

## MongoDB Administrator Training

# **MongoDB Administrator Training**

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## 1 Introduction

Warm Up (page 3) Activities to get the class started

MongoDB Overview (page 4) MongoDB philosophy and features

MongoDB Stores Documents (page 7) The structure of data in MongoDB

Lab: Installing and Configuring MongoDB (page 10) Install MongoDB and experiment with a few operations.

## 1.1 Warm Up

#### Introductions

- Who am I?
- My role at MongoDB
- My background and prior experience

#### **Getting to Know You**

- Who are you?
- What role do you play in your organization?
- What is your background?
- Do you have prior experience with MongoDB?

#### **MongoDB Experience**

- Who has never used MongoDB?
- Who has some experience?
- Who has worked with production MongoDB deployments?
- Who is more of a developer?
- Who is more of operations person?

#### 10gen

- MongoDB was initially created in 2008 as part of a hosted application stack.
- The company was originally called 10gen.
- · As part of their overarching plan to create the 10gen platform, the company built a database.
- Suddenly everybody said: "I like that! Give me that database!"

## **Origin of MongoDB**

- 10gen became a database company.
- In 2013, the company rebranded as MongoDB, Inc.
- The founders have other startups to their credit: DoubleClick, ShopWiki, Gilt.
- The motivation for the database came from observing the following pattern with application development.
  - The user base grows.
  - The associated body of data grows.
  - Eventually the application outgrows the database.
  - Meeting performance requirements becomes difficult.

## 1.2 MongoDB Overview

## **Learning Objectives**

Upon completing this module students should understand:

- MongoDB vs. relational databases and key/value stores
- · Vertical vs. horizontal scaling
- The role of MongoDB in the development stack
- The structure of documents in MongoDB
- · Array fields
- Embedded documents
- · Fundamentals of BSON

#### MongoDB is a Document Database

Documents are associative arrays like:

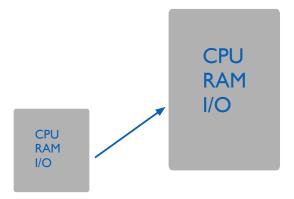
- Python dictionaries
- Ruby hashes
- PHP arrays
- JSON objects

#### **An Example MongoDB Document**

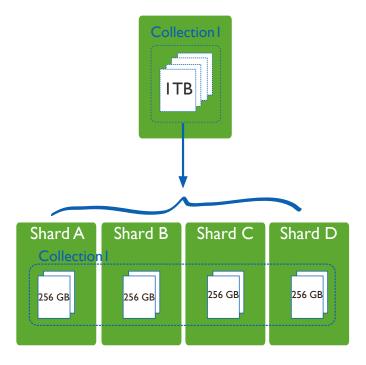
A MongoDB document expressed using JSON syntax.

```
"_id" : "/apple-reports-second-quarter-revenue",
    "headline" : "Apple Reported Second Quarter Revenue Today",
    "date" : ISODate("2015-03-24T22:35:21.908Z"),
    "author" : {
        "name" : "Bob Walker",
        "title" : "Lead Business Editor"
},
    "copy" : "Apple beat Wall St expectations by reporting ...",
    "tags" : [
        "AAPL", "Earnings", "Cupertino"
],
    "comments" : [
        { "name" : "Frank", "comment" : "Great Story" },
        { "name" : "Wendy", "comment" : "When can I buy an Apple Watch?" }
]
```

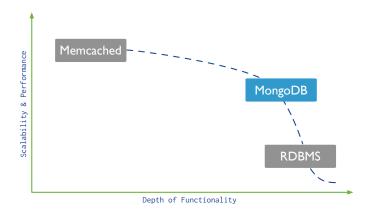
#### **Vertical Scaling**



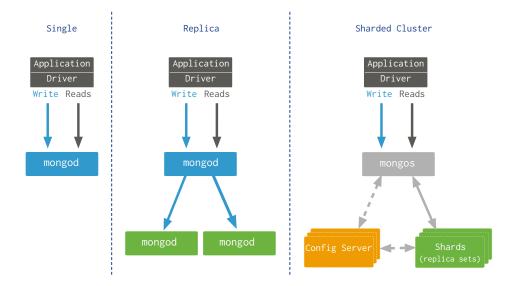
## Scaling with MongoDB



## **Database Landscape**



## **MongoDB Deployment Models**



## 1.3 MongoDB Stores Documents

## **Learning Objectives**

Upon completing this module, students should understand:

- JSON
- BSON basics
- That documents are organized into collections
- ObjectIds
- Padding Factor

#### **JSON**

- JavaScript Object Notation
- Objects are associative arrays.
- They are composed of key-value pairs.

## A Simple JSON Object

```
{
    "firstname" : "Thomas",
    "lastname" : "Smith",
    "age" : 29
}
```

#### **JSON** Keys and Values

- Keys must be strings.
- Values may be any of the following:
  - string (e.g., "Thomas")
  - number (e.g., 29, 3.7)
  - true / false
  - null
  - array (e.g., [88.5, 91.3, 67.1])
  - object
- More detail at json.org<sup>1</sup>.

## **Example Field Values**

```
{
  "headline" : "Apple Reported Second Quarter Revenue Today",
  "date" : ISODate("2015-03-24T22:35:21.908Z"),
  "views" : 1234,
  "author" : {
      "name" : "Bob Walker",
      "title" : "Lead Business Editor"
},
  "tags" : [
      "AAPL",
      23,
      { "name" : "city", "value" : "Cupertino" },
      [ "Electronics", "Computers" ]
]
}
```

<sup>1</sup>http://json.org/

#### **BSON**

- MongoDB stores data as Binary JSON (BSON).
- MongoDB drivers send and receive data in this format.
- They map BSON to native data structures.
- BSON provides support for all JSON data types and several others.
- BSON was designed to be lightweight, traversable and efficient.
- See bsonspec.org<sup>2</sup>.

#### **BSON Hello World**

#### A More Complex BSON Example

#### **Documents, Collections, and Databases**

- Documents are stored in collections.
- Collections are contained in a database.
- Example:
  - Database: products
  - Collections: books, movies, music
- Each database-collection combination defines a namespace.
  - products.books
  - products.movies
  - products.music

<sup>&</sup>lt;sup>2</sup>http://bsonspec.org/#/specification

#### The \_id Field

- All documents must have an \_id field.
- The \_id is immutable.
- If no \_id is specified when a document is inserted, MongoDB will add the \_id field.
- MongoDB assigns a unique ObjectId as the value of \_id.
- Most drivers will actually create the ObjectId if no \_id is specified.
- The \_id field is unique to a collection (namespace).

#### **ObjectIds**



## 1.4 Lab: Installing and Configuring MongoDB

#### **Learning Objectives**

Upon completing this exercise students should understand:

- How MongoDB is distributed
- How to install MongoDB
- Configuration steps for setting up a simple MongoDB deployment
- How to run MongoDB
- How to run the Mongo shell

#### **Production Releases**

64-bit production releases of MongoDB are available for the following platforms.

- Windows
- OSX
- Linux
- Solaris

#### **Installing MongoDB**

- Visit https://docs.mongodb.com/manual/installation/.
- Please install the Enterprise version of MongoDB.
- Click on the appropriate link, such as "Install on Windows" or "Install on OS X" and follow the instructions.
- Versions:
  - Even-numbered builds are production releases, e.g., 2.4.x, 2.6.x.
  - Odd-numbers indicate development releases, e.g., 2.5.x, 2.7.x.

#### **Linux Setup**

```
PATH=$PATH:<path to mongodb>/bin
sudo mkdir -p /data/db
sudo chmod -R 744 /data/db
sudo chown -R `whoami` /data/db
```

#### **Install on Windows**

- Download and run the .msi Windows installer from mongodb.org/downloads.
- By default, binaries will be placed in the following directory.

```
C:\Program Files\MongoDB\Server\<VERSION>\bin
```

- It is helpful to add the location of the MongoDB binaries to your path.
- To do this, from "System Properties" select "Advanced" then "Environment Variables"

#### **Create a Data Directory on Windows**

- Ensure there is a directory for your MongoDB data files.
- The default location is \data\db.
- · Create a data directory with a command such as the following.

```
md \data\db
```

#### Launch a mongod

Explore the mongod command.

<path to mongodb>/bin/mongod --help

Launch a mongod with the MMAPv1 storage engine:

<path to mongodb>/bin/mongod --storageEngine mmapv1

Alternatively, launch with the WiredTiger storage engine (default).

