

```
public recruitment_system () { };
public class register_class {
  private void name;
  private void class;
  private void Dob;
  private void phone;
 public register_class () { };
```

```
// Accessor methods
* Set the value of name
* @param newVar the new value of name
private void setName (void newVar) {
 name = newVar;
* Get the value of name
* @return the value of name
private void getName () {
 return name;
* @param newVar the new value of class
private void setClass (void newVar) {
 class = newVar;
* @return the value of class
private void getClass () {
 return class;
* @param newVar the new value of Dob
private void setDob (void newVar) {
 Dob = newVar;
* @return the value of Dob
private void getDob () {
```

```
return Dob;
  * @param newVar the new value of phone
 private void setPhone (void newVar) {
   phone = newVar;
 private void getPhone () {
   return phone;
 // Other methods
 public void submit()
public class Status_class {
 private void id;
 private void name;
 private void response;
```

```
public Status_class () { };
* Set the value of id
* @param newVar the new value of id
private void setId (void newVar) {
 id = newVar;
* Get the value of id
* @return the value of id
private void getId () {
 return id;
* Set the value of name
* @param newVar the new value of name
private void setName (void newVar) {
 name = newVar;
* @return the value of name
private void getName () {
 return name;
* @param newVar the new value of response
private void setResponse (void newVar) {
```

```
response = newVar;
}

/**
 * Get the value of response
 * @return the value of response
 */
private void getResponse () {
    return response;
}

//
// Other methods
//

/**
 */
public void get_ststus()
{
}
```