## **Modified SOS Game**

## **Problem Statement:**

You have to implement a 2 player SOS game in a  $N \times N$  board using python. This game is a modified form of the standard SOS game. Size of board will be given as input by the player prior to the game

The game will have the flow as:

- 1. Each player will have to choose a distinct character. (Say 1st player- "L", 2<sup>nd</sup> player- "O").
- 2. At the start of a player's turn, the player chooses either their distinct character or "S as the character they want to play.
- 3. They then select a location on the board to place their character on. Goal of both the players is to make the maximum of S\_S combination, where the character in the middle denotes the player's character (viz, for the 1<sup>st</sup> player making "SLS" combination and for the 2<sup>nd</sup> player making SOS).
- 4. Combinations can be in row, column or in diagonal
- 5. If any player by chance makes the opponent's combination, then a point will be rewarded to the opponent.
- 6. The game will continue until the complete board is filled up.
- 7. At last, the one with the maximum score/combination wins the game.

SAKSHI's choice : L Score of SAKSHI : 0 SAHIL's choice : O Score of SAHIL : 0	SAKSHI's choice : O Score of SAKSHI : 0 SAHIL's choice : L Score of SAHIL : 0
X   1   2   3     1   _   _   _     2   _   _   _     3   _   _   _	X   1   2   3     1   _   _   _     2   _   _   _
Your Move SAKSHI : Enter row number :	Your Move SAKSHI : Enter row number : 1 Enter column number :
SAKSHI's choice: L Score of SAKSHI: 0 SAHIL's choice: O Score of SAHIL: 10	
X   1   2   3     1   5   _   _     2   _   0   _     3   _   _   5	
Your Move SAHIL : Enter row number :	And so on until the board is completely filled.

	Score of SAKSHI: 20 Score of SAHIL: 40	
X   1   2   3		
1   S   L   S		
2   0   0   L		
3   5   0   5		
SAHIL you won!!!		GAME OVER