<path to mongodb>/bin/mongod

Specify an alternate path for data files using the --dbpath option. (Make sure the directory already exists.) E.g.,

<path to mongodb>/bin/mongod --dbpath /test/mongodb/data/wt

#### The MMAPv1 Data Directory

ls /data/db

- The mongod.lock file
  - This prevents multiple mongods from using the same data directory simultaneously.
  - Each MongoDB database directory has one .lock.
  - The lock file contains the process id of the mongod that is using the directory.
- Data files
  - The names of the files correspond to available databases.
  - A single database may have multiple files.

#### The WiredTiger Data Directory

ls /data/db

- The mongod.lock file
  - Used in the same way as MMAPv1.
- · Data files
  - Each collection and index stored in its own file.
  - Will fail to start if MMAPv1 files found

#### **Import Exercise Data**

```
unzip usb_drive.zip

cd usb_drive

mongoimport -d sample -c tweets twitter.json

mongoimport -d sample -c zips zips.json

mongoimport -d sample -c grades grades.json

cd dump

mongorestore -d sample city

mongorestore -d sample digg
```

**Note:** If there is an error importing data directly from a USB drive, please copy the sampledata.zip file to your local computer first.

#### Launch a Mongo Shell

Open another command shell. Then type the following to start the Mongo shell.

mongo

Display available commands.

help

### **Explore Databases**

Display available databases.

```
show dbs
```

db

To use a particular database we can type the following.

```
use <database_name>
```

## **Exploring Collections**

```
show collections
db.<COLLECTION>.help()
db.<COLLECTION>.find()
```

#### **Admin Commands**

- There are also a number of admin commands at our disposal.
- The following will shut down the mongod we are connected to through the Mongo shell.
- You can also just kill with Ctrl-C in the shell window from which you launched the mongod.

```
db.adminCommand( { shutdown : 1 } )
```

- Confirm that the mongod process has indeed stopped.
- Once you have, please restart it.

## 2 CRUD

Creating and Deleting Documents (page 15) Inserting documents into collections, deleting documents, and dropping collections

Reading Documents (page 20) The find() command, query documents, dot notation, and cursors

Query Operators (page 27) MongoDB query operators including: comparison, logical, element, and array operators

Lab: Finding Documents (page 31) Exercises for querying documents in MongoDB

Updating Documents (page 31) Using update methods and associated operators to mutate existing documents

Lab: Updating Documents (page 40) Exercises for updating documents in MongoDB

## 2.1 Creating and Deleting Documents

#### **Learning Objectives**

Upon completing this module students should understand:

- How to insert documents into MongoDB collections.
- \_id fields:
- · How to delete documents from a collection
- · How to remove a collection from a database
- How to remove a database from a MongoDB deployment

#### **Creating New Documents**

- Create documents using insertOne() and insertMany().
- For example:

```
// Specify the collection name
db.<COLLECTION>.insertOne( { "name" : "Mongo" } )
// For example
db.people.insertOne( { "name" : "Mongo" } )
```

#### **Example: Inserting a Document**

Experiment with the following commands.

```
use sample
db.movies.insertOne( { "title" : "Jaws" } )
db.movies.find()
```

#### Implicit \_id Assignment

- We did not specify an \_id in the document we inserted.
- If you do not assign one, MongoDB will create one automatically.
- The value will be of type ObjectId.

#### **Example: Assigning ids**

Experiment with the following commands.

```
db.movies.insertOne( { "_id" : "Jaws", "year" : 1975 } )
db.movies.find()
```

#### Inserts will fail if...

- There is already a document in the collection with that \_id.
- You try to assign an array to the \_id.
- The argument is not a well-formed document.

#### Example: Inserts will fail if...

#### insertMany()

- You may bulk insert using an array of documents.
- Use insertMany() instead of insertOne()

#### Ordered insertMany()

- For ordered inserts MongoDB will stop processing inserts upon encountering an error.
- Meaning that only inserts occurring before an error will complete.
- The default setting for db.<COLLECTION>.insertMany is an ordered insert.
- See the next exercise for an example.

#### Example: Ordered insertMany()

Experiment with the following operation.

#### Unordered insertMany()

- Pass { ordered : false } to insertMany() to perform unordered inserts.
- If any given insert fails, MongoDB will still attempt all of the others.
- The inserts may be executed in a different order than you specified.
- The next exercise is very similar to the previous one.
- However, we are using { ordered : false }.
- One insert will fail, but all the rest will succeed.

#### Example: Unordered insertMany()

Experiment with the following insert.

#### The Shell is a JavaScript Interpreter

- Sometimes it is convenient to create test data using a little JavaScript.
- The mongo shell is a fully-functional JavaScript interpreter. You may:
  - Define functions
  - Use loops
  - Assign variables
  - Perform inserts

#### **Exercise: Creating Data in the Shell**

Experiment with the following commands.

```
for (i=1; i<=10000; i++) {
    db.stuff.insert( { "a" : i } )
}
db.stuff.find()</pre>
```

#### **Deleting Documents**

You may delete documents from a MongoDB deployment in several ways.

- Use deleteOne() and deleteMany() to delete documents matching a specific set of conditions.
- Drop an entire collection.
- Drop a database.

#### Using deleteOne()

- Delete a document from a collection using deleteOne()
- This command has one required parameter, a query document.
- The first document in the collection matching the query document will be deleted.

#### Using deleteMany()

- Delete multiple documents from a collection using deleteMany().
- This command has one required parameter, a query document.
- All documents in the collection matching the query document will be deleted.
- Pass an empty document to delete all documents.

#### **Example: Deleting Documents**

Experiment with removing documents. Do a find() after each deleteMany() command below.

```
for (i=1; i<=20; i++) { db.testcol.insertOne( { _id : i, a : i } ) }
db.testcol.deleteMany( { a : 1 } ) // Delete the first document

// $1t is a query operator that enables us to select documents that

// are less than some value. More on operators soon.
db.testcol.deleteMany( { a : { $1t : 5 } } ) // Remove three more

db.testcol.deleteOne( { a : { $1t : 10 } } ) // Remove one more

db.testcol.deleteMany() // Error: requires a query document.

db.testcol.deleteMany( { } ) // All documents removed</pre>
```

#### **Dropping a Collection**

- You can drop an entire collection with db. < COLLECTION > . drop ()
- The collection and all documents will be deleted.
- It will also remove any metadata associated with that collection.
- Indexes are one type of metadata removed.
- More on meta data later.

#### **Example: Dropping a Collection**

```
db.colToBeDropped.insertOne( { a : 1 } )
show collections // Shows the colToBeDropped collection
db.colToBeDropped.drop()
show collections // collection is gone
```

#### **Dropping a Database**

- You can drop an entire database with db.dropDatabase()
- This drops the database on which the method is called.
- It also deletes the associated data files from disk, freeing disk space.
- Beware that in the mongo shell, this does not change database context.

#### **Example: Dropping a Database**

```
use tempDB
db.testcol1.insertOne( { a : 1 } )
db.testcol2.insertOne( { a : 1 } )
show dbs // Here they are
show collections // Shows the two collections
db.dropDatabase()
show collections // No collections
show dbs // The db is gone
use sample // take us back to the sample db
```

## 2.2 Reading Documents

## **Learning Objectives**

Upon completing this module students should understand:

- The query-by-example paradigm of MongoDB
- How to query on array elements
- How to query embedded documents using dot notation
- · How the mongo shell and drivers use cursors
- Projections
- Cursor methods: .count(), .sort(), .skip(), .limit()

#### The find() Method

- This is the fundamental method by which we read data from MongoDB.
- We have already used it in its basic form.
- find () returns a cursor that enables us to iterate through all documents matching a query.
- We will discuss cursors later.

#### **Query by Example**

- To query MongoDB, specify a document containing the key / value pairs you want to match
- You need only specify values for fields you care about.
- Other fields will not be used to exclude documents.
- The result set will include all documents in a collection that match.

#### **Example: Querying by Example**

Experiment with the following sequence of commands.

#### **Querying Arrays**

- In MongoDB you may query array fields.
- Specify a single value you expect to find in that array in desired documents.
- Alternatively, you may specify an entire array in the query document.
- · As we will see later, there are also several operators that enhance our ability to query array fields.

