ZHE ZHANG

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No. 18 Linyedaxue North Road, Haidian District, Beijing 100190, China

WORKING EXPERIENCE

Beijing Timedomain Technology Co., Ltd.   08/2020-present

Position: Audio Algorithm Engineer & Music Technology Researcher

Job Description

Singing voice synthesizing research and developing (traditional methods & deep networks), audio effects algorithms (EQ, reverb, etc.), keeping up with latest MIR technologies, and other audio processing tasks.

Projects

♦ **Research on Various Approaches of Singing Voice Synthesizing for an AI Virtual Singer App**

Demonstrated and evaluated various singing voice synthesizing algorithms, including traditional algorithms like the WORLD vocoder, deep network based approaches like Seq2Seq, WaveRNN, WaveGrad, etc., and the combination of the methods.

♦ **Note2F0: A Deep Learning Model Generating F0 from MIDI Notes based on Transformer**

Extracted midi and f0 data from recorded singing audio files and designed a deep learning network based on Transformer to generate natural f0 from midi notes for singing voice synthesizing.

EDUCATION

Institute of Acoustics, Chinese Academy of Sciences (IACAS)   09/2017-06/2020

Candidate, M.E. in Electronic Engineering

Major: Audio Signal Processing

Overall GPA: 3.63/4.0

School of Physics Science and Engineering, Tongji University   09/2013-06/2017

B.S. in Applied Physics

Major: Acoustics

Overall GPA: 4.5/5.0

RESEARCH EXPERIENCE

Real-time DSP Sound Source Localization System Based on Circular Microphone Array Using SRP Method in Harmonic Domain

Institute of Acoustics, Chinese Academy of Sciences (IACAS)

05/2019-Present

♦ Developed a framework for DSP implementation of sound source localization algorithms.

♦ Proposed CHSRP algorithm and implemented the DSP-based real-time system.

♦ Experimented with the prototype system and evaluated the accuracy of azimuth estimated.

♦ Attempted to combine the sound localization with audio content analysis features.

Sound Localization and Separation in Three-dimensional Space Using a Single Microphone with a Metamaterial Enclosure
Institute of Acoustics, Chinese Academy of Sciences (IACAS)
02/2019-07/2019

- ♦ Instructed experiment procedure, made experiment plan, and designed the demonstration method.
- ♦ Conducted the binaural recording session using Head and Torso Simulator.
- ♦ Routed audio hardware and software and solved technical problems.
- ♦ Mixed audio tracks, produced the corresponding video, and other supporting materials.

DSP-Based Implementation of a Real-time Sound Field Visualization System
Institute of Acoustics, Chinese Academy of Sciences (IACAS)
08/2018-01/2019

- ♦ Performed MATLAB simulations of SONAH algorithm to evaluate the performance and complexity.
- ♦ Designed a multi-core DSP framework to support large computing tasks and large storage of data.
- ♦ Experimented with the prototype and evaluated the resolution of sound visualization.
- ♦ Worked on the paper and gave an oral report in *ICHSA 2019* conference.

Improved MUSIC Algorithm with Enhanced Matrix for Estimating Harmonic Components
Institute of Acoustics, Chinese Academy of Sciences (IACAS)
11/2017-02/2018

- ♦ Proposed a method of estimating harmonic components based on the signal's enhanced matrix.
- ♦ Estimated harmonic components under different SNR to evaluate the performance of the algorithm.
- ♦ Compared the results of using different window functions.

Undergraduate Thesis: Measurement of Total Sound Energy Density Based on Sound Field Microphone
Institute of Acoustics, Tongji University
01/2017-06/2017

- ♦ Designed the structure for recording A-Format audio signals based on *SoundField SPS200* microphone.
- ♦ Measured frequency response of the microphone element from different directions in 3D space.
- ♦ Derived the ideal spatial response of B-Format from spherical harmonic functions.
- ♦ Computed the filter banks converting A-Format to B-Format signals using the Least Square Method.

