

Computer Programming

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Session: Inheritance in C++

Overview of This Lecture



- Inheritance
 - Motivation
 - Compositional vs. inheritance-based approaches
 - Hierarchy of classes

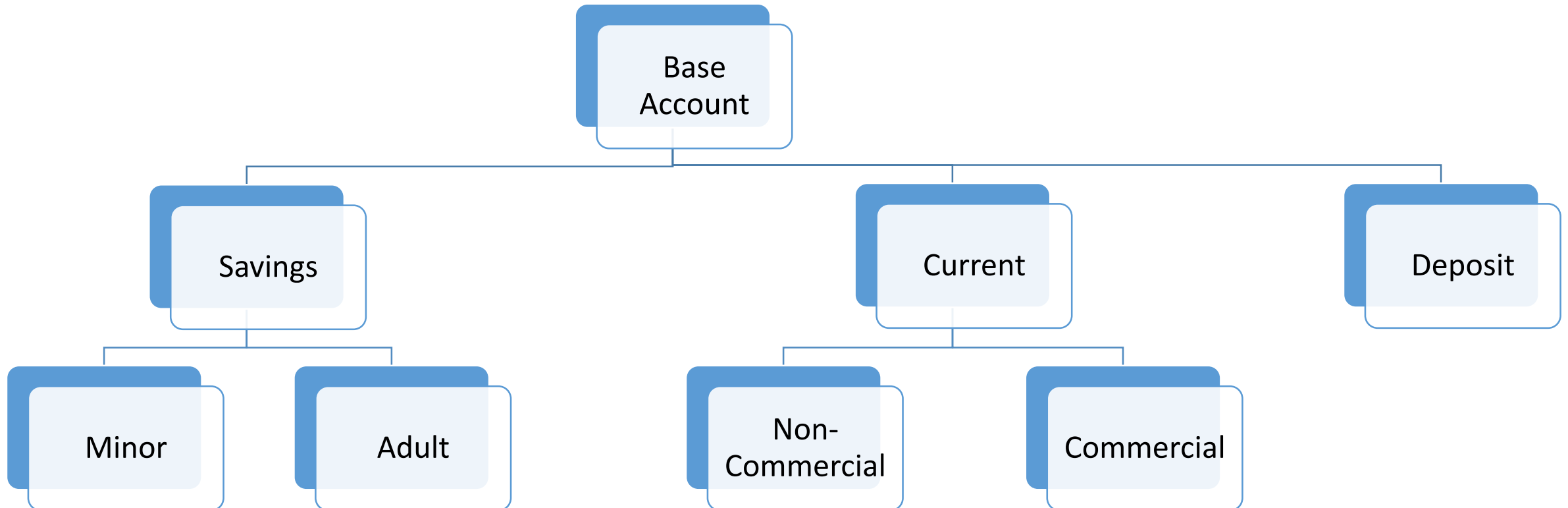
Acknowledgment



- Much of this lecture is motivated by the treatment in
An Introduction to Programming Through C++
by **Abhiram G. Ranade**
McGraw Hill Education 2014

