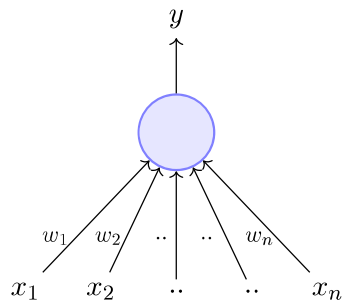


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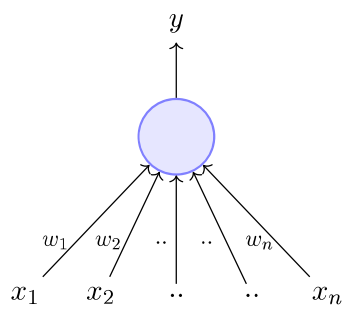


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- Refined and carefully analyzed by Minsky and Papert (1969) - their model is referred to as the **perceptron** model here



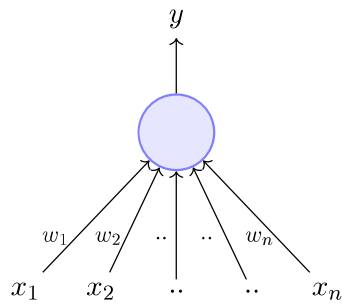


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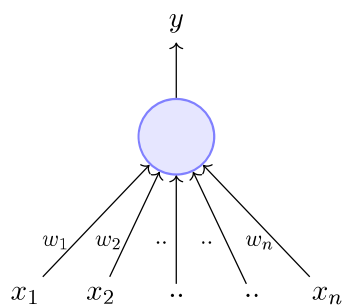
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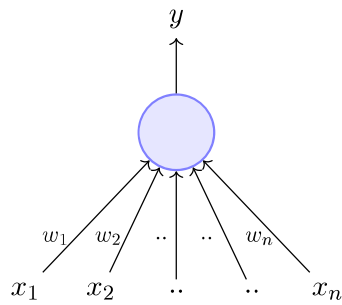


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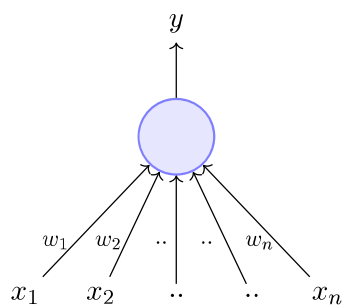
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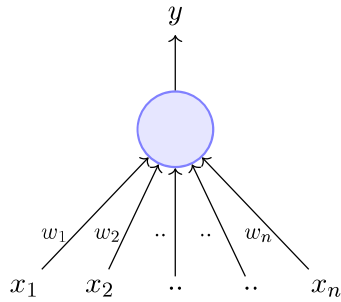
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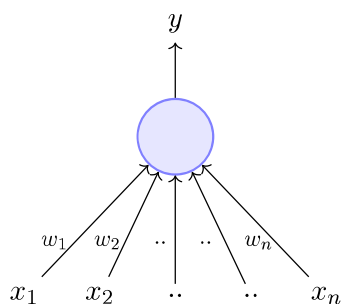
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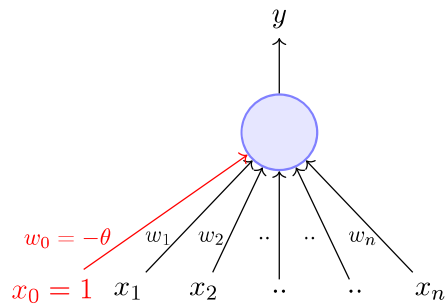
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where, $x_0 = 1$ and $w_0 = -\theta$