Study on the Decay of Sound Energy in Stage-Auditorium Coupled Sound Field of Theaters
Institute of Acoustics, Tongji University
06/2016-09/2017

- ♦ Designed and built a scale model of the theater in a sound-proof chamber.
- ♦ Measured *T60s* of the stage and the auditorium under different acoustical absorption coefficients.
- ♦ Discussed acoustical coupling phenomenon between stage and auditorium inside a theater.

PUBLICATIONS

- ♦ **Z. Zhang**, M. Wu, and J. Yang, "*DSP-Based Implementation of a Real-Time Sound Field Visualization System Using SONAH Algorithm*," in Advances in Harmony Search, Soft Computing and Applications, Cham, 2020, pp. 99–110.

- X.Y. Han, M. Wu, J. Yang, **Z. Zhang**, "*Sound Source Localization Using Distributed Microphone in Spherical Harmonics Domain*," Journal of Signal Processing, vol. 35, no. 9, pp. 1564-1571, 2019.
- X.C. Sun, H. Jia, **Z. Zhang**, Y.Z. Yang, Z.Y. Sun, and J. Yang, "*Sound Localization and Separation in Three-dimensional Space Using a Single Microphone with a Metamaterial Enclosure*," Advanced Science, DOI: 10.1002/advs.201902271, 2019.
- **Z. Zhang**, M. Wu, X.Y. Han, and J. Yang, "*Performance Comparison of UCA and UCCA based Real-time Sound Source Localization Systems using Circular Harmonics SRP Method*," Applied Acoustics, DOI: 10.1016/j.apacoust.2020.107241, 2019.

HONORS & AWARDS

- Outstanding Graduate, Institute of Acoustics, Chinese Academy of Sciences, 2020
- Best Paper, Audio Engineering Annual Conference of Acoustical Society of China, 2019
- Academic Scholarship, Institute of Acoustics, Chinese Academy of Sciences, 2019
- AMBASSADOR of Kadenze, Kadenze, 2019
- Academic Scholarship, Institute of Acoustics, Chinese Academy of Sciences, 2018
- National Encouragement Scholarship, Tongji University, 2016
- 2nd Class Outstanding Student Scholarship, Tongji University, 2015
- 1st Class Outstanding Student Scholarship, Tongji University, 2014
- Successful Participant MCM/ICM Contest, Tongji University, 2014

INTERNS & ACTIVITIES

- Recording & Mixing Engineer, *E-Business* (band), Beijing, 10/2019-present
- Audio Engineer & PA Engineer, *Traditional Orchestra of UCAS*, Beijing, 09/2018-07/2019
- One-man band, *The Artifacts of Ripples*, Beijing, 03/2018-Present
- Tech documents composing and translation, *Waves Audio Ltd.*, Beijing, 11/2017-02/2018
- Composing, Recording, Mixing, Guitar, *Subaqua Roaming Guide* (band), Beijing, 09/2017-06/2018
- Recording Engineer, *The Machinery of Other Skeletons* (band), Shanghai, 06/2016-11/2016
- Associate Sound Engineer & Stage Tech, *MAO Livehouse*, Shanghai, 10/2015-02/2017
- Bassist & Producer, *Narcissus* (band), Shanghai, 05/2015–06/2017
- Investigator, *Environmental Protection Agency of Zhabei District*, Shanghai, 2014 Summer

SKILLS & INTERESTS

- Computer: Python/PyTorch, C/C++, JUCE, Matlab, DSP Software Developing
- Creative Coding: ChucK, MAX/MSP, FAUST, Processing
- Music: Guitar, Synthesizer, Recording, Mixing, Sound Design, Reaktor
- Interest: Musical Instruments, Soundscape, Nature, Reading, Sports
- Language Fluency: Proficient in English, Native in Mandarin, Starter in Japanese

MORE INFO

My detailed CV: https://zhezhang.me/cv/
My portfolio: https://zhezhang.me/portfolio/