

Why do we need to know
Object Oriented Programming?

Object Oriented Programming

Object Oriented Programming

Groups all the data and code within a single structure (*Class*)

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Encapsulation

Polymorphism

Abstraction

Inheritance

Encapsulation in OOP

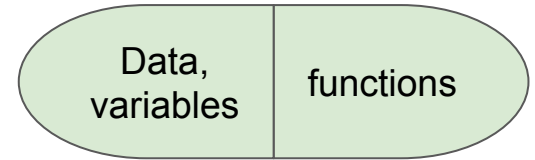
Encapsulation

Bundling of data with the functions that operate on that data into a single unit.

Encapsulation in OOP

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Encapsulation in OOP

Encapsulation

Bundling of data with the functions that operate on that data into a single unit.

Benefits:

- Keeps the data and the code safe from external interference
- Prevents accidental modification of data
- Better for unit testing

Abstraction in OOP

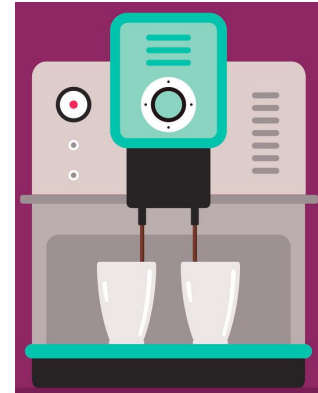
Abstraction

Hiding unwanted details while showing most essential information.

Abstraction in OOP

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Abstraction in OOP

Abstraction

Hiding unwanted details while showing most essential information.

Benefits:

- Ease of use for the end user
- Reduce complexity of design
- Increases Security and confidentiality

Inheritance in OOP

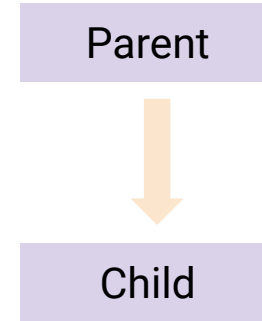
Inheritance

New class can inherit methods and attributes from existing classes.

Inheritance in OOP

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Inheritance in OOP

Inheritance

New class can inherit methods and attributes from existing classes.

Benefits:

- Code Reusability and Readability
- Avoid code repetition
- Program structure is short and concise

Polymorphism in OOP

Polymorphism

Refers to defining multiple functionalities under the same name.

Polymorphism in OOP

Polymorphism

Refers to defining multiple functionalities under the same name.

```
class triangle_operations()  
    def area_calc()
```

```
class circle_operations()  
    def area_calc()
```

Polymorphism in OOP

Polymorphism

Refers to defining multiple functionalities under the same name.

Benefits:

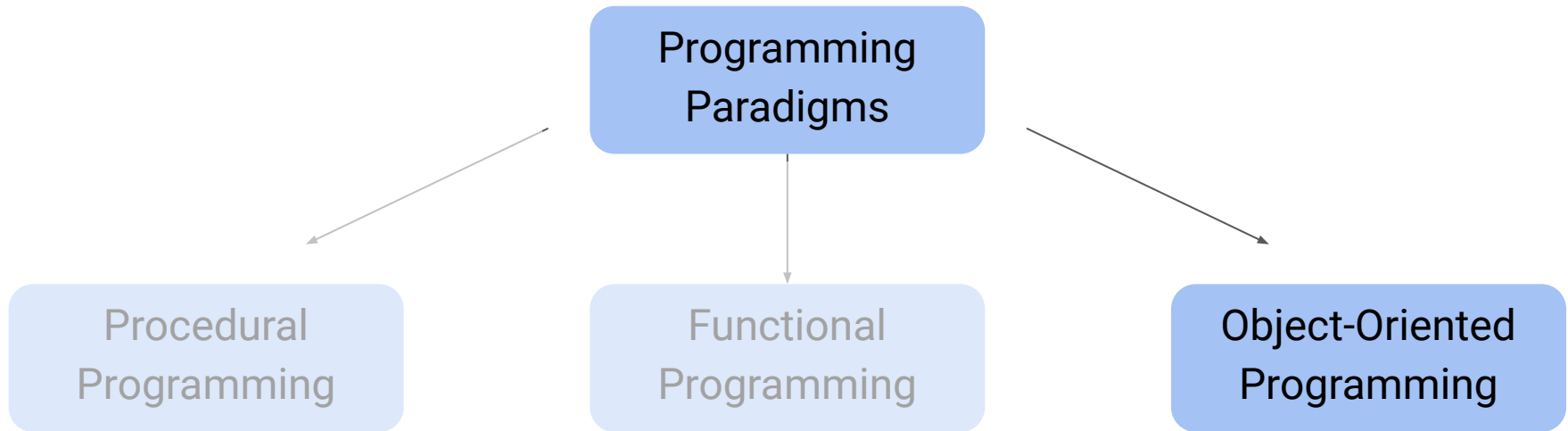
- Increases Code Reusability
- Single variable can be used to store multiple data types

