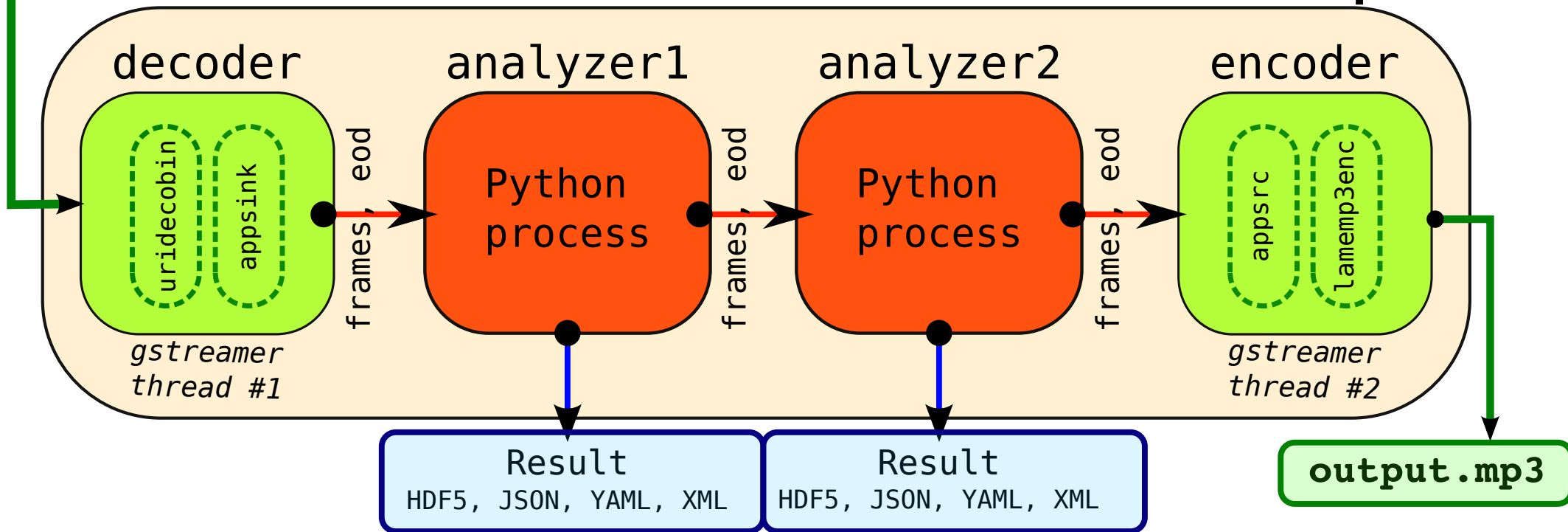


source.wav

## TimeSide ProcessPipe



```
pipe = (decoder | analyzer1 | analyzer2 | encoder)
```