

# PARIKSHIT SOLUNKE

2917 N Halsted Street, Chicago, IL 60657 | 312-292-6838 | [psolun2@uic.edu](mailto:psolun2@uic.edu) | [www.linkedin.com/in/parisolunke](https://www.linkedin.com/in/parisolunke) | [parisolunke.github.io](https://parisolunke.github.io)

## EDUCATION

University of Illinois at Chicago

**M.S. Computer Science**

Current GPA: 4.0

**2021**

Savitribai Phule Pune University

**Bachelor of Engineering (Computer Engineering)**

Grade: First-Class

**2018**

## EXPERIENCE

### Sadhana Village

Web Development Intern

Developed the website for Sadhana Village, a non-profit charity organization based in Pune, India.

Summer 2018

### Prajakta School for Specially-Abled Students

Volunteer

Worked as a volunteer for a school serving specially abled children in the remote village of Supe, MH, India.

2015-2017

## SKILLS

- Programming Languages and Tools: JavaScript, Python, C#, R, Java, HTML, SQL, CSS
- Web Frameworks: D3.js, React.js, Three.js, Bootstrap, jQuery, Node.js
- Others: Unity Game Engine, Android Studio

## RELEVANT COURSEWORK

- CS 422: User Interface Design and Programming
- CS 424: Visualization and Visual Analytics
- CS 426: Video Game Design
- CS 529: Visual Data Science

## CERTIFICATIONS

- Web Design for Everybody: Basics of Web Development and Coding Specialization (Coursera)
- Data Visualization with D3.js (LinkedIn Learning)
- React.js Essential Training (LinkedIn Learning)
- Node.js Essential Training (LinkedIn Learning)

## RELEVANT PROJECTS

- Disaster Assistance UI: A Web based UI solution meant to connect people in need of help to those who can help during natural disasters/emergencies. Made using HTML, CSS, JavaScript, Bootstrap and JSON.  
<https://psolun2.people.uic.edu/disasterassistanceUI/index.html>
- Selective Detective: A VR video game developed in Unity (C#) for the state of the art CAVE2™ system, a large-scale virtual-reality environment at UIC's Electronic Visualization Laboratory.  
<https://www.evl.uic.edu/cs426/finals/2020-Spring/Videos/SelectiveDetective.mp4>
- Employment Precarity Visualization: A visualization aiming to showcase the deteriorating quality of employment in the US in the recent past. Made with HTML, CSS, Bootstrap, JavaScript, D3.js, and Three.js  
<https://psolun2.people.uic.edu/pesviz/project.html>

## PUBLICATIONS

- P. Laturkar et al. "IoT Based Smart Security and Home Automation," 2018 Fourth International Conference on Computing Communication Control and Automation (ICCUBEA), Pune, India, 2018, pp. 1-4, doi: 10.1109/ICCUBEA.2018.8697610.