Thank You

Introduction to Object Oriented Programming

Recap: Programming Paradigms

A programming paradigm is a style or way of programming



Object Oriented Programming

- Groups all the data and code within a single structure (*Class*)
- All data is stored as *Classes* and *objects*
- Modular and Organised code
- Easier to reuse code and reduces redundant code blocks
- Follows a Bottom-Up approach

Object Oriented Programming

Example:



Object Oriented Programming

Example:



All cars would have different

- Vehicle Number
- Fuel Type
- Fuel Capacity
- Torque

Object Oriented Programming

Example:



Objects or
Instances

All cars would have different

- Vehicle Number
- Fuel Type
- Fuel Capacity
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Instance Variables

Object Oriented Programming

Example:



Objects or
Instances

All cars would have different

- Vehicle Number
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✓ Cost of the car

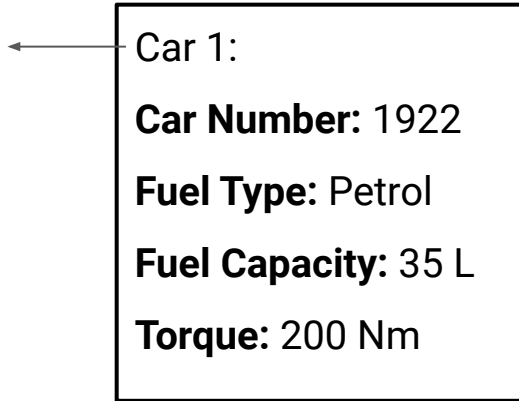
✓ Power (kW)

Methods
(or functions)

