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Motivations

If you assigned a negative value for <u>radius</u> in Listing 2.2, ComputeAreaWithConsoleInput.java, the program would print an invalid result. If the radius is negative, you don't want the program to compute the area. How can you deal with this situation?



The boolean Type and Operators

Often in a program you need to compare two values, such as whether i is greater than j. Java provides six comparison operators (also known as relational operators) that can be used to compare two values. The result of the comparison is a Boolean value: true or false.

boolean b = (1 > 2);



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Relational Operators

Java Operator	Mathematics Symbol	Name	Example (radius is 5)	Result
<	<	less than	radius < 0	false
<=	≤	less than or equal to	radius <= 0	false
>	>	greater than	radius > 0	true
>=	>	greater than or equal to	radius >= 0	true
==	=	equal to	radius == 0	false
!=	≠	not equal to	radius != 0	true



Problem: A Simple Math Learning Tool

This example creates a program to let a first grader practice additions. The program randomly generates two single-digit integers number1 and number2 and displays a question such as "What is 7 + 9?" to the student. After the student types the answer, the program displays a message to indicate whether the answer is true or false.

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A Simple Math Learning Tool

Listing 3.1 AdditionQuiz.java

One-way if Statements

```
if (radius \geq = 0) {
                                                    area = radius * radius * PI;
                                                    System.out.println("The area"
if (boolean-expression) {
 statement(s);
                                                     + " for the circle of radius "
                                                     + radius + " is " + area);
                                                         (radius >= 0)
            boolean-
                           false
            expression
            true
                                       area = radius * radius * PI;
                                       System.out.println("The area for the circle of" +
    " radius " + radius + " is " + area);
           Statement(s)
                                                                                        7
```

Note

if (i > 0) {

if i > 0 {

```
System.out.println("i is positive");

(a) Wrong

(b) Correct

if (i > 0) {
System.out.println("i is positive");

System.out.println("i is positive");

Equivalent

Equivalent

(b)

(c)

(b)
```



Simple if Demo

Write a program that prompts the user to enter an integer. If the number is a multiple of 5, print HiFive. If the number is divisible by 2, print HiEven.



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Simple if Demo

```
Listing 3.2 SimpleIfDemo.java
import java.util.Scanner;

public class SimpleIfDemo {
   public static void main(String[] args) {
      Scanner input = new Scanner(System.in);
      System.out.print("Enter an integer: ");
      int number = input.nextInt();

   if (number % 5 == 0)
      System.out.println("HiFive");

   if (number % 2 == 0)
      System.out.println("HiEven");
}
```

}



The Two-way if Statement

```
if (boolean-expression) {
    statement(s)-for-the-true-case;
}
else {
    statement(s)-for-the-false-case;
}

Statement(s) for the true case

Statement(s) for the true case

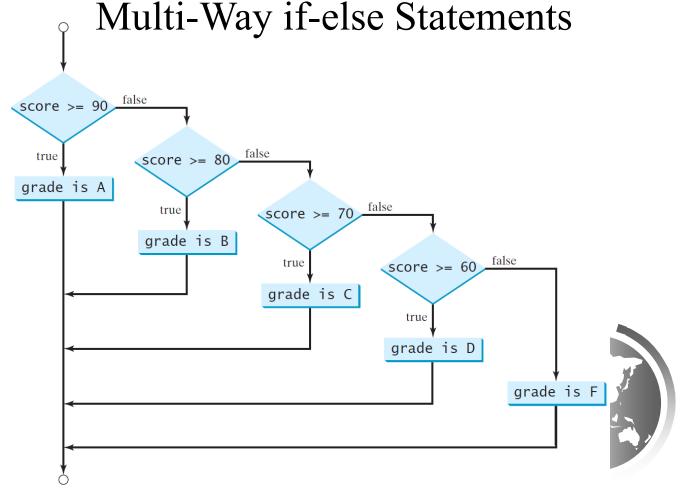
Statement(s) for the false case
```

if-else Example

Multiple Alternative if Statements

```
if (score >= 90.0)
if (score >= 90.0)
                                                    System.out.print("A");
  System.out.print("A");
else
                                                 else if (score >= 80.0)
                                                    System.out.print("B");
  if (score >= 80.0)
                                       Equivalent
                                                 else if (score >= 70.0)
    System.out.print("B");
                                                   System.out.print("C");
                                                  else if (score >= 60.0)
    if (score >= 70.0)
                                                    System.out.print("D");
      System.out.print("C");
                                                    System.out.print("F");
      if (score >= 60.0)
        System.out.print("D");
                                      This is better
        System.out.print("F");
                 (a)
                                                              (b)
```

