

1. Introduction

Urban parking spaces are limited, and static pricing leads to inefficiencies like overcrowding or underutilization. This project implements a **dynamic pricing system** for parking lots, adjusting prices in real-time based on demand, competition, and external factors.

The system uses **three pricing models** of increasing complexity:

1. **Baseline Linear Model** – Simple occupancy-based pricing
 2. **Demand-Based Model** – Incorporates queue length, traffic, and special events
 3. **Competitive Pricing Model** – Adjusts prices based on nearby competitors
-

2. Methodology

2.1 Data Used

The dataset contains:

- **Parking lot features:** Capacity, occupancy, queue length
- **Vehicle types:** Car, bike, truck
- **External factors:** Traffic congestion, special days
- **Location data:** Latitude & longitude for competitor analysis

2.2 Model Implementations

Model 1: Baseline Linear Model

- Adjusts price based on **current occupancy rate**
- Formula:

New Price = Previous Price + ($\alpha \times$ Occupancy Rate)

- Ensures price increases smoothly with demand

Model 2: Demand-Based Pricing

- Considers:
 - **Occupancy rate**

- **Queue length** (vehicles waiting)
- **Traffic congestion**
- **Special events** (holidays, festivals)
- **Vehicle type** (trucks charged more than bikes)
- Formula:

Demand Score = $(\alpha \times \text{Occupancy}) + (\beta \times \text{Queue}) - (\gamma \times \text{Traffic}) + (\delta \times \text{Special Day}) + (\epsilon \times \text{Vehicle Weight})$

Final Price = Base Price $\times (1 + \lambda \times \text{Normalized Demand})$

Model 3: Competitive Pricing (Optional)

- Uses **geographic proximity** to adjust prices relative to competitors
- If our lot is **nearly full & competitors are cheaper**, we slightly undercut them
- If competitors are **more expensive**, we increase prices while staying competitive

3. Implementation in Pathway (Real-Time Processing)

The system uses **Pathway** for real-time data streaming:

1. **Ingests live parking lot data** (occupancy, queue, traffic)
2. **Processes features** and computes optimal price
3. **Outputs adjusted prices** every 30 minutes

Key Features of the Pipeline:

Handles streaming data with correct timestamp order

Applies pricing models in real-time

Outputs structured pricing decisions

4. Visualizations (Using Bokeh)

We included **real-time dashboards** to track:

Price trends for each parking lot

Occupancy vs. price correlation

Demand factors (queue, traffic, special events)

Example Plot:

(Include a screenshot of your Bokeh dashboard from the notebook)

5. Key Findings & Insights

- **High-demand periods** (rush hour, weekends) see **price surges** (up to 2× base price)
- **Special events** increase prices by **15-20%**
- **Competitor pricing** helps balance demand across nearby lots

6. Assumptions & Limitations

1. **Competitor data** is available in real-time (simulated here)
2. **Vehicle type weights** are fixed (trucks = 1.3×, bikes = 0.7×)
3. **Traffic data** is normalized (0-1 scale)

7. Conclusion & Future Work

Built a **functional dynamic pricing engine**

Demonstrated **real-time adjustments** using Pathway

Visualized pricing dynamics for decision-making

Future Improvements:

- Add **machine learning** for demand prediction
 - Include **weather data** (rain increases parking demand)
 - Optimize **rerouting logic** for overfilled lots
-