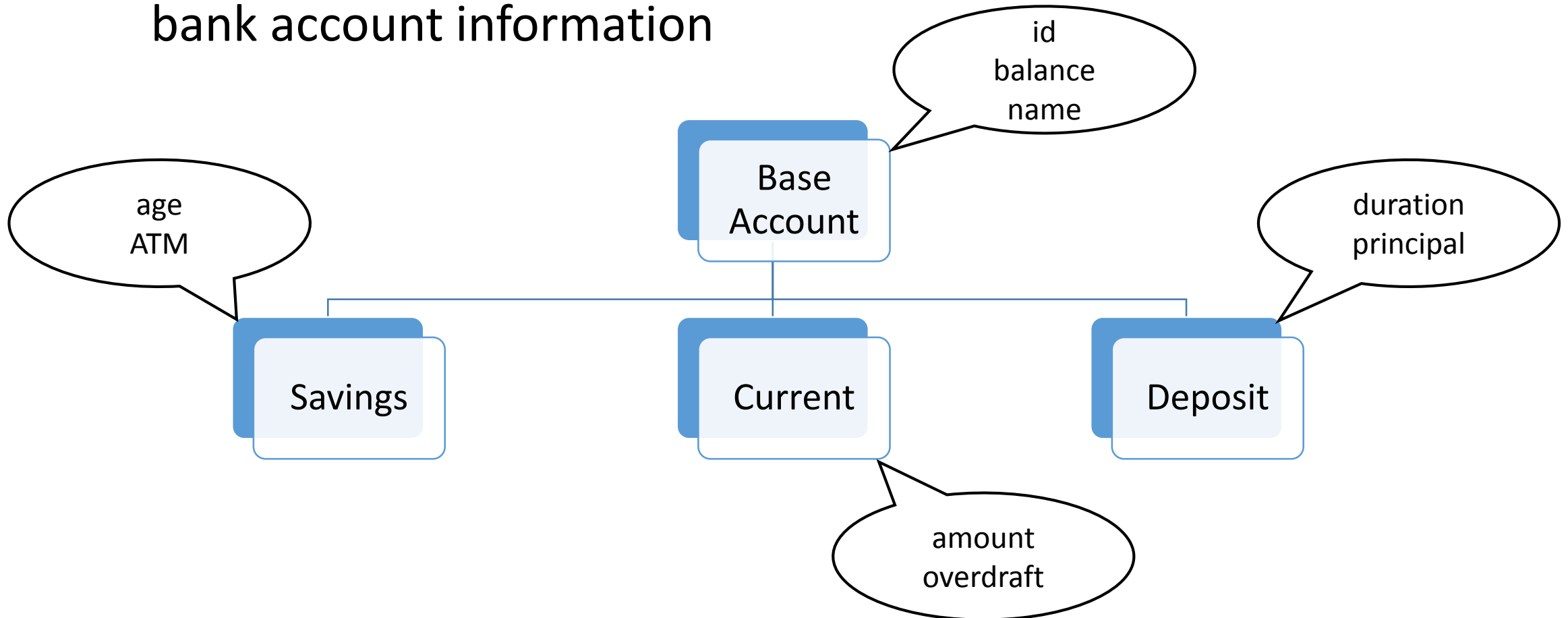
A Bank Account Example

- Hierarchy of Accounts



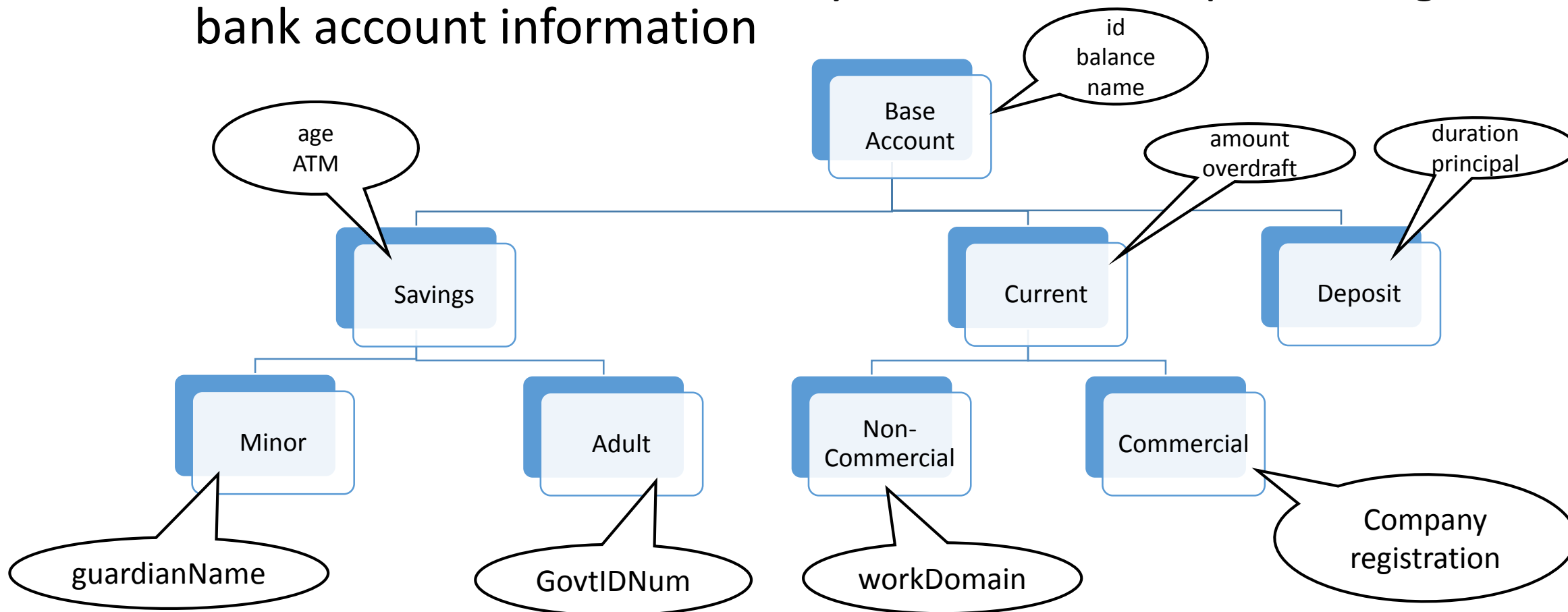
A Bank Account Example

- We want to define a hierarchy of classes