## **Example: Querying Arrays**

```
db.movies.drop()
db.movies.insertMany(
   [{ "title" : "Batman", "category" : [ "action", "adventure" ] },
    { "title" : "Godzilla", "category" : [ "action", "adventure", "sci-fi" ] },
   { "title" : "Home Alone", "category" : [ "family", "comedy" ] }
])

// Match documents where "category" contains the value specified
db.movies.find( { "category" : "action" } )

// Match documents where "category" equals the value specified
db.movies.find( { "category" : [ "action", "sci-fi" ] } ) // no documents

// only the second document
db.movies.find( { "category" : [ "action", "adventure", "sci-fi" ] } )
```

## **Querying with Dot Notation**

- Dot notation is used to query on fields in embedded documents.
- The syntax is:

```
"field1.field2" : value
```

• Put quotes around the field name when using dot notation.

## **Example: Querying with Dot Notation**

```
db.movies.insertMany(
    [ {
          "title" : "Avatar",
          "box_office" : { "gross" : 760,
                           "budget" : 237,
                           "opening_weekend" : 77
      },
          "title" : "E.T.",
          "box_office" : { "gross" : 349,
                           "budget" : 10.5,
                           "opening_weekend" : 14
                         }
     1)
db.movies.find( { "box_office" : { "gross" : 760 } } ) // no values
// dot notation
db.movies.find( { "box_office.gross" : 760 } ) // expected value
```

#### **Example: Arrays and Dot Notation**

## **Projections**

- You may choose to have only certain fields appear in result documents.
- This is called projection.
- You specify a projection by passing a second parameter to find().

#### Projection: Example (Setup)

```
db.movies.insertOne(
{
    "title": "Forrest Gump",
    "category": [ "drama", "romance"],
    "imdb_rating": 8.8,
    "filming_locations": [
        { "city": "Savannah", "state": "GA", "country": "USA"},
        { "city": "Monument Valley", "state": "UT", "country": "USA"},
        { "city": "Los Anegeles", "state": "CA", "country": "USA"}
],
    "box_office": {
        "gross": 557,
        "opening_weekend": 24,
        "budget": 55
}
})
```

#### **Projection: Example**

#### **Projection Documents**

- Include fields with fieldName: 1.
  - Any field not named will be excluded
  - except \_id, which must be explicitly excluded.
- Exclude fields with fieldName: 0.
  - Any field not named will be included.

#### **Example: Projections**

#### **Cursors**

- When you use find (), MongoDB returns a cursor.
- A cursor is a pointer to the result set
- You can get iterate through documents in the result using next ().
- By default, the mongo shell will iterate through 20 documents at a time.

#### **Example: Introducing Cursors**

#### **Example: Cursor Objects in the Mongo Shell**

```
// Assigns the cursor returned by find() to a variable x
var x = db.testcol.find()

// Displays the first document in the result set.
x.next()

// True because there are more documents in the result set.
x.hasNext()

// Assigns the next document in the result set to the variable y.
y = x.next()

// Return value is the value of the a field of this document.
y.a

// Displaying a cursor prints the next 20 documents in the result set.
x
```

#### **Cursor Methods**

- count (): Returns the number of documents in the result set.
- limit (): Limits the result set to the number of documents specified.
- skip(): Skips the number of documents specified.

#### Example: Using count ()

```
db.testcol.drop()
for (i=1; i<=100; i++) { db.testcol.insertOne( { a : i } ) }

// all 100
db.testcol.count()

// just 41 docs
db.testcol.count( { a : { $lt : 42 } } )

// Another way of writing the same query
db.testcol.find( { a : { $lt : 42 } } ).count( )</pre>
```

#### Example: Using sort ()

#### The skip() Method

- Skips the specified number of documents in the result set.
- The returned cursor will begin at the first document beyond the number specified.
- Regardless of the order in which you specify skip() and sort() on a cursor, sort() happens first.

#### The limit() Method

- Limits the number of documents in a result set to the first k.
- Specify k as the argument to limit ()
- Regardless of the order in which you specify limit(), skip(), and sort() on a cursor, sort() happens first.
- Helps reduce resources consumed by queries.

#### The distinct() Method

- Returns all values for a field found in a collection.
- Only works on one field at a time.
- Input is a string (not a document)

#### Example: Using distinct()

## 2.3 Query Operators

#### **Learning Objectives**

Upon completing this module students should understand the following types of MongoDB query operators:

- Comparison operators
- · Logical operators
- Element query operators
- · Operators on arrays

#### **Comparison Query Operators**

- \$1t: Exists and is less than
- \$1te: Exists and is less than or equal to
- \$gt: Exists and is greater than
- \$gte: Exists and is greater than or equal to
- \$ne: Does not exist or does but is not equal to
- \$in: Exists and is in a set
- \$nin: Does not exist or is not in a set

#### **Example (Setup)**

```
// insert sample data
db.movies.insertMany( [
    "title" : "Batman",
    "category" : [ "action", "adventure" ],
    "imdb_rating" : 7.6,
    "budget" : 35
},
{
    "title" : "Godzilla",
    "category" : [ "action",
    "adventure", "sci-fi" ],
    "imdb_rating" : 6.6
},
{
```

```
"title": "Home Alone",
    "category": [ "family", "comedy"],
    "imdb_rating": 7.4
}
```

#### **Example: Comparison Operators**

```
db.movies.find()
db.movies.find( { "imdb_rating" : { $gte : 7 } } )
db.movies.find( { "category" : { $ne : "family" } } )
db.movies.find( { "title" : { $in : [ "Batman", "Godzilla" ] } } )
db.movies.find( { "title" : { $nin : [ "Batman", "Godzilla" ] } } )
```

#### **Logical Query Operators**

- \$or: Match either of two or more values
- \$not: Used with other operators
- \$nor: Match neither of two or more values
- \$and: Match both of two or more values
  - This is the default behavior for queries specifying more than one condition.
  - Use \$and if you need to include the same operator more than once in a query.

#### **Example: Logical Operators**

#### **Example: Logical Operators**

#### **Element Query Operators**

- \$exists: Select documents based on the existence of a particular field.
- \$type: Select documents based on their type.
- See BSON types<sup>3</sup> for reference on types.

#### **Example: Element Operators**

```
db.movies.find( { "budget" : { $exists : true } } )

// type 1 is Double
db.movies.find( { "budget" : { $type : 1 } } )

// type 3 is Object (embedded document)
db.movies.find( { "budget" : { $type : 3 } } )
```

#### **Array Query Operators**

- \$all: Array field must contain all values listed.
- \$size: Array must have a particular size. E.g., \$size: 2 means 2 elements in the array
- \$elemMatch: All conditions must be matched by at least one element in the array

<sup>&</sup>lt;sup>3</sup>http://docs.mongodb.org/manual/reference/bson-types

#### **Example: Array Operators**

```
db.movies.find( { "category" : { $all : [ "sci-fi", "action" ] } })
db.movies.find( { "category" : { $size : 3 } })
```

#### Example: \$elemMatch

```
db.movies.insertOne( {
    "title" : "Raiders of the Lost Ark",
    "filming_locations" : [
     { "city" : "Los Angeles", "state" : "CA", "country" : "USA" },
     { "city" : "Rome", "state" : "Lazio", "country" : "Italy" },
     { "city" : "Florence", "state" : "SC", "country" : "USA" }
    ] } )
// This query is incorrect, it won't return what we want
db.movies.find( {
    "filming_locations.city" : "Florence",
    "filming_locations.country" : "Italy"
 } )
// $elemMatch is needed, now there are no results, this is expected
db.movies.find( {
    "filming_locations" : {
      $elemMatch : {
       "city" : "Florence",
       "country" : "Italy"
       } } )
```

## 2.4 Lab: Finding Documents

Exercise: student\_id < 65

In the sample database, how many documents in the grades collection have a student\_id less than 65?

Exercise: Inspection Result "Fail" & "Pass"

In the sample database, how many documents in the inspections collection have result "Pass" or "Fail"?

Exercise: View Count > 1000

In the stories collection, write a query to find all stories where the view count is greater than 1000.

**Exercise: Most comments** 

Find the video that has the most comments in the stories collection

**Exercise: Television or Videos** 

Find all digg stories where the topic name is "Television" or the media type is "videos". Skip the first 5 results and limit the result set to 10.

**Exercise: News or Images** 

Query for all digg stories whose media type is either "news" or "images" and where the topic name is "Comedy". (For extra practice, construct two queries using different sets of operators to do this.)

