










 Order - Daughters of Khaine [935pts]		
Leader		
   Melusai Ironscale		245pts
Fighters		
Blood Sister x2		110pts
Blood Stalker x2		115pts

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Selection Rules	
	[Reaction] Gladiatorial Display : fighter can make this reaction after they are targeted by a melee attack action but before the hit rolls are made. If none of the hit rolls from that attack action result in a critical hit, allocate 4 damage points to the attacking fighter.
	<input checked="" type="checkbox"/> [Double] Bathe In Blood : A fighter can only use this ability if they are within 3" of a visible enemy fighter with 1 or more damage points allocated to them. Until the end of this fighter's activation, add 1 to the Attacks and Strength characteristics of melee attack actions made by this fighter.
 	<input checked="" type="checkbox"/> [Double] Turned to Crystal : Pick a visible enemy fighter within 6" of this fighter and roll 2 dice. For each roll of 4-5, allocate 1 damage point to that fighter. For each roll of 6, allocate a number of damage points to that fighter equal to the value of this ability.
 	<input checked="" type="checkbox"/> [Triple] Sacrifice to Khaine : A fighter can only use this ability if an enemy fighter has been taken down by an attack action made by them this activation. Until the end of the battle round, add 1 to the Attacks characteristic of melee attack actions made by visible friendly fighters while they are within 6" of this fighter.
	<input checked="" type="checkbox"/> [Triple] Slaughter's Strength : Until the end of this fighter's activation, add half the value of this ability (rounding up) to the Strength characteristic of melee attack actions made by this fighter.