

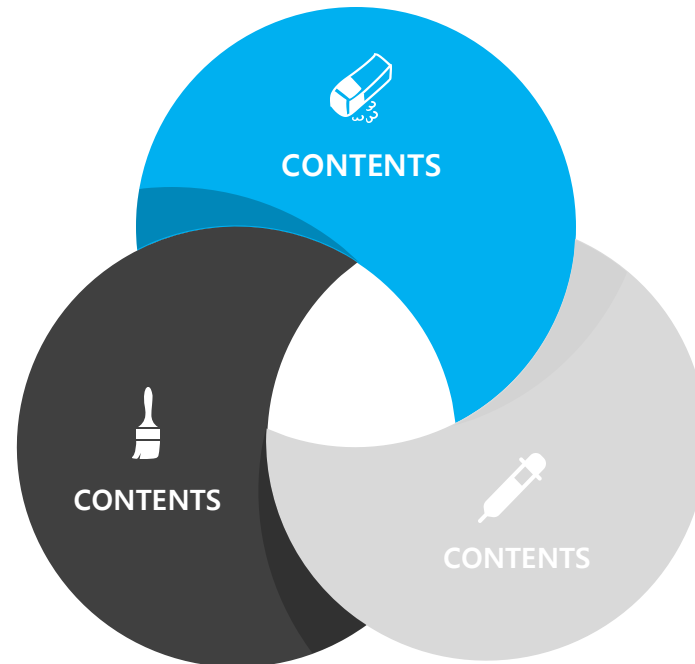


# BPR: Bayesian Personalized Ranking from Implicit Feedback

Sangmin Park

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**Introduction**

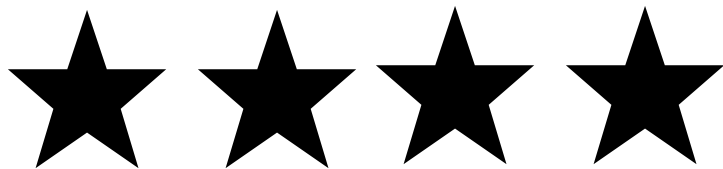


**Implementation**

**Main Idea**

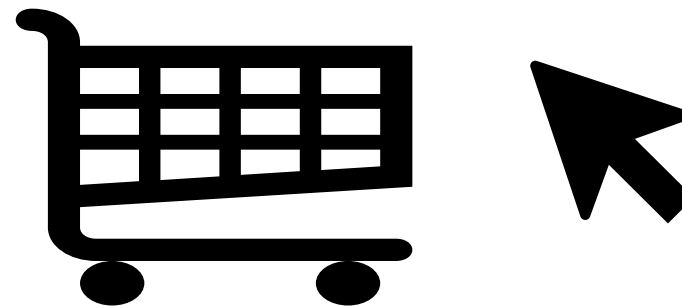
# *Introduction : Implicit feedback*

Explicit Feedback



더 가시적이다.

Implicit Feedback



더 얻기 쉽다.

# *Introduction : purpose*

## **MF(Matrix Factorization)**

User x Item Matrix에 latent features를 고려함으로써 User matrix, Item matrix로 분해하여 예측한다.

## **KNN(k-nearest-neighbor)**

Similarity matrix를 기준으로 k개의 인접한 데이터를 기반으로 예측한다.

이전의 연구는 특정 item에 대한 구매 여부에 관심이 있었다면,  
위 연구는 items 사이의 선호도에 기반한 **Personalized Ranking**에 더욱 중점을 둔다.

# *Introduction : map*

$$\begin{aligned} p(\theta|y) &= \frac{p(y|\theta)p(\theta)}{p(y)} \\ &= \frac{p(y|\theta)p(\theta)}{\int_{\theta} p(y|\theta)p(\theta)d\theta} \quad \left( \because p(y) = \int_{\theta} p(y|\theta)p(\theta)d\theta \right) \\ &\propto p(y|\theta)p(\theta) \end{aligned}$$

$$\text{Posterior} \propto \text{Likelihood} \times \text{Prior}$$

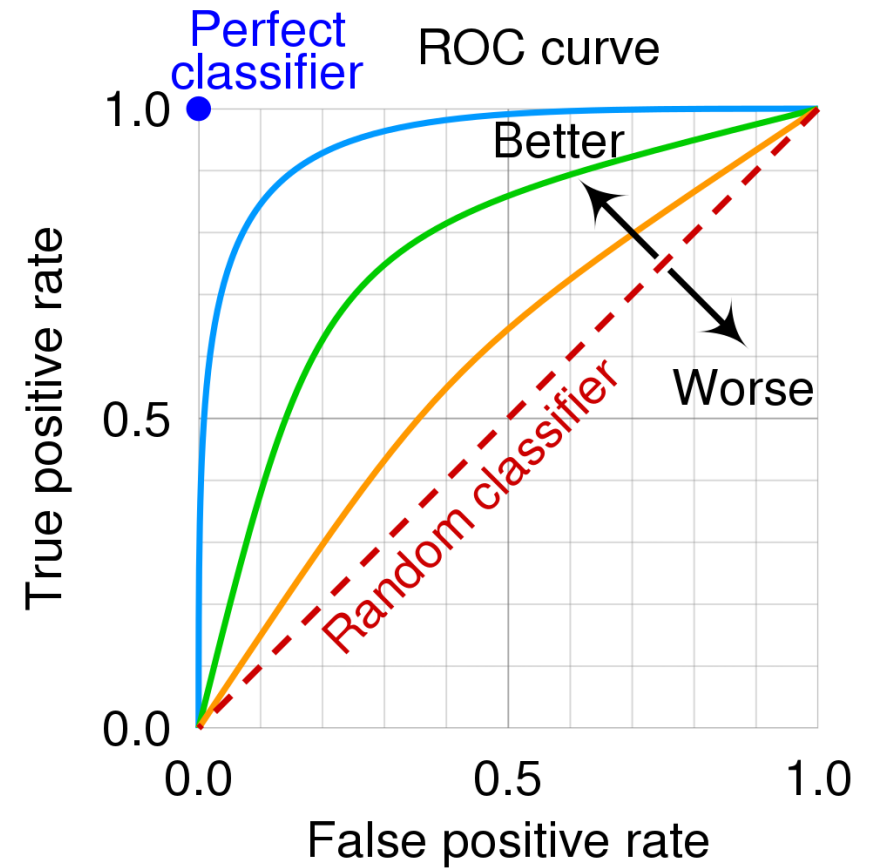
$p(\theta)$  : Prior - subjective belief about  $\theta$

