
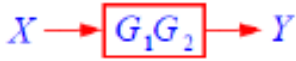
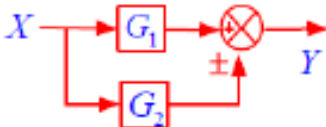
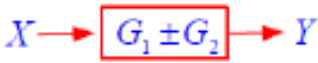
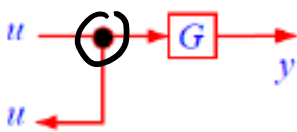
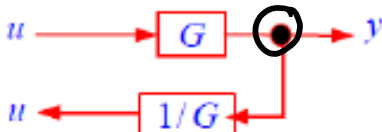

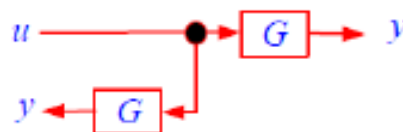
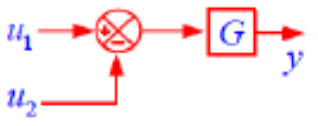
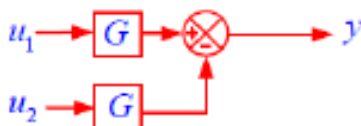
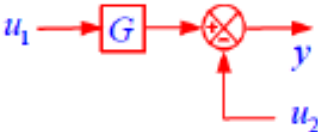



Reducing Complicated Block Diagrams:

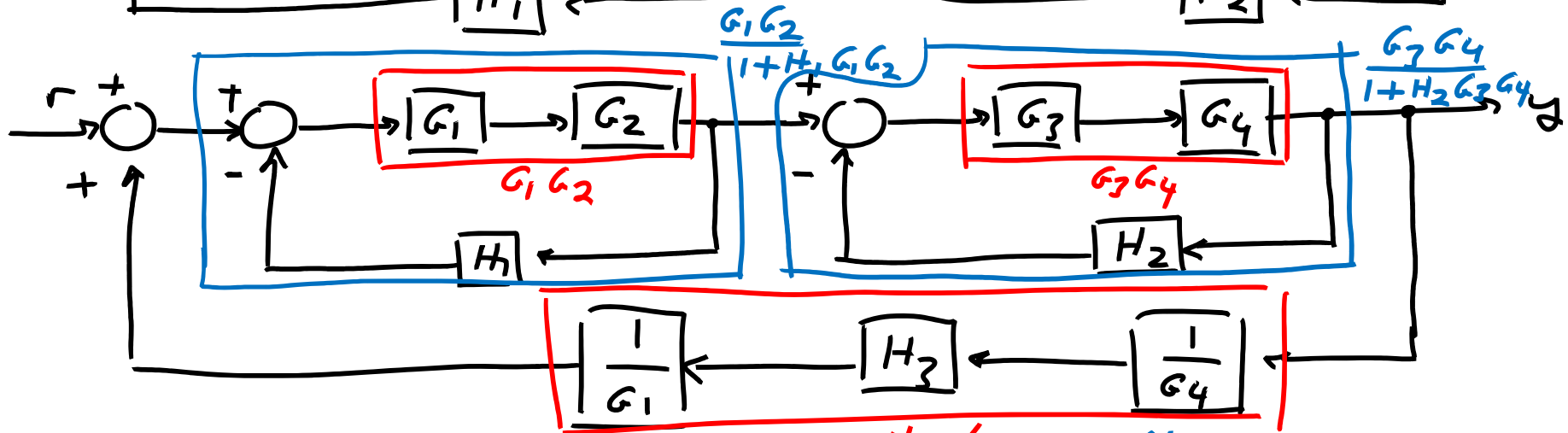
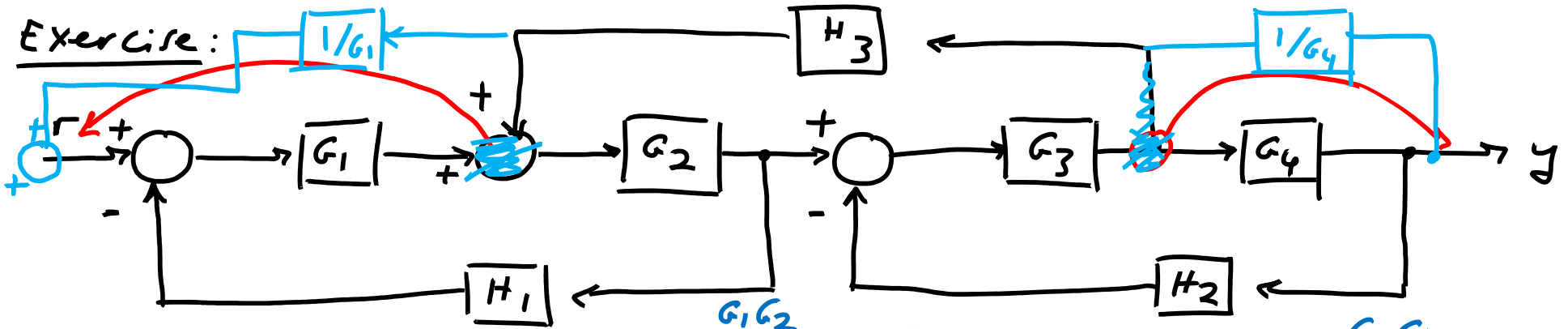
① Move summation + take-off points to desirable positions
(to avoid staggered loops)

