

# Accessing & Using HTML5 Audio Media Properties

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# Adjusting Audio Speed

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# Creating an Audio Menu

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# Changing the Audio Source

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# Creating a Script Menu

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# Highlighting Parts of Script While Audio Plays

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# Looping Animation While Audio Is Playing

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# Triggering an Event When Audio Finishes

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# Summary

## **What we have learned**

- Adjust audio speed
- Add audio menu
- Change audio source
- Create script menu
- Highlight parts of script
- Loop animation
- Auto play next audio