$p(y|\theta)$  : Likelihood – observation (data) regarding  $\theta$

$p(\theta|y)$  : Posterior - Updated belief about  $\theta$  with the data

# *Introduction : Roc & Auc*

	Predicted: Abnormal	Predicted: Normal
Actual: Abnormal	True Positive	False Negative
Actual: Normal	False Positive	True Negative





## BPR : Main Idea

# *Main Idea : Formalization*

$U$  : 모든 users

$I$  : 모든 items

$S \subseteq U \times I$  : Implicit feedback이 관찰된  $(u,i)$  쌍의 집합

$Iu +$  : user  $u$ 가 implicit feedback을 남긴 items

$Ui +$  : item  $i$ 에 implicit feedback을 남긴 users

$>_u$  : user  $u$ 의 선호도 비교

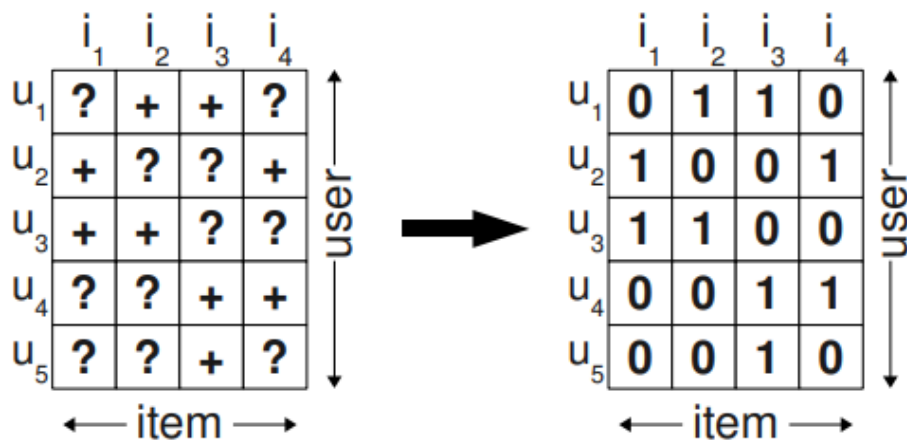
$$\forall i, j \in I : i \neq j \Rightarrow i >_u j \vee j >_u i \quad (totality)$$

$$\forall i, j \in I : i >_u j \wedge j >_u i \Rightarrow i = j \quad (antisymmetry)$$

$$\forall i, j, k \in I : i >_u j \wedge j >_u k \Rightarrow i >_u k \quad (transitivity)$$

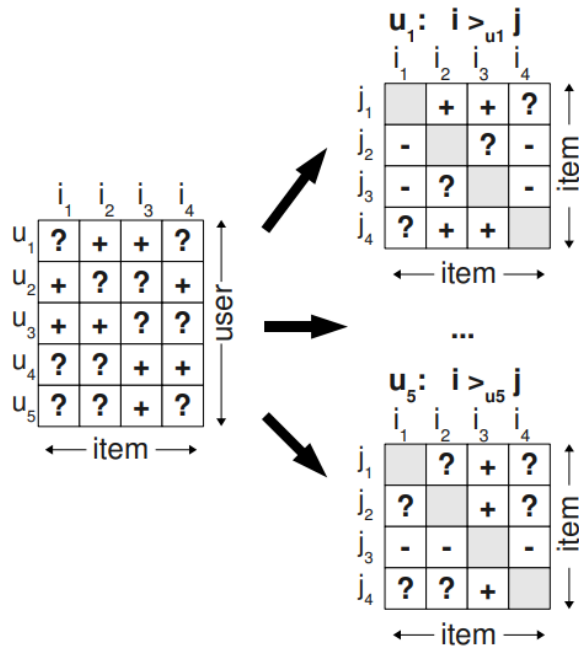


## *Main Idea : Formalization*



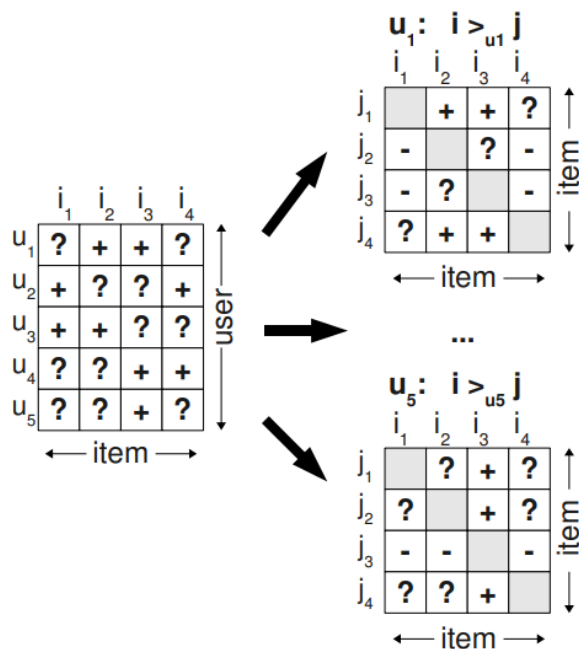
기존의 연구는 user x item matrix에 대해 각각의 선호도를 알아보며 sorting을 진행하는 방식이었다. 이에 따라 정말로 관심이 없는 **negative implicit feedback**과 나중에 구매할 의향이 있을 **future missing value**를 구분하지 않고 **모두 0으로** 간주하게 되었다.

# Main Idea : Formalization



각 user 별로 item끼리 비교를 하면서 선호 정도를 직접적으로 알아보자.