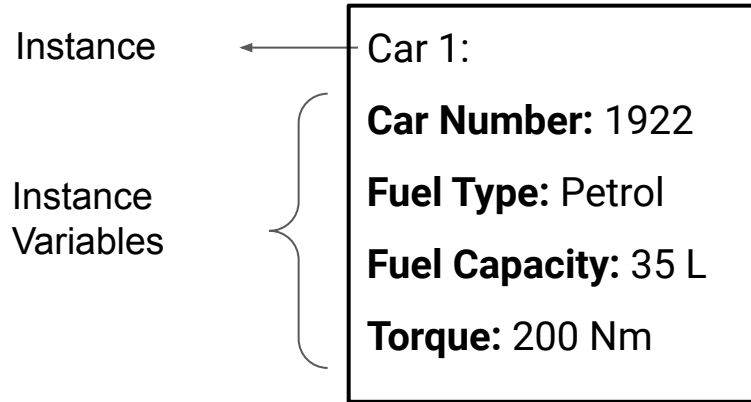
Instance Variables

Object Oriented Programming: Instance

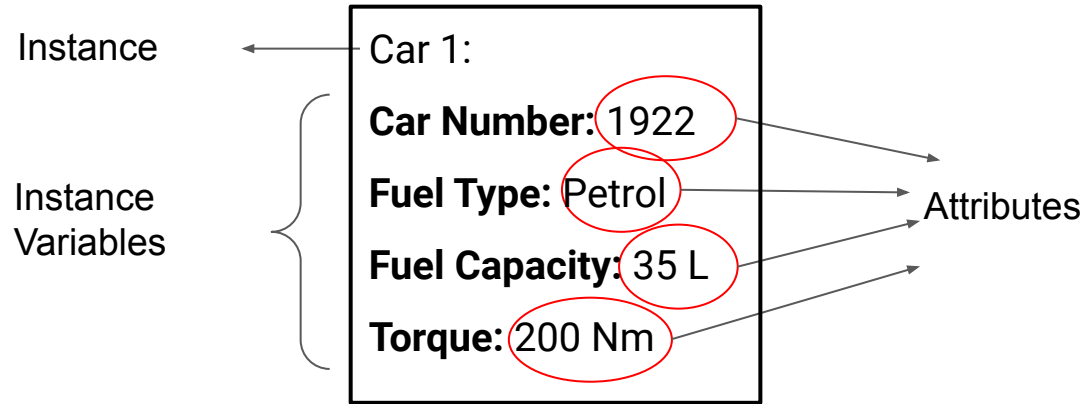
Object/
Instance



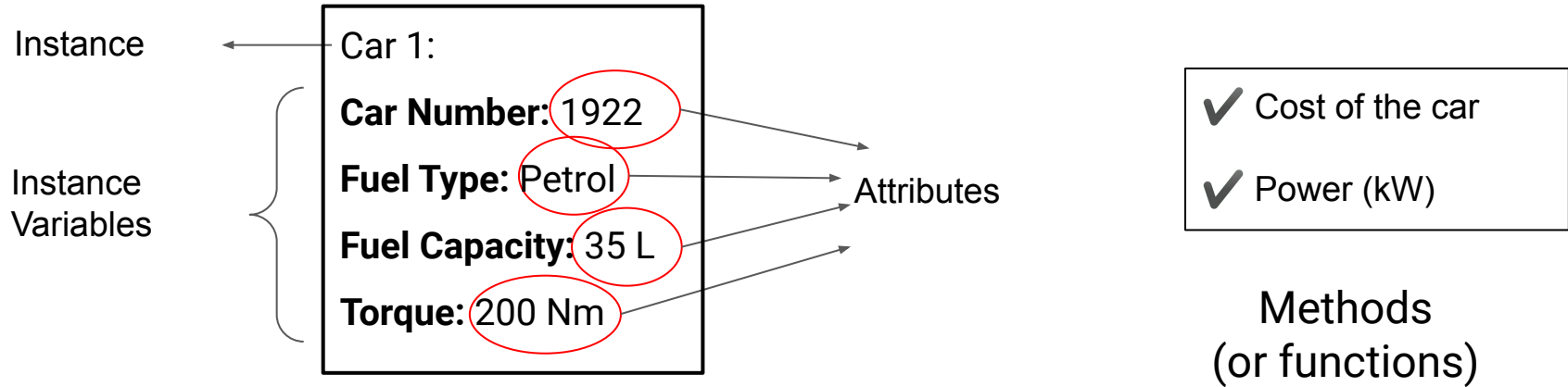
Object Oriented Programming: Instance Variables



