Customizing Audio Events with HowlerJS



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Connecting HowlerJS

Reasons for HowlerJS

Exploring Howler Methods (Play, Pause)

Exploring Various Howler Options

Exploring Howler Events (Onload, Onplay, Onend)

Controlling Multiple Audio Files at Once

Exploring Howler Effects

Chaining Audio Together

Triggering Events on Time Update

Play Portions of the Audio

Summary

What we learned

- HowlerJS overview
- Methods
- Options
- Events
- Multiple audio files
- Effects
- Chaining audio
- Time update
- Portions of audio