

## Q 1.1

Given the two cameras are at origin, we can write the matrices as

$$C_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad C_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Given two points  $X_1$  and  $X_2$ , we can relate them using the fundamental matrix in the form:

$$x_2^T * F * x_1 = 0$$

If the coordinate origin coincides with the principle point, we can substitute the above equation as:

$$[0 \ 0 \ 1] * \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} * \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 0$$

Upon simplifying the above equation, we get:

$$F_{33} = 0$$

## Q 1.2

We are given that the only motion is translation in the X direction, hence the rotation and intrinsic parameters remain the same between the cameras. Therefore, the R matrix is Identity.

We know that the essential matrix (E) can be written as  $E = T \times R$ . we can write this as

$$E = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & -x \\ 0 & x & 0 \end{bmatrix} * I$$

Where x is the translation in the x direction.

For a point  $X_1$  in Camera 1 and its corresponding  $X_2$  in Camera 2, the epipolar line  $L_2$  in Camera 2 corresponding to  $X_1$  in Camera 1 is given by  $L_2 = E * X_1$ . Similarly, the epipolar line  $L_1$  in Camera 1 corresponding to  $X_2$  in Camera 2 is given by  $L_1 = E^T * X_2$

On multiplying the two equations, we can see that the slope of the line will remain the same since E is skew-symmetric, and hence we can say that the lines will be parallel.

## Q 1.3

We can write the relative rotation as:

$$R_{\text{relative}} = R_{i+1} \times R_i^T$$

And the relative translation as:

$$T_{\text{relative}} = R_{i+1} \times R_i^T \times t_i + t_{i+1}$$

Given the intrinsic matrix of the camera  $K$ , we can write the essential matrix as:

$$E = T_{\text{relative}} \times R$$

We can hence define the fundamental matrix as:

$$F = K^{-T} \times E \times K^{-1}$$

## Q 1.4

The mirror reflection essentially flips the image across the image plane, due to which, we can write the translation vector between the camera and the reflected image as:

$$T_{\text{relative}} = [t_x, t_y, t_z]$$

We know that

$$E = T_{\text{relative}} \times R$$

And

$$F = K^{-T} \times E \times K^{-1}$$

Therefore, we can write F as:

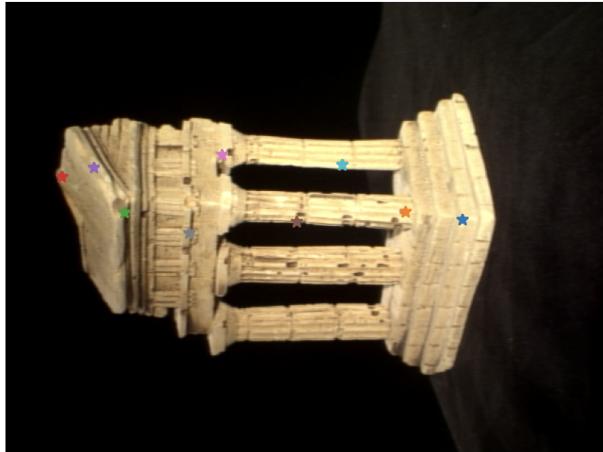
$$F = \begin{bmatrix} 0 & -t_z & t_y \\ t_z & 0 & -t_x \\ -t_y & t_x & 0 \end{bmatrix}$$

## Q 2.1

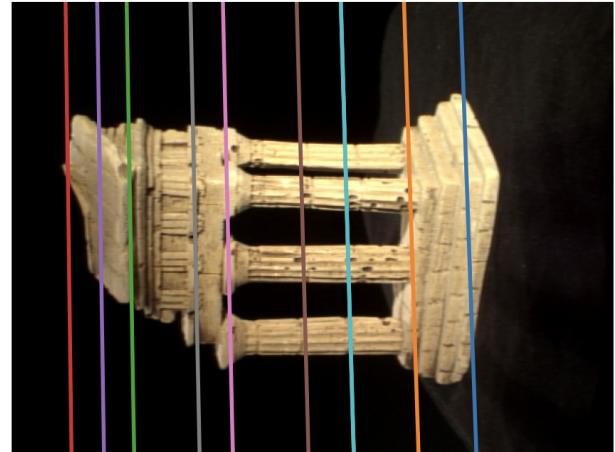
The recovered F matrix is:

```
[[ 9.78833288e-10 -1.32135929e-07  1.12585666e-03]
 [-5.73843315e-08  2.96800276e-09 -1.17611996e-05]
 [-1.08269003e-03  3.04846703e-05 -4.47032655e-03]]
```