for representing bank account information



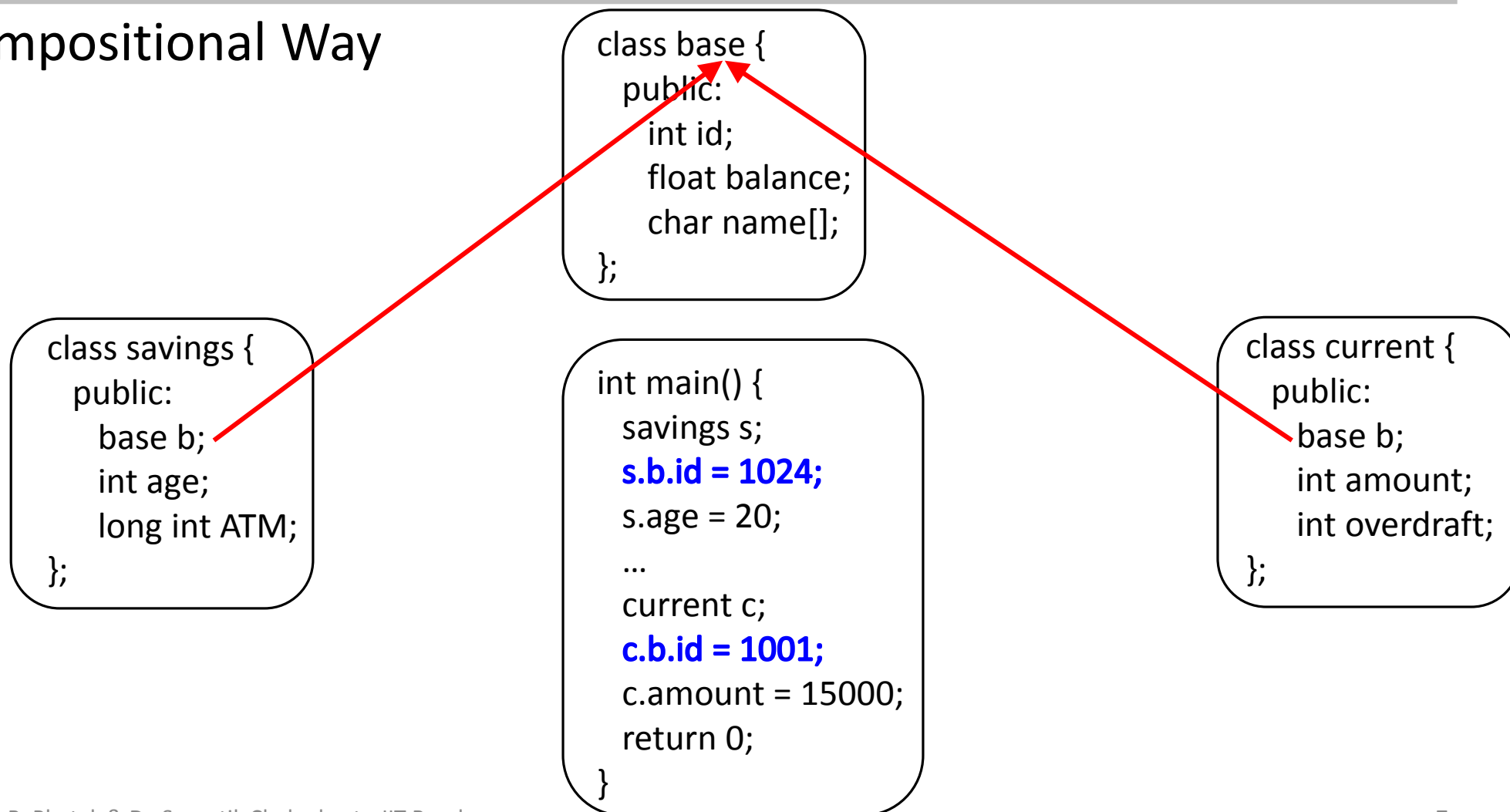
A Bank Account Example

- We want to define a hierarchy of classes for representing bank account information



