

Vector-Valued Image Regularization with PDEs: A Common Framework for Different Applications

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Theory

The paper proposes a way of vector-valued image regularization, based on variational methods and PDEs.

Regularizing an image can be seen as minimizing a measure of global image variation. This can be written as

$$\min_{\mathbf{I}: \Omega \rightarrow \mathbb{R}^n} E(\mathbf{I}) = \int_{\Omega} \phi(\mathcal{N}(\mathbf{I})) \, d\Omega,$$

Where $\mathcal{N}(\mathbf{I})$ is a norm related to local image variation related to eigenvalues of the structure tensor of the image and ϕ is an increasing function.

Theory Contd.

The previous equation can be converted to other forms shown here which is proved in the paper

Divergence Form:
(here n is number of channels and D is 2x2 diffusion tensor related to eigenvectors and values of the structure tensor)

$$\frac{\partial I_i}{\partial t} = \text{div} (\mathbf{D} \nabla I_i) \quad (i = 1..n)$$

$$\mathbf{D} = \frac{\partial \psi}{\partial \lambda_+} \theta_+ \theta_+^T + \frac{\partial \psi}{\partial \lambda_-} \theta_- \theta_-^T.$$

Oriented Laplacian Form:
(where H_i is Hessian matrix of channel i of image)

$$\frac{\partial I_i}{\partial t} = c_1 I_{i_{\xi\xi}} + c_2 I_{i_{\eta\eta}} = \text{trace} (\mathbf{T} \mathbf{H}_i) \quad (i = 1..n)$$

$$I_{i(t)} = I_{i(t=0)} * G^{(\mathbf{T},t)} \quad (i = 1..n).$$

$$G^{(\mathbf{T},t)}(\mathbf{x}) = \frac{1}{4\pi t} \exp\left(-\frac{\mathbf{x}^T \mathbf{T}^{-1} \mathbf{x}}{4t}\right) \quad \text{with} \quad \mathbf{x} = (x \ y)^T$$

Theory Contd.

The matrix T is chosen as :

$$\mathbf{T} = f_{-}\left(\sqrt{\lambda_{+}^{*} + \lambda_{-}^{*}}\right) \theta_{-}^{*} \theta_{-}^{*T} + f_{+}\left(\sqrt{\lambda_{+}^{*} + \lambda_{-}^{*}}\right) \theta_{+}^{*} \theta_{+}^{*T}$$

Where $f_{+}(s) = \frac{1}{1+s^2}$ and $f_{-}(s) = \frac{1}{\sqrt{1+s^2}}$. and $\theta_{+/-}$ is $\lambda_{+/-}$ are spectral

Elements of $G_{\sigma} = G * G_{\sigma}$, a gaussian smoothed version of the structure tensor G.

These equations can be performed locally by applying a spatially varying mask over the image which is equivalent to the trace. An illustration is shown below.

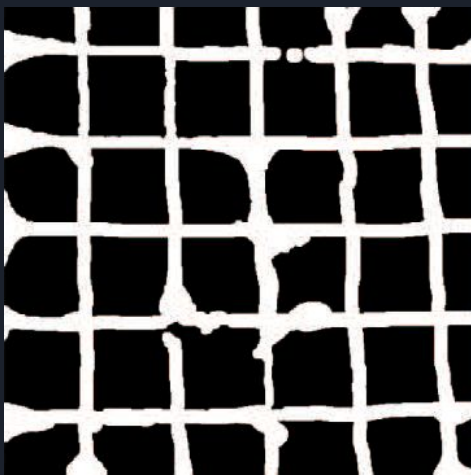
$$[\text{Trace}(\mathbf{TH})](x,y) = \left(\begin{array}{|c|c|c|} \hline i(x-1,y-1) & i(x,y-1) & i(x+1,y) \\ \hline i(x-1,y) & i(x,y) & i(x+1,y) \\ \hline i(x-1,y+1) & i(x,y+1) & i(x+1,y+1) \\ \hline \end{array} \right) * \left(\begin{array}{|c|c|c|} \hline G(-1,-1) & G(0,-1) & G(1,-1) \\ \hline G(-1,0) & G(0,0) & G(1,0) \\ \hline G(-1,1) & G(0,1) & G(1,1) \\ \hline \end{array} \right) (0,0)$$

Experiments and Results

1. Inpainting



Input Image



Input Mask

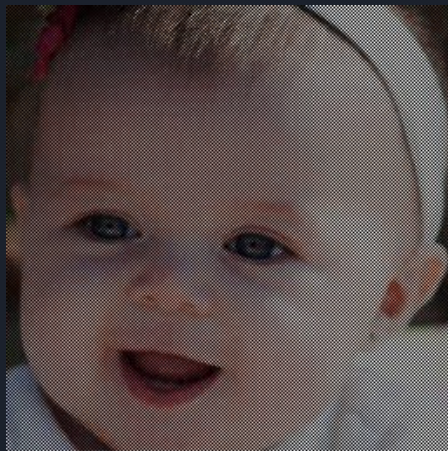


Output

2. Image Reconstruction



Input image



50% pixels removed



Output image

3. Flow Visualization

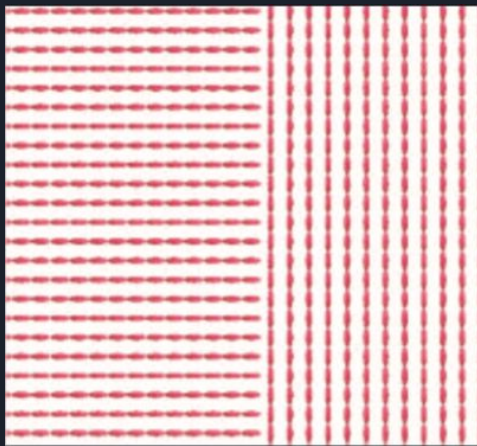
This is implemented through the equation :

$$\frac{\partial I_i}{\partial t} = \text{trace} \left(\left[\frac{1}{\|\mathcal{F}\|} \mathcal{F} \mathcal{F}^T \right] \mathbf{H}_i \right) \quad (i = 1..n)$$

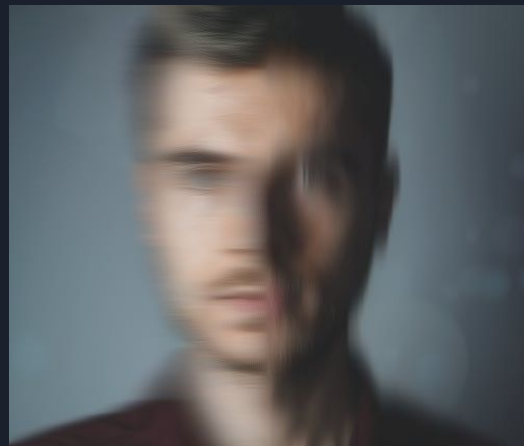
where the vector \mathcal{F} gives the direction of the flow



Input Image



Flow Vectors



Output Image

4.1 Denoising



Image with Gaussian
Noise



Gaussian Filtered Image



PDE Regularised Image

4.2 Denoising



Image with Salt and
Pepper Noise



Gaussian Filtered Image



PDE Regularised Image

5. Magnification



Original Image



2x Magnified Image



4x Magnified Image



Conclusion

We observe that the proposed new formulation for vector-valued image regularization based on PDEs can be used in various applications as shown and produces very good results.

References

https://tschumperle.users.greyc.fr/publications/tschumperle_pami05.pdf