Select a point in this image



Verify that the corresponding point  
is on the epipolar line in this image



*Figure: sample output from displayEpipolarF*

## Q 3.2

We know that  $C \cdot W = \lambda \cdot X$ , Where C is a 3x4 camera matrix, X represents the point in 2D, and W represents the point in 3D. We can re-write this as:

$$\begin{bmatrix} C_{11} & C_{12} & C_{13} & C_{14} \end{bmatrix} * W = \lambda * X$$

$$\begin{bmatrix} C_{21} & C_{22} & C_{23} & C_{24} \end{bmatrix} * W = \lambda * Y$$

$$\begin{bmatrix} C_{31} & C_{32} & C_{33} & C_{34} \end{bmatrix} * W = \lambda * 1$$

Substituting the value of  $\lambda$ ,

$$\begin{bmatrix} C_{11} & C_{12} & C_{13} & C_{14} \end{bmatrix} * W = \begin{bmatrix} C_{31} & C_{32} & C_{33} & C_{34} \end{bmatrix} * W * X$$

$$\begin{bmatrix} C_{21} & C_{22} & C_{23} & C_{24} \end{bmatrix} * W = \begin{bmatrix} C_{31} & C_{32} & C_{33} & C_{34} \end{bmatrix} * W * Y$$

Simplifying this further, we get:

$$\begin{bmatrix} C_{211} & C_{212} & C_{213} & C_{214} \end{bmatrix} * W_2 = \begin{bmatrix} C_{231} & C_{232} & C_{233} & C_{234} \end{bmatrix} * W_2 * X_2$$

$$\begin{bmatrix} C_{221} & C_{222} & C_{223} & C_{224} \end{bmatrix} * W_2 = \begin{bmatrix} C_{231} & C_{232} & C_{233} & C_{234} \end{bmatrix} * W_2 * Y_2$$

Similarly, for a different set of points  $W_2$  and the corresponding  $x_2$ , we can write

$$(\begin{bmatrix} C_{11} & C_{12} & C_{13} & C_{14} \end{bmatrix} - \begin{bmatrix} C_{31} & C_{32} & C_{33} & C_{34} \end{bmatrix} * X) * W = 0$$

$$(\begin{bmatrix} C_{21} & C_{22} & C_{23} & C_{24} \end{bmatrix} - \begin{bmatrix} C_{31} & C_{32} & C_{33} & C_{34} \end{bmatrix} * Y) * W = 0$$

$$(\begin{bmatrix} C_{211} & C_{212} & C_{213} & C_{214} \end{bmatrix} - \begin{bmatrix} C_{231} & C_{232} & C_{233} & C_{234} \end{bmatrix} * X_2) * W_2 = 0$$

$$(\begin{bmatrix} C_{221} & C_{222} & C_{223} & C_{224} \end{bmatrix} - \begin{bmatrix} C_{231} & C_{232} & C_{233} & C_{234} \end{bmatrix} * Y_2) * W_2 = 0$$

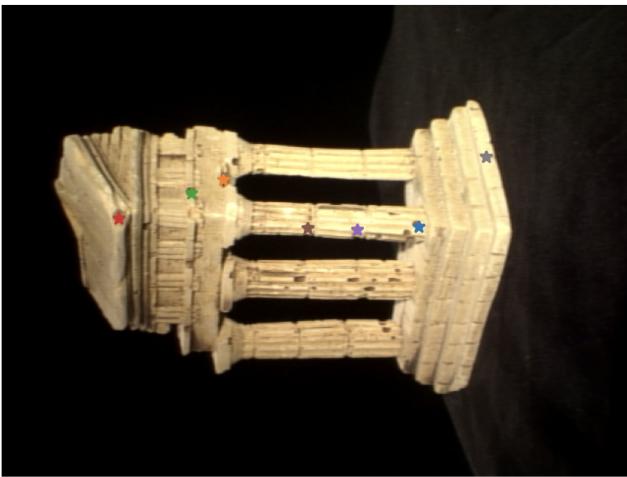
Therefore, we can write our A matrix as:

