Programming Paradigms



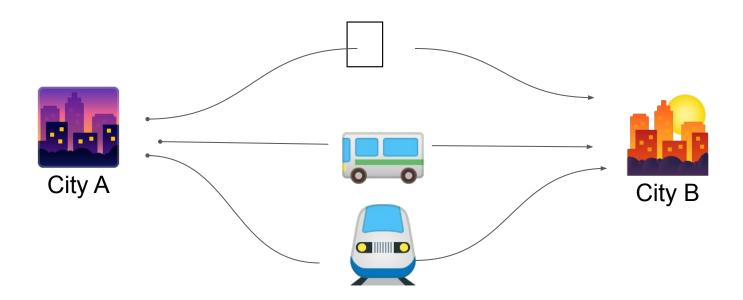
Selecting the Means of Transport





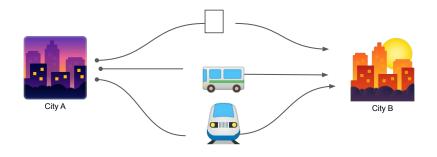


Selecting the Means of Transport





Selecting the Means of Transport



There is no RIGHT or WRONG here

Factors which might influence decision

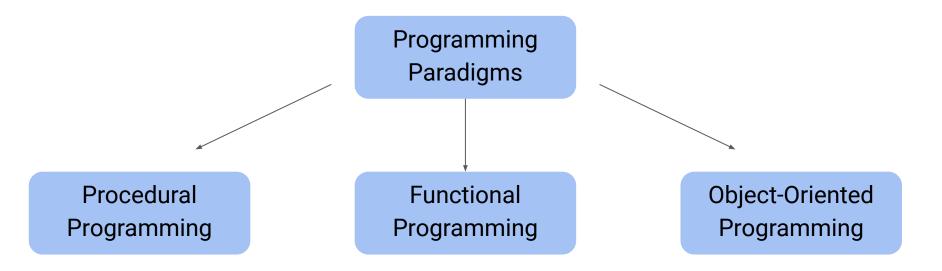
- Price of different transportations
- Frequency of trips
- Closeness of Airport/stations
- Time of departure/ arrival



What are Programming Paradigms?

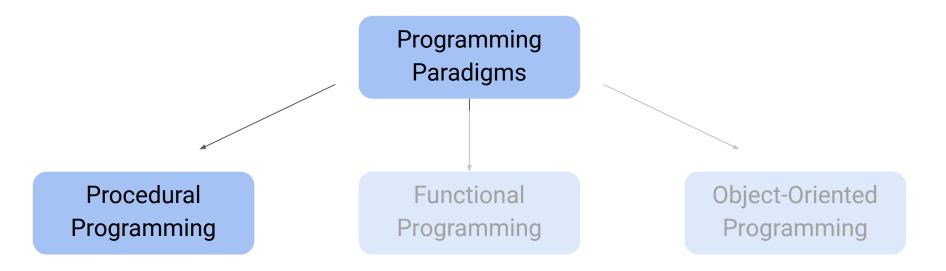


What are Programming Paradigms?





Procedural Programming

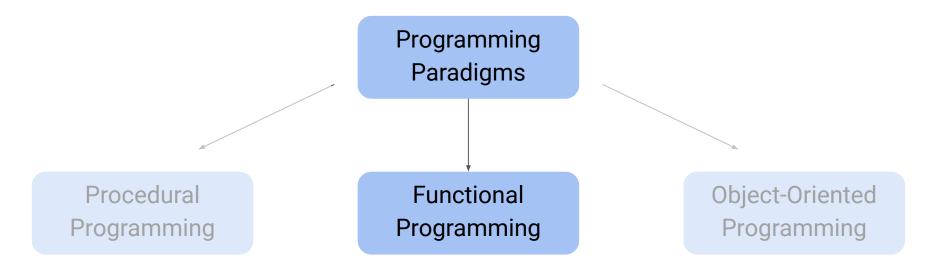




Procedural Programming

- Most basic form of coding based on the concept of 'procedural calls'
- Also called imperative programming paradigm
- Code is structured hierarchically into blocks (loops, conditions)
- Difficult to write and maintain large and complex codes







