Video Games Sales Story
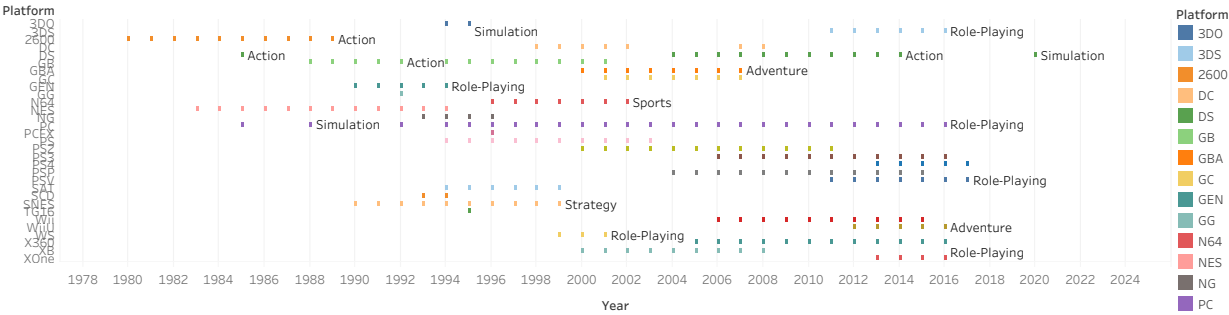
PUBLISHER VS PLATFORM - This is a Gantt chart which shows the games published on every platforms since 1980.The highest games are being published on platforms like PS2,PS3,PS4,GB and PC. It is clearly shows that games in action genre are the highest sold and the most favourite games among the gamers.

SALES BASED ON PUBLISHERS - This tree map analysis is based on the games sold globally by the publisher over the years. Here NInendo is the clear winner but also electronic arts,Activision and sony computer entertainment played a vital role in the games been sold.

SALES PER GENRE - This bubbles clearly shows us the sales count in each genre of games.Action being the top performer followed by sports and shooting games .Gamers are not very font of str..

Platform (vertical axis): 3DO, 2600, DC, DS, GB, GBA, GC, GEN, GG, N64, NES, NG, PCFX, PS, PS2, PS3, PS4, PSV, SAT, SCD, SNES, TG16, Wii, WiiU, X360, XB, XOne

Year (horizontal axis): 1978, 1980, 1982, 1984, 1986, 1988, 1990, 1992, 1994, 1996, 1998, 2000, 2002, 2004, 2006, 2008, 2010, 2012, 2014, 2016, 2018, 2020, 2022, 2024

Labels on chart: Action, Action, Action, Simulation, Role-Playing, Action, Simulation, Simulation, Sports, Role-Playing, Adventure, Role-Playing, Strategy, Role-Playing, Adventure, Role-Playing

Platform (legend): 3DO, 3DS, 2600, DC, DS, GB, GBA, GC, GEN, GG, N64, NES, NG, PC

Video Games Sales Story

Global Sales

0 — 1,784

Nintendo	Activision	THQ		Sega	
Electronic Arts	Sony Computer Entertainment				
	Ubisoft				
	Take-Two Interactive				

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SALES REGIONALLY - These bar represent the number of units sold in different regions like North America,Japan,Europe and other parts of the world.The most popular video games lovers are from North America as the units sold here are the highest and other parts of the ..
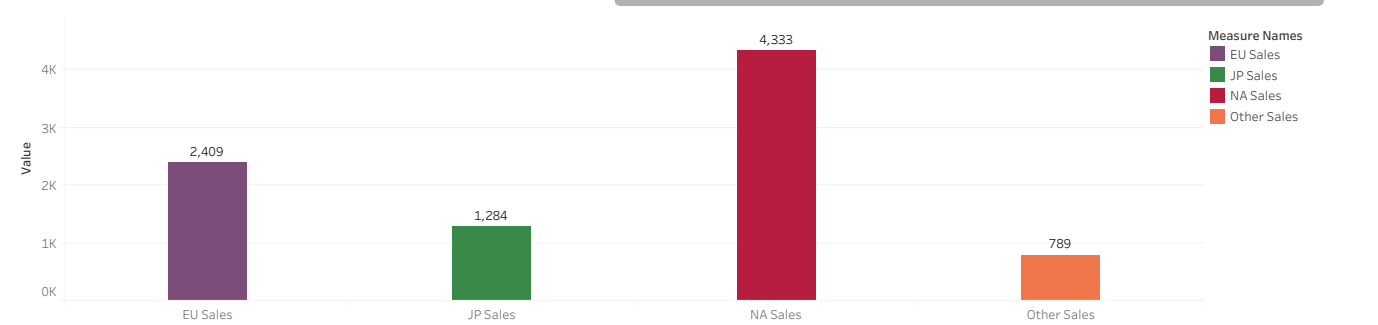
Genre
- Action
- Adventure
- Fighting
- Misc
- Platform
- Puzzle
- Racing
- Role-Playing
- Shooter
- Simulation
- Sports
- Strategy

Sports
Misc
Action
Platform
Shooter
Racing

Video Games Sales Story

Measure Names
- EU Sales
- JP Sales
- NA Sales
- Other Sales

Region	Value
EU Sales	2,409
JP Sales	1,284
NA Sales	4,333
Other Sales	789

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TOTAL SALES - The line graph here represent the overall sales of video games over the years and the year 2008 seems to be the peak year where the sales was highest .We have a average line here and the value of average sales changing is shown by the graph indicating red ass the highest sales and blue as the lowest score over the year.

Global Sales
0.1 ▬▬▬▬▬ 678.9

Global Sales (y-axis)

Data points by year:
- 11.4
- 35.8
- 28.9
- 16.8
- 50.4
- 53.9
- 37.1
- 47.2
- 21.7
- 73.5
- 49.4
- 32.2
- 76.2
- 46.0
- 79.2
- 88.1
- 199.2
- 256.5
- 201.0
- 251.3
- 201.6
- 331.5
- 395.5
- 357.9
- 419.3
- 459.9
- 611.1
- 521.0
- 678.9
- 667.3
- 600.4
- 516.0
- 363.5
- 368.1
- 337.1
- 264.4
- 70.9
- 0.1
- 0.3

Year (x-axis): 1978, 1980, 1982, 1984, 1986, 1988, 1990, 1992, 1994, 1996, 1998, 2000, 2002, 2004, 2006, 2008, 2010, 2012, 2014, 2016, 2018, 2020, 2022