4' XX 'C 1 C4 4



Trace if-else statement

Suppose score is 70.0

The condition is false

if (score $\geq = 90.0$)

System.out.print("A");

else if (score \geq = 80.0)

System.out.print("B");

else if (score ≥ 70.0)

System.out.print("C");

else if (score $\geq = 60.0$)

System.out.print("D");

else

System.out.print("F");



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animation

Trace if-else statement

Suppose score is 70.0

suppose score is 70.0

if (score \geq 90.0)

System.out.print("A")

else if (score \geq = 80.0)

System.out.print("B");

else if (score ≥ 70.0)

System.out.print("C");

else if (score ≥ 60.0)

System.out.print("D");

else

System.out.print("F");

The condition is false



Trace if-else statement

Suppose score is 70.0

if (score \geq 90.0)

System.out.print("A");

else if (score \geq 80.0)

System.out.print("B"//

else if (score $\geq = 70.0$)

System.out.print("C");

else if (score $\geq = 60.0$)

System.out.print("D");

else

System.out.print("F");

The condition is true



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animation

Trace if-else statement

Suppose score is 70.0

if (score \geq 90.0)

System.out.print("A");

else if (score \geq 80.0)

System.out.print("B");

else if (score ≥ 70.0)

System.out.print("C");

else if (score $\geq = 60.0$)

System.out.print("D");

else

System.out.print("F");

grade is C



Trace if-else statement

```
Suppose score is 70.0

if (score >= 90.0)

System.out.print("A");
else if (score >= 80.0)

System.out.print("B");
else if (score >= 70.0)

System.out.print("C");
else if (score >= 60.0)

System.out.print("D")
else

System.out.print("F");
```

Note

The <u>else</u> clause matches the most recent <u>if</u> clause in the same block.

```
int i = 1, j = 2, k = 3;
                                                      int i = 1, j = 2, k = 3;
                                       Equivalent
                                                      if (i > j)
if (i > j)
  if (i > k)
                                                        if (i > k)
    System.out.println("A");
                                                           System.out.println("A");
                                      This is better
else
    System.out.println("B");
                                      with correct
                                                          System.out.println("B");
                                      indentation
               (a)
                                                                      (b)
```

Note, cont.

Nothing is printed from the preceding statement. To force the <u>else</u> clause to match the first <u>if</u> clause, you must add a pair of braces:

```
int i = 1;
int j = 2;
int k = 3;
if (i > j) {
   if (i > k)
      System.out.println("A");
}
else
   System.out.println("B");
This statement prints B.
```



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Common Errors

Adding a semicolon at the end of an <u>if</u> clause is a common mistake.

This mistake is hard to find, because it is not a compilation error or a runtime error, it is a logic error.

This error often occurs when you use the next-line block style.

TIP

```
if (number % 2 == 0)
  even = true;
else
  even = false;
Equivalent
boolean even
= number % 2 == 0;
(b)
```



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CAUTION



Problem: An Improved Math Learning Tool

This example creates a program to teach a first grade child how to learn subtractions. The program randomly generates two single-digit integers <u>number1</u> and <u>number2</u> with <u>number1 >= number2</u> and displays a question such as "What is 9 - 2?" to the student. After the student types the answer, the program displays whether the answer is correct.

