# **Predicting Soccer Match Outcomes Using Machine Learning**

## 1. Introduction

This project aims to build a machine learning model to predict soccer match outcomes (win/draw/loss) based on team statistics.

### 2. Problem Statement

Predicting soccer match results is challenging due to many dynamic factors like player performance, team strategy, and random events.

## 3. Societal or Industrial Impact

The model can assist fans, analysts, and businesses (sports betting, marketing) to make smarter decisions.

## 4. Research Questions

- What team features (e.g., goals, player ratings) affect match results?
- Why is prediction important for sports analytics?
- How can ML models provide better forecasts compared to random guessing?

## 5. Contributions

- Design and train an ML model for match prediction.
- Analyze key factors that influence outcomes.
- Share findings and model publicly.

### 6. Dataset

Source: Kaggle - European Soccer Database (Secondary Data).

## 7. Methodology

- Data Cleaning and Preprocessing
- Feature Selection (team strength, goals scored, etc.)
- Model Training (Random Forest Classifier)
- Model Evaluation (Accuracy Score, Confusion Matrix)

### 8. Conclusion

This project will demonstrate how data science and machine learning can be applied to predict soccer match results, potentially improving decision-making in sports industries