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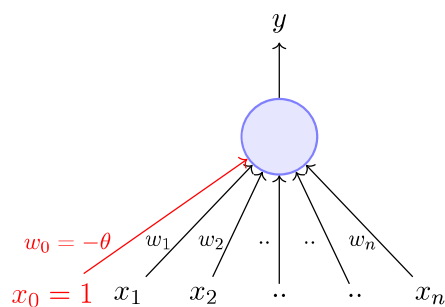
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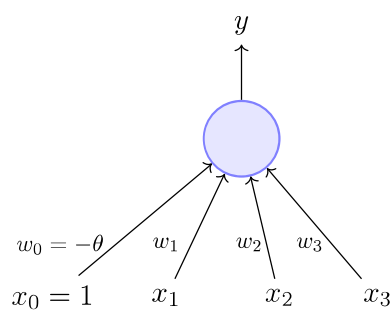
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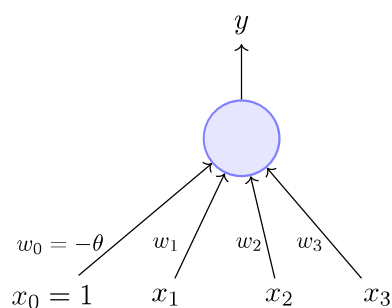
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We will now try to answer the following questions:

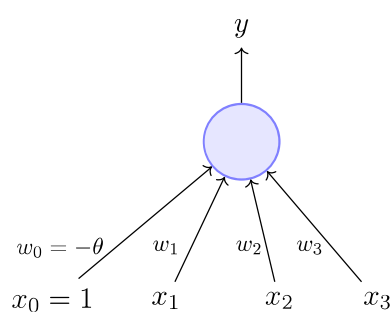
- Why are we trying to implement boolean functions?
- Why do we need weights ?
- Why is $w_0 = -\theta$ called the bias ?



- Consider the task of predicting whether we would like a movie or not

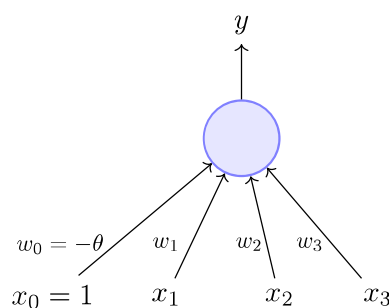


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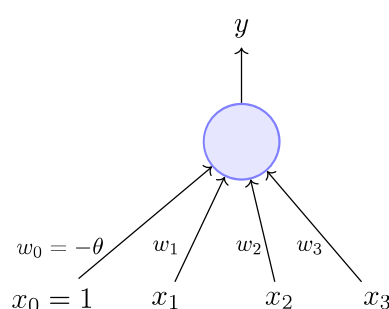
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- Based on our past viewing experience (**data**), we may give a high weight to *isDirectorNolan* as compared to the other inputs

$x_1 = isActorDamon$
 $x_2 = isGenreThriller$
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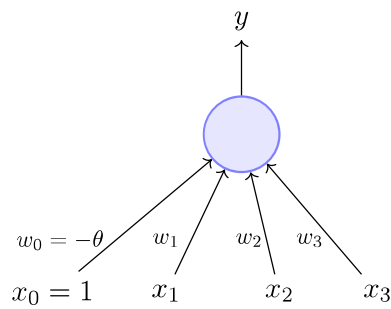
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- Suppose, we base our decision on 3 inputs (binary, for simplicity)
- Based on our past viewing experience (**data**), we may give a high weight to *isDirectorNolan* as compared to the other inputs
- Specifically, even if the actor is not *Matt Damon* and the genre is not *thriller* we would still want to cross the threshold θ by assigning a high weight to *isDirectorNolan*



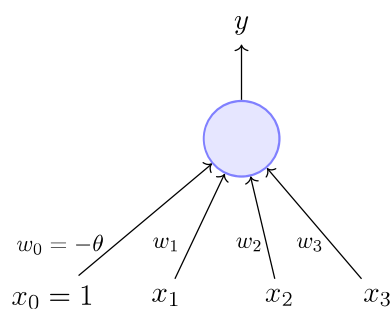
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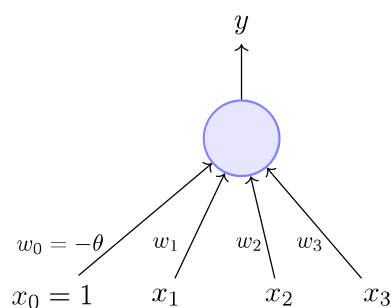
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- The weights (w_1, w_2, \dots, w_n) and the bias (w_0) will depend on the data (viewer history in this case)

What kind of functions can be implemented using the perceptron? Any difference from McCulloch Pitts neurons?