Object Oriented Programming: Attributes



Object Oriented Programming: Methods

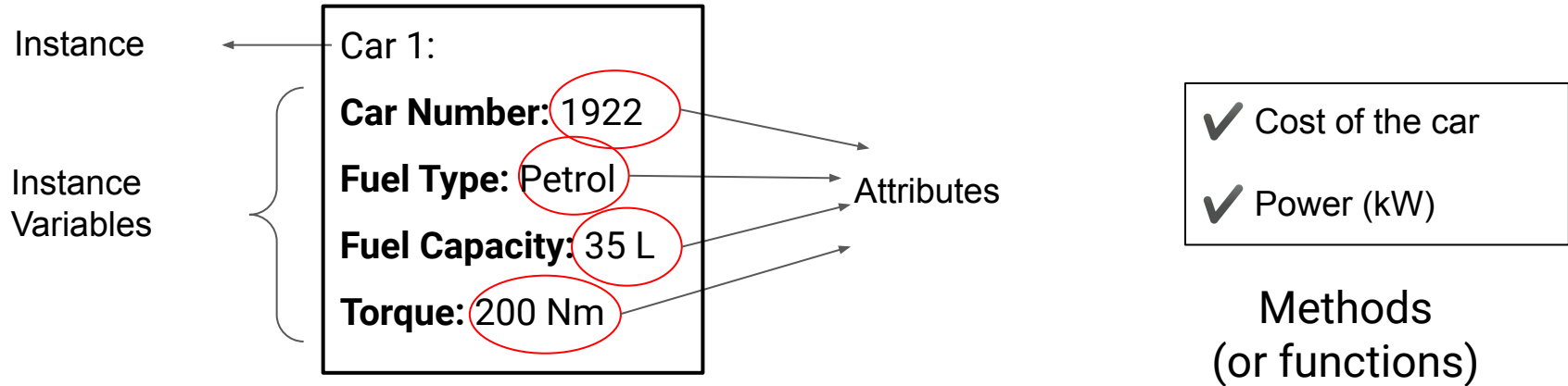


Note: Methods are functions defined within a class!

Thank You

Defining Classes in Python

Quick Recap



Defining Classes in Python

Storing the following information for cars

- Vehicle Number
- Type of fuel
- Engine Capacity
- Torque

Defining Classes in Python

class **Cars**:



Class Name

Defining Classes in Python

```
class Cars:  
    def __init__
```



Initializing
Attributes

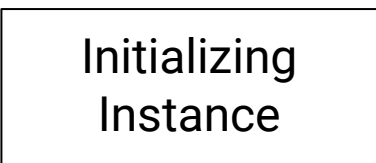
Defining Classes in Python

```
class Cars:  
    def __init__(self, number, fuel_type, capacity, torque):
```



Initializing instance variables

A red bracket connects the parameters `number, fuel_type, capacity, torque` in the `__init__` method signature to this box. A red arrow points from this box to the `self` parameter in the same signature.



Initializing
Instance

A red arrow points from this box to the `self` parameter in the `__init__` method signature.

Defining Classes in Python

```
class Cars:  
    def __init__(self, number, fuel_type, capacity, torque):
```

Car 1:

Car Number: 1922

Fuel Type: Petrol

Fuel Capacity: 35 L

Torque: 200 Nm

Defining Classes in Python

```
class Cars:  
    def __init__(self, number, fuel_type, capacity, torque):
```

Car 1:

Car Number: 1922

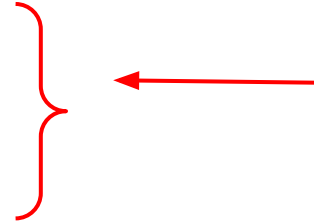
Fuel Type: Petrol

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Defining Classes in Python

```
class Cars:  
    def __init__(self, number, fuel_type, capacity, torque):  
        self.number = number  
        self.fuel_type = fuel_type  
        self.capacity = capacity  
        self.torque = torque
```