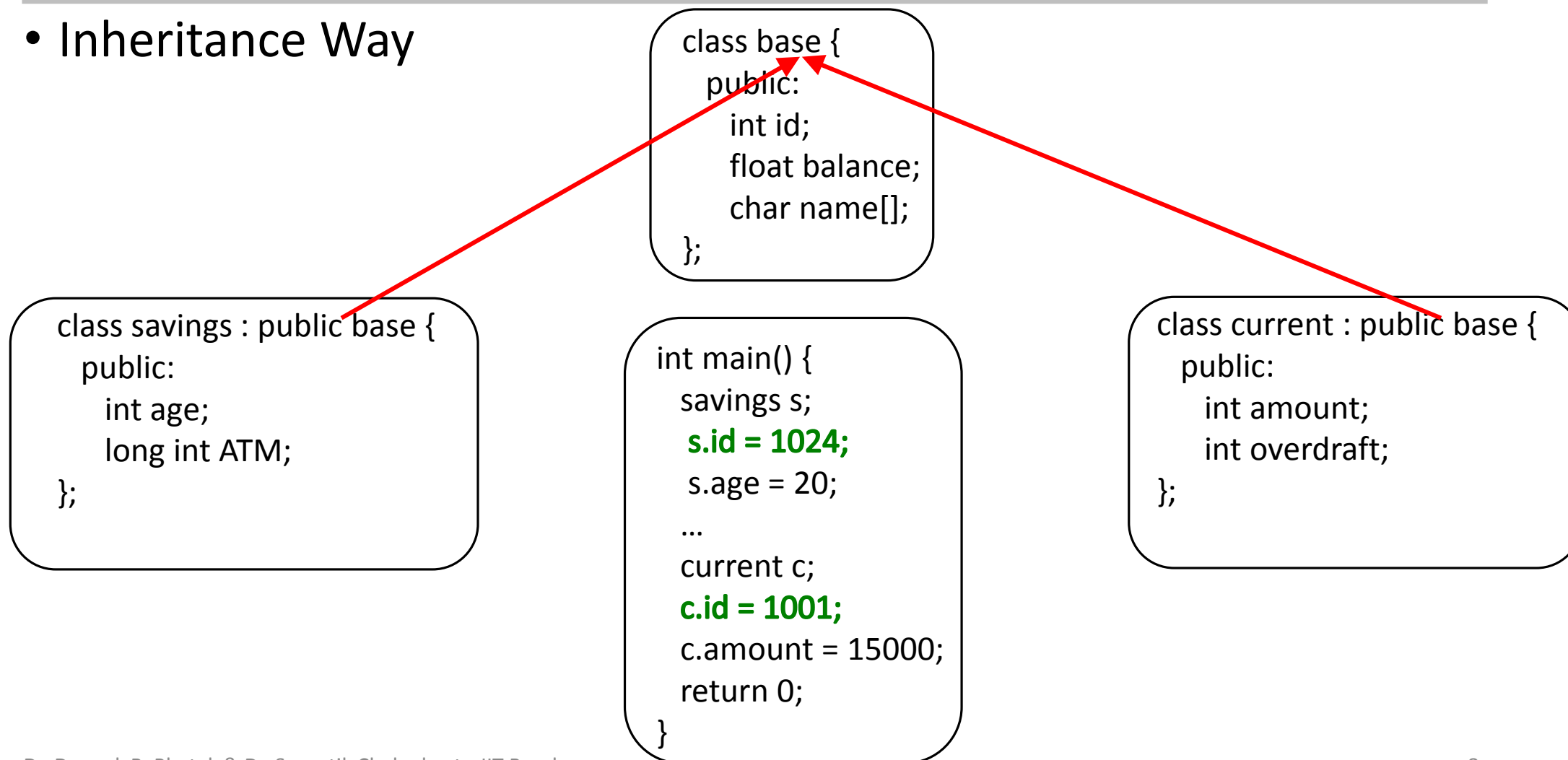
How to define these Classes ?