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An Improved Math Learning Tool

Listing 3.3 SubtractionQuiz.java

```
import java.util.Scanner;

public class SubtractionQuiz {
   public static void main(String[] args) {
      // 1. Generate two random single-digit integers
      int number1 = (int) (Math.random() * 10);
      int number2 = (int) (Math.random() * 10);

      // 2. If number1 < number2, swap number1 with number2
      if (number1 < number2) {
        int temp = number1;
        number1 = number2;
        number2 = temp;
      }
      26</pre>
```

SubtractionQuiz.java

```
// 3. Prompt the student to answer "what is number1 - number2?"
System.out.print
    ("What is " + number1 + " - " + number2 + "? ");
Scanner input = new Scanner(System.in);
int answer = input.nextInt();

// 4. Grade the answer and display the result
if (number1 - number2 == answer)
    System.out.println("You are correct!");
else {
    System.out.println("Your answer is wrong.");
    System.out.println(number1 + " - " + number2 +
        " should be " + (number1 - number2));
}
}
```

Logical Operators

Operator	Name	Description
!	not	logical negation
&&	and	logical conjunction
	or	logical disjunction
^	exclusive or	logical exclusion

Truth Table for Operator!

p	! p	Example (assume age = 24, weight = 140)
true	false	!(age > 18) is false, because (age > 18) is true.
false	true	!(weight == 150) is true, because (weight == 150) is false.

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Truth Table for Operator &&

$\mathbf{p_1}$	p_2	p ₁ && p ₂	Example (assume age = 24, weight = 140)
false	false	false	(age <= 18) && (weight < 140) is false, because both conditions are both false.
false	true	false	
true	false	false	(age > 18) && (weight > 140) is false, because (weight > 140) is false.
true	true	true	(age $>$ 18) && (weight $>=$ 140) is true, because both (age $>$ 18) and (weight $>=$ 140) are true.

Truth Table for Operator ||

\mathbf{p}_1	p_2	$p_1 \parallel p_2$	Example (assume age = 24, weight = 140)
false	false	false	
false	true	true	(age $>$ 34) (weight $<=$ 140) is true, because (age $>$ 34) is false, but (weight $<=$ 140) is true.
true	false	true	(age $>$ 14) (weight $>=$ 150) is false, because (age $>$ 14) is true.
true	true	true	

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Problem: Determining Leap Year?

This program first prompts the user to enter a year as an <u>int</u> value and checks if it is a leap year.

A year is a leap year if it is divisible by 4 but not by 100, or it is divisible by 400.

Determining Leap Year?

Listing 3.7 LeapYear.java

```
public class LeapYear {
  public static void main(String[] args) {
    // Create a Scanner
    Scanner input = new Scanner(System.in);
    System.out.print("Enter a year: ");
    int year = input.nextInt();

    // Check if the year is a leap year
    boolean isLeapYear =
        (year % 4 == 0 && year % 100 != 0) || (year % 400 == 0)

    // Display the result in a message dialog box
    System.out.println(year + " is a leap year? " + isLeapYear);
}
```

Problem: Body Mass Index

Body Mass Index (BMI) is a measure of health on weight. It can be calculated by taking your weight in kilograms and dividing by the square of your height in meters. The interpretation of BMI for people 16 years or older is as follows:

BMI < 18.5 Underweight 18.5 <= BMI < 25.0 Normal 25.0 <= BMI < 30.0 Overweight 30.0 <= BMI Obese	_	BMI	Interpretation
		18.5 <= BMI < 25.0 25.0 <= BMI < 30.0	Normal Overweight



Body Mass Index

Listing 3.4 ComputeAndInterpretBMI.java

```
import java.util.Scanner;

public class ComputeAndInterpretBMI {
   public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        // Prompt the user to enter weight in pounds
        System.out.print("Enter weight in pounds: ");
        double weight = input.nextDouble();

        // Prompt the user to enter height in inches
        System.out.print("Enter height in inches: ");
        double height = input.nextDouble();

        final double KILOGRAMS_PER_POUND = 0.45359237; // Constant
        final double METERS_PER_INCH = 0.0254; // Constant
```

