



- |   | G | U |   | P <sub>1</sub> | P <sub>2</sub> | P <sub>3</sub>                       |  |
|---|---|---|---|----------------|----------------|--------------------------------------|--|
| ① | 5 | 5 | → | 6, 7, 8        | →              | No one wins                          |  |
| ② | 7 | 7 | → | 7, 8, 1        | →              | P <sub>1</sub> wins                  |  |
| ③ | 4 | 4 | → | 4, 4, 3        | →              | P <sub>2</sub> & P <sub>1</sub> wins |  |
| ④ | 3 | 3 | → | 3, 3, 3        | →              | <u>or (add)</u>                      |  |

Tie breaker  
 ↓  
 3 tries  
 ↓  
 1 2 3  
 x x ✓  
 P<sub>1</sub> P<sub>2</sub>  
 P<sub>1</sub> wins  
 else → Both carries  
 50:50

Tied  
 blow all  
 } Restart the game

① Gusser

② Umpire

③ Player

④ Main

→ Gusser game →  
Start game

U=umpire()

g = Gussu()

P<sub>1</sub> = Player()

P<sub>2</sub> = Player()

P<sub>3</sub> = Player()

~~P<sub>4</sub>~~