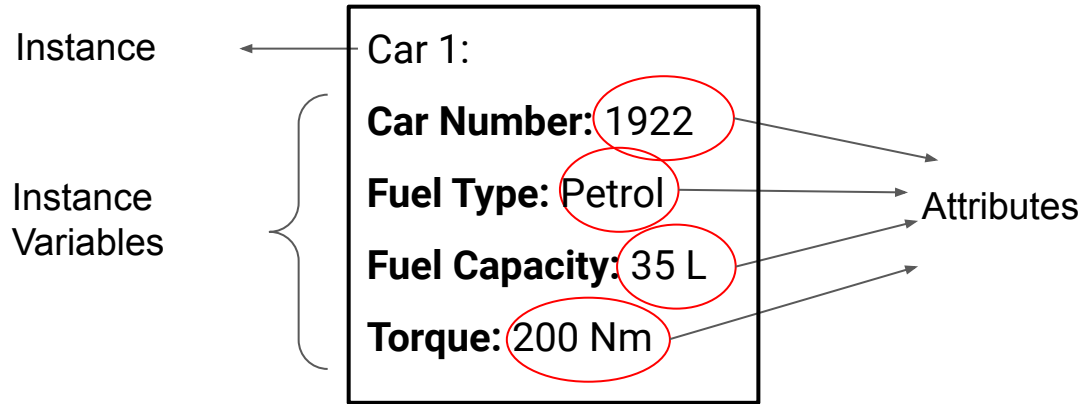


Defining Instance
Variables

Thank You

Attributes and its Types

Quick Recap



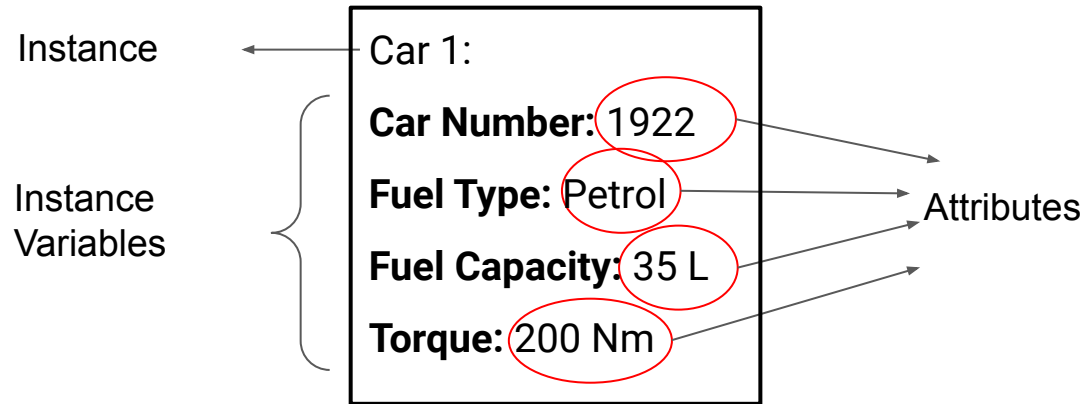
✓ Cost of the car

✓ Power (kW)

Methods
(or functions)

Object Oriented Programming: Attributes

- Attributes are the data stored inside the class or instance



Types of Attributes

- Attributes are the data stored inside the class or instance
- In Object Oriented Programming, we have
 - Class Attributes
 - Instance Attributes

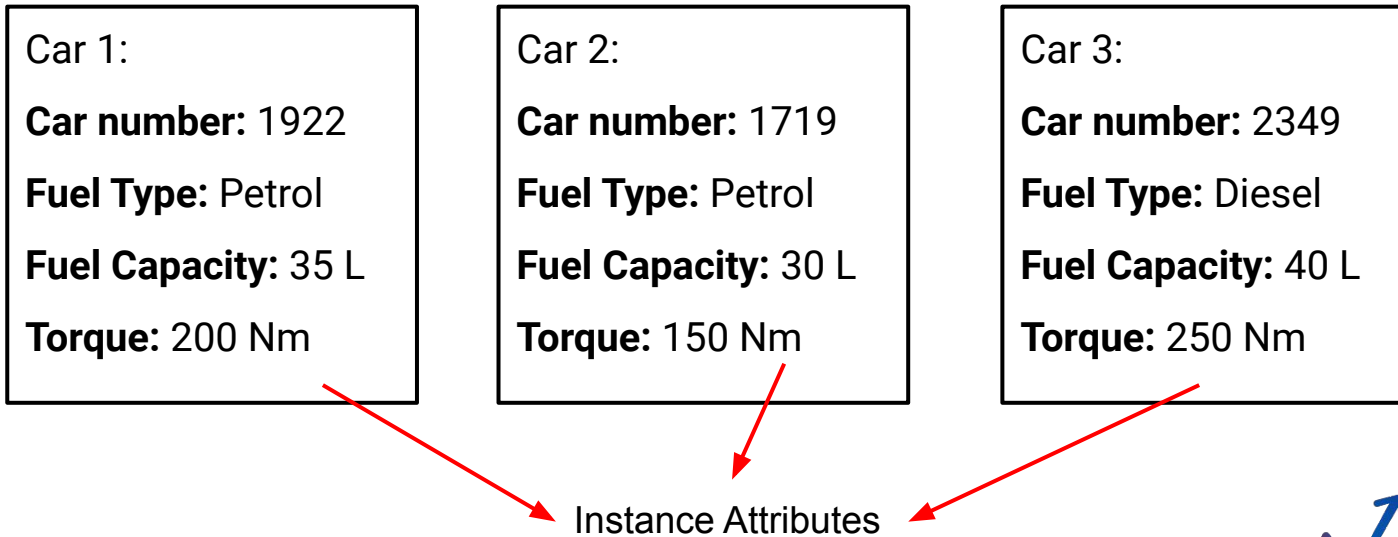
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 - **Class Attributes:** Shared between all objects of this class
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Types of Attributes

