

Experiment	1
Aim	To install Flutter and its dependency. Create an app of your profile including
	educational qualification, hobby, Technical language known, social media handles
	etc.
Objective	1. To install flutter.
	2. To create a basic app for your own profile using the UI components of flutter.
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Technology used	Flutter
Task	Part1: Installation of Flutter and its Dependencies Part 2: Create an app for your profile using your creative design.
Code with proper label	main.dart
	<pre>import 'package:flutter/material.dart';</pre>
	<pre>void main() {</pre>
	<pre>runApp(const ProfileApp());</pre>
	}
	<pre>class ProfileApp extends StatelessWidget {</pre>
	<pre>const ProfileApp({super.key});</pre>
	@override
	Widget build(BuildContext context) {
	return MaterialApp(
	<pre>debugShowCheckedModeBanner: false, theme: ThemeData(</pre>
	fontFamily: 'Roboto',
	primarySwatch: Colors.blue,
), home: ProfileScreen(),
);
	}
	}
	class ProfileScreen extends StatelessWidget {
	@override



```
Widget build(BuildContext context) {
    return Scaffold(
      extendBodyBehindAppBar: true,
      appBar: AppBar(
        elevation: 0,
        title: Text(
          style: TextStyle(fontWeight: FontWeight.bold,
fontSize: 22),
        centerTitle: true,
        children: [
            decoration: BoxDecoration(
              gradient: LinearGradient(
                  Color(0xFF7028E4),
                begin: Alignment.topCenter,
            padding: EdgeInsets.all(16.0),
            child: Column(
CrossAxisAlignment.center,
              children: [
                SizedBox(height: 80),
                  padding: EdgeInsets.all(16),
                  decoration: BoxDecoration(
                    color: Colors.white,
                    borderRadius:
BorderRadius.circular(16),
                    boxShadow: [
                      BoxShadow (
```



```
color: Colors.black12,
                        spreadRadius: 2,
                        offset: Offset(0, 5),
                  child: Column(
                    children: [
                        backgroundImage:
AssetImage("assets/profile.jpg"),
                        style: TextStyle(
FontWeight.bold),
                      SizedBox(height: 8),
color: Colors.grey[700]),
                      SizedBox(height: 16),
                      ProfileDetailRow(
                          icon: Icons.phone, label: "+91
8928038098"),
                          icon: Icons.home, label:
"Mumbai, India"),
                SizedBox(height: 20),
                    height: 80,
```



```
child: SingleChildScrollView(
                      scrollDirection: Axis.horizontal,
                      child: Row(
                        children: [
                          buildTechIcon("mongodb.png"),
                          buildTechIcon("express.png"),
                          buildTechIcon("fastapi.png"),
                  title: "Experience",
                  child: Text(
                    "Backend Developer at AGenC.ai (June
2024 - August 2024)",
                    style: TextStyle(fontSize: 16),
                  title: "Projects",
                  child: Column(
                    children: [
                        title: "Live E-commerce App",
                        description:
solution using MERN stack as a freelance project.
Website: https://gujjuboyclothing.com.",
                        description:
                            "Planning trips with
different and affordable transport modes reducing the
trip cost.",
```



```
),
 Widget buildSectionCard({required String title,
required Widget child}) {
    return Container(
      padding: EdgeInsets.all(16),
      margin: EdgeInsets.symmetric(vertical: 10),
        color: Colors.white,
       borderRadius: BorderRadius.circular(16),
        boxShadow: [
            blurRadius: 10,
            spreadRadius: 2,
            offset: Offset(0, 5),
      child: Column(
        crossAxisAlignment: CrossAxisAlignment.start,
        children: [
              style: TextStyle(fontSize: 20, fontWeight:
FontWeight.bold)),
          SizedBox (height: 10),
          child,
    );
    return Padding(
      padding: EdgeInsets.symmetric(horizontal: 12),
```