1. Combine all cascade blocks (multiply) $(G_1 \cdot G_2)$
2. Combine all parallel blocks (add) $(G_1 + G_2)$
3. Eliminate all feedback loops $\left(\frac{G}{1 + HG} \right)$

Block Diagram Transformations

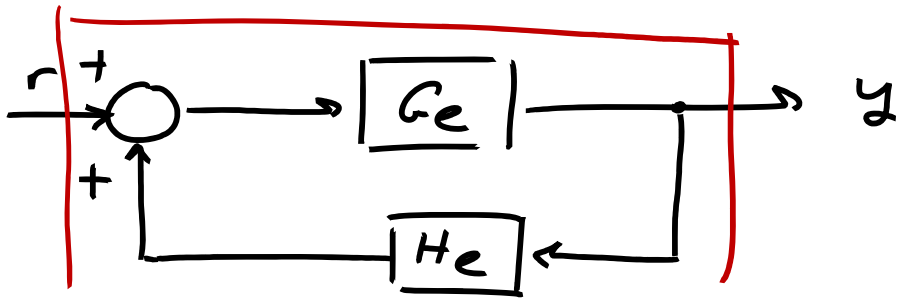
	Manipulation	Original Block Diagram	Equivalent Block Diagram	Equation
1	Combining Blocks in Cascade			$Y = (G_1 G_2) X$
2	Combining Blocks in Parallel; or Eliminating a Forward Loop			$Y = (G_1 \pm G_2) X$
3	Moving a pickoff point behind a block			$y = G u$ $u = \frac{1}{G} y$
4	Moving a pickoff point ahead of a block			$y = G u$
5	Moving a summing point behind a block			$e_2 = G(u_1 - u_2)$
6	Moving a summing point ahead of a block			$y = G u_1 - u_2$

Exercise:



$$G_e = \left(\frac{G_1 G_2}{1 + H_1 G_1 G_2} \right) \left(\frac{G_3 G_4}{1 + H_2 G_3 G_4} \right)$$

$$H_3 / G_1 G_4 = H_e$$



$$u \rightarrow \left[\frac{G_e}{1 - H_e G_e} \right] \rightarrow y$$

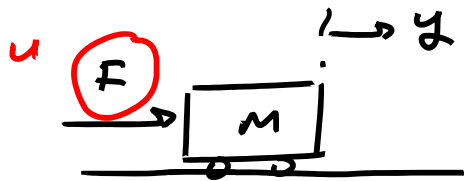
Modeling mechanical systems:

✓ "ALL MODELS ARE WRONG, BUT SOME ARE USEFUL"

- Newton's second law.

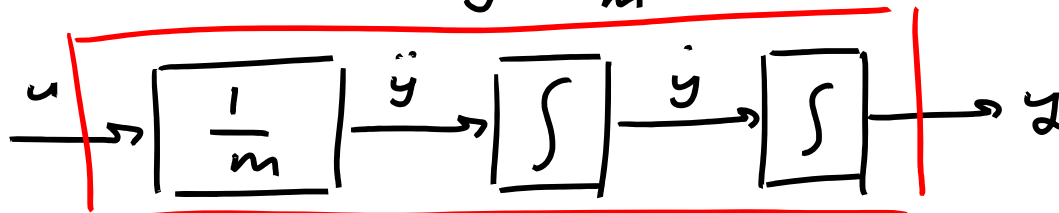
$$\Sigma F = ma$$

$$\Sigma M = J\ddot{\theta}$$



$$F = m\ddot{y}$$
$$\ddot{y} = \frac{1}{m}u$$

(second order system)



plant model

(double integrator)

State-Space Form:

$$\dot{\vec{x}} = A \vec{x} + B u \quad (\text{state eqn.})$$

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$\vec{y} = C \vec{x} + D u \quad (\text{output eqn.})$$

$$\dot{\vec{x}} = \begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix}$$

$$x_1 = y \Rightarrow \boxed{\dot{x}_1} = \dot{y} = \boxed{x_2}$$

$$\underline{x_2} = \dot{y} \Rightarrow \boxed{\dot{x}_2} = \ddot{y} = \boxed{\frac{1}{m} u}$$