Body Mass Index

```
// Compute BMI
double weightInKilograms = weight * KILOGRAMS_PER_POUND;
double heightInMeters = height * METERS_PER_INCH;
double bmi = weightInKilograms /
    (heightInMeters * heightInMeters);

// Display result
System.out.println("BMI is " + bmi);
if (bmi < 18.5)
    System.out.println("Underweight");
else if (bmi < 25)
    System.out.println("Normal");
else if (bmi < 30)
    System.out.println("Overweight");
else
    System.out.println("Obese");</pre>
```

}

Problem: Lottery

Write a program that randomly generates a lottery of a two-digit number, prompts the user to enter a two-digit number, and determines whether the user wins according to the following rule:

- If the user input matches the lottery in exact order, the award is \$10,000.
- If the user input matches the lottery, the award is \$3,000.
- If one digit in the user input matches a digit in the lottery, the award is \$1,000.

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Lottery

Listing 3.8 Lottery.java

```
import java.util.Scanner;

public class Lottery {
  public static void main(String[] args) {
    // Generate a lottery
    int lottery = (int)(Math.random() * 100);

    // Prompt the user to enter a guess
    Scanner input = new Scanner(System.in);
    System.out.print("Enter your lottery pick (two digits): ");
    int guess = input.nextInt();

    // Get digits from lottery
    int lotteryDigit1 = lottery / 10;
    int lotteryDigit2 = lottery % 10;

    // Get digits from guess
    int guessDigit1 = guess / 10;
    int guessDigit2 = guess % 10;
    // Set digits from guess
    int guessDigit2 = guess % 10;
    int guessDigit2 = guess % 10;
}
```

Lottery

```
(Cont...)
    System.out.println("The lottery number is " + lottery);
    // Check the guess
    if (quess == lottery)
      System.out.println("Exact match: you win $10,000");
    else if (guessDigit2 == lotteryDigit1
          && guessDigit1 == lotteryDigit2)
      System.out.println("Match all digits: you win $3,000");
    else if (guessDigit1 == lotteryDigit1
          || quessDigit1 == lotteryDigit2
          || guessDigit2 == lotteryDigit1
          || quessDigit2 == lotteryDigit2)
     System.out.println("Match one digit: you win $1,000")
    else
      System.out.println("Sorry, no match");
  }
}
```

Problem: Computing Taxes

The US federal personal income tax is calculated based on the filing status and taxable income. There are four filing statuses: single filers, married filing jointly, married filing separately, and head of household. The tax rates for 2009 are shown below.

Marginal	G: 1	Married Filing Jointly	M 1 IEW C	
Tax Rate	Single	or Qualifying Widow(er)	Married Filing Separately	Head of Household
10%	\$0 - \$8,350	\$0 - \$16,700	\$0 - \$8,350	\$0 - \$11,950
15%	\$8,351 - \$33,950	\$16,701 - \$67,900	\$8,351 - \$33,950	\$11,951 - \$45,500
25%	\$33,951 - \$82,250	\$67,901 - \$137,050	\$33,951 - \$68,525	\$45,501 - \$117,450
28%	\$82,251 - \$171,550	\$137,051 - \$208,850	\$68,526 - \$104,425	\$117,451 - \$190,200
33%	\$171,551 - \$372,950	\$208,851 - \$372,950	\$104,426 - \$186,475	\$190,201 - \$372,950
35%	\$372,951+	\$372,951+	\$186,476+	\$372,951+

Problem: Computing Taxes, cont.

```
if (status == 0) {
    // Compute tax for single filers
}
else if (status == 1) {
    // Compute tax for married file jointly
    // or qualifying widow(er)
}
else if (status == 2) {
    // Compute tax for married file separately
}
else if (status == 3) {
    // Compute tax for head of household
}
else {
    // Display wrong status
}
```