- Compositional Way



How to define these Classes ?

- Inheritance Way



Difference in Access Style

Compositional Way

```
int main() {  
    savings s;  
    s.b.id = 1024;  
    s.age = 20;  
    ...  
    current c;  
    c.b.id = 1001;  
    c.amount = 15000;  
    return 0;  
}
```

Inheritance Way

```
int main() {  
    savings s;  
    s.id = 1024;  
    s.age = 20;  
    ...  
    current c;  
    c.id = 1001;  
    c.amount = 15000;  
    return 0;  
}
```

Requirement:
Members 'id' & 'balance' of class 'base'
to be accessible
only from class 'savings',
and not from other classes

How do we achieve this?

Compositional: Private Member & Friend Class

class 'savings' is a friend of base

```
class base {  
    private:  
        int id;  
        int balance;  
        friend class savings;  
};
```

```
class savings {  
    base b; ...  
    public:  
        void createAccount() {  
            b.id = 1;  
            b.balance = 0;  
        }  
};
```

access due to friendship

Compositional: Private Member & Friend Class

To extend this privilege to 'current' class

class 'savings' is a friend of base

```
class base {  
    private:  
        int id;  
        int balance;  
        friend class savings;  
        friend class current;  
};
```

```
class current{  
    base b; ...  
    public:  
        void createAccount() {  
            b.id = 1;  
            b.balance = 0;  
        }  
};
```

access due to friendship

Can we do without inserting “friend class” declarations every time?

Towards Derived Classes

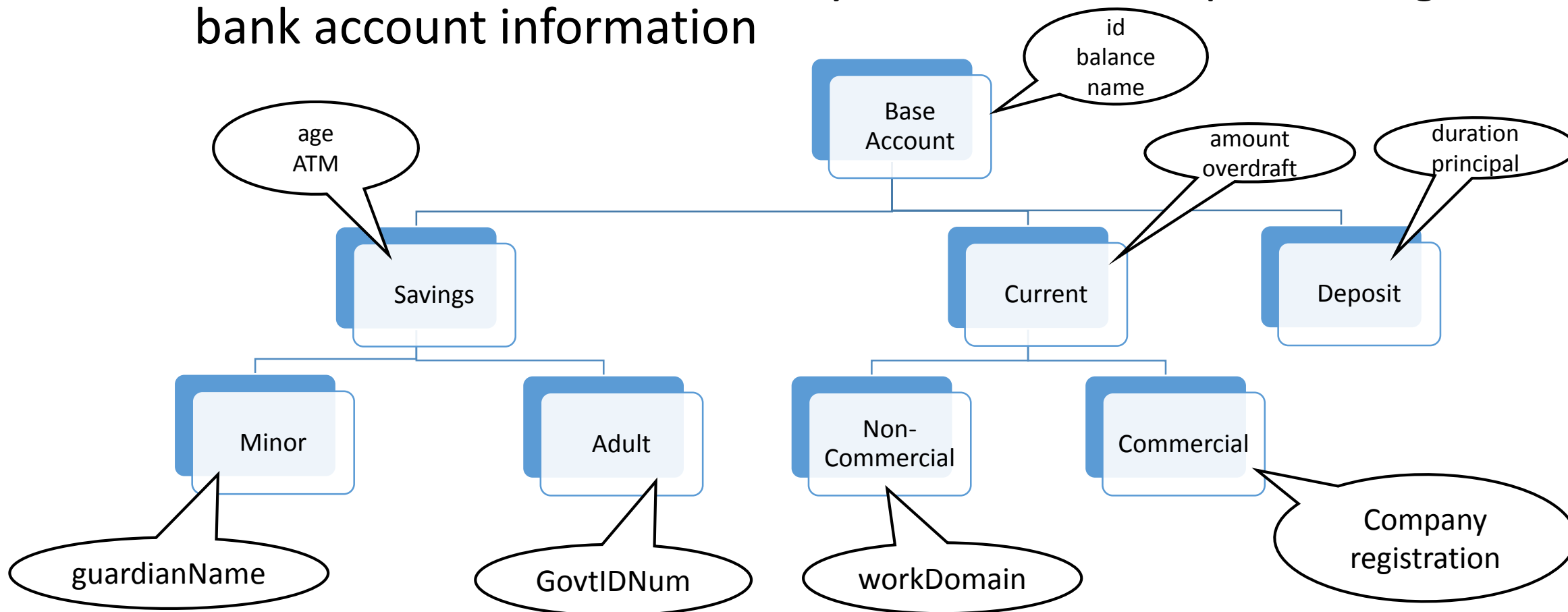


Can we explicitly say that a class is **derived** from a **base class** and **inherits attributes** of base class with special privileges to access those attributes?