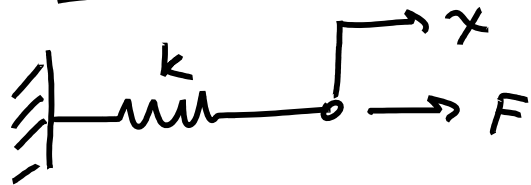
$$\underbrace{\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix}}_{\dot{\vec{x}}} = \underbrace{\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}}_A \underbrace{\begin{pmatrix} x_1 \\ x_2 \end{pmatrix}}_{\vec{x}} + \underbrace{\begin{bmatrix} 0 \\ 1/m \end{bmatrix}}_B \underbrace{u}_u$$

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$
$$y = x_1$$

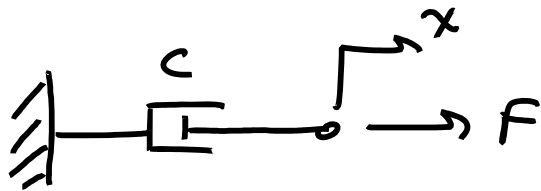
$$\Rightarrow y = [1 \ 0] \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{bmatrix} 0 \\ 0 \end{bmatrix} u = C \vec{x} + D u$$

$$y = [1 \ 0] \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{bmatrix} 0 \\ 0 \end{bmatrix} u = C \vec{x} + D u$$

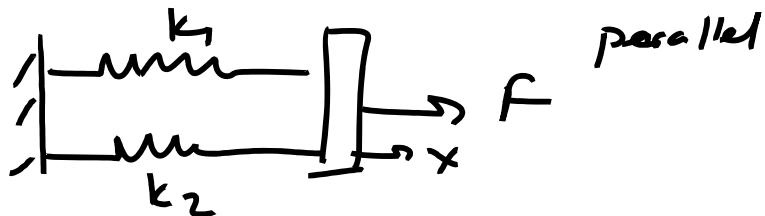
Components of a mechanical system:



$$F = kx \quad (\text{stores energy})$$



$$F = c\dot{x} \quad (\text{dissipates energy})$$

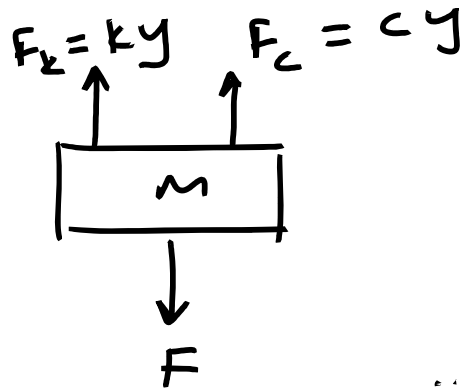
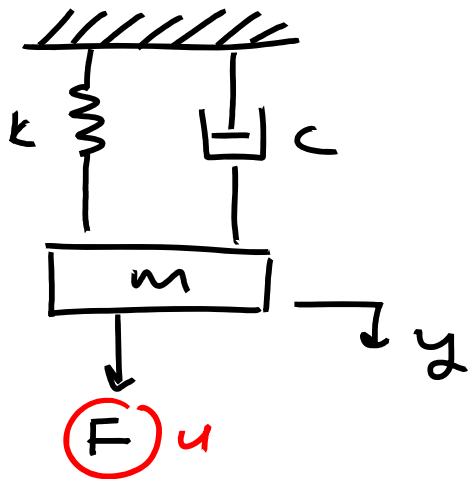


$$F = (k_1 + k_2)x$$



$$F = \frac{1}{\frac{1}{k_1} + \frac{1}{k_2}} x \Rightarrow \frac{1}{k_{eq}} = \frac{1}{k_1} + \frac{1}{k_2}$$

Mass-Spring-Damper



$$ma = \sum F$$

$$m\ddot{y} = F - ky - c\dot{y}$$

$$m\ddot{y} + c\dot{y} + ky = F = u$$

Rearrange:

$$\ddot{y} = \left[-\frac{c}{m} \dot{y} - \frac{k}{m} y + \frac{1}{m} u \right]$$

in state-space

form:

$$x_1 = y \Rightarrow \boxed{\dot{x}_1} = \dot{y} = \boxed{x_2}$$

$$x_2 = \dot{y} \Rightarrow \boxed{\dot{x}_2} = \ddot{y} = \boxed{-\frac{c}{m} x_2 - \frac{k}{m} x_1 + \frac{1}{m} u}$$

$$\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{c}{m} \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{bmatrix} 0 \\ \frac{1}{m} \end{bmatrix} u$$

$$y = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$