$A =$

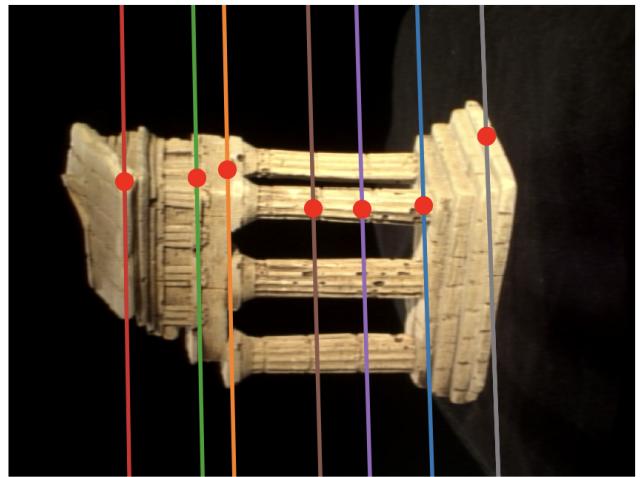
$$\begin{bmatrix} (\begin{bmatrix} C_{11} & C_{12} & C_{13} & C_{14} \end{bmatrix} - \begin{bmatrix} C_{31} & C_{32} & C_{33} & C_{34} \end{bmatrix} * X) \\ (\begin{bmatrix} C_{21} & C_{22} & C_{23} & C_{24} \end{bmatrix} - \begin{bmatrix} C_{31} & C_{32} & C_{33} & C_{34} \end{bmatrix} * Y) \\ (\begin{bmatrix} C_{211} & C_{212} & C_{213} & C_{214} \end{bmatrix} - \begin{bmatrix} C_{231} & C_{232} & C_{233} & C_{234} \end{bmatrix} * X_2) \\ (\begin{bmatrix} C_{221} & C_{222} & C_{223} & C_{224} \end{bmatrix} - \begin{bmatrix} C_{231} & C_{232} & C_{233} & C_{234} \end{bmatrix} * Y_2) \end{bmatrix}$$