- Uses Functions as the fundamental building blocks
- Each function performs a singular task
- Efficient and easy to debug
- Statements in programming may not necessarily follow an order
- Follows a top down approach



$$ext{Area} = \sqrt{s(s-a)(s-b)(s-c)}$$



$${\rm Area}\,=\sqrt{s(s-a)(s-b)(s-c)}$$

Subtract Function

Multiplication Function



Area =
$$\sqrt{s(s-a)(s-b)(s-c)}$$

s = $\frac{a+b+c}{2}$

Subtract Function

Multiplication Function

Addition Function

Division Function



$$Area = \sqrt{s(s-a)(s-b)(s-c)}$$

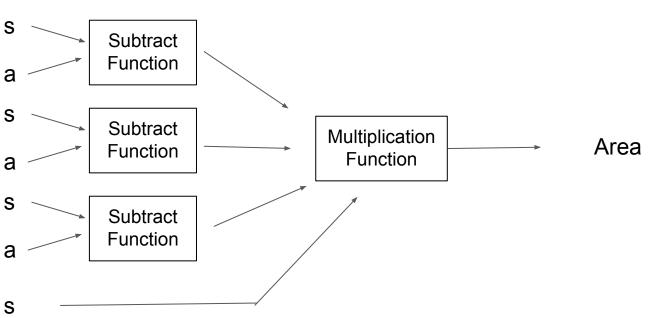
$$s = \underline{a+b+c}$$

$$2$$

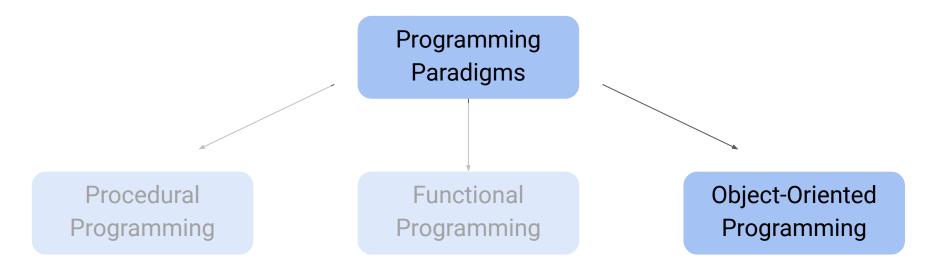
$$b \longrightarrow Addition$$
Function
$$c \longrightarrow S$$
Division
Function
$$c \longrightarrow S$$



$${\rm Area}\,=\sqrt{s(s-a)(s-b)(s-c)}$$









- Groups all the data and code within a single structure (Class)
- All data is stored as Classes and objects
- Modular and Organised code
- Easier to reuse code and reduces redundant code blocks
- Follows bottom up approach

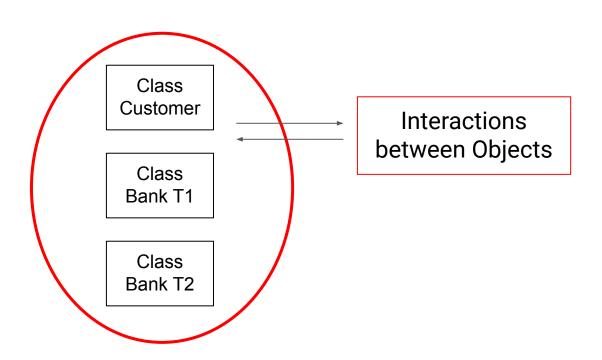


Class Customer

Class Bank T1

Class Bank T2







What's Next?

Introduction to Functional and Object Oriented Programming

Deep Dive into Functional Programming

Deep Dive into Object Oriented Programming



Thank You



Functional

Emphasises on use of functions

Object Oriented

Based on concept of objects



Functional

- Emphasises on use of functions
- Statements can be executed in any order

- Based on concept of objects
- Statements executed in particular order



Functional

- Emphasises on use of functions
- Statements can be executed in any order
- Can handle moderately complex program

- Based on concept of objects
- Statements executed in particular order
- Can handle very complex program



Functional

- Emphasises on use of functions
- Statements can be executed in any order
- Can handle moderately complex program
- Less code flexibility

- Based on concept of objects
- Statements executed in particular order
- Can handle very complex programs
- More flexible code



Functional

- Emphasises on use of functions
- Statements can be executed in any order
- Can handle moderately complex program
- Less code flexibility
- Lower code reusability

- Based on concept of objects
- Statements executed in particular order
- Can handle very complex programs
- More flexible code
- High code reusability



Procedural Programming

Example: Adding all values in the list 'salary'.



Procedural Programming

Example: Adding all values in the list 'salary'.

```
[ ] salary = [50000, 30000, 35000, 20000]
[ ] salary_sum = 0
    for x in salary:
        salary_sum += x
    print(salary_sum)

135000
```



Example: Adding all values in the list 'salary'.



Example: Adding all values in the list 'salary'.

```
[4] import functools
salary = [50000, 30000, 35000, 20000]
salary_sum = functools.reduce(lambda x, y: x + y, salary)
print(salary_sum)
```



Example: Adding all values in the list 'salary'.



Example: Adding all values in the list 'salary'.

Salary = [50000, 30000, 35000, 20000]

```
[1] class ListOperations:
    def __init__(self, salary_list):
        self.salary_list = salary_list

    def add_values(self):
        return sum(self.salary_list)

[2] salary = [50000, 30000, 35000, 20000]

sum_values = ListOperations(salary)
    sum_values.add_values()
```

135000