# Main Idea : Formalization

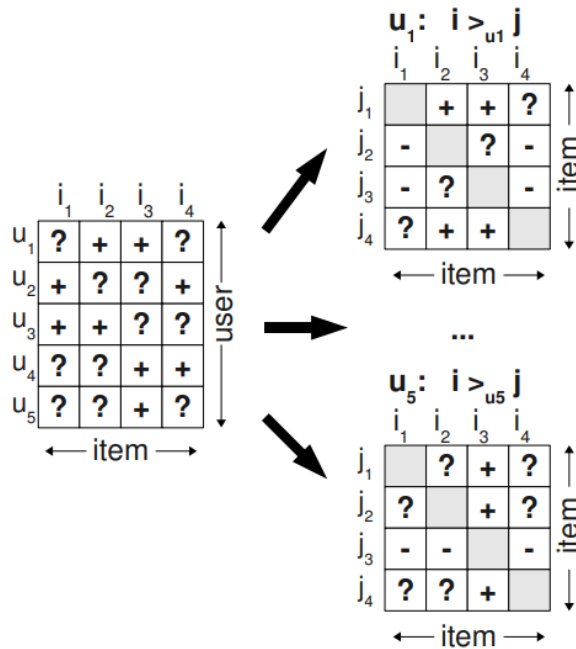


3가지 가정

1. 관측된 item은 관측되지 않은 item보다 선호된다.
2. 관측된 item사이 비교는 불가능하다.
3. 관측되지 않은 item사이의 비교 역시 불가능하다.

이전과 달리 negative feedback과 missing value가 구분된다.

# Main Idea : Formalization



$$D_S := \{(u, i, j) | i \in I_u^+ \wedge j \in I \setminus I_u^+\}$$

$\wedge$ : and  
 $\vee$ : or  
 $\setminus$ : minus

## Recall : map

$$\begin{aligned} p(\theta|y) &= \frac{p(y|\theta)p(\theta)}{p(y)} \\ &= \frac{p(y|\theta)p(\theta)}{\int_{\theta} p(y|\theta)p(\theta)d\theta} \quad \left( \because p(y) = \int_{\theta} p(y|\theta)p(\theta)d\theta \right) \\ &\propto p(y|\theta)p(\theta) \end{aligned}$$

Posterior  $\propto$  Likelihood X Prior

$p(\theta)$  : Prior - subjective belief about  $\theta$

$p(y|\theta)$  : Likelihood – observation (data) regarding  $\theta$

$p(\theta|y)$  : Posterior - Updated belief about  $\theta$  with the data

Likelihood와 prior를 구하자.

## *Main Idea : BPR Opt Criterion*

$$p(\Theta | >_u) \propto p(>_u | \Theta) p(\Theta)$$

$$\prod_{u \in U} p(>_u | \Theta) = \prod_{(u,i,j) \in U \times I \times I} p(i >_u j | \Theta)^{\delta((u,i,j) \in D_S)} \\ \cdot (1 - p(i >_u j | \Theta))^{\delta((u,j,i) \notin D_S)}$$

$$\delta(b) := \begin{cases} 1 & \text{if } b \text{ is true,} \\ 0 & \text{else} \end{cases}$$

각 User끼리 가지는 item들에 대한 선호도는 independent.

각 Item pair끼리의 비교 순서 역시 independent.

## *Main Idea : BPR Opt Criterion*

$$p(\Theta | \succ_u) \propto p(\succ_u | \Theta) p(\Theta)$$

$$\begin{aligned} \prod_{u \in U} p(\succ_u | \Theta) &= \prod_{(u,i,j) \in U \times I \times I} p(i \succ_u j | \Theta)^{\delta((u,i,j) \in D_S)} \\ &\quad \cdot (1 - p(i \succ_u j | \Theta))^{\delta((u,j,i) \notin D_S)} \end{aligned}$$

$$\prod_{u \in U} p(\succ_u | \Theta) = \prod_{(u,i,j) \in D_S} p(i \succ_u j | \Theta) \quad \text{By totality, antisymmetry}$$

## *Main Idea : BPR Opt Criterion*

$$\prod_{u \in U} p(>_u | \Theta) = \prod_{(u,i,j) \in D_S} p(i >_u j | \Theta)$$

$$p(i >_u j | \Theta) := \sigma(\hat{x}_{uij}(\Theta))$$

**Sigmoid function + real-valued function**

Properties 충족

$u, i, j$  사이의 relationship estimate.

Ex) MF, KNN



## *Main Idea : BPR Opt Criterion*

$$p(\Theta) \sim N(0, \Sigma_{\Theta})$$

$$\Sigma_{\Theta} = \lambda_{\Theta} I$$

$$N(\Theta|\mu, \Sigma) = \frac{1}{(2\pi)^{d/2} |\Sigma|^{1/2}} \exp\left(-\frac{1}{2} (\Theta - \mu)^T \Sigma^{-1} (\Theta - \mu)\right)$$

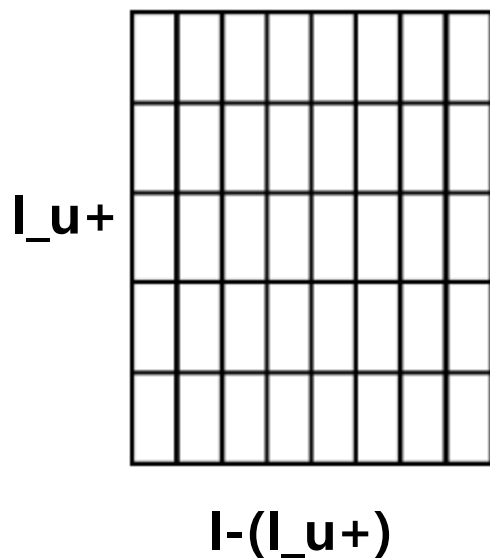
$$\propto \exp\left(-\frac{1}{2} \Theta^T \left(\frac{1}{\lambda_{\Theta}} I\right) \Theta\right)$$

$$= \exp\left(-\frac{1}{2\lambda_{\Theta}} \Theta^T \Theta\right) \simeq \exp(-\lambda_{\Theta} \|\Theta\|^2)$$

