



Parin Dechakorn (TonNam)

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I am a student of the Information Technology 's Multimedia . King Mongkut's Institute of Technology Ladkrabang. I can do Front End development with use UX/UI design principles for website development. and I have basic in using the Maya program to create 3D models, including use Unreal Engine 5 at a moderate level. I am a person who interacts well and is friendly with others. I am always determined and out in the effort to learn new things.

Hard Skills

Languages

- English (intermediate)
- Thai

Programming

- Python
- Html / css
- Javascript

Modeling And Game Dev

- Maya
- Unreal Engine

Other Skills

- Digital Drawing
- Premiere pro
- Photoshop
- Illustrator
- Photography

Soft Skills

- Leadership
- Teamwork
- Communication
- Creativity
- Time management

Work Experience

- Secretary **IT Student Association** 2022 & 2023
- Teacher Assistant **Multimedia Technology**

Activies

- Head Register at **TobelT66 , Sairahut II , Unite Camp 5**
- Secretary at **TobelT67**
- Head **ITLadkrabangOpenhouse2023**
- Volunteer at **IT ASA 10, IT ASA 11**
- TA at **IT CAMP 19 "Game Site"**

Academy Projects Experience

Landing Page and Geme Website "**Lunar Gateway**" create Lunar Gateway website by using HTML, CSS, JS
1st year project

Shopping Website "**Adibas Cafe**" Frontend Website Create by HTML
2nd year project

SDG Website "**Left Over**" Frontend Website Create by HTML
3rd year project

Demo Geme "**Alchemist Quest**" Create by Unreal Engine 4.27
3rd year project

Rig Animation Project "**Akali**" Create by Maya
3rd year project

Education

School of Information Technology (Multimedia and Game Development)
king mongkut's institute of technology ladkrabang

- GPAX : 2.78 / 4.00
- Relevant coursework : MULTIMEDIA PROGRAMMING , GAME DESIGN AND DEVELOPMENT , HUMAN INTERFACE DESIGN , 3D COMPUTER ANIMATION