#### 2.5 Updating Documents

#### **Learning Objectives**

Upon completing this module students should understand

- The replaceOne() method
- The updateOne() method
- The updateMany() method
- The required parameters for these methods
- Field update operators
- Array update operators
- The concept of an upsert and use cases.
- The findOneAndReplace() and findOneAndUpdate() methods

#### The replaceOne() Method

- · Takes one document and replaces it with another
  - But leaves the \_id unchanged
- Takes two parameters:
  - A matching document
  - A replacement document
- This is, in some sense, the simplest form of update

#### First Parameter to replaceOne()

- Required parameters for replaceOne()
  - The query parameter:
    - \* Use the same syntax as with find()
    - \* Only the first document found is replaced
- replaceOne() cannot delete a document

#### Second Parameter to replaceOne ()

- The second parameter is the replacement parameter:
  - The document to replace the original document
- The \_id must stay the same
- You must replace the entire document
  - You cannot modify just one field
  - Except for the \_id

#### Example: replaceOne()

#### The updateOne() Method

- Mutate one document in MongoDB using updateOne ()
  - Affects only the \_first\_ document found
- Two parameters:
  - A query document
    - \* same syntax as with find()
  - Change document
    - \* Operators specify the fields and changes

#### \$set and \$unset

- Use to specify fields to update for UpdateOne ()
- If the field already exists, using \$set will change its value
  - If not, \$set will create it, set to the new value
- Only specified fields will change
- Alternatively, remove a field using \$unset

#### Example (Setup)

```
db.movies.insertMany( [
  {
    "title" : "Batman",
    "category" : [ "action", "adventure" ],
    "imdb_rating" : 7.6,
    "budget": 35
  },
    "title" : "Godzilla",
   "category" : [ "action",
    "adventure", "sci-fi" ],
    "imdb_rating" : 6.6
  },
    "title" : "Home Alone",
    "category" : [ "family", "comedy" ],
    "imdb_rating" : 7.4
] )
```

#### Example: \$set and \$unset

#### **Update Operators**

- \$inc: Increment a field's value by the specified amount.
- \$mul: Multiply a field's value by the specified amount.
- \$rename: Rename a field.
- \$set: Update one or more fields (already discussed).
- \$unset Delete a field (already discussed).
- \$min: Update only if value is smaller than specified quantity
- \$max: Update only if value is larger than specified quantity
- \$currentDate: Set the value of a field to the current date or timestamp.

#### **Example: Update Operators**

# The updateMany() Method

- Takes the same arguments as updateOne
- Updates all documents that match
  - updateOne stops after the first match
  - updateMany continues until it has matched all

Warning: Without an appropriate index, you may scan every document in the collection.

# Example: updateMany()

```
// let's start tracking the number of sequals for each movie
db.movies.updateOne( { }, { $set : { "sequels" : 0 } } )
db.movies.find()
// we need updateMany to change all documents
db.movies.updateMany( { }, { $set : { "sequels" : 0 } } )
db.movies.find()
```

# **Array Element Updates by Index**

- You can use dot notation to specify an array index
- You will update only that element
  - Other elements will not be affected

# **Example: Update Array Elements by Index**

# **Array Operators**

- \$push: Appends an element to the end of the array.
- \$pushAll: Appends multiple elements to the end of the array.
- \$pop: Removes one element from the end of the array.
- \$pull: Removes all elements in the array that match a specified value.
- \$pullAll: Removes all elements in the array that match any of the specified values.
- \$addToSet: Appends an element to the array if not already present.

# **Example: Array Operators**

```
db.movies.updateOne(
    { "title" : "Batman" },
    { $push : { "category" : "superhero" } } )
db.movies.updateOne(
    { "title" : "Batman" },
    { $pushAll : { "category" : [ "villain", "comic-based" ] } } )
db.movies.updateOne(
    { "title" : "Batman" },
    { $pop : { "category" : 1 } } )
db.movies.updateOne(
    { "title" : "Batman" },
    { $pull : { "category" : "action" } } )
db.movies.updateOne(
    { "title" : "Batman" },
    { $pull : { "category" : [ "villain", "comic-based" ] } } )
```

# The Positional \$ Operator

- \$4 is a positional operator that specifies an element in an array to update.
- It acts as a placeholder for the first element that matches the query document.
- \$ replaces the element in the specified position with the value given.
- Example:

```
db.<COLLECTION>.updateOne(
    { <array> : value ... },
    { <update operator> : { "<array>.$" : value } }
)
```

<sup>&</sup>lt;sup>4</sup>http://docs.mongodb.org/manual/reference/operator/update/postional

# **Example: The Positional \$ Operator**

# **Upserts**

- If no document matches a write query:
  - By default, nothing happens
  - With upsert: true, inserts one new document
- Works for updateOne(), updateMany(), replaceOne()
- Syntax:

### **Upsert Mechanics**

- Will update if documents matching the query exist
- · Will insert if no documents match
  - Creates a new document using equality conditions in the query document
  - Adds an \_id if the query did not specify one
  - Performs the write on the new document
- updateMany() will only create one document
  - If none match, of course

# **Example: Upserts**

#### save()

- The db. < COLLECTION > . save () method is syntactic sugar
  - Similar to replaceOne(), querying the \_id field
  - Upsert if \_id is not in the collection
- Syntax:

```
db.<COLLECTION>.save( <document> )
```

#### Example: save()

- If the document in the argument does not contain an \_id field, then the save() method acts like insertOne() method
  - An ObjectId will be assigned to the \_id field.
- If the document in the argument contains an \_id field: then the save() method is equivalent to a replaceOne with the query argument on \_id and the upsert option set to true

```
// insert
db.movies.save( { "title" : "Beverly Hills Cops", "imdb_rating" : 7.3 })
// update with { upsert: true }
db.movies.save( { "_id" : 1234, "title" : "Spider Man", "imdb_rating" : 7.3 })
```

### Be careful with save ()

Careful not to modify stale data when using save (). Example:

```
db.movies.drop()
db.movies.insertOne( { "title" : "Jaws", "imdb_rating" : 7.3 } )

db.movies.find( { "title" : "Jaws" } )

// store the complete document in the application
doc = db.movies.findOne( { "title" : "Jaws" } )

db.movies.updateOne( { "title" : "Jaws" }, { $inc: { "imdb_rating" : 2 } } )

db.movies.find()

doc.imdb_rating = 7.4

db.movies.save(doc) // just lost our incrementing of "imdb_rating"
db.movies.find()
```

### findOneAndUpdate() and findOneAndReplace()

- Update (or replace) one document and return it
  - By default, the document is returned pre-write
- Can return the state before or after the update
- Makes a read plus a write atomic
- Can be used with upsert to insert a document

# findOneAndUpdate() and findOneAndReplace() Options

- The following are optional fields for the options document
- projection: <document> select the fields to see
- sort: <document> sort to select the first document
- maxTimeoutMS: <number> how long to wait
  - Returns an error, kills operation if exceeded
- upsert: <boolean> if true, performs an upsert

# Example: findOneAndUpdate()

```
db.worker_queue.findOneAndUpdate(
    { state : "unprocessed" },
    { $set: { "worker_id" : 123, "state" : "processing" } },
    { upsert: true } )
```

#### findOneAndDelete()

- Not an update operation, but fits in with findOneAnd ...
- Returns the document and deletes it.
- Example:

```
db.foo.drop();
db.foo.insertMany([{ a : 1 }, { a : 2 }, { a : 3 }]);
db.foo.find(); // shows the documents.
db.foo.findOneAndDelete({ a : { $lte : 3 } });
db.foo.find();
```

# 2.6 Lab: Updating Documents

# **Exercise: Pass Inspections**

In the sample inspections namespace, let's imagine that we want to do a little data cleaning. We've decided to eliminate the "Completed" inspection result and use only "No Violation Issued" for such inspection cases. Please update all inspections accordingly.

#### Exercise: Set fine value

For all inspections that failed, set a fine value of 100.

#### Exercise: Increase fine in ROSEDALE

- Update all inspections done in the city of "ROSEDALE".
- For failed inspections, raise the "fine" value by 150.

# Exercise: Give a pass to "MONGODB"

- Today MongoDB got a visit from the inspectors.
- We passed, of course.
- So go ahead and update "MongoDB" and set the result to "AWESOME"
- MongoDB's address is

```
{city: 'New York', zip: 10036, street: '43', number: 229}
```

# **Exercise: Updating Array Elements**

Insert a document representing product metrics for a backpack:

Each 0 within the "purchasesPast7Days" field corresponds to a day of the week. The first element is Monday, the second element is Tuesday, etc.).