## *Main Idea : BPR Opt Criterion*

$$\begin{aligned}\text{BPR-OPT} &:= \ln p(\Theta | >_u) \\ &= \ln p(>_u | \Theta) p(\Theta) \\ &= \ln \prod_{(u,i,j) \in D_S} \sigma(\hat{x}_{uij}) p(\Theta) \\ &= \sum_{(u,i,j) \in D_S} \ln \sigma(\hat{x}_{uij}) + \ln p(\Theta) \\ &= \sum_{(u,i,j) \in D_S} \ln \sigma(\hat{x}_{uij}) - \lambda_{\Theta} \|\Theta\|^2\end{aligned}$$

## Main Idea : AUC analogy



$$AUC(u) := \frac{1}{|I_u^+| |I \setminus I_u^+|} \sum_{i \in I_u^+} \sum_{j \in I \setminus I_u^+} \delta(\hat{x}_{uij} > 0)$$

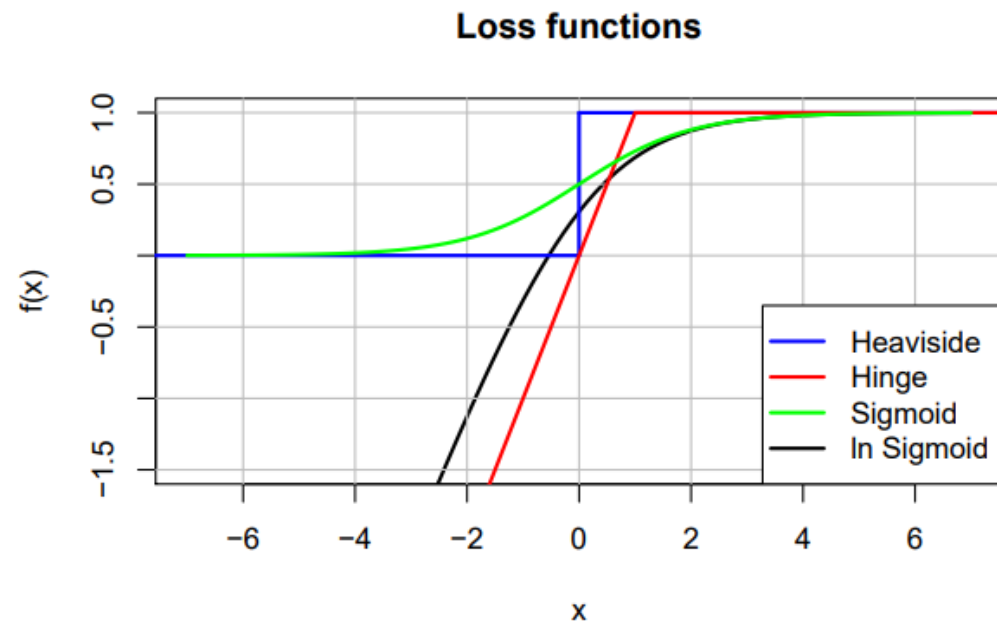
$$AUC := \frac{1}{|U|} \sum_{u \in U} AUC(u)$$

$$AUC(u) = \sum_{(u,i,j) \in D_S} z_u \delta(\hat{x}_{uij} > 0)$$

$$\delta(x > 0) = H(x) := \begin{cases} 1, & x > 0 \\ 0, & \text{else} \end{cases}$$

z와 loss function만의 차이를 보인다.

# *Main Idea : AUC analogy*



# *Main Idea : BPR Learning Algorithm*

$$\begin{aligned}\frac{\partial \text{BPR-OPT}}{\partial \Theta} &= \sum_{(u,i,j) \in D_S} \frac{\partial}{\partial \Theta} \ln \sigma(\hat{x}_{uij}) - \lambda_{\Theta} \frac{\partial}{\partial \Theta} \|\Theta\|^2 \\ &\propto \sum_{(u,i,j) \in D_S} \frac{-e^{-\hat{x}_{uij}}}{1 + e^{-\hat{x}_{uij}}} \cdot \frac{\partial}{\partial \Theta} \hat{x}_{uij} - \lambda_{\Theta} \Theta\end{aligned}$$

## **Full gradient descent**

계산량이 많다.

learning rate를 낮게 잡아야한다. (observed data << non observed data ; skewness of  $x_{uij}$ )

## **Stochastic Gradient descent with Bootstrap**

계산량이 상대적으로 적다.

User-wise, item-wise같이 consecutive한 update을 가능한 회피한다.

조기종료 가능

# *Main Idea : Learning models with BPR*

$$\hat{x}_{uij} := \hat{x}_{ui} - \hat{x}_{uj}$$

$x_{ui}$ ,  $x_{uj}$ 를 MF/KNN을 접목하여 얻고,  
**둘의 차를 criterion**으로 두어 optimize한다.

## *Main Idea : BPR with MF*

$$\hat{X} := WH^t \quad W : |U| \times k \quad H : |I| \times k$$

$$\hat{x}_{ui} = \langle w_u, h_i \rangle = \sum_{f=1}^k w_{uf} \cdot h_{if}$$

$$\frac{\partial}{\partial \theta} \hat{x}_{uij} = \begin{cases} (h_{if} - h_{jf}) & \text{if } \theta = w_{uf}, \\ w_{uf} & \text{if } \theta = h_{if}, \\ -w_{uf} & \text{if } \theta = h_{jf}, \\ 0 & \text{else} \end{cases}$$

