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okapi::ControllerOutput< T >
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    ├──── okapi::ClosedLoopController< std::string, double >
    │
    ├──── okapi::ClosedLoopController< std::string, PathfinderPoint >
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    ├──── okapi::ClosedLoopController< double, double >
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    ├──── okapi::ClosedLoopController< std::string, double >
    │
    ├──── okapi::ClosedLoopController< std::string, PathfinderPoint >
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