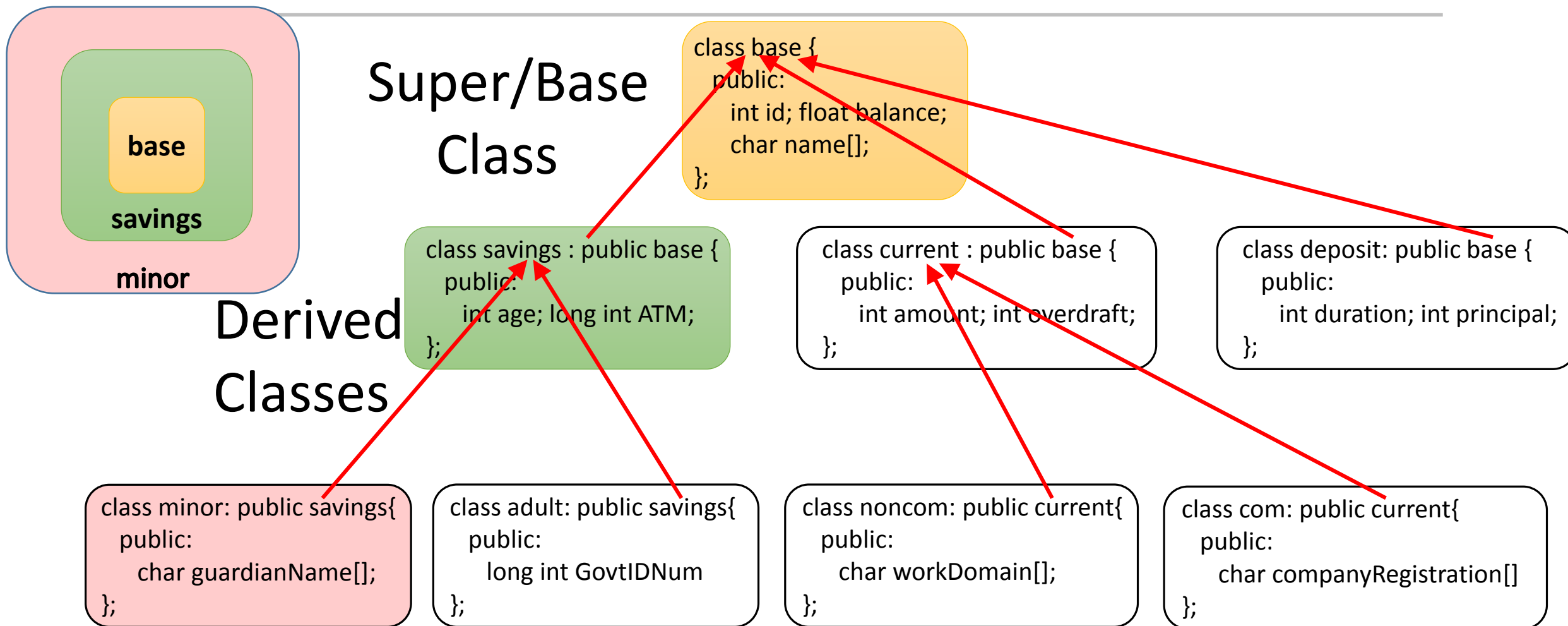
Inheritance in C++

How do we specify Inherited Classes

- We want to define a hierarchy of classes for representing bank account information



Class Hierarchy



Complete Program



A complete program which uses all public members and shows how to access members of base class from derived class

```
#include<iostream>
using namespace std;

class base {
    public:
    int id;
    float balance;
    char name[];
};
```

```
class savings : public base {
    public:
    int age;
    long int ATM;
};

class current : public base {
    public:
    int amount;
    int overdraft;
};
```

```
int main() {
    savings s;
    s.id = 1;
    s.age = 20;
    cout << s.id << s.age;
    current c;
    c.id = 2;
    c.amount = 15000;
    cout << c.id << c.amount;
    return 0;
}
```


Summary



- Compositional vs. inheritance-based approaches
- Defining hierarchy of classes