

# **DATA STRUCTURE**

## **Understanding Java's Stack Class**

# The “Stack” class

- The **Stack** class is **available** in the package **java.util** from **JDK 1.0** .
- It **extends** the **Vector** class .



# The “Stack” class

- It has insertion order preserved but it **used** to support **LIFO** behaviour
- **Duplicates** are **allowed**.

# Constructor Of Stack

The **Stack** class **has only one constructor** which has the **following prototype**:

**1. public Stack( )**

- This **constructor** builds an **empty Stack**

# Stack specific methods

- 1 **public Object push(Object) :** Pushes an item onto the top of this Stack and returns it.
- 2 **public Object pop():** Removes the object at the top of this Stack and returns that object. Throws an EmptyStackException if Stack is empty
- 3 **public Object peek():** Returns the object at the top of this stack without removing it from the Stack. Throws an EmptyStackException if Stack is empty

# Stack specific methods

- 4 **public boolean empty()** : Checks whether the Stack is empty or not.
- 5 **public int search(Object)**: Searches for element in the Stack and returns its position in the Stack assuming that TOP ELEMENT of the Stack is at position 1. If element is not found then -1 is returned.

# Example:

```
Stack<Integer> numStack=new Stack<Integer>();  
numStack.push(10);  
numStack.push(20);  
numStack.push(30);  
Iterator <Integer> en=numStack.iterator();  
while(en.hasNext())  
{  
    Integer obj=en.next();  
    System.out.println(obj);  
}
```

## Output:

10  
20  
30

# Example:

```
Stack<Integer> numStack =new Stack<Integer>();  
numStack.push(10);  
numStack.push(20);  
numStack.push(30);  
while(!numStack.empty())  
{  
    Integer obj= numStack.pop();  
    System.out.println(obj);  
  
}
```

## Output:

10  
20  
30



# Example:

```
Stack<Integer> numStack =new Stack<Integer>();  
System.out.println("stack: " + numStack);  
numStack.push(10);  
numStack.push(20);  
numStack.push(30);  
System.out.println("stack:"+ numStack);  
System.out.println("Top element:"+ numStack.peek());  
System.out.println("Popped ele:"+ numStack.pop());  
System.out.println("stack: " + numStack);
```

## Output:

```
stack: [ ]  
stack:[10, 20, 30]  
Top element:30  
Popped ele:30  
stack: [10, 20]
```

# Example:

```
Stack<Integer> numStack =new Stack<Integer>();  
System.out.println("stack: " + numStack);  
numStack.push(10);  
numStack.push(20);  
numStack.push(30);  
System.out.println("Offset of 10:"+ numStack.search(10));  
System.out.println("Offset of 30:"+ numStack.search(30));  
System.out.println("Offset of 40:"+ numStack.search(40));
```

## Output:

stack: [ ]

Offset of 10:3

Offset of 30:1

Offset of 40:-1