Write an update statement to increment the number of backpacks sold on Friday by 200.

# 3 Indexes

Index Fundamentals (page 41) An introduction to MongoDB indexes

Compound Indexes (page 47) Indexes on two or more fields

Lab: Optimizing an Index (page 52) Lab on optimizing a compound index

Multikey Indexes (page 53) Indexes on array fields

Hashed Indexes (page 56) Hashed indexes

*Geospatial Indexes* (page 58) Geospatial indexes: both those on legacy coordinate pairs and those supporting queries that calculate geometries on an earth-like sphere.

TTL Indexes (page 64) Time-To-Live indexes

Text Indexes (page 66) Free text indexes on string fields

Lab: Finding and Addressing Slow Operations (page 69) Lab on finding and addressing slow queries

Lab: Using explain() (page 69) Lab on using the explain operation to review execution stats

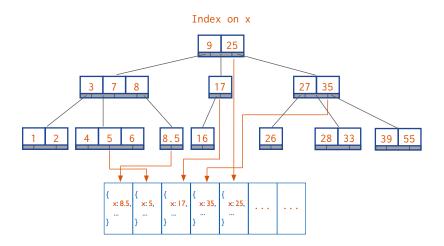
### 3.1 Index Fundamentals

### **Learning Objectives**

Upon completing this module students should understand:

- The impact of indexing on read performance
- The impact of indexing on write performance
- How to choose effective indexes
- The utility of specific indexes for particular query patterns

# Why Indexes?



# Types of Indexes

- · Single-field indexes
- · Compound indexes
- Multikey indexes
- Geospatial indexes
- · Text indexes

# Exercise: Using explain()

Let's explore what MongoDB does for the following query by using explain().

We are projecting only user. name so that the results are easy to read.

# Results of explain()

With the default explain () verbosity, you will see results similar to the following:

```
"queryPlanner" : {
    "plannerVersion" : 1,
    "namespace" : "twitter.tweets",
    "indexFilterSet" : false,
    "parsedQuery" : {
        "user.followers_count" : {
            "$eq" : 1000
        }
    },
```

#### Results of explain() - Continued

```
"winningPlan" : {
    "stage" : "COLLSCAN",
    "filter" : {
        "user.followers_count" : {
            "$eq" : 1000
        }
     },
     "direction" : "forward"
    },
    "rejectedPlans" : [ ]
},
...
```

# explain() Verbosity Can Be Adjusted

- default: determines the winning query plan but does not execute query
- executionStats: executes query and gathers statistics
- allPlansExecution: runs all candidate plans to completion and gathers statistics

```
explain("executionStats")
```

# explain("executionStats") - Continued

```
"nReturned": 8,
  "executionTimeMillisEstimate": 100,
  "works": 51430,
  "advanced": 8,
  "needTime": 51421,
  "needFetch": 0,
  "saveState": 401,
  "restoreState": 401,
  "isEOF": 1,
  "invalidates": 0,
  "direction": "forward",
  "docsExamined": 51428
}
...
```

### explain("executionStats") Output

- nReturned: number of documents returened by the query
- totalDocsExamined: number of documents touched during the query
- totalKeysExamined: number of index keys scanned
- A totalKeysExamined or totalDocsExamined value much higher than nReturned indicates we need a better index
- Based .explain() output, this query would benefit from a better index

# **Other Operations**

In addition to find(), we often want to use explain() to understand how other operations will be handled.

- aggregate()
- count()
- group()
- update()
- remove()
- findAndModify()
- insert()

# db.<COLLECTION>.explain()

```
db.<COLLECTION>.explain() returns an ExplainableCollection.
> var explainable = db.tweets.explain()
> explainable.find( { "user.followers_count" : 1000 } )
equivalent to
```

```
> db.tweets.explain().find( { "user.followers_count" : 1000 } )
```

#### also equivalent to

```
> db.tweets.find( { "user.followers_count" : 1000 } ).explain()
```

# Using explain() for Write Operations

Simulate the number of writes that would have occurred and determine the index(es) used:

# **Single-Field Indexes**

- Single-field indexes are based on a single field of the documents in a collection.
- The field may be a top-level field.
- You may also create an index on fields in embedded documents.

### **Creating an Index**

The following creates a single-field index on user.followers\_count.

```
db.tweets.createIndex( { "user.followers_count" : 1 } )
db.tweets.find( { "user.followers_count" : 1000 } ).explain()
```

explain() indicated there will be a substantial performance improvement in handling this type of query.

# **Listing Indexes**

List indexes for a collection:

```
db.tweets.getIndexes()
```

List index keys:

db.tweets.getIndexKeys()

# Indexes and Read/Write Performance

- Indexes improve read performance for queries that are supported by the index.
- Inserts will be slower when there are indexes that MongoDB must also update.
- The speed of updates may be improved because MongoDB will not need to do a collection scan to find target documents.
- An index is modified any time a document:
  - Is inserted (applies to *all* indexes)
  - Is deleted (applies to *all* indexes)
  - Is updated in such a way that its indexed field changes

#### **Index Limitations**

- You can have up to 64 indexes per collection.
- You should NEVER be anywhere close to that upper bound.
- Write performance will degrade to unusable at somewhere between 20-30.

#### **Use Indexes with Care**

- Every query should use an index.
- Every index should be used by a query.
- Any write that touches an indexed field will update every index that touches that field.
- Indexes require RAM.
- Be mindful about the choice of key.

### **Additional Index Options**

- Sparse
- Unique
- · Background

# Sparse Indexes in MongoDB

• Sparse indexes only contain entries for documents that have the indexed field.

```
db.<COLLECTION>.createIndex(
    field_name : 1 },
    { sparse : true } )
```

# **Defining Unique Indexes**

- Enforce a unique constraint on the index
  - On a per-collection basis
- Can't insert documents with a duplicate value for the field
  - Or update to a duplicate value
- No duplicate values may exist prior to defining the index

```
db.<COLLECTION>.createIndex(
    field_name : 1 },
    { unique : true } )
```

# **Building Indexes in the Background**

- Building indexes in foreground is a blocking operation.
- Background index creation is non-blocking, however, takes longer to build.
- Initially larger, or less compact, than an index built in the foreground.

# 3.2 Compound Indexes

# **Learning Objectives**

Upon completing this module students should understand:

- What a compound index is.
- How compound indexes are created.
- The importance of considering field order when creating compound indexes.
- · How to efficiently handle queries involving some combination of equality matches, ranges, and sorting.
- Some limitations on compound indexes.

# **Introduction to Compound Indexes**

- It is common to create indexes based on more than one field.
- These are called compound indexes.
- You may use up to 31 fields in a compound index.
- You may not use hashed index fields.

#### The Order of Fields Matters

Specifically we want to consider how the index will be used for:

```
Equality tests, e.g.,
db.movies.find( { "budget" : 7, "imdb_rating" : 8 })
Range queries, e.g.,
db.movies.find( { "budget" : 10, "imdb_rating" : { $lt : 9 } })
Sorting, e.g.,
db.movies.find( { "budget" : 10, "imdb_rating" : 6 }
).sort( { "imdb_rating" : -1 })
```

# **Designing Compound Indexes**

- Let's look at some guiding principles for building compound indexes.
- These will generally produce a good if not optimal index.
- You can optimize after a little experimentation.
- We will explore this in the context of a running example.

# **Example: A Simple Message Board**

### Requirements:

- Find all messages in a specified timestamp range.
- Select for whether the messages are anonymous or not.
- Sort by rating from highest to lowest.

#### Load the Data

#### Start with a Simple Index

```
Start by building an index on { timestamp : 1 }
db.messages.createIndex( { timestamp : 1 }, { name : "myindex" } )
```

Now let's query for messages with timestamp in the range 2 through 4 inclusive.

```
db.messages.find( { timestamp : { $qte : 2, $lte : 4 } } ).explain("executionStats")
```

#### Analysis:

- Explain plan shows good performance, i.e. totalKeysExamined = n.
- However, this does not satisfy our query.
- Need to query again with {username: "anonymous"} as part of the query.

# Query Adding username

Let's add the user field to our query.

# Include username in Our Index

#### totalKeysExamined > n

timestamp	username
1	"anonymous"
2	"anonymous"
3	"sam"
4	"anonymous"
5	"martha"

# **A Different Compound Index**

Drop the index and build a new one with user.

