# ID1000500A CONVOLUTION IP-CORE USER MANUAL

# 1. DESCRIPTION

The Convolution IP-core is the system representing an algorithm that combines two functions to describe the overlap between the two functions.

After receiving a start command, this Ip-core performs the convolution algorithm of the data stored in the input memories X and Y and saves the resulting data in the output memory Z.

# 1.1. CONFIGURABLE FEATURES

Software configurations	Description
Processing size	Size of input memories.

# 1.2. TYPICAL APPLICATION

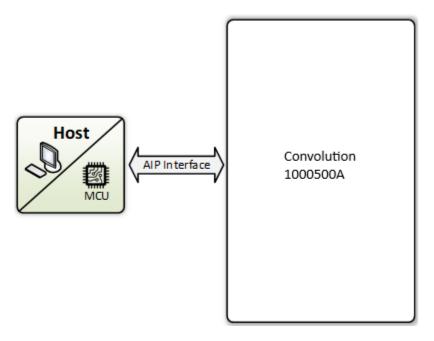


Figure 1.1 IP Convolution connected to a host

# 2. CONTENTS

1.	DESC	RIPTION	1
	1.1.	CONFIGURABLE FEATURES	1
	1.2.	TYPICAL APPLICATION	1
2. CON		TENTS	2
	2.1.	List of figures	3
	2.2.	List of tables	3
3.	INPU	T/OUTPUT SIGNAL DESCRIPTION	4
4.	THEC	DRY OF OPERATION	5
5.	AIP ir	nterface registers and memories description	6
	5.1.	Status register	6
	5.2.	Configuration delay register	7
	5.3.	Input data memory	7
	5.4.	Output data memory	7
6.	PYTH	ON DRIVER	8
	6.1.	Usage example	8
	6.2.	Methods	9
	6.2.1	. Constructor	9
	6.2.2	. writeData	9
	6.2.3	. readData	10
	6.2.4	startIP	10
	6.2.5	. enableINT	10
	6.2.6	. disableINT	10
	6.2.7	. status	10
	6.2.8	. waitINT	11
	6.2.9	. conv	11
7.	C DRI	IVER	11
	7.1.	C driver	11
	7.2.	Driver functions	13
	7.2.1	. id00001001_init	13

	7.2.2.	id00001001_writeData1	13
	7.2.3.	id00001001_readData1	L3
	7.2.4.	id00001001_startIP1	L4
	7.2.5.	id00001001_enableDelayjError! Marcador no definido	ο.
	7.2.6.	id00001001_disableDelayjError! Marcador no definido	ο.
	7.2.7.	id00001001_enableINT1	L4
	7.2.8.	id00001001_disableINT1	L4
	7.2.9.	id00001001_status1	L4
	7.2.10.	id00001001_waitINT1	L4
2.	.1. List (	of figures	
_		Convolution connected to a host	
_		onfiguration size register.	
2.	.2. List (	of tables	
Tab	le 1 IP Co	onvolution input/output signal description	. 4

# 3. INPUT/OUTPUT SIGNAL DESCRIPTION

Table 1 IP Convolution input/output signal description

Signal	Bitwidth	Direction	Description			
General signals						
clk	1	Input	System clock			
rst_a	1	Input	Asynchronous system reset, low active			
en_s	1	Input	Enables the IP Core functionality			
	AIP Interface					
data_in	32	Input	Input data for configuration and processing			
data_out	32	Output	Output data for processing results and status			
conf_dbus	5	Input	Selects the bus configuration to determine the information flow from/to the IP Core			
write	1	Input	Write indication, data from the data_in bus will be written into the AIP Interface according to the conf_dbus value			
read	1	Input	Read indication, data from the AIP Interface will be read according to the conf_dbus value. The data_out bus shows the new data read.			
start	1	Input	Initializes the IP Core process			
int_req	1	Output	Interruption request. It notifies certain events according to the configurated interruption bits.			
Core signals						

# 4. THEORY OF OPERATION

Introduction to convolution

Convolution is a mathematical operation that combines two functions to describe the overlap between them. Convolution takes two functions, "slides" one over the other, multiplies the values of the functions at all points of overlap, and adds the products to create a new function. This process creates a new function that represents how the two original functions interact with each other.

Formally, the convolution is an integral that expresses the amount of overlap of a function, f(t) when it is shifted over another function, g(t)

$$(f*g)(t)\approx_{\text{def}}\int_{\infty-\infty}f(\tau)g(t-\tau)dr$$

Depending on the application of convolution, functions can be replaced with signals, images, or other types of data. Convolution and its applications can be implemented in several ways. Input Matrix:

This is the matrix on which the convolution will be performed. In image processing, this matrix represents the image in the form of pixels.