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- In Object Oriented Programming, we have
 - **Class Attributes:** Shared between all objects of this class
 - **Instance Attributes:** Belongs to one and only one object

Types of Attributes



Types of Attributes

Num_wheels = 4
Year_manufacture = 2020

Class Attributes

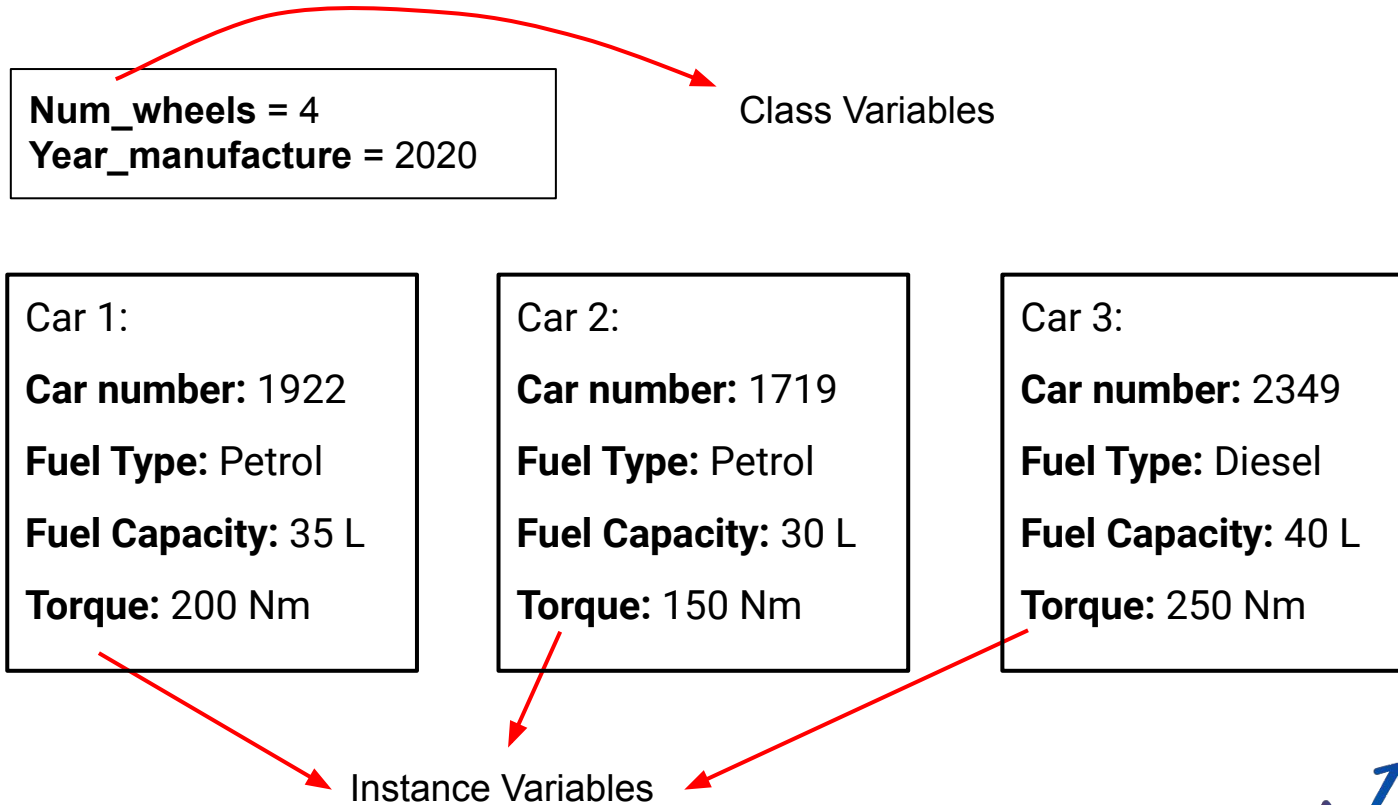
Car 1:
Car number: 1922
Fuel Type: Petrol
Fuel Capacity: 35 L
Torque: 200 Nm