#### totalKeysExamined == n

username	timestamp
"anonymous"	1
"anonymous"	2
"anonymous"	4
"sam"	2
"martha"	5

# Let Selectivity Drive Field Order

- Order fields in a compound index from most selective to least selective.
- Usually, this means equality fields before range fields.
- When dealing with multiple equality values, start with the most selective.
- If a common range query is more selective instead (rare), specify the range component first.

# Adding in the Sort

Finally, let's add the sort and run the query

- Note that the winningPlan includes a SORT stage
- This means that MongoDB had to perform a sort in memory
- In memory sorts on can degrade performance significantly
  - Especially if used frequently
  - In-memory sorts that use > 32 MB will abort

#### **In-Memory Sorts**

Let's modify the index again to allow the database to sort for us.

- The explain plan remains unchanged, because the sort field comes after the range fields.
- The index does not store entries in order by rating.
- Note that this requires us to consider a tradeoff.

# **Avoiding an In-Memory Sort**

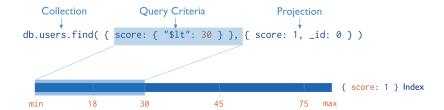
Rebuild the index as follows.

- We no longer have an in-memory sort, but need to examine more keys.
- totalKeysExamined is 3 and and n is 2.
- This is the best we can do in this situation and this is fine.
- However, if totalKeysExamined is much larger than n, this might not be the best index.

#### **General Rules of Thumb**

- Equality before range
- · Equality before sorting
- Sorting before range

#### **Covered Queries**



- When a query and projection include only the indexed fields, MongoDB will return results directly from the index.
- There is no need to scan any documents or bring documents into memory.
- These covered queries can be very efficient.

#### **Exercise: Covered Queries**

```
db.testcol.drop()
for (i=1; i<=20; i++) {</pre>
 db.testcol.insertOne({ "_id" : i, "title" : i, "name" : i,
                         "rating" : i, "budget" : i })
db.testcol.createIndex( { "title" : 1, "name" : 1, "rating" : 1 } )
// Not covered because _id is present.
db.testcol.find( { "title" : 3 },
                 { "title" : 1, "name" : 1, "rating" : 1 }
                 ).explain("executionStats")
// Not covered because other fields may exist in matching docs.
db.testcol.find( { "title" : 3 },
                 { "_id" : 0, "budget" : 0 } ).explain("executionStats")
// Covered query!
db.testcol.find( { "title" : 3 },
                 { "_id" : 0, "title" : 1, "name" : 1, "rating" : 1 }
                 ).explain("executionStats")
```

# 3.3 Lab: Optimizing an Index

#### **Exercise: What Index Do We Need?**

Run the the following Javascript file from the handouts.

```
mongo --shell localhost/performance performance.js
```

In the shell that launches execute the following method

```
performance.init()
```

The method above will build a sample data set in the "sensor\_readings" collection. What index is needed for this query?

#### **Exercise: Avoiding an In-Memory Sort**

What index is needed for the following query to avoid an in-memory sort?

```
db.sensor_readings.find( { active: true } ).sort( { tstamp : -1 } )
```

# Exercise: Avoiding an In-Memory Sort, 2

What index is needed for the following query to avoid an in-memory sort?

# 3.4 Multikey Indexes

### **Learning Objectives**

Upon completing this module, students should understand:

- What a multikey index is
- When MongoDB will use a multikey index to satisfy a query
- · How multikey indexes work
- · How multikey indexes handle sorting
- · Some limitations on multikey indexes

### **Introduction to Multikey Indexes**

- · A multikey index is an index on an array.
- An index entry is created on each value found in the array.
- Multikey indexes can support primitives, documents, or sub-arrays.
- There is nothing special that you need to do to create a multikey index.
- You create them using createIndex() just as you would with an ordinary single-field index.
- If there is an array as a value for an indexed field, the index will be multikey on that field.

# **Example: Array of Numbers**

# **Exercise: Array of Documents, Part 1**

Create a collection and add an index on the x field:

```
db.blog.drop()
b = [ { "comments" : [
         { "name" : "Bob", "rating" : 1 },
         { "name" : "Frank", "rating" : 5.3 },
         { "name" : "Susan", "rating" : 3 } ] },
      { "comments" : [
         { name : "Megan", "rating" : 1 } ] },
      { "comments" : [
         { "name" : "Luke", "rating" : 1.4 },
         { "name" : "Matt", "rating" : 5 },
         { "name" : "Sue", "rating" : 7 } ] }]
db.blog.insertMany(b)
db.blog.createIndex( { "comments" : 1 } )
db.blog.createIndex( { "comments.rating" : 1 } )
// for this query
db.blog.find( { "comments.rating" : 5 })
```

### **Exercise: Array of Documents, Part 2**

For each of the three queries below:

- How many documents will be returned?
  - Will it use our multi-key index? Why or why not?
  - If a query will not use the index, which index will it use?

```
db.blog.find( { "comments" : { "name" : "Bob", "rating" : 1 } } )
db.blog.find( { "comments" : { "rating" : 1 } } )
db.blog.find( { "comments.rating" : 1 } )
```

# **Exercise: Array of Arrays, Part 1**

Add some documents and create an index simulating a player in a game moving on an X,Y grid.

# **Exercise: Array of Arrays, Part 2**

For each of the queries below:

- How many documents will be returned?
- Does the query use the multi-key index? Why or why not?
- If the query does not use the index, what is an index it could use?

```
db.player.find( { "last_moves" : [ 3, 4 ] } )
db.player.find( { "last_moves" : 3 } )
db.player.find( { "last_moves.1" : [ 4, 5 ] } )
db.player.find( { "last_moves.2" : [ 2, 3 ] } )
```

# **How Multikey Indexes Work**

- Each array element is given one entry in the index.
- So an array with 17 elements will have 17 entries one for each element.
- Multikey indexes can take up much more space than standard indexes.

### **Multikey Indexes and Sorting**

- If you sort using a multikey index:
  - A document will appear at the first position where a value would place the document.
  - It will not appear multiple times.
- This applies to array values generally.
- It is not a specific property of multikey indexes.

#### **Exercise: Multikey Indexes and Sorting**

# **Limitations on Multikey Indexes**

- You cannot create a compound index using more than one array-valued field.
- This is because of the combinatorics.
- For a compound index on two array-valued fields you would end up with N \* M entries for one document.
- You cannot have a hashed multikey index.
- You cannot have a shard key use a multikey index.
- We discuss shard keys in another module.
- The index on the \_id field cannot become a multikey index.

# **Example: Multikey Indexes on Multiple Fields**

```
db.testcol.drop()
db.testcol.createIndex( { x : 1, y : 1 } )

// no problems yet
db.testcol.insertOne( { _id : 1, x : 1, y : 1 } )

// still OK
db.testcol.insertOne( { _id : 2, x : [ 1, 2 ], y : 1 } )

// still OK
db.testcol.insertOne( { _id : 3, x : 1, y : [ 1, 2 ] } )

// Won't work
db.testcol.insertOne( { _id : 4, x : [ 1, 2 ], y : [ 1, 2 ] } )
```

#### 3.5 Hashed Indexes

# **Learning Objectives**

Upon completing this module, students should understand:

- What a hashed index is
- When to use a hashed index

#### What is a Hashed Index?

- Hashed indexes are based on field values like any other index.
- The difference is that the values are hashed and it is the hashed value that is indexed.
- The hashing function collapses sub-documents and computes the hash for the entire value.
- MongoDB can use the hashed index to support equality queries.
- · Hashed indexes do not support multi-key indexes, i.e. indexes on array fields.
- Hashed indexes do not support range queries.

### Why Hashed Indexes?

- In MongoDB, the primary use for hashed indexes is to support sharding a collection using a hashed shard key.
- In some cases, the field we would like to use to shard data would make it difficult to scale using sharding.
- · Using a hashed shard key to shard a collection ensures an even distribution of data and overcomes this problem.
- See Shard a Collection Using a Hashed Shard Key<sup>5</sup> for more details.
- We discuss sharding in detail in another module.

#### Limitations

- You may not create compound indexes that have hashed index fields.
- You may not specify a unique constraint on a hashed index.
- You can create both a hashed index and a non-hashed index on the same field.

# **Floating Point Numbers**

- MongoDB hashed indexes truncate floating point numbers to 64-bit integers before hashing.
- Do not use a hashed index for floating point numbers that cannot be reliably converted to 64-bit integers.
- MongoDB hashed indexes do not support floating point values larger than 2<sup>53</sup>.