Kernel (Filter):

A kernel is a small matrix that slides over the input matrix. Each kernel position produces a value in the output matrix based on a dot product operation between the elements of the kernel and the elements of the input matrix it covers.

Output Matrix:

The resulting matrix after applying the convolution operation. Each element of the output matrix is the result of the dot product of the kernel with a submatrix of the input matrix.

# 5. AIP interface registers and memories description

# 5.1. Status register

Config: STATUS Size: 32 bits

Mode: Read/Write.

This register is divided in 3 sections, see Figure 5.1:

• Status Bits: These bits indicate the current state of the core.

- **Interruption Flags:** These bits are used to generate an interruption request in the *int\_req* signal of the AIP interface.
- Mask Bits: Each one of these bits can enable of disable the interruption flags.

#### **Status Register**

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

| Status Bits | Status Bits

Figure 5.1 IP Convolution status register

Bits 31:24 – Reserved, must be kept cleared.

Bits 23:17 – Reserved Mask Bits for future use and must be kept cleared.

Bit 16 – **MSK**: mask bit for the DN (Done) interruption flag. If it is required to enable the DN interruption flag, this bit must be written to 1.

Bits 15:9 – Reserved Status Bits for future use and are read as 0.

Bit 8 – **BSY**: status bit "**Busy**".

Reading this bit indicates the current IP Dummy state:

0: The IP Dummy is not busy and ready to start a new process.

1: The IP Dummy is busy, and it is not available for a new process.

Bits 7:1 – Reserved Interrupt/clear flags for future use and must be kept cleared.

Bit 0 – **DN**: interrupt/clear flag "**Done**"

Reading this bit indicates if the IP Dummy has generated an interruption:

0: interruption not generated.

1: the IP Dummy has successfully finished its processing.

Writing this bit to 1 will clear the interruption flag DN.

# 5.2. Configuration delay register

Config: Csize Size: 32 bits Mode: Write

This register is used to configure the X and Y memory sizes before the core starts convolving them. See Figure 5.2



Figure 5.2 Configuration size register.

Bits 9:5 - SizeY: size value. The size value can be any value in the range 0x00001-0xFFFF.

Bit 4:0 – SizeX: size value. The size value can be any value in the range 0x00001-0xFFFF.

# **5.3.** Input data memory

Config: MdataX Size: 32 bits Mode: Write

This memory is used to store data to be processed by the IP Convolution core.

Config: MdataY Size: 32 bits Mode: Write

This memory is used to store data to be processed by the IP Convolution core.

# **5.4.** Output data memory

Config: MdataZ Size: 64 bits Mode: Read

This memory is used to store processed data by the IP Convolution. After the IP Convolution completes its processing, the data stored in this memory will be the same as the input data memory.

# 6. PYTHON DRIVER

The file *ID1000500A.py* contains the convolution class definition. This class is used to control the IP Convolution core for python applications.

This Python code aims to interact with a hardware device that uses the pyaip protocol to read and write data, start processes, and check their status. Let's see how it accomplishes this in an organized fashion: The code imports the libraries needed to communicate with the device via the pyaip protocol.

The connection parameters are set, including the port, the network address of the device and the location of a configuration file (possibly device-specific). Initialize communication with the device using the pyaip init function. The device is reset using the aip.reset() function.

The device identifier (ID) is read and displayed. The device status (STATUS) is read and displayed. An example data set (MemX and MemY) is defined. The data is written to the device memory at locations MdataX and MdataY using the aip.writeMem function. The code also displays the written contents.

A sample configuration size (Size) is defined.

The size is written to the device configuration register Csize using the aip.writeConfReg function. The code also displays the written content.

The process is started on the device with the aip.start() function.

The device status (STATUS) is read back and displayed on the screen.

10 bytes of data are read from the device memory at location MdataZ using the aip.readMem function. The code also displays the content read.

# 6.1. Usage example

In the following code a basic test of the IP Convolution core is presented. First, it is required to create an instance of the convolution object class. The constructor of this class requires the network address and port where the IP Convolution is connected, the communication port, and the path where the configs csv file is located. Thus, the communication with the IP Convolution will be ready. In this code, the inputs memories are written with array X and array Y by using the writeData method. Then the startIP method is used to start core processing. Finally, the waitINT method is used to wait the activation of the DONE flag, and after that, the output data is read with the readData method.

```
import sys, random, time, os
from ID1000500A import convolution
from ipdi.ip.pyaip import pyaip, pyaip_init, Callback

logging.basicConfig(level=logging.INFO)
connector = '/dev/ttyACMO'
csv_file =
    '/home/a/Documents/HDL/ID1000500A_AlejandroPardo_LeonelGallo/config/ID1000500A_config.csv'
addr = 1
port = 0
aip_mem_size = 32

X = [0x00000001, 0x00000002, 0x00000003, 0x00000004, 0x00000003, 0x00000007, 0x00000006,
0x00000000A, 0x00000005, 0x000000008]
```

```
Y = [0x00000003, 0x00000003, 0x00000005, 0x00000006, 0x00000007]
try:
   driver = convolution(connector, addr, port, csv_file)
    logging.info("Test Convolution: Driver created")
    driver.status()
except:
   logging.error("Test Dummy: Driver not created")
    sys.exit()
driver.disableINT()
driver.writeData('MdataX', X)
logging.info(f'TX MemX Data: {[f"\{x:08X\}" for x in X]}')
driver.writeData('MdataY', Y)
logging.info(f'TX MemY Data: {[f"\{x:08X\}" for x in Y]\}')
driver.startIP()
driver.waitInt()
conv result = driver.conv(X,Y)
logging.info(f'Convolution result: {[f"{x:08X}}" for x in conv result]}')
driver.status()
driver.finish()
logging.info("The End")
```