Computing Taxes

Listing 3.5 ComputeTax.java

Computing Taxes

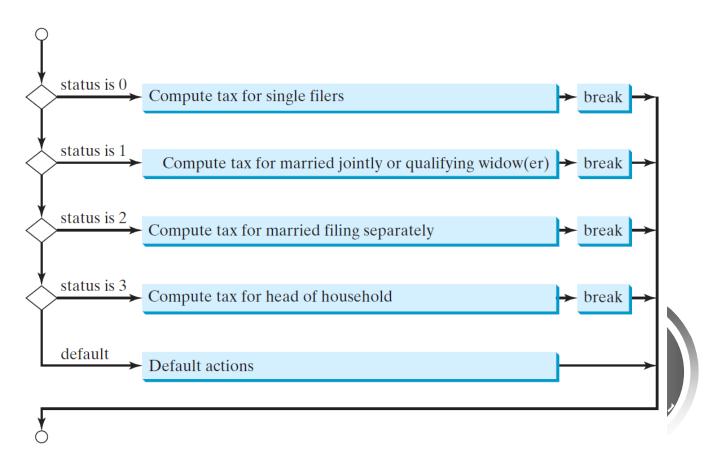
```
(Cont.)
if (status == 0) { // Compute tax for single filers
      if (income <= 8350)
        tax = income * 0.10;
      else if (income <= 33950)
        tax = 8350 * 0.10 + (income - 8350) * 0.15;
      else if (income <= 82250)
        tax = 8350 * 0.10 + (33950 - 8350) * 0.15 +
          (income - 33950) * 0.25;
      else if (income <= 171550)
        tax = 8350 * 0.10 + (33950 - 8350) * 0.15 +
          (82250 - 33950) * 0.25 + (income - 82250) * 0.28;
      else if (income <= 372950)
        tax = 8350 * 0.10 + (33950 - 8350) * 0.15 +
          (82250 - 33950) * 0.25 + (171550 - 82250) * 0.28 +
          (income - 171550) * 0.33;
      else
        tax = 8350 * 0.10 + (33950 - 8350) * 0.15 +
          (82250 - 33950) * 0.25 + (171550 - 82250) * 0.28 +
          (372950 - 171550) * 0.33 + (income - 372950) * 0.35;
    }
```

Computing Taxes

switch Statements

```
switch (status) {
           compute taxes for single filers;
  case 0:
           break;
           compute taxes for married file jointly;
  case 1:
           break;
           compute taxes for married file separately;
  case 2:
           break;
           compute taxes for head of household;
  case 3:
           break:
  default: System.out.println("Errors: invalid
status");
           System.exit(1);
}
```

switch Statement Flow Chart



Trace switch statement

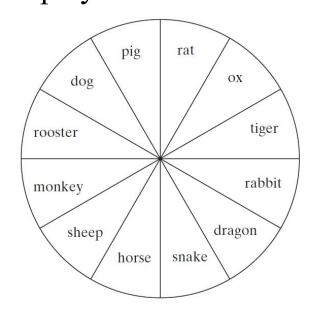
```
switch (day) {
  case 1:
  case 2:
  case 3:
  case 4:
  case 5: System.out.println("Weekday"); break;
  case 0:
  case 6: System.out.println("Weekend");
}
```

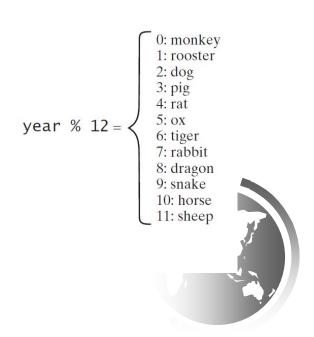


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Problem: Chinese Zodiac

Write a program that prompts the user to enter a year and displays the animal for the year.





Chinese Zodiac

Listing 3.0 ChineseZodiac.java

```
import java.util.Scanner;
    public class ChineseZodiac {
      public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Enter a year: ");
        int year = input.nextInt();
        switch (year % 12) {
          case 0: System.out.println("monkey"); break;
          case 1: System.out.println("rooster"); break;
          case 2: System.out.println("dog"); break;
          case 3: System.out.println("pig"); break;
          case 4: System.out.println("rat"); break;
          case 5: System.out.println("ox"); break;
          case 6: System.out.println("tiger"); break;
          case 7: System.out.println("rabbit"); break;
          case 8: System.out.println("dragon"); break;
          case 9: System.out.println("snake"); break;
          case 10: System.out.println("horse"); break;
          case 11: System.out.println("sheep"); break;
} } }
```



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Conditional Operators