Car 2:
Car number: 1719
Fuel Type: Petrol
Fuel Capacity: 30 L
Torque: 150 Nm

Car 3:
Car number: 2349
Fuel Type: Diesel
Fuel Capacity: 40 L
Torque: 250 Nm

Instance Attributes

Instance Variables and Class Variables

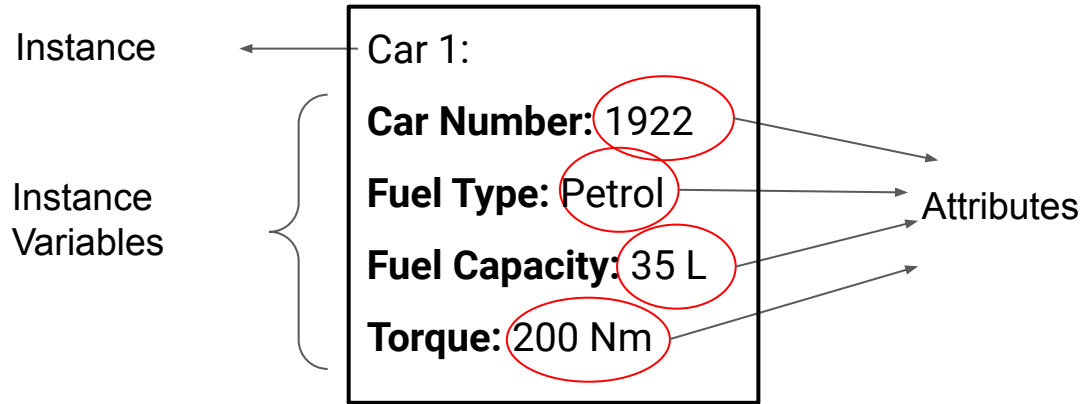


Notebook

Thank You

Methods and its Types

Quick Recap



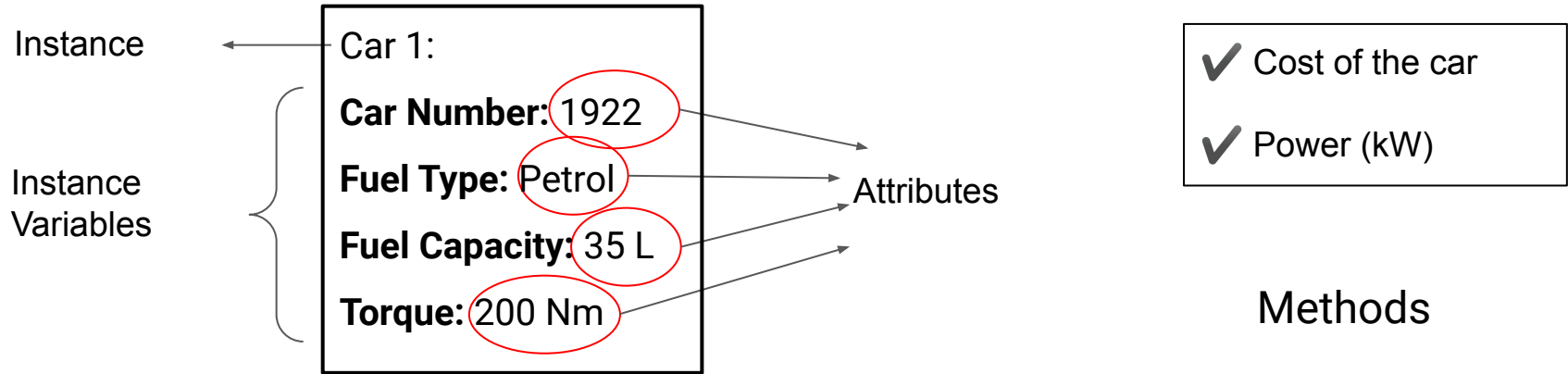
✓ Cost of the car

✓ Power (kW)

Methods
(or functions)

Object Oriented Programming: Methods

- Methods are functions associated with classes



Object Oriented Programming: Methods

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$$\text{Power (KW)} = \frac{\text{Torque}_{\text{Nm}} * \text{Speed}_{\text{RPM}}}{9550}$$

```
# defining a method to calculate power
def power_calc(self):
    return (self.torque *self.speed_rpm)/9550
```

✓ Cost of the car

✓ Power (kW)

Methods

Notebook

Types of Methods

- Methods are functions associated with classes
- Methods can also be of four types:
 - Instance Method
 - Class Method
 - Static Method
 - Special Methods

Types of Methods

- Methods are functions associated with classes
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 - **Instance Method:** Take instance as an input

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# defining a method
def power_calc(self):
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Notebook

Thank You

Special Method

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Special Methods

- Special Methods are set of predefined methods
- Surrounded by a double underscores (Example: `__init__`)

Special Methods

Performing Addition

5 + 3



Operator +

Length of string

len('data science')



Function len

Special Methods

Performing Addition

5 + 3



int.__add__(5,3)

Length of string

len('data science')



str.__len__('data science')

Special Methods

Performing Addition on Integers

5 + 3



8

`int.__add__(5,3)`

Performing Addition on Strings

'a' + 'b'