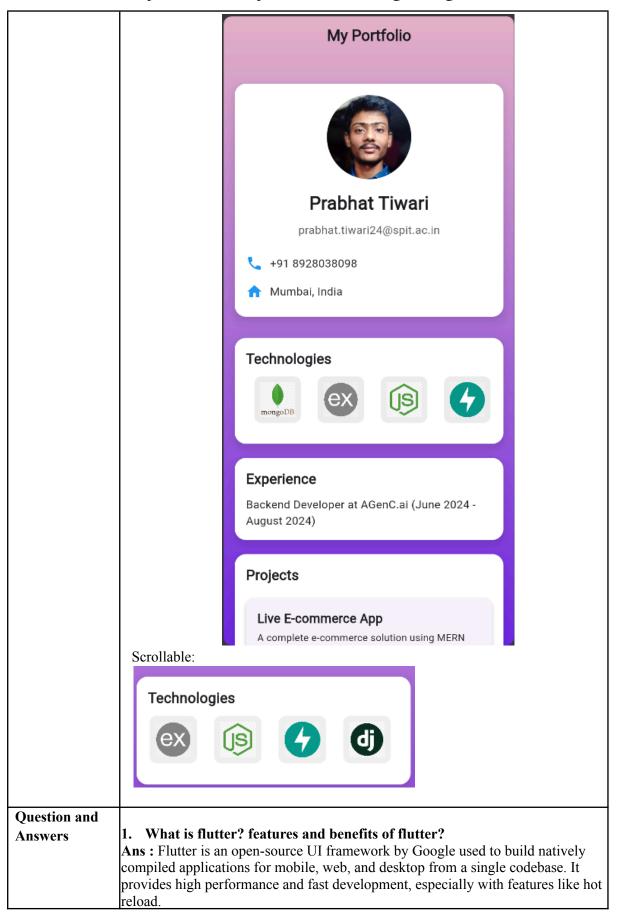


```
child: Column(
        children: [
            padding: EdgeInsets.all(8),
            child: Image.asset(assetPath, height: 50),
    );
class ProfileDetailRow extends StatelessWidget {
  final IconData icon;
 final String label;
 const ProfileDetailRow({required this.icon, required
this.label});
 Widget build(BuildContext context) {
    return Padding(
      padding: const EdgeInsets.symmetric(vertical: 8.0),
      child: Row(
       children: [
          SizedBox(width: 10),
            style: TextStyle(fontSize: 16),
      ),
```



```
final String title;
                final String description;
                const ProjectCard({required this.title, required
                @override
                  return Card(
                    elevation: 4,
                    margin: EdgeInsets.symmetric(vertical: 8),
                    child: Padding(
                      padding: const EdgeInsets.all(16.0),
                      child: Column(
                        children: [
              FontWeight.bold),
                          SizedBox(height: 4),
                          Text (description),
                    ),
Screenshots
```





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2. What is Dart? Why should we use Dart as the programming language?

Ans: Dart is the programming language used in Flutter. It is optimized for UI development, and compiles to native code, ensuring high performance. Dart is especially useful for creating responsive, asynchronous applications.

3. How is the basic program of Dart written?

Ans: A basic Dart program prints "Hello, World!" to the console:

```
void main() {
  print('Hello, World!');
}
```

4. What do you mean by widgets?

Ans: Widgets are the basic building blocks of a Flutter application. They are immutable and represent a part of the user interface. Each widget in Flutter is a description of a part of the UI, and they can be combined to create complex interfaces.

5. What do you mean by stateless widgets?

Ans: Stateless widgets are widgets that do not maintain any state. They are immutable, meaning that once they are built, they cannot change. Stateless widgets are used when the UI does not depend on any dynamic data or user interactions. An example of a stateless widget is a text label or an icon.

6. What are stateful widgets?

Ans: Stateful widgets are widgets that maintain state that can change during the lifetime of the widget. They can rebuild themselves when their state changes, allowing for dynamic and interactive user interfaces. A stateful widget consists of two classes: the widget itself and a state class that holds the mutable state. An example of a stateful widget is a checkbox or a form input field.

7. What is the structure of files in flutter?

Ans : A typical Flutter project structure includes the following files and directories:

lib/: Contains the main Dart code for the application.

main.dart: The entry point of the application.

android/: Contains Android-specific code and configurations.

ios/: Contains iOS-specific code and configurations.

test/: Contains unit and widget tests for the application.

pubspec.yaml: The configuration file for the Flutter project, where dependencies are listed.

build/: Contains the build output files (generated automatically).

8. Steps for installation of flutter. Give step by step installation. What dependent files are required?

Ans:

 a) Install required dependencies by running sudo apt update and sudo apt install git curl unzip xz-utils, then download and extract the Flutter SDK using curl and tar



b) Move the extracted Flutter directory to a desired location (e.g., /opt) and update your PATH by adding export PATH="\$PATH:/opt/flutter/bin" to your .bashrc, then run source ~/.bashrc.
 c) Run flutter doctor to check for any additional dependencies needed for your development environment. 9. Command to start flutter application? Ans: flutter create my_app
10. Command to run a flutter application? Ans: flutter run
11. Command to sync files with the emulator. ? Ans: flutter pub get
12. Command to check the issues in flutter application? Ans: flutter analyze
In this practical, we successfully installed Flutter and its dependencies, allowing us to create a personal profile app. This app showcases my educational qualifications, hobbies, technical skills, and social media handles. Through this project, I gained hands-on experience with Flutter's widget-based architecture and learned how to structure an application effectively. Overall, it was a valuable exercise in mobile app development.