## *Main Idea : BPR with KNN*

$$\hat{x}_{ui} = \sum_{l \in I_u^+ \wedge l \neq i} c_{il} \quad C : I \times I \text{ item-similarity matrix} \quad c_{i,j}^{\text{cosine}} := \frac{|U_i^+ \cap U_j^+|}{\sqrt{|U_i^+| \cdot |U_j^+|}}$$

$$\frac{\partial}{\partial \theta} \hat{x}_{uij} = \begin{cases} +1 & \text{if } \theta \in \{c_{il}, c_{li}\} \wedge l \in I_u^+ \wedge l \neq i, \\ -1 & \text{if } \theta \in \{c_{jl}, c_{lj}\} \wedge l \in I_u^+ \wedge l \neq j, \\ 0 & \text{else} \end{cases}$$



## *Main Idea : BPR vs WRMF*

$$\sum_{u \in U} \sum_{i \in I} c_{ui} (\langle w_u, h_i \rangle - 1)^2 + \lambda \|W\|_f^2 + \lambda \|H\|_f^2$$

SVD + regularization term (overfitting 방지)

Weights on Positive implicit feedback

그러나 **one – item level** (not pair)이고

SVD(square-loss)기반은 quantitative problem에 적합하기에

Qualitative(classification) problem에 logistic approach보다 불리하다.

## *Main Idea : BPR vs MMMF*

$$\sum_{(u,i,j) \in D_s} \max(0, 1 - \langle w_u, h_i - h_j \rangle) + \lambda_w \|W\|_f^2 + \lambda_h \|H\|_f^2$$

Explicit feedback 기반 approach.

Matrix factorization만이 접목 가능(범용성이 상대적으로 낮다.)

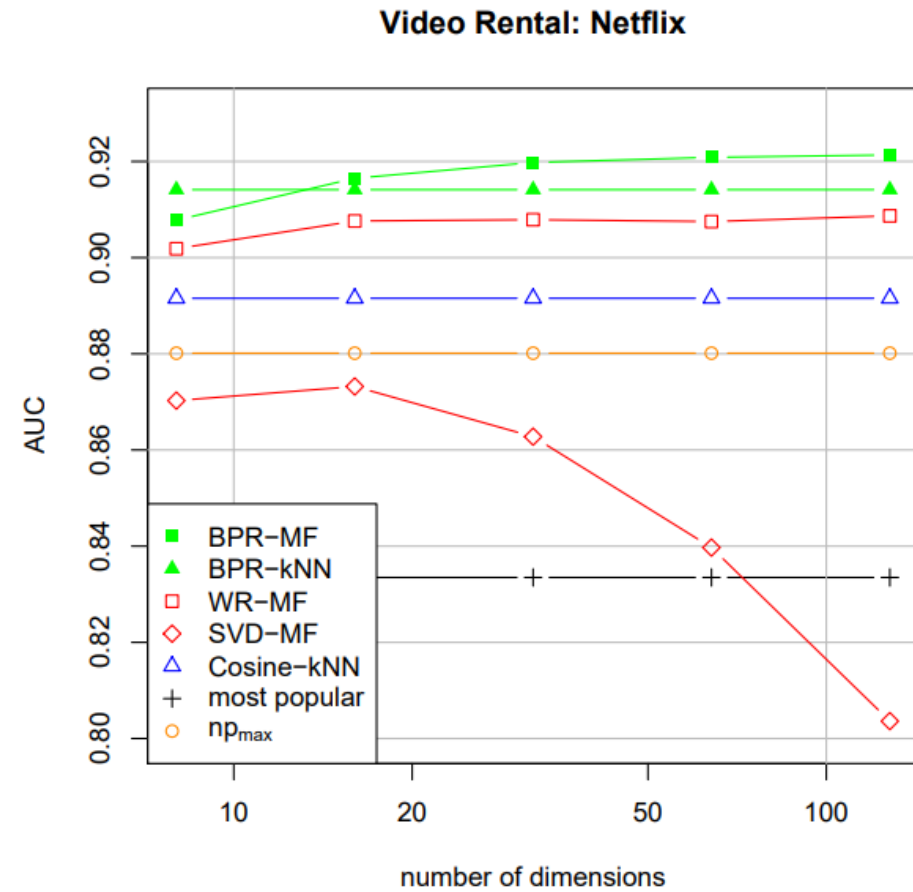
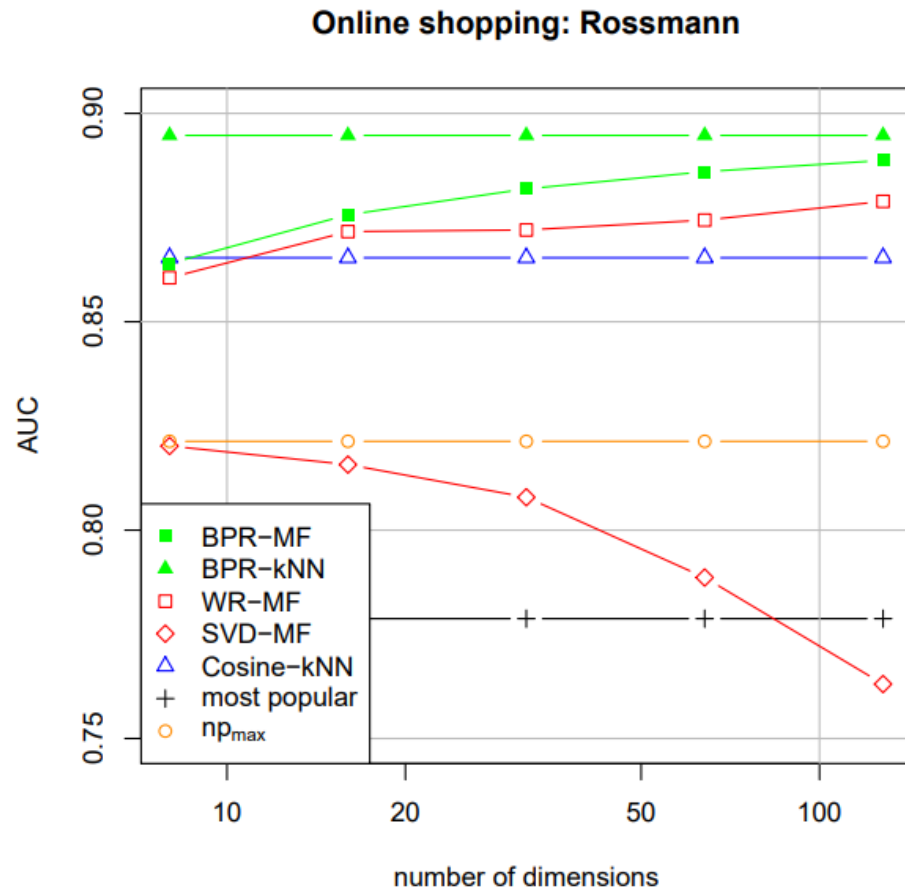
## *Main Idea : Evaluation*

$$\text{AUC} = \frac{1}{|U|} \sum_u \frac{1}{|E(u)|} \sum_{(i,j) \in E(u)} \delta(\hat{x}_{ui} > \hat{x}_{uj})$$

