Dataset name

League of Legends competitive matches between 2015-2017. The matches include the NALCS, EULCS, LCK, LMS, and CBLoL leagues as well as the World Championship and Mid-Season Invitational tournaments.

Discripction

League of Legends (LOL) is a 5 vs 5 online moba game

We are going to predict which team is going to win Blue or Red team (b/rResult : b as blue team and r as red team) Based on diffrences of the 2 teams like golddiff

Dataset link

https://www.kaggle.com/datasets/chuckephron/leagueoflegends/data

Variables:

blueTeamTag , bResult , rResult , redTeamTag , gamelength , golddiff , goldblue , bKills , bTowers , bInhibs , bDragons , bBarons , bHeralds , goldred , rKills , rTowers , rInhibs , rDragons , rBarons , rHeralds Target variable name : b/r result

Data sample