McCulloch Pitts Neuron

(assuming no inhibitory inputs)

$$\begin{aligned} y &= 1 && \text{if } \sum_{i=0}^n x_i \geq 0 \\ &= 0 && \text{if } \sum_{i=0}^n x_i < 0 \end{aligned}$$

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- In other words, a single perceptron can only be used to implement linearly separable functions
- Then what is the difference? The weights (including threshold) can be learned and the inputs can be real valued
- We will first revisit some boolean functions and then see the perceptron learning algorithm (for learning weights)

x_1	x_2	OR
0	0	

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0	0	0

x_1	x_2	OR
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$$w_0 + \sum_{i=1}^2 w_i x_i$$

x_1	x_2	OR	
0	0	0	$w_0 + \sum_{i=1}^2 w_i x_i < 0$
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x_1	x_2	OR	
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1	0	1	
<hr/>			

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- One possible solution to this set of inequalities is $w_0 = -1, w_1 = 1.1, w_2 = 1.1$ (and various other solutions are possible)

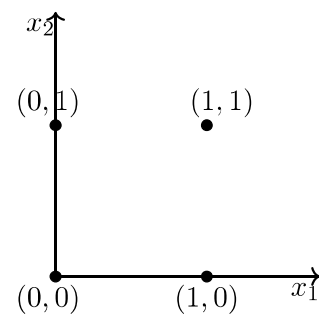
x_1	x_2	OR	
0	0	0	$w_0 + \sum_{i=1}^2 w_i x_i < 0$
1	0	1	$w_0 + \sum_{i=1}^2 w_i x_i \geq 0$
0	1	1	$w_0 + \sum_{i=1}^2 w_i x_i \geq 0$
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$$w_0 + w_1 \cdot 0 + w_2 \cdot 0 < 0 \implies w_0 < 0$$

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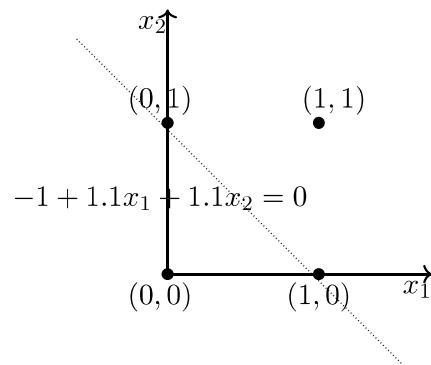
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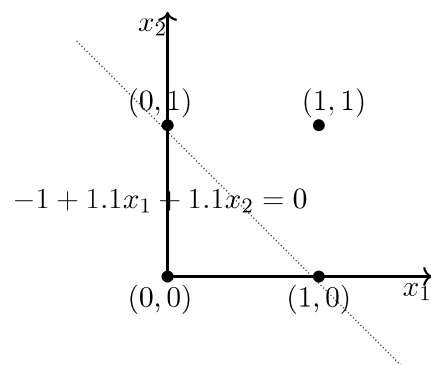
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- Note that we can come up with a similar set of inequalities and find the value of θ for a McCulloch Pitts neuron also

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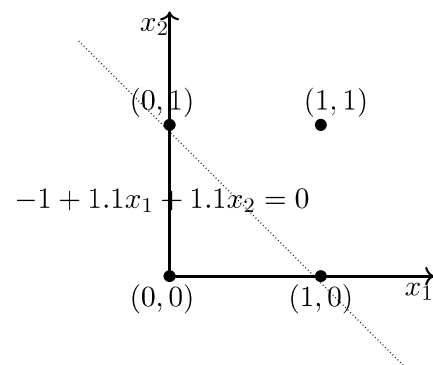
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- Note that we can come up with a similar set of inequalities and find the value of θ for a McCulloch Pitts neuron also (Try it!)