## Q 4.1

Select a point in this image

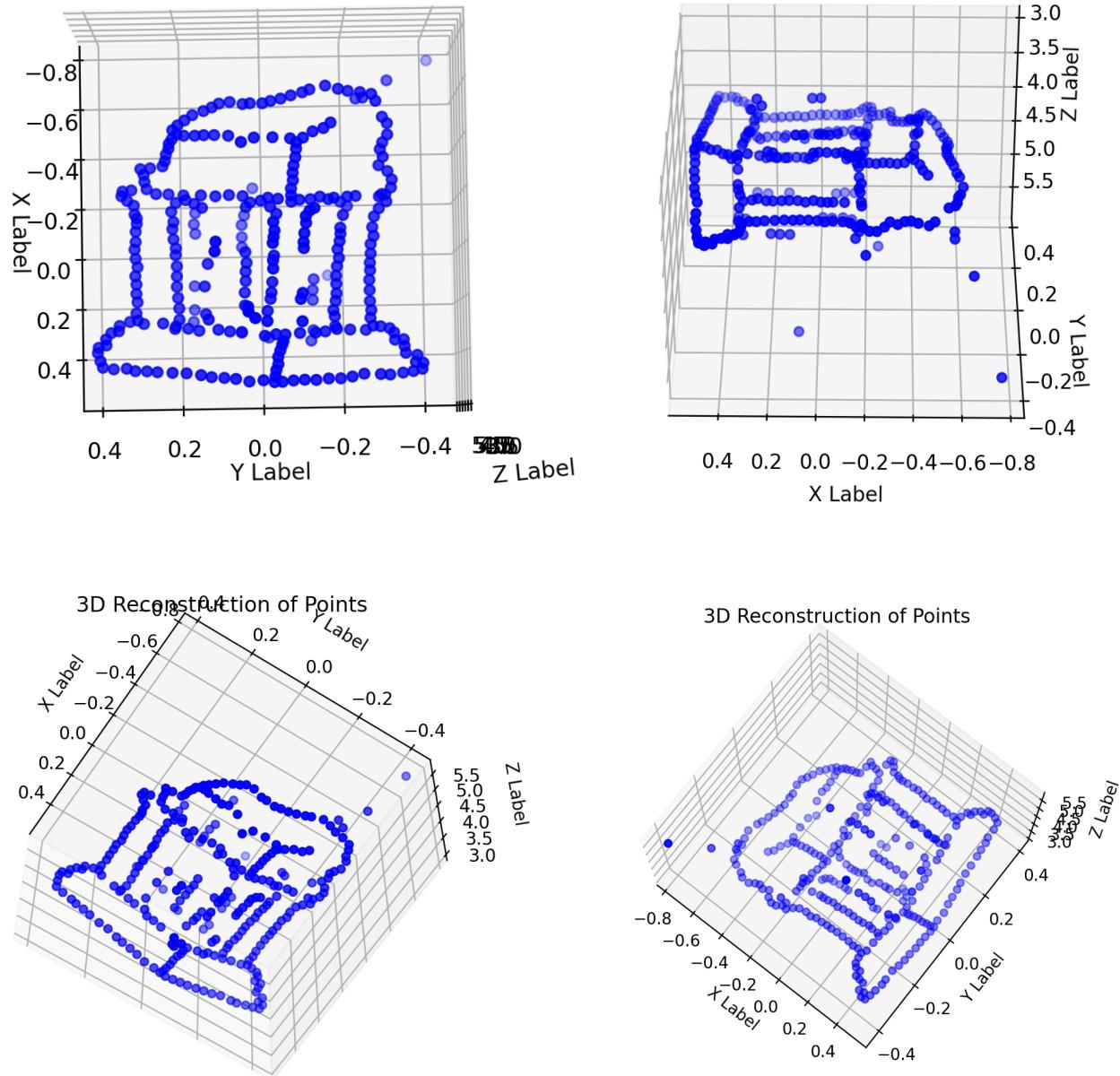


Verify that the corresponding point  
is on the epipolar line in this image



*Figure: sample output from epipolarMatchGUI with some detected correspondences*

## Q4.2

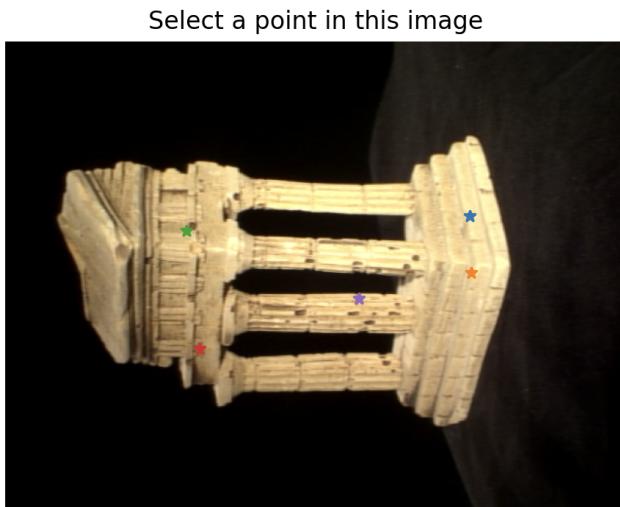


*Figure: Output of the 3D reconstruction from different angles*

## Q5.1

To improve the performance of the code, we use RANSAC to fit the fundamental matrix better on the noisy data.

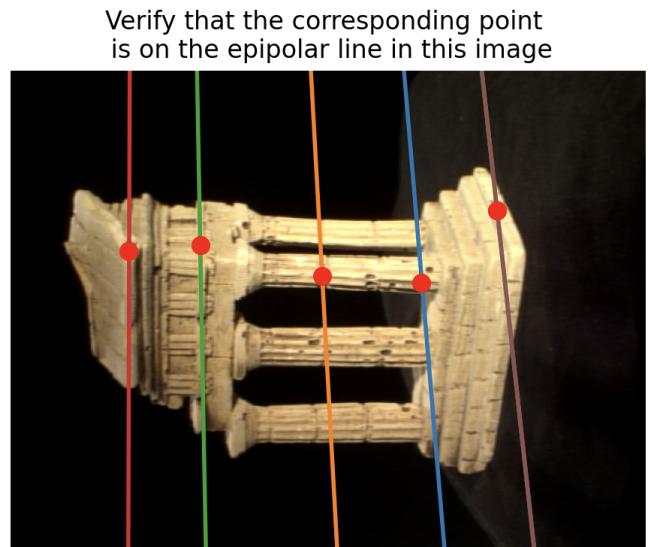
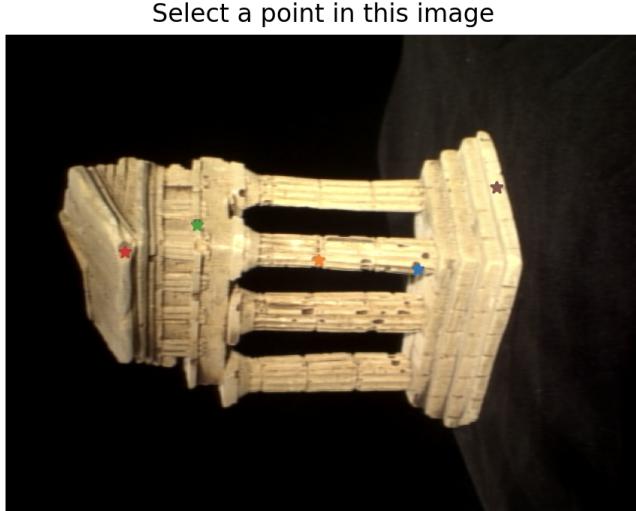
Without it, the results of the eightpoint algorithm look like:



Verify that the corresponding point  
is on the epipolar line in this image



*Figure: sample output from displayEpipolarF, with noisy data and no RANSAC*



*Figure: sample output from displayEpipolarF, with noisy data and RANSAC*

While tuning the parameters of RANSAC, we see that if the number of iterations are too low, the algorithm wouldn't be able to find a proper fit for the fundamental matrix. If we decrease the tolerance, the number of outliers shoots up. The error metric used is the distance from the line.