# 6.2. Methods

#### 6.2.1. Constructor

```
def init (self, connector, nic addr, port, csv file):
```

Creates an object to control the IP Convolution in the specified network address.

#### Parameters:

• connector (string): Communications port used by the host.

• nic addr (int): Network address where the core is connected.

port (int): Port where the core is connected.

• csv\_file (string): IP Dummy csv file location.

# 6.2.2. writeData

```
def writeData (self, mem name, data):
```

Write data in the IP Convolution input memory.

#### Parameters:

• data (List[int]): Data to be written.

#### **Returns:**

bool An indication of whether the operation has been completed successfully.

```
6.2.3. readData
```

```
def readData (self, mem name, size) :
```

Read data from the IP Convolution output memory.

#### Parameters:

• size (int): Communications port used by the host.

#### **Returns:**

List[int] Data read from the output memory.

```
6.2.4. startIP
```

Start processing in IP Convolution.

def startIP(self):

# Returns:

• bool An indication of whether the operation has been completed successfully.

```
6.2.5. enableINT
```

```
def enableINT(self):
```

Enable IP Convolution interruptions (bit DONE of the STATUS register).

#### **Returns:**

bool An indication of whether the operation has been completed successfully.

```
6.2.6. disableINT
```

```
def disableINT(self):
```

Disable IP Convolution interruptions (bit DONE of the STATUS register).

# **Returns:**

bool An indication of whether the operation has been completed successfully.

```
6.2.7. status
```

```
def status(self):
```

Show IP Convolution status.

#### **Returns:**

bool An indication of whether the operation has been completed successfully.

#### **6.2.8.** waitINT

```
def waitINT(self):
```

Wait for the completion of the process.

#### **Returns:**

bool An indication of whether the operation has been completed successfully.

```
6.2.9. conv
def conv(self, X, Y):
```

X and Y convolution processing.

### Parameters:

X (List[int]): X data for convolution.Y (List[int]): Y data for convolution.

#### **Returns:**

• Z(List[int]) result of the convolution.

# 7. C DRIVER

In order to use the C driver, it is required to use the files: *ID1000500A\_driver.h*, *ID1000500A\_driver.c* that contain the driver functions definition and implementation. The functions defined in this library are used to control the IP convolution core for C applications.

# 7.1. C driver

In the following code a basic test of the IP covolution core is presented.

```
#include <stdio.h>
#include <stdlib.h>
//#include <conio.h> // getch
#include "ID1000500A driver.h"
#define SIZEX 10
#define SIZEY 5
#define SIZECONF 1
#define AUX SIZEX+SIZEY-1
int main()
   const char *connector = "/dev/ttyACM0";
   uint8 t nic addr = 1;
   uint8_{t} port = 0;
   const char *csv file =
"/home/a/Documents/\overline{HDL/ID1000500A\_AlejandroPardo\_LeonelGallo/config/ID1000500A\_config.csv"; \\
    if (id1000500A init(connector, nic addr, port, csv file) < NULL)
        printf("Failed to initialize the IP Controller.\n");
        return -1;
```

```
// Show initial ID and status
    id1000500A_status();
       // Data to write to MemX
       uint8 t MemX[SIZEX] = {0x00000001, 0x00000002, 0x00000003, 0x00000004, 0x00000003,
0 \times 00000007, 0 \times 000000006, 0 \times 000000000A, 0 \times 000000005, 0 \times 000000008};
       printf("\nWrite memory: MdataX\n");
    id1000500A writeData(MemX, SIZEX);
       // Data to write to MemY
   uint8 t MemY[SIZEY] = \{0x00000003, 0x00000003, 0x00000005, 0x00000006, 0x00000007\};
    printf("Write memory: MdataY\n");
    id1000500A writeData(MemY, SIZEY);
       // Configuration register for size
   uint32_t Size[SIZECONF] = {0x000000AA};
    id1000500A writeData(Size, SIZECONF);
   printf("Write configuration register: Csize\n");
    // Convert MemX and MemY to uint8 t arrays
    uint8_t MemX_uint8[10];
    for (int i = 0; i < 10; i++) {
       MemX uint8[i] = (uint8 t) MemX[i];
    uint8 t MemY uint8[5];
    for (int i = 0; i < 5; i++) {
       MemY_uint8[i] = (uint8_t) MemY[i];
       // Start IP
    printf("Start IP\n\n");
    id1000500A startIP();
    // Show status after start
    id1000500A status();
    // Calculate the convolution of MemX and MemY
    uint16 t MemZ[AUX];
    conv (MemX uint8, SIZEX, MemY uint8, SIZEY, MemZ);
       // Read data from MemZ
   printf("\nMemZ Data: [");
    for(int i = 0; i < AUX; i++) {
       printf("0x%08X", MemZ[i]);
        if(i != AUX-1) {
           printf(", ");
   printf("]\n");
    // Finish
    id1000500A_finish();
       printf("\n\press any key to close ... ");
    return 0;
```

