

CMPT 225, Spring 2018, Assignment 3

Due date: February 20, 2018, 5:30 PM (before class)

1. Programming exercise. Implement a program that checks whether a given input string is a palindrome (i.e. is identical to itself if read from right to left), using both a stack and a queue. (20 pts.)

Details and suggestions:

You may use either an array-based or a linked list-based implementation of stacks and queues.

Your algorithm may only use those operations that are specified in the queue and stack ADTs.

Provide an implementation of your algorithm in a file called CheckPalindrome.cpp.

The main function should accept an input string and print out **true** or **false**.

Test cases:

On input

“racecar”

your program should print out

true.

On input

“gohangasalamiimalasagnahog”

your program should print out

true.

On input

“notapalindrome”

your program should print out

false.

2. Programming exercise. Implement a stack-based program for evaluating arithmetic expressions containing the standard arithmetic operators $+$, $-$, $*$, $/$, as well as \leq and \geq . The precedence of the operators is the standard one: $*$, $/$ are at the same level of precedence, which is higher than the precedence for $+$, $-$ (same level), which itself is higher than the precedence for \leq , \geq (also same level). **(30 pts.)**

Details and suggestions:

Use two stacks, one containing the operators and the other containing the values.

You may use the **stack** class in the C++ Standard Library or design your own.

The algorithm is described in detail in the lecture notes for Lecture 5.

The input is a string of alternating integers and operators, separated by one space.

The first and the last element of the input will be a number.

You may assume that the expression contains at most 1 operator of type \leq or \geq .

If it does, it evaluates to either **true** or **false**; otherwise, it evaluates to a number.

You may use the *strtok* command to get the operands contained in the input string.

Provide an implementation of your algorithm in a file called `EvaluateExpression.cpp`.

The main function should accept the string, parse it, and print out the value it has.

Bonus: test the input string and throw the *BadExpression* exception if needed.

Test cases (you must make sure your program works on these):

On input

`"1 + 2 - 3 * 4 / 5"`

your program should print out

0.6.

On input

`"12 - 3 * 2 + 7"`

your program should print out

13.

On input

`"14 <= 4 - 3 * 2 + 7"`

your program should print out

false.

If you are attempting the bonus question, on input

`"14 <= 4 - 3 * 2 + 7 <= 16"`

your program should

throw the *BadExpression* exception.

3. Suppose an initially empty stack S has performed a total of 25 *push* operations, 12 *top* operations, and 10 *pop* operations, 3 of which generated a *StackEmpty* exception without changing S . What is the current size of S ? Explain your answer. **(5 pts.)**
4. Give a recursive function for removing all the elements in a stack. **(10 pts.)**
5. Describe, in pseudocode, how you can implement all the functions of the queue ADT using two stacks. Do not assume a specific implementation of the stacks. **(15 pts.)**
6. Describe, in pseudocode, how you can implement all the functions of the stack ADT using two queues. What is the running time of the *push* and *pop* functions in this case? **(20 pts.)**
7. **Bonus:** Prove the correctness of the algorithm seen in class for computing the spans of an array using a stack. You may want to use strong induction. **(5 pts.)**