LOO scheme 이용.

Rated Users < 10 인 Items or Rating Items < 10 Users는 제외.

# Main Idea : Conclusion



## *Main Idea : Conclusion*

SVD-MF,WR-MF,BPR-MF 모두 MF를 활용하였으나  
그 중에서 특히 BPR-MF의 AUC 값이 월등히 높았다.

어떠한 **criterion**을 가지고 **optimize**하는지가 굉장히 중요하다.  
**Ranking**에 대해서는 **pair끼리의 비교**를 기준으로 하는 것이 유효하다.



# BPR : Implementation

# *Implementation : Preprocessing*

```
ratings = pd.read_csv(os.path.join(INPUT_DIR, 'ratings.csv'))
ratings_df = ratings.drop(columns=['timestamp'])

#userId x movieId , cell : rating인 matrix
table_df = ratings_df.pivot_table(index='userId', columns='movieId', values='rating')
df_matrix = table_df.to_numpy()
df_matrix = np.nan_to_num(df_matrix)

#implicit : 0과 1로만 표현
df_matrix[df_matrix>0]=1
```

User x item matrix >> Item x Item matrix (each users)

Binary to be Implicit

# *Implementation : Preprocessing*

```
row_sums = np.sum(df_matrix,axis=1)
col_sums = np.sum(df_matrix,axis=0)

row_keep = row_sums>=10
col_keep = col_sums>=10

user_movie_data = df_matrix[row_keep][:,col_keep]

test_set = np.zeros(user_movie_data.shape)
test_pair = []
for row in range (user_movie_data.shape[0]):
    test_ele = np.random.randint(0,user_movie_data.shape[1])
    test_set[row][test_ele] = user_movie_data[row][test_ele]
    user_movie_data[row][test_ele] = 0
    test_pair.append([row,test_ele])
```

Rate users < 10 Items & Rate Items < 10 Users 배제

Test data를 loo scheme으로 구성.



## *Implementation : BPR-MF*

```
class BPR_MF:
    def __init__(self, learning_rate = 0.01, features = 20, lbd = 0.01, data = None):
        self.learning_rate = learning_rate
        self.features = features
        self.lbd = lbd
        self.data = data
        self.user_feat = None
        self.item_feat = None
        print("features")
        print(self.features)
```

## *Implementation : BPR-MF*

```
def fit(self):  
    #일단 user x feature, item x feature를 초기에 random하게 생성  
    user_feat = np.random.random((self.data.shape[0],self.features))  
    item_feat = np.random.random((self.data.shape[1],self.features))  
    auc = []  
    predicted = []  
    truevalue = []  
    epochs = []
```

# Implementation : BPR-MF

```
for itr in range(1000001):
    u = np.random.choice(range(self.data.shape[0]))
    u_feat = copy.deepcopy(self.data[u])
    i = np.random.choice(np.where(u_feat==1)[0])
    j = np.random.choice(np.where(u_feat==0)[0])

    w_u = user_feat[u,:]
    h_i = item_feat[i,:]
    h_j = item_feat[j,:]

    x_uij = np.dot(w_u,h_i) - np.dot(w_u,h_j)
    exp = np.exp(-x_uij) / (1 + np.exp(-x_uij))

    grad_wu = exp * (h_i-h_j) + self.lbd * w_u
    user_feat[u,:] = user_feat[u,:] + self.learning_rate * grad_wu

    grad_hi = exp * (w_u) + self.lbd * h_i
    item_feat[i,:] = item_feat[i,:] + self.learning_rate * grad_hi

    grad_hj = exp * (-w_u) + self.lbd * h_j
    item_feat[j,:] = item_feat[j,:] + self.learning_rate * grad_hj
```

$$\frac{\partial}{\partial \theta} \hat{x}_{uij} = \begin{cases} (h_{if} - h_{jf}) & \text{if } \theta = w_{uf}, \\ w_{uf} & \text{if } \theta = h_{if}, \\ -w_{uf} & \text{if } \theta = h_{jf}, \\ 0 & \text{else} \end{cases}$$

# Implementation : BPR-MF

```
if(x_uj>0):
    predicted.append(1)
else:
    predicted.append(0)
#해당 유저의 movie i와 movie j를 비교해서 보자.
if(self.data[u][i]==1 and self.data[u][j]==0):
    truevalue.append(1)
else:
    truevalue.append(0)
if(itr%100000==0):
    if not(sum(truevalue)==0 and itr !=0):
        epochs.append(itr)
        auc.append(sum(predicted)/sum(truevalue))
        print(str(itr) + "th auc is : " + str(auc[-1]))
```

```
self.user_feat = user_feat
self.item_feat = item_feat
```

```
return epochs, auc
```

Training data set에 대하여 AUC 계산

# Implementation : BPR-MF

```
def test(self, pair, test_set):
    #pair에 있는 애들만 가지고 진행한다.
    test_predict=[]
    gr_truth = []
    tst_epochs = []
    rss = 0

    auc_test = 0
    for m in range(len(pair)):
        #나머지 중에 item고르기
        num_range = np.array(list(range(len(pair))))
        filter_num = np.delete(num_range, np.where(num_range==pair[m][1]))
        another = np.random.choice(filter_num)
        test_user_feat = self.user_feat[m,:]
        test_i_feat = self.item_feat[pair[m][1],:]
        test_j_feat = self.item_feat[another,:]
        test_xuij = np.dot(test_user_feat, test_i_feat) - np.dot(test_user_feat, test_j_feat)
```

만들어진 train matrix에 대입

## *Implementation : BPR-MF*

```
if(test_set[m][pair[m][1]]==1 and self.data[m][another]==0):  
    gr_truth.append(1)  
    if(test_xuij>0):  
        test_predict.append(1)  
    else:  
        test_predict.append(0)  
  
auc_test = np.sum(test_predict)/np.sum(gr_truth)  
return auc_test
```

Ground truth이 1인 경우에  
prediction은 어떤 결과를  
도출했는지를 비율로써 비교한다.

