Programming Paradigms

Lab 1. Programming in Lambda Calculus

Outline

- Lambda calculus recap
- Programming in lambda calculus
 - Church Booleans
 - Church Pairs
 - Church Numerals
 - Enriching the calculus
 - Recursion

Lambda calculus recap

 \rightarrow (untyped) Syntax Evaluation ::= terms: variable X (E-APP1) $\lambda x.t$ abstraction application tt (E-APP2) values: $\lambda x.t$ abstraction value $(\lambda x.t_{12}) v_2 \rightarrow [x \mapsto v_2]t_{12}$ (E-APPABS)

Figure 5-3: Untyped lambda-calculus (λ)

Church booleans

```
tru := \lambdat. \lambdaf. t
fls := \lambdat. \lambdaf. f
test := \lambdal. \lambdam. \lambdan. l m n
```

Church booleans

```
tru := \lambda t. \lambda f. t
fls := \lambda t. \lambda f. f
test := \lambda1. \lambdam. \lambdan. 1 m n
                test tru v w
           = (\lambda 1. \lambda m. \lambda n. 1 m n) tru v w
                                                     by definition
              (\lambda m. \lambda n. trumn) vw
                                                     reducing the underlined redex
               (\lambda n. tru v n) w
                                                     reducing the underlined redex
                                                     reducing the underlined redex
          → tru v w
           = (\lambda t.\lambda f.t) v w
                                                     by definition
          \rightarrow (\lambda f. v) w
                                                     reducing the underlined redex
                                                     reducing the underlined redex
```

Church Booleans: exercises

```
tru := \lambdat. \lambdaf. t
fls := \lambdat. \lambdaf. f
test := \lambdal. \lambdam. \lambdan. l m n
```

Exercise 1.1. Implement logical **or** and **and** functions.

Church numerals: increment

```
c0 := \lambdas. \lambdaz. z

c1 := \lambdas. \lambdaz. s z

c2 := \lambdas. \lambdaz. s (s z)

c3 := \lambdas. \lambdaz. s (s (s z))

inc := \lambdan. \lambdas. \lambdaz. s (n s z)
```

Exercise 1.2. Find another way to implement **inc**.

Church numerals: addition and multiplication

Exercise 1.3. Implement times without using plus.

Exercise 1.4. Define a term for raising one number to the power of another.

Exercise 1.5. Define a term that checks whether a given term is zero.

Church numerals: subtraction

```
zz = pair c0 c0

ss = \lambda p. pair (snd p) (plus c1 (snd p))

prd = \lambda m. fst (m ss zz)
```

Exercise 1.6. Use **prd** to define subtraction.

Exercise 1.7. Approximate time complexity of **prd**.

Exercise 1.8. Write function **equal** that tests whether two numbers are equal.

Exercise 1.8*. See [TaPL, Exercise 5.2.8].

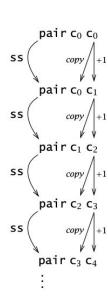


Figure 5-1: The predecessor function's "inner loop"

Enriching the calculus

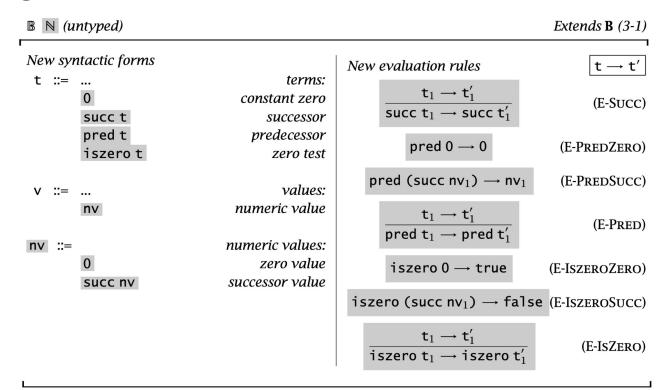


Figure 3-2: Arithmetic expressions (NB)

Enriching the calculus

B (untyped)

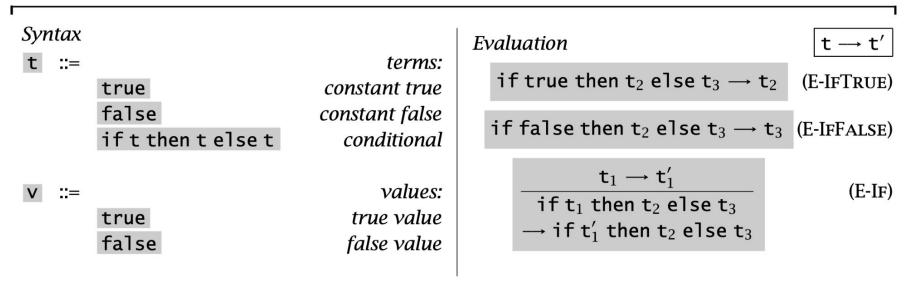


Figure 3-1: Booleans (B)

Recursion

```
fix := \lambda f. (\lambda x. f (\lambda y. x x y)) (\lambda x. f (\lambda y. x x y))
g := \lambda fct. \lambda n. if realeq n c0
then c1
else (times n (fct (prd n)))
factorial := fix g
```

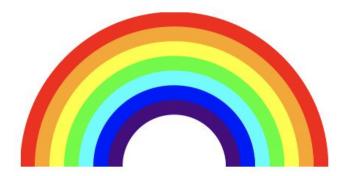
Exercise 1.9. Write down evaluation of factorial c3.

Exercise 1.10. Why did we use a primitive **if** in the definition of **g**, instead of the Church-boolean **test** function on Church booleans? Show how to define the **factorial** function in terms of **test** rather than **if**.

Exercise 1.11*. Use **fix** and the encoding of lists from Exercise 1.8 to write a function that sums lists of Church numerals.

Homework

- 1. Install **DrRacket** https://download.racket-lang.org
- 2. Read **Quick: An Introduction to Racket with Pictures**https://docs.racket-lang.org/quick/index.html
- Read about Racket Essentials 2.1–2.2
 https://docs.racket-lang.org/guide/to-scheme.html
- 4. Test yourself by implementing a program that renders a rainbow:



References

1. TaPL 5.2