<sup>&</sup>lt;sup>5</sup>http://docs.mongodb.org/manual/tutorial/shard-collection-with-a-hashed-shard-key/

# Creating a Hashed Index

Create a hashed index using an operation that resembles the following. This operation creates a hashed index for the active collection on the a field.

```
db.active.createIndex( { a: "hashed" } )
```

# 3.6 Geospatial Indexes

# **Learning Objectives**

Upon completing this module, students should understand:

- Use cases of geospatial indexes
- The two types of geospatial indexes
- How to create 2d geospatial indexes
- How to query for documents in a region
- How to create 2dsphere indexes
- Types of geoJSON objects
- How to query using 2dsphere indexes

# **Introduction to Geospatial Indexes**

We can use geospatial indexes to quickly determine geometric relationships:

- All points within a certain radius of another point
- Whether or not points fall within a polygon
- Whether or not two polygons intersect

### **Easiest to Start with 2 Dimensions**

- Initially, it is easiest to think about geospatial indexes in two dimensions.
- One type of geospatial index in MongoDB is a flat 2d index.
- With a geospatial index we can, for example, search for nearby items.
- This is the type of service that many phone apps provide when, say, searching for a nearby cafe.
- We might have a query location identified by an X in a 2d coordinate system.

#### **Location Field**

- A geospatial index is based on a location field within documents in a collection.
- The structure of location values depends on the type of geospatial index.
- We will go into more detail on this in a few minutes.
- We can identify other documents in this collection with Xs in our 2d coordinate system.

# **Find Nearby Documents**

- A geospatial index enables us to efficiently query a collection based on geometric relationships between documents and the query.
- For example, we can quickly locate all documents within a certain radius of our query location.
- In this example, we've illustrated a \$near query in a 2d geospatial index.

# Flat vs. Spherical Indexes

There are two types of geospatial indexes:

- Flat, made with a 2d index
- Two-dimensional spherical, made with the 2dsphere index
  - Takes into account the curvature of the earth
  - Joins any two points using a geodesic or "great circle arc"
  - Deviates from flat geometry as you get further from the equator, and as your points get further apart

### Flat Geospatial Index

- This is a Cartesian treatment of coordinate pairs.
- E.g., the index would not reflect the fact that the shortest path from Canada to Siberia is over the North Pole (if units are degrees).
- 2d indexes can be used to describe any flat surface.
- · Recommended if:
  - You have legacy coordinate pairs (MongoDB 2.2 or earlier).
  - You do not plan to use geoJSON objects such as LineStrings or Polygons.
  - You are not going to use points far enough North or South to worry about the Earth's curvature.

# **Spherical Geospatial Index**

- Spherical indexes model the curvature of the Earth
- If you want to plot the shortest path from the Klondike to Siberia, this will know to go over the North Pole.
- Spherical indexes use geoJSON objects (Points, LineString, and Polygons)
- Coordinate pairs are converted into geoJSON Points.

# Creating a 2d Index

# Creating a 2d index:

# Possible options key-value pairs:

```
min : <lower bound>max : <upper bound>bits : <bits of precision for geohash>
```

# **Exercise: Creating a 2d Index**

Create a 2d index on the collection testcol with:

- A min value of -20
- A max value of 20
- 10 bits of precision
- The field indexed should be xy.

# Inserting Documents with a 2d Index

There are two accepted formats:

- · Legacy coordinate pairs
- Document with the following fields specified:
  - lng (longitude)
  - lat (latitude)

# **Exercise: Inserting Documents with 2d Fields**

- Insert 2 documents into the 'twoD' collection.
- Assign 2d coordinate values to the xy field of each document.
- Longitude values should be -3 and 3 respectively.
- Latitude values should be 0 and 0.4 respectively.

# **Querying Documents Using a 2d Index**

- Use \$near to retrieve documents close to a given point.
- Use \$geoWithin to find documents with a shape contained entirely within the query shape.
- Use the following operators to specify a query shape:
  - \$box
  - \$polygon
  - \$center (circle)

# **Example: Find Based on 2d Coords**

Write a query to find all documents in the testcol collection that have an xy field value that falls entirely within the circle with center at [-2.5, -0.5] and a radius of 3.

```
db.testcol.find(\{ xy : \{ sew : [ [ -2.5, -0.5 ], 3 ] \} \} \}
```

# Creating a 2dsphere Index

You can index one or more 2dsphere fields in an index.

```
db.<COLLECTION>.createIndex( { <location field> : "2dsphere" } )
```

# The geoJSON Specification

- The geoJSON format encodes location data on the earth.
- The spec is at http://geojson.org/geojson-spec.html
- This spec is incorporated in MongoDB 2dsphere indexes.
- It includes Point, LineString, Polygon, and combinations of these.

# geoJSON Considerations

- The coordinates of points are given in degrees (longitude then latitude).
- The LineString that joins two points will always be a geodesic.
- Short lines (around a few hundred kilometers or less) will go about where you would expect them to.
- Polygons are made of a closed set of LineStrings.

# **Simple Types of 2dsphere Objects**

```
Point: A single point on the globe
```

# LineString: A geodesic line that is defined by its two end Points

# **Polygons**

# Simple Polygon:

# Polygon with One Hole:

# Other Types of 2dsphere Objects

- MultiPoint: One or more Points in one document
- MultiLine: One or more LineStrings in one document
- MultiPolygon: One or more Polygons in one document
- GeometryCollection: One or more geoJSON objects in one document

# **Exercise: Inserting geoJSON Objects (1)**

Create a coordinate pair for each the following airports. Create one variable per airport.

- LaGuardia (New York): 40.7772° N, 73.8726° W
- JFK (New York): 40.6397° N, 73.7789° W
- Newark (New York): 40.6925° N, 74.1686° W
- Heathrow (London): 52.4775° N, 0.4614° W
- Gatwick (London): 51.1481° N, 0.1903° W
- Stansted (London): 51.8850° N, 0.2350° E
- Luton (London): 51.9000° N, 0.4333° W

# **Exercise: Inserting geoJSON Objects (2)**

- Now let's make arrays of these.
- Put all the New York area airports into an array called nyPorts.
- Put all the London area airports into an array called londonPorts.
- Create a third array for flight numbers: "AA4453", "VA3333", "UA2440".

# **Exercise: Inserting geoJSON Objects (3)**

- Create documents for every possible New York to London flight.
- Include a flightNumber field for each flight.

# **Exercise: Creating a 2dsphere Index**

- Create two indexes on the collection flights.
- Make the first a compound index on the fields:
  - origin
  - destination
  - flightNumber
- Specify 2dsphere indexes on both origin and destination.
- Specify a simple index on name.
- Make the second index just a 2dsphere index on destination.

# **Querying 2dsphere Objects**

\$geoNear: Finds all points, orders them by distance from a position.

\$near: Just like \$geoNear, except in very edge cases; check the docs.

\$geoWithin: Only returns documents with a location completely contained within the query.

\$geoIntersects: Returns documents with their indexed field intersecting any part of the shape in the query.

# 3.7 TTL Indexes

# **Learning Objectives**

Upon completing this module students should understand:

- How to create a TTL index
- When a TTL indexed document will get deleted
- Limitations of TTL indexes

# **TTL Index Basics**

- TTL is short for "Time To Live".
- TTL indexes must be based on a field of type Date (including ISODate) or Timestamp.
- Any Date field older than expireAfterSeconds will get deleted at some point.

# **Creating a TTL Index**

Create with:

# **Exercise: Creating a TTL Index**

Let's create a TTL index on the ttl collection that will delete documents older than 30 seconds. Write a script that will insert documents at a rate of one per second.

#### **Exercise: Check the Collection**

Then, leaving that window open, open up a new terminal and connect to the database with the mongo shell. This will allow us to verify the TTL behavior.

```
// look at the output and wait. After a ramp-up of up to a minute or so,
// count() will be reset to 30 once/minute.
while (true) {
    print(db.sessions.count());
    sleep(100);
}
```

# 3.8 Text Indexes

# **Learning Objectives**

Upon completing this module, students should understand:

- The purpose of a text index
- How to create text indexes
- How to search using text indexes
- · How to rank search results by relevance score

#### What is a Text Index?

- A text index is based on the tokens (words, etc.) used in string fields.
- MongoDB supports text search for a number of languages.
- Text indexes drop language-specific stop words (e.g. in English "the", "an", "a", "an", etc.).
- Text indexes use simple, language-specific suffix stemming (e.g., "running" to "run").