## *Implementation : BPR-KNN*

```
class BPR_KNN:
    def __init__(self, learning_rate = 0.01, lbd = 0.01, data = None):
        self.learning_rate = learning_rate
        self.lbd = lbd
        self.data = data
        self.c_item = np.random.random((self.data.shape[1], self.data.shape[1]))
```

# Implementation : BPR-KNN

```
u = np.random.choice(range(self.data.shape[0]))
u_feat = copy.deepcopy(self.data[u])
i = np.random.choice(np.where(u_feat==1)[0])
j = np.random.choice(np.where(u_feat==0)[0])

#C에서 읽도록 u가 ratings에서 (i제외) 평가했던 항목들의 위치를 읽어온다.
compare_list_temp_i = np.nonzero(self.data[u])[0]
compare_location_i = compare_list_temp_i[compare_list_temp_i!=i]

#c_iI 들 의 위치를 위해 우선 ith row를 지정하고 나머지는 compare list의 위치로 찾아준다.
compare_list_i = self.c_item[i][compare_location_i]
x_ui = np.sum(compare_list_i)

#j에대해 동일과정 반복. [0]은 (list,공백)인 형태로 나와서 해준거다.
compare_list_temp_j = np.nonzero(self.data[u])[0]
compare_location_j = compare_list_temp_j[compare_list_temp_j!=j]

compare_list_j = self.c_item[j][compare_location_j]
x_uj = np.sum(compare_list_j)

x_uij = x_ui-x_uj
```

$$\hat{x}_{ui} = \sum_{l \in I_u^+ \wedge l \neq i} c_{il}$$



# Implementation : BPR-KNN

```
u = np.random.choice(range(self.data.shape[0]))
u_feat = copy.deepcopy(self.data[u])
i = np.random.choice(np.where(u_feat==1)[0])
j = np.random.choice(np.where(u_feat==0)[0])

#C에서 읽도록 u가 ratings에서 (i제외) 평가했던 항목들의 위치를 읽어온다.
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compare_list_i = self.c_item[i][compare_location_i]
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#j에대해 동일과정 반복. [0]은 (list,공백)인 형태로 나와서 해준거다.
compare_list_temp_j = np.nonzero(self.data[u])[0]
compare_location_j = compare_list_temp_j[compare_list_temp_j!=j]

compare_list_j = self.c_item[j][compare_location_j]
x_uj = np.sum(compare_list_j)

x_uij = x_ui-x_uj
```

$$\hat{x}_{ui} = \sum_{l \in I_u^+ \wedge l \neq i} c_{il}$$

## Implementation : BPR-KNN

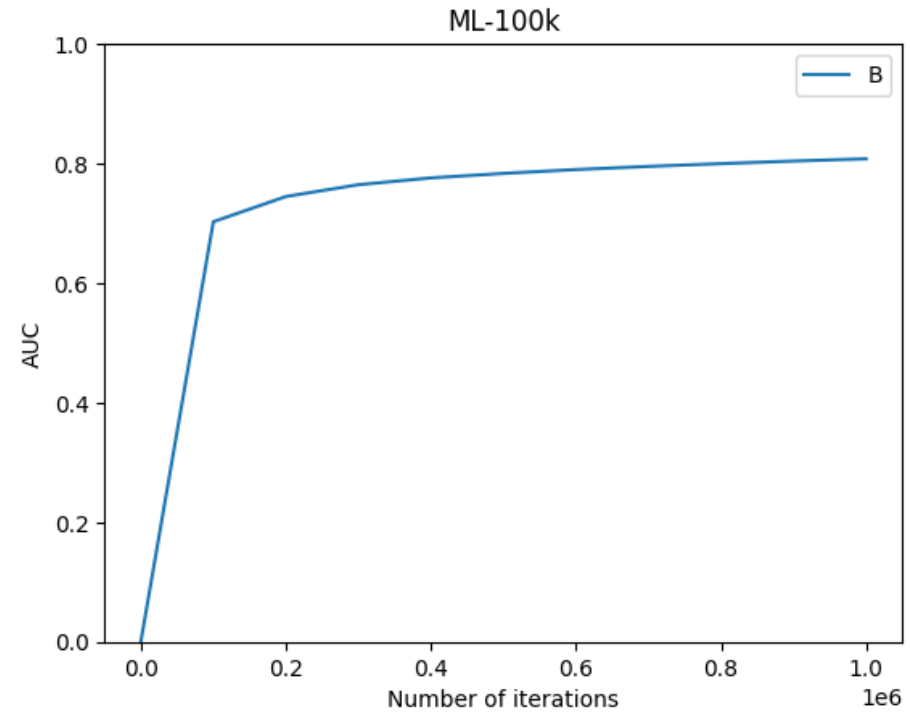
```
x_uj = x_ui - x_uj
exp = np.exp(-x_uj) / (1 + np.exp(-x_uj))

grad_ci = exp * 1 + self.lbd * self.c_item[i, compare_location_i]
grad_cj = exp * (-1) + self.lbd * self.c_item[j, compare_location_j]

#이제 갱신을 해주었다. c를
self.c_item[i, compare_location_i] = self.c_item[i, compare_location_i] + self.learning_rate * grad_ci
self.c_item[j, compare_location_j] = self.c_item[j, compare_location_j] + self.learning_rate * grad_cj
```

$$\frac{\partial}{\partial \theta} \hat{x}_{uij} = \begin{cases} +1 & \text{if } \theta \in \{c_{il}, c_{li}\} \wedge l \in I_u^+ \wedge l \neq i, \\ -1 & \text{if } \theta \in \{c_{jl}, c_{lj}\} \wedge l \in I_u^+ \wedge l \neq j, \\ 0 & \text{else} \end{cases}$$

