

NODE.JS

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BRIEF

- Server Side Javascript
- Built on google's V8 javascript engine
- Event Driven and Non blocking IO
- Build on C/C++

MOTIVATION

I/O needs to be done differently


```
var query = db.select("select * from T")
```

IN MOST CASES WE DO NOTHING

IO LATENCY

L1 - 3 cycles

L2 - 14 cycles

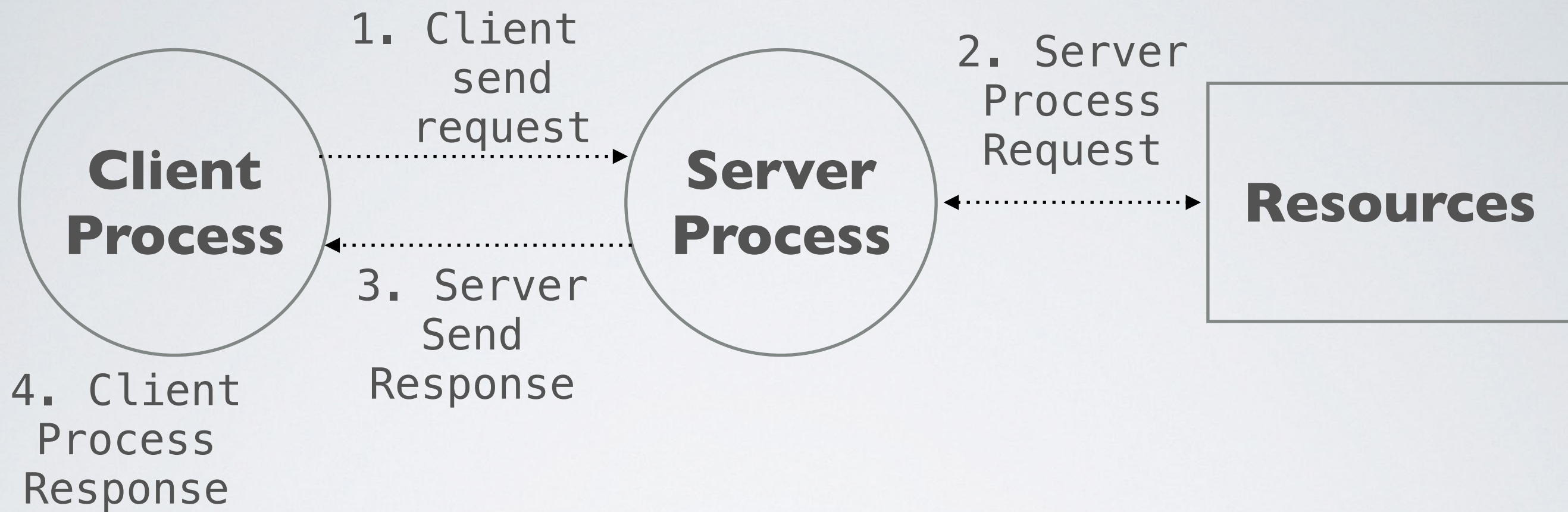
RAM - 250 cycles

DISK - 41,000,000 cycles

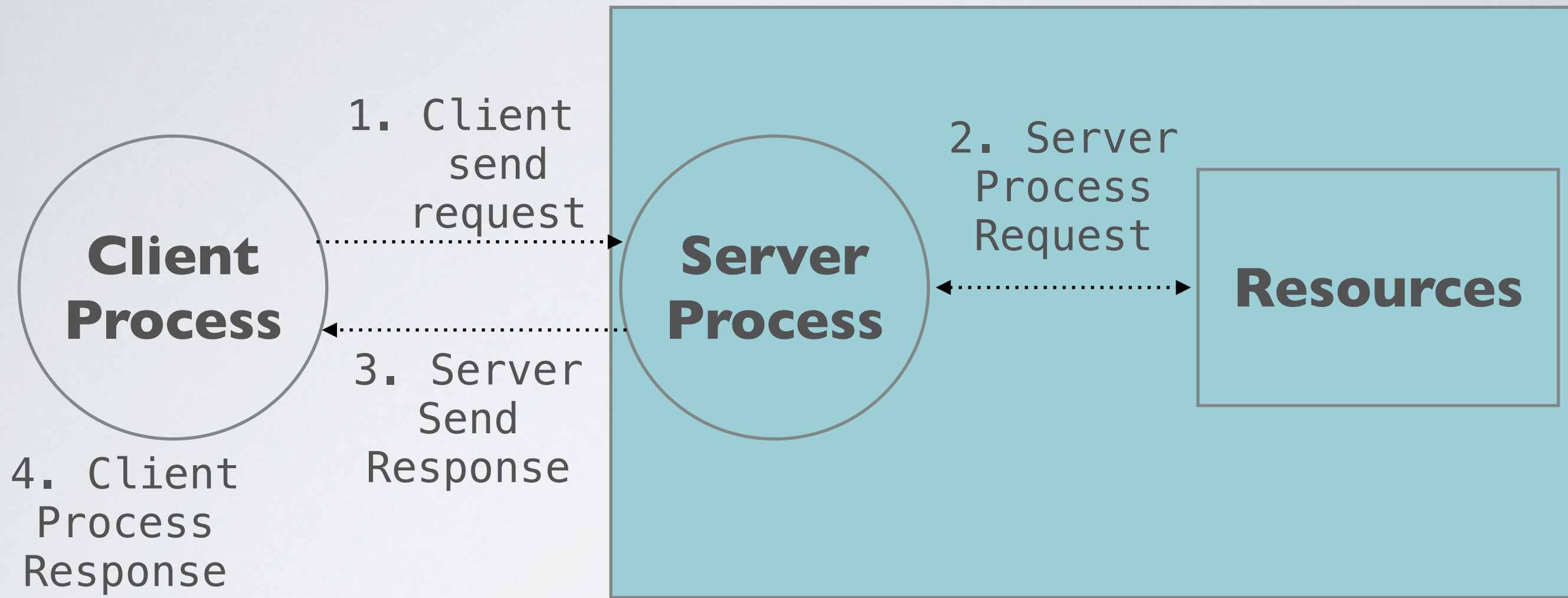
