

**MODULE 1. JAVA SYNTAX** 

**Lesson 14 Elective** 





## Lesson plan

- Object lifecycle
- Loading a class





## Object lifetime

#### **Garbage Collector (GC)**

In Java, the deletion of objects is completely automated. The Java machine itself handles the deletion of objects.

This process is called garbage collection, and the mechanism that collects garbage is called the garbage collector (GC).

Its job is to remove objects that are no longer used in the program. In other words, it frees up memory in the JVM for other objects.

An object exists from the moment it is created until it is destroyed by the GC. From the moment an object is created, it can be used in a program as long as there is at least one reference to the object, i.e. the object is accessible. That is, once there is not a single reference to an object, it still exists in memory for some time, but is not accessible.



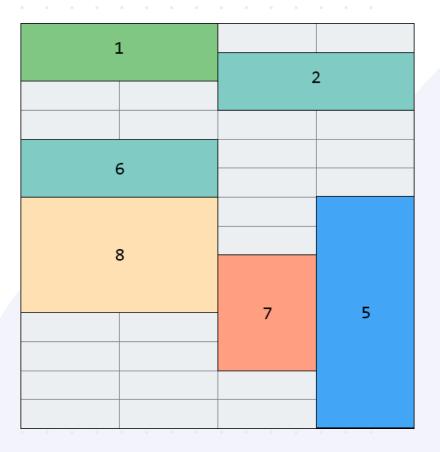
## Object lifetime

#### **Memory fragmentation**

If you constantly create and delete objects, soon memory will be heavily fragmented: areas of occupied memory will be interspersed with areas of unoccupied memory.

#### Memory optimization (defragmentation)

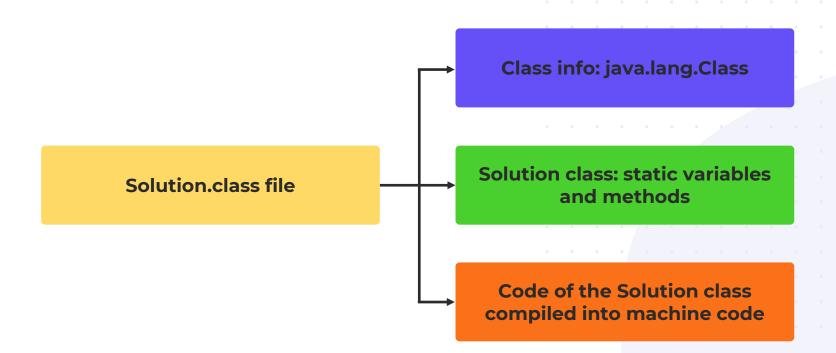
Memory is divided into two parts. All objects are created (and deleted) in just one half of memory. When it comes time to clean up the holes in memory, all objects in the first half are copied to the second half. But they are copied right next to each other so that there are no holes.





# Loading a class into memory

A class is an object. Actually, when a class is loaded into memory, three special "objects" are created:





## Getting objects

You can get the Class object for any type using a command like this:

Class name = ClassName.class;

Code	Note
Class a = String.class;	Get a Class object with information about the String class
Class b = Object.class;	Get a Class object with information about the Object class
Class c = Integer.class;	Get a Class object with information about the Integer class
Class d = int.class;	Get a Class object with information about the int type
Class e = void.class;	Get a Class object with information about the void type

You can also get a reference to a class description object from any object, since each object has the getClass() method, which it inherits from the Object class.

Code	Note
Class a = "Hello".getClass();	Same object as String.class
Class b = new Integer().getClass();	Same object as Integer.class
Class c = Boolean.TRUE.getClass();	Same object as Boolean.class



### Homework

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Complete Level 15





# Answers to questions

