



**K. J. Somaiya College of Engineering, Mumbai-77**  
(A Constituent College of Somaiya Vidyavihar University)  
**Department of Computer Engineering**

**Batch: A3      Roll No.: 16010121045**

**Experiment No. 8**

**Grade: AA / AB / BB / BC / CC / CD / DD**

**Signature of the Staff In-charge with date**

**Title: Implementation of N-Queen Problem using Backtracking Algorithm**

**Objective:** To learn the Backtracking strategy of problem solving for 8-Queens problem

**CO to be achieved:**

| Sr. No | Objective   |
|--------|---|
| CO 1   | Compare and demonstrate the efficiency of algorithms using asymptotic complexity notations.   |
| CO 2   | Analyze and solve problems for divide and conquer strategy, greedy method, dynamic programming approach and backtracking and branch & bound policies. |
| CO 3   | Analyze and solve problems for different string matching algorithms.  |

**Books/ Journals/ Websites referred:**

1. Ellis horowitz, Sarataj Sahni, S.Rajsekaran,” Fundamentals of computer algorithm”, University Press
2. T.H.Cormen ,C.E.Leiserson,R.L.Rivest and C.Stein,” Introduction to algortihms”,2nd Edition ,MIT press/McGraw Hill,2001
3. <http://www.math.utah.edu/~alfeld/queens/queens.html>
4. <http://www-isl.ece.arizona.edu/ece175/assignments275/assignment4a/Solving%208%20queen%20problem.pdf>
5. <http://www.slideshare.net/Tech-MX/8-queens-problem-using-back-tracking>
6. <http://www.mathcs.emory.edu/~cheung/Courses/170.2010/Syllabus/Backtracking/8queens.html>
7. <http://www.geeksforgeeks.org/backtracking-set-3-n-queen-problem/>
8. <http://www.hbmeyer.de/backtrack/achtdamen/eight.htm>



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**Pre Lab/ Prior Concepts:**

Data structures, Concepts of algorithm analysis

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**Historical Profile:**

The **N-Queens puzzle** is the problem of placing N queens on an N×N chessboard so that no two queens attack each other. Thus, a solution requires that no two queens share the same row, column, or diagonal.

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**New Concepts to be learned:**

Application of algorithmic design strategy to any problem, Backtracking method of problem-solving Vs other methods of problem solving, 8- Queens problem and its applications.

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**Algorithm N Queens Problem: -**

void NQueens(int k, int n)  
// Using backtracking, this procedure prints all possible placements of n queens on an n X n chessboard so that they are nonattacking.

```
{    for (int i=1; i<=n; i++)
    {
        if (Place(k, i))
        {
            x[k] = i;
            if (k==n)
                for (int j=1; j<=n; j++)    Print x[j] ;
            else NQueens(k+1, n);
        }
    }
}
```

Boolean Place(int k, int i)

// Returns true if a queen can be placed in k<sup>th</sup> row and i<sup>th</sup> column. Otherwise it returns false.  
// x[] is a global array whose first (k-1) values have been set. abs(r) returns absolute value of r.

```
{
for (int j=1; j < k; j++)
    if ((x[j] == i) // Two in the same column
        || (abs(x[j]-i) == abs(j-k))) // or in the same diagonal
        return(false);
return(true);
}
```



