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## **BCL EXPERIMENT:1**

```
from typing import List
import hashlib
class Node:
    def __init__(self, left, right, value: str) -> None:
        self.left: Node = left
        self.right: Node = right
        self.value = value
   @staticmethod
    def hash(val: str) -> str:
        return hashlib.sha256(val.encode('utf-8')).hexdigest()
    @staticmethod
   {\tt def \ doubleHash(val: \ str) \ -> \ str:}
        return Node.hash(Node.hash(val))
class MerkleTree:
   def __init__(self, values: List[str]) -> None:
        self._buildTree(values)
    def _buildTree(self, values: List[str]) -> None:
        # Create leaf nodes
        leaves: List[Node] = [Node(None, None, Node.doubleHash(e)) for e in values]
        # Duplicate the last element if the number of elements is odd
        if len(leaves) % 2 == 1:
           leaves.append(leaves[-1])
        # Build the tree recursively
        self.root: Node = self.__buildTreeRec(leaves)
    def __buildTreeRec(self, nodes: List[Node]) -> Node:
        half: int = len(nodes) // 2
       if len(nodes) == 2:
            return Node(nodes[0], nodes[1], Node.doubleHash(nodes[0].value + nodes[1].value))
        left: Node = self.__buildTreeRec(nodes[:half])
       right: Node = self.__buildTreeRec(nodes[half:])
        value: str = Node.doubleHash(left.value + right.value)
       return Node(left, right, value)
    def printTree(self) -> None:
        self.__printTreeRec(self.root)
    def __printTreeRec(self, node) -> None:
        if node is not None:
            print(node.value)
            self.__printTreeRec(node.left)
            self.__printTreeRec(node.right)
    def getRootHash(self) -> str:
        return self.root.value
def test() -> None:
   elems = ["Hello", "Good", "Morning", "Yash"]
   mtree = MerkleTree(elems)
   print(mtree.getRootHash())
test()
→ c0512930ae034cef4ffe34754fa4653bb419fbf7667a5845d871c81d467003d6
```