



```

/**
 * Class user
 */
public class user extends permission {

    //
    // Fields
    //

    private void user_id;
    private void name;
    private void user_role;

    //
    // Constructors
    //
    public user () { };

    //
    // Methods
    //

    //
    // Accessor methods
    //

    /**
     * Set the value of user_id
     * @param newVar the new value of user_id
     */
    private void setUser_id (void newVar) {
        user_id = newVar;
    }

    /**
     * Get the value of user_id
     * @return the value of user_id
     */
    private void getUser_id () {
        return user_id;
    }

    /**
     * Set the value of name
     * @param newVar the new value of name
     */

```

```

private void setName (void newVar) {
    name = newVar;
}

/**
 * Get the value of name
 * @return the value of name
 */
private void getName () {
    return name;
}

/**
 * Set the value of user_role
 * @param newVar the new value of user_role
 */
private void setUser_role (void newVar) {
    user_role = newVar;
}

/**
 * Get the value of user_role
 * @return the value of user_role
 */
private void getUser_role () {
    return user_role;
}

//
// Other methods
//

/**
 */
public void add_user()
{
}

/**
 */
public void edit_user()
{
}

/**
 */
public void delete_user()

```

```
{  
}  
  
/**  
 */  
public void search_role()  
{  
}  
  
}
```