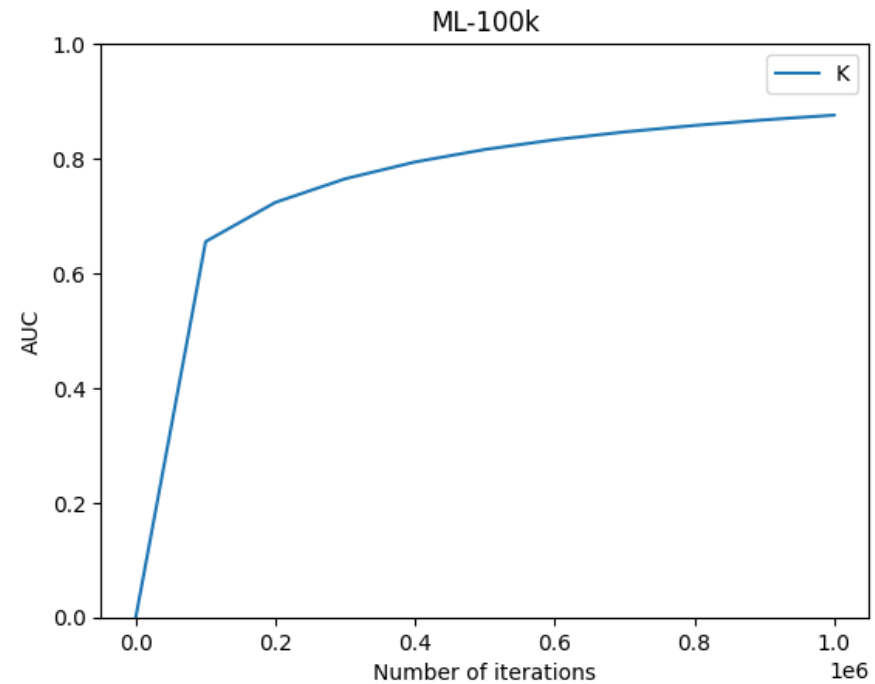
# *Implementation : BPR-MF*



Train AUC : 0.81

Test AUC : 0.59

# *Implementation : BPR-KNN*



Train AUC : 0.88

Test AUC : 0.64

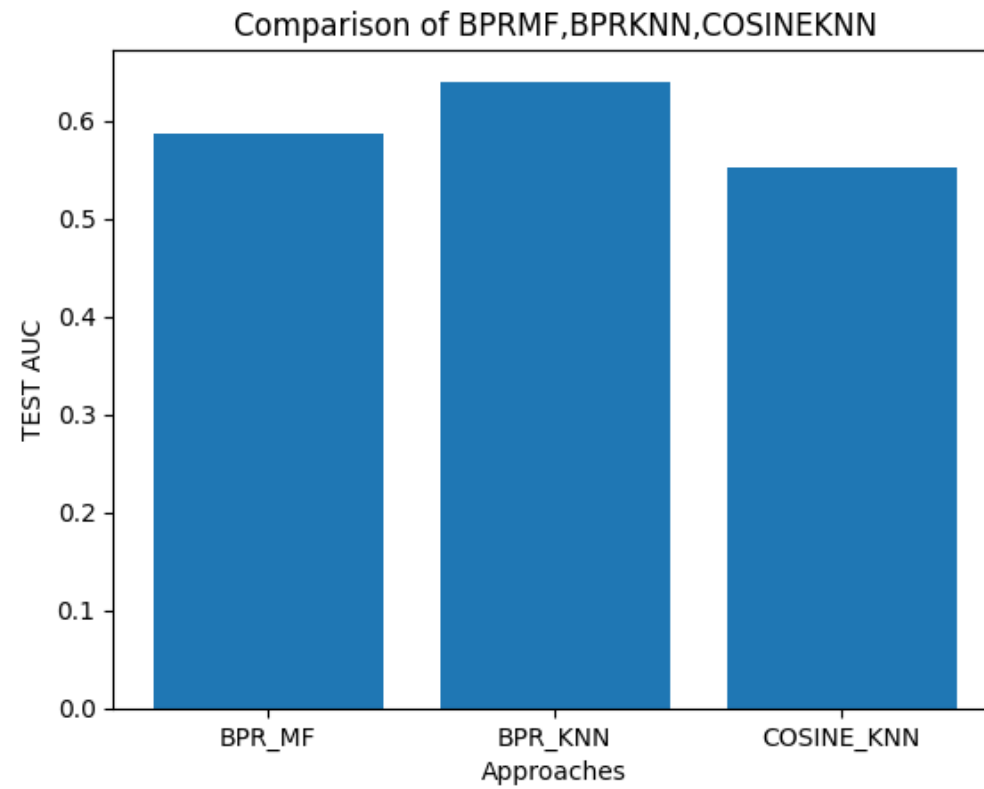
# *Implementation : COSINE-KNN*

```
class COSINE_KNN:
    def __init__(self, learning_rate = 0.01, lbd = 0.01, data = None):
        self.learning_rate = learning_rate
        self.lbd = lbd
        self.data = data
        item_data = data.T
        product = np.dot(item_data, item_data.T)
        product_norm = np.linalg.norm(product, ord=1, axis=1, keepdims=True)
        norm = np.linalg.norm(item_data, ord=1, axis=1, keepdims=True)
        self.c = product / np.sqrt(norm * norm.T)
```

Train AUC : 0.88

Test AUC : 0.55

# *Implementation : Results*





Thank you