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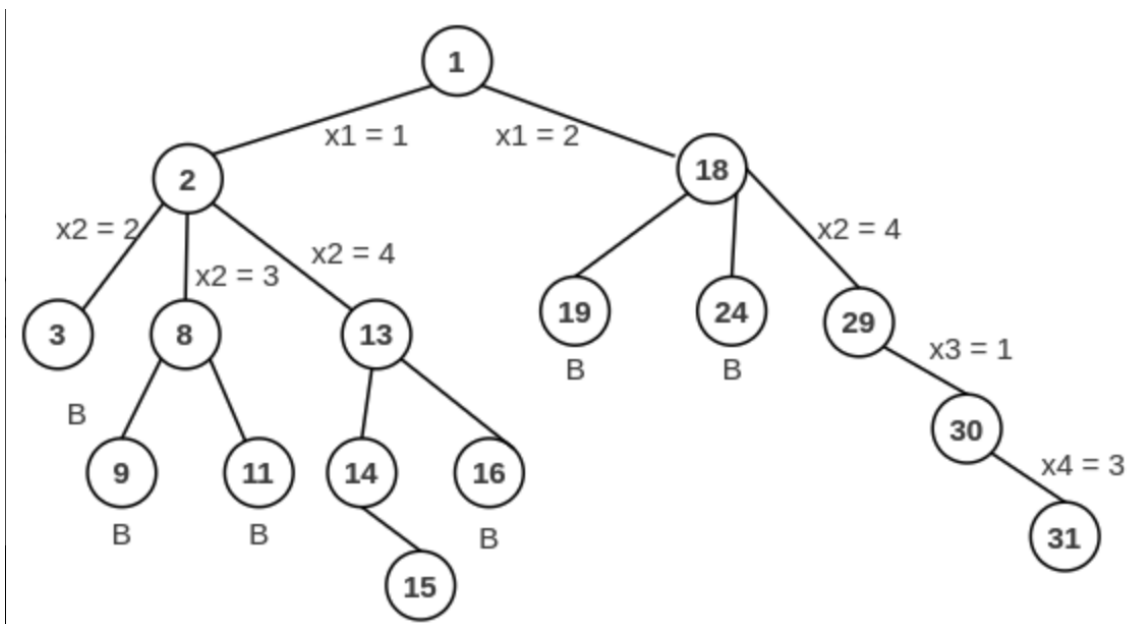
**Example 8-Queens Problem:**

The eight queens puzzle is the problem of placing eight chess queens on an 8×8 chessboard so that no two queens threaten each other i.e. no two queens share the same row, column, or diagonal.

**Solution Using Backtracking Approach:**

The idea is to place queens one by one in different columns, starting from the leftmost column. When we place a queen in a column, we check for clashes with already placed queens. In the current column, if we find a row for which there is no clash, we mark this row and column as part of the solution. If we do not find such a row due to clashes then we backtrack and return false.

**State Space tree for N-Queens (Solution):**





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**Implementation (Code):**

```
#include <bits/stdc++.h>
using namespace std;
// `N x N` chessboard
#define N 4
int ans = 0;
int isSafe(char mat[][N], int r, int c)
{
    for (int i = 0; i < r; i++)
    {
        if (mat[i][c] == 'Q')
        {
            return 0;
        }
    }

    for (int i = r, j = c; i >= 0 && j >= 0; i--, j--)
    {
        if (mat[i][j] == 'Q')
        {
            return 0;
        }
    }

    for (int i = r, j = c; i >= 0 && j < N; i--, j++)
    {
        if (mat[i][j] == 'Q')
        {
            return 0;
        }
    }

    return 1;
}

void printSolution(char mat[][N])
{

```



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```
for (int i = 0; i < N; i++)
{
    for (int j = 0; j < N; j++)
    {
        printf("%c ", mat[i][j]);
    }
    printf("\n");
}
printf("\n");
}

void nQueen(char mat[][N], int r)
{
    if (r == N)
    {
        printSolution(mat);
        ans++;
        return;
    }
    for (int i = 0; i < N; i++)
    {
        if (isSafe(mat, r, i))
        {
            mat[r][i] = 'Q';
            nQueen(mat, r + 1);
            mat[r][i] = '-';
        }
    }
}

int main()
{
    char mat[N][N];
    memset(mat, '-', sizeof mat);
    nQueen(mat, 0);
    cout << "No of Solutions are: " << ans << endl;

    return 0;
}
```



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**OUTPUT:**

```
> cd "/Users/pargatsinghdhanj
s/"queens
- Q - -
- - - Q
Q - - -
- - Q -

- - Q -
Q - - -
- - - Q
- Q - -

No of Solutions are: 2
```

**Algorithm:**

- 0) Make a board, make a space to collect all solution states.
- 1) Start in the topmost row.
- 2) Make a recursive function which takes state of board and the current row number as its parameter.
- 3) Fill a queen in a safe place and use this state of board to advance to next recursive call, add 1 to the current row. Revert the state of board after making the call.
  - a) Safe function checks the current column, left top diagonal and right top diagonal.
  - b) If no queen is present then fill else return false and stop exploring that state and track back to the next possible solution state
- 4) Keep calling the function till the current row is out of bound.
- 5) If current row reaches the number of rows in the board then the board is filled.
- 6) Store the state and return.

**Analysis of Backtracking solution:**

Time Complexity:  $O(N!)$

Auxiliary Space:  $O(N^2)$

**CONCLUSION:**

**Successfully implemented the given problem using backtracking algorithm.**