### 7.2. Driver functions

### 7.2.1. *id1000500A* \_init

```
int32_t id1000500A_init(const char *connector, uint_8 nic_addr, uint_8 port,
const char *csv file)
```

Configure and initialize the connection to control the IP convulution in the specified network address.

#### Parameters:

• connector: Communications port used by the host.

• nic addr: Network address where the core is connected.

• port: Port where the core is connected.

• csv\_file: IP Dummy csv file location.

#### Returns:

int32\_t
 Return 0 whether the function has been completed successfully.

# 7.2.2. **Id1000500A\_writeData**

```
int32_t id1000500A_writeData(uint32_t *data, uint32_t data_size, uint_8
nic addr, uint 8 port)
```

Write data in the IP convolution input memory.

### **Parameters:**

• data: Pointer to the first element to be written.

• data\_size: Number of elements to be written.

• nic addr: Network address where the core is connected.

• port: Port where the core is connected.

#### **Returns:**

int32\_t
 Return 0 whether the function has been completed successfully.

# 7.2.3. Id1000500A \_readData

```
int32_t id1000500A_readData(uint32_t *data, uint32_t data_size, uint_8
nic addr, uint 8 port)
```

Read data from the IP Dummy output memory.

# **Parameters:**

data: Pointer to the first element where the read data will be stored.

• data\_size: Number of elements to be read.

• nic\_addr: Network address where the core is connected.

• port: Port where the core is connected.

#### **Returns:**

• int32 t

Return 0 whether the function has been completed successfully.

# 7.2.4. **Id1000500A\_startIP**

```
int32 t id1000500A startIP(uint 8 nic addr, uint 8 port)
```

Start processing in IP Dummy.

# Parameters:

• nic\_addr: Network address where the core is connected.

• port: Port where the core is connected.

#### **Returns:**

• int32 t Return 0 whether the function has been completed successfully.

# 7.2.5. Id1000500A enableINT

```
int32 t id1000500A enableINT(int 8 nic addr, uint 8 port)
```

Enable IP Dummy interruptions (bit DONE of the STATUS register).

#### **Returns:**

• int32\_t Return 0 whether the function has been completed successfully.

#### 7.2.6. id00001001 disableINT

```
int32 t id1000500A_disableINT(int_8 nic_addr, uint_8 port)
```

Disable IP Dummy interruptions (bit DONE of the STATUS register).

### **Returns:**

• int32\_t Return 0 whether the function has been completed successfully.

# 7.2.7. Id1000500A\_status

```
int32 t id1000500A status(int 8 nic addr, uint 8 port)
```

Show IP Dummy status.

#### **Returns:**

• int32\_t Return 0 whether the function has been completed successfully.

# 7.2.8. **Id1000500A\_waitINT**

```
int32_t id1000500A_status(int_8 nic_addr, uint_8 port)
```

Wait for the completion of the process.

### **Returns:**

int32\_t
 Return 0 whether the function has been completed successfully.

```
7.2.9. Id1000500A_finish int32 t id1000500A finish(void)
```

Finishes the IP processing by performing necessary cleanup operations to properly finalize the IP state and release any resources used.

#### **Returns:**

• int32\_t Returns 0 if the function has been completed successfully.

```
7.2.10. Id1000500A_conv
int32_t id1000500A_finish(unit8_t *X, unit8_t sizeX, uint8_t *Y, unit8_t
sizeY, unit16 t *resut)
```

Performs a convolution operation on two input arrays, X and Y. The sizes of these arrays are sizeX and sizeY, respectively. The result of the convolution is stored in the result array, which should be preallocated with a size of sizeX + sizeY - 1.

#### **Returns:**

• void: This function does not return a value.