NETWORK - 240,000,000 cycles

BETTER SOFTWARE CAN DO BETTER

WEB SERVERS

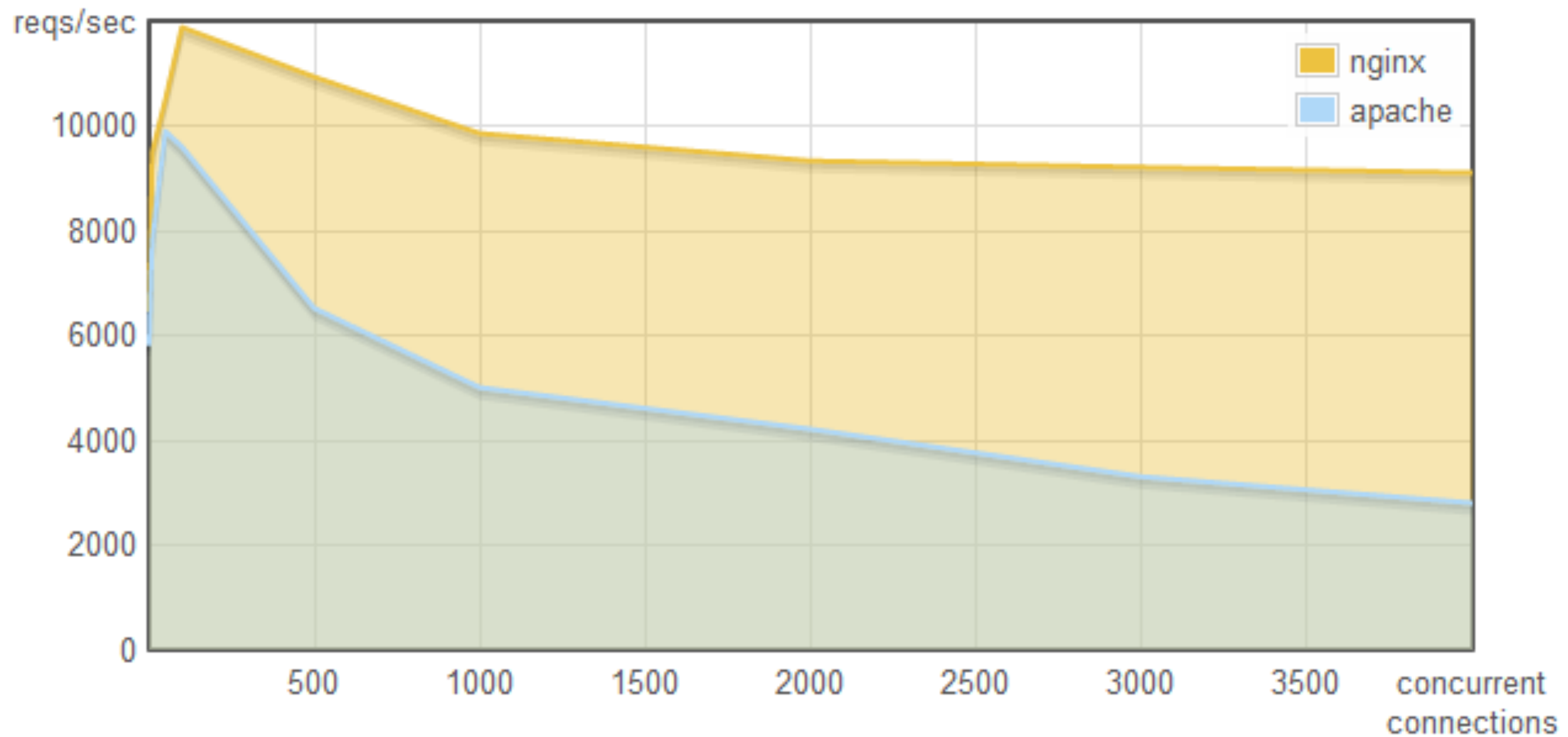


WEB SERVER



WEB SERVER

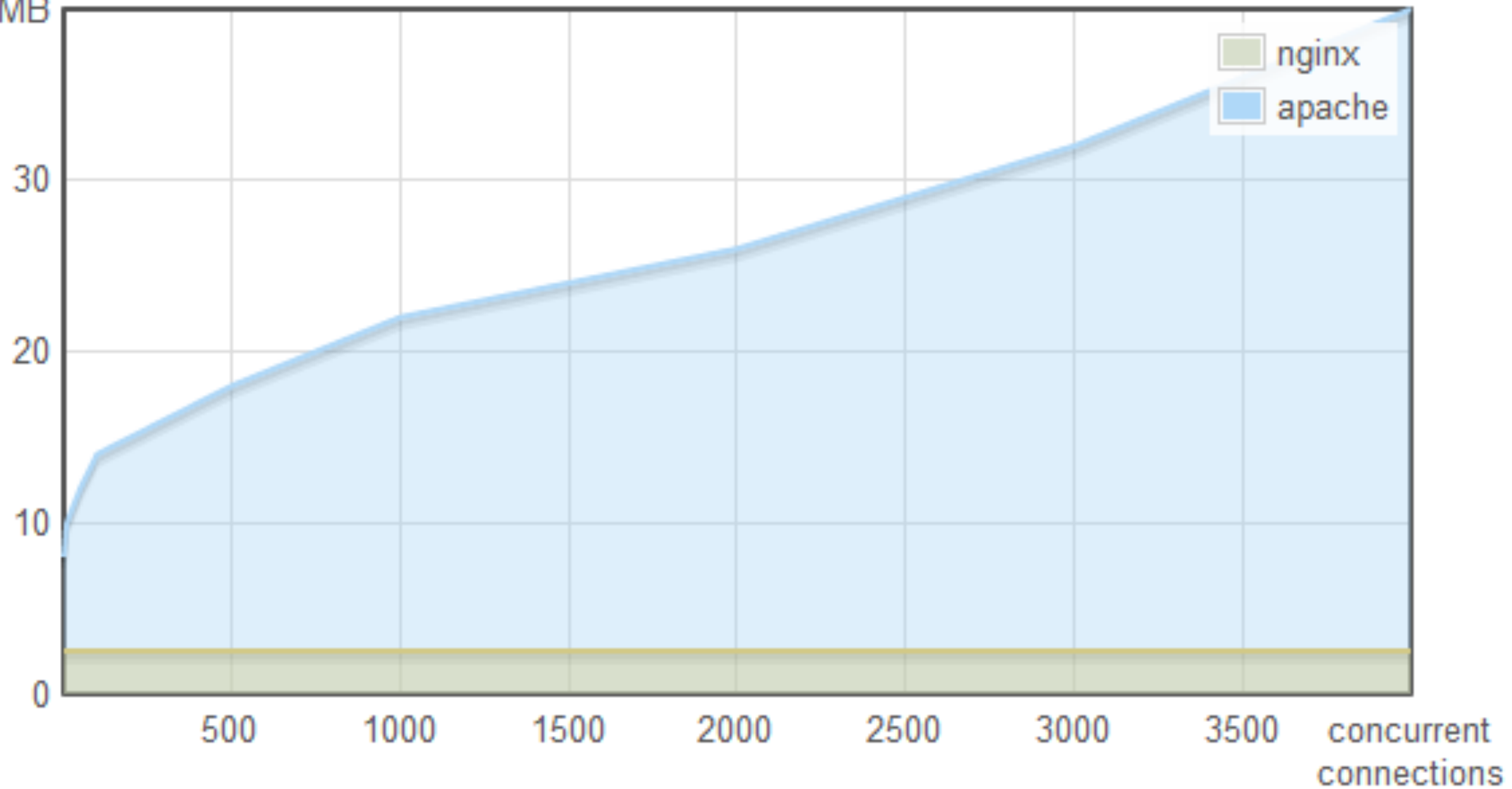
APACHE VS NGINX



APACHE VS NGINX

Concurrent connection vs Req/sec

memory in MB



APACHE VS NGINX

Concurrent connection vs Memory

WHATS THE DIFFERENCE?

- APACHE use **thread** per connection
- NGINX use **event loop**

- Context switching cost CPU time
- Each thread require some memory

DOCTOR'S SURGERY VS FAST FOOD DELIVERY

CODE LIKE THIS

```
var query = db.select("select * from T")  
  
// use the result
```

Either **block the entire process** or create **multiple execution stack**

WE CAN ALSO DO LIKE THIS

```
var result =("select *...", function(result) {  
  // use the result  
});
```

Allow program to return to **event loop** immediately

WHY JAVASCRIPT?

- Javascript is designed specifically to be used with event loop
- Anonymous Functions and closures.
- I/O through Event call backs
- Only one call back at a time

AGAIN NODE.JS

- Offers **event driven** and **non blocking I/O** model
- Created by **Ryan Dahl** in **2009**
- Current version is 0.10.25

DEMO

WHEN TO USE NODE

- Realtime applications
- Data Intensive Application

FRAMEWORKS

- Express.js
- Sails

EXPRESS.JS

DEMO

SUMMERY

THE GOOD PART

- Fast and scalable
- Great community
- All javascript

BAD PART

- CPU intensive tasks
- Learning curve

THANKS

Get in touch

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