ab

`str.__add__('a', 'b')`

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- Special Methods are used for 'Operator Overloading'

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What is '**Operator Overloading**'?

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- Surrounded by a double underscores (Example: `__init__`)
- Special Methods are used for 'Operator Overloading'

What is '**Operator Overloading**'?

- Providing Existing operators with user defined meanings

Working Example: Operator Overloading



Cost: 5L



Cost: 5.5L



Cost: 8.5L



Notebook

Commonly used Special Methods

- **Mathematical Operators:** `__add__` , `__sub__` , `__mul__`

Commonly used Special Methods

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- **Emulating container types:** `__len__` , `__getitem__` , `__iter__`

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- **Basic customisation:** `__init__` , `__str__` , `__repr__`

Commonly used Special Methods

- **Mathematical Operators:** `__add__` , `__sub__` , `__mul__`
- **Emulating callable objects:** `__call__`
- **Emulating container types:** `__len__` , `__getitem__` , `__iter__`
- **Basic customisation:** `__str__` , `__repr__`
- **Customising attribute access:** `__getattr__`

Special Methods: Operator Overloading

Performing Addition

5 + 3



int.__add__(5,3)

Length of string

len('data science')



str.__len__('data science')

```
# special method to add costs
def __add__(first, second):
    total_cost = first.cost + second.cost
    return print('Total cost will be', total_cost, 'Rs')
```


Special Methods

Performing Addition on Integers

5 + 3



8

Performing Addition on Strings

'a' + 'b'



ab

Special Methods

Performing Addition on Integers

5 + 3



8

```
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```

Performing Addition on Strings

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ab

```
str.__add__('a', 'b')
```