# **Creating a Text Index**

You create a text index a little bit differently than you create a standard index.

```
db.<COLLECTION>.createIndex( { <field name> : "text" } )
```

# **Exercise: Creating a Text Index**

Create a text index on the "dialog" field of the montyPython collection.

```
db.montyPython.createIndex( { dialog : "text" } )
```

# **Creating a Text Index with Weighted Fields**

- Default weight of 1 per indexed field.
- Weight is relative to other weights in text index.

• Term match in "title" field has 10 times (i.e. 10:1) the impact as a term match in the "author" field.

# Creating a Text Index with Weighted Fields

- The default weight is 1 for each indexed field.
- The weight is relative to other weights in a text index.

```
db.<COLLECTION>.createIndex(
    { "title" : "text", "keywords": "text", "author" : "text" },
    { "weights" : {
        "title" : 10,
        "keywords" : 5
}})
```

• Term match in "title" field has 10 times (i.e. 10:1) the impact as a term match in the "author" field.

# Text Indexes are Similar to Multikey Indexes

- Continuing our example, you can treat the dialog field as a multikey index.
- A multikey index with each of the words in dialog as values.
- You can query the field using the \$text operator.

# **Exercise: Inserting Texts**

Let's add some documents to our montyPython collection.

```
db.montyPython.insert( [
{ _id : 1,
    dialog : "What is the air-speed velocity of an unladen swallow?" },
{ _id : 2,
    dialog : "What do you mean? An African or a European swallow?" },
{ _id : 3,
    dialog : "Huh? I... I don't know that." },
{ _id : 45,
    dialog : "You're using coconuts!" },
{ _id : 55,
    dialog : "What? A swallow carrying a coconut?" } ] )
```

# **Querying a Text Index**

Next, let's query the collection. The syntax is:

```
db.<COLLECTION>.find( { $text : { $search : "query terms go here" } } ) )
```

# **Exercise: Querying a Text Index**

Using the text index, find all documents in the montyPython collection with the word "swallow" in it.

```
// Returns 3 documents.
db.montyPython.find( { $text : { $search : "swallow" } } )
```

# **Exercise: Querying Using Two Words**

- Find all documents in the montyPython collection with either the word 'coconut' or 'swallow'.
- By default MongoDB ORs query terms together.
- E.g., if you query on two words, results include documents using either word.

```
// Finds 4 documents, 3 of which contain only one of the two words.
db.montyPython.find( { $text : { $search : "coconut swallow" } } )
```

### Search for a Phrase

- To match an exact phrase, include search terms in quotes (escaped).
- The following query selects documents containing the phrase "European swallow":

```
db.montyPython.find( { $text: { $search: "\"European swallow\"" } } ) )
```

### **Text Search Score**

- The search algorithm assigns a relevance score to each search result.
- The score is generated by a vector ranking algorithm.
- The documents can be sorted by that score.

# 3.9 Lab: Finding and Addressing Slow Operations

# **Exercise: Determine Indexes Needed**

- In a mongo shell run performance.b(). This will run in an infinite loop printing some output as it runs various statements against the server.
- Now imagine we have detected a performance problem and suspect there is a slow operation running.
- Find the slow operation and terminate it. Every slow operation is assumed to run for 100ms or more.
- In order to do this, open a second window (or tab) and run a second instance of the mongo shell.
- What indexes can we introduce to make the slow queries more efficient? Disregard the index created in the previous exercise.

# 3.10 Lab: Using explain()

# Exercise: explain("executionStats")

Drop all indexes from previous exercises:

```
mongo performance
> db.sensor_readings.dropIndexes()

Create an index for the "active" field:
db.sensor_readings.createIndex({ "active" : 1 } )
```

How many index entries and documents are examined for the following query? How many results are returned?

# 4 Storage

Introduction to Storage Engines (page 70) MongoDB storage engines

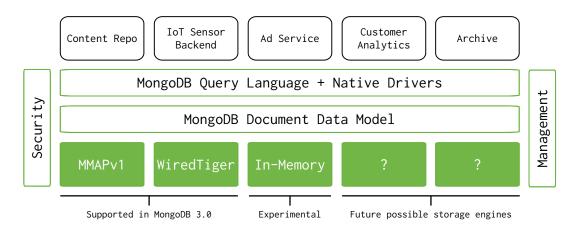
# 4.1 Introduction to Storage Engines

# **Learning Objectives**

Upon completing this module, students should be familiar with:

- Available storage engines in MongoDB
- MongoDB journaling mechanics
- The default storage engine for MongoDB
- Common storage engine parameters
- The storage engine API

# What is a Database Storage Engine?



# **How Storage Engines Affect Performance**

- Writing and reading documents
- Concurrency
- Compression algorithms
- Index format and implementation
- · On-disk format

#### **Storage Engine Journaling**

- Keep track of all changes made to data files
- Stage writes sequentially before they can be committed to the data files
- Crash recovery, writes from journal can be replayed to data files in the event of a failure

#### **MongoDB Storage Engines**

With the release of MongoDB 3.2, three storage engine options are available:

- MMAPv1
- WiredTiger (default)
- In-memory storage (Enterprise only)

# Specifying a MongoDB Storage Engine

```
Use the --storageEngine parameter to specify which storage engine MongoDB should use. E.g., mongod --storageEngine mmapv1
```

### Specifying a Location to Store Data Files

• Use the dbpath parameter

```
mongod --dbpath /data/db
```

- Other files are also stored here. E.g.,
  - mongod.lock file
  - journal
- See the MongoDB docs for a complete list of storage options<sup>6</sup>.

# **MMAPv1 Storage Engine**

• MMAPv1 is MongoDB's original storage engine and currently the default.

```
mongod
```

• This is equivalent to the following command:

```
mongod --storageEngine mmapv1
```

- MMAPv1 is based on memory-mapped files, which map data files on disk into virtual memory.
- As of MongoDB 3.0, MMAPv1 supports collection-level concurrency.

<sup>&</sup>lt;sup>6</sup>http://docs.mongodb.org/manual/reference/program/mongod/#storage-options

#### **MMAPv1 Workloads**

MMAPv1 excels at workloads where documents do not outgrow their original record size:

- High-volume inserts
- · Read-only workloads
- In-place updates

### **Power of 2 Sizes Allocation Strategy**

- MongoDB 3.0 uses power of 2 sizes allocation as the default record allocation strategy for MMAPv1.
- With this strategy, records include the document plus extra space, or padding.
- Each record has a size in bytes that is a power of 2 (e.g. 32, 64, 128, ... 2MB).
- For documents larger than 2MB, allocation is rounded up to the nearest multiple of 2MB.
- This strategy enables MongoDB to efficiently reuse freed records to reduce fragmentation.
- In addition, the added padding gives a document room to grow without requiring a move.
  - Saves the cost of moving a document
  - Results in fewer updates to indexes

### **Compression in MongoDB**

- Compression can significantly reduce the amount of disk space / memory required.
- The tradeoff is that compression requires more CPU.
- MMAPv1 does not support compression.
- · WiredTiger does.

#### WiredTiger Storage Engine

- The WiredTiger storage engine excels at all workloads, especially write-heavy and update-heavy workloads.
- Notable features of the WiredTiger storage engine that do not exist in the MMAPv1 storage engine include:
  - Compression
  - Document-level concurrency
- Specify the use of the WiredTiger storage engine as follows.

```
mongod --storageEngine wiredTiger
```

# **WiredTiger Compression Options**

- snappy (default): less CPU usage than zlib, less reduction in data size
- zlib: greater CPU usage than snappy, greater reduction in data size
- · no compression

#### Configuring Compression in WiredTiger

```
Use the wiredTigerCollectionBlockCompressor parameter. E.g.,
```

```
mongod --storageEngine wiredTiger
    --wiredTigerCollectionBlockCompressor zlib
```

# Configuring Memory Usage in WiredTiger

Use the wiredTigerCacheSize parameter to designate the amount of RAM for the WiredTiger storage engine.

- By default, this value is set to the maximum of half of physical RAM or 1GB
- If the database server shares a machine with an application server, it is now easier to designate the amount of RAM the database server can use

### Journaling in MMAPv1 vs. WiredTiger

- MMAPv1 uses write-ahead journaling to ensure consistency.
- WiredTiger uses a write-ahead transaction log in combination with checkpoints to ensure durability.
- With WiredTiger, the replication process may provide sufficient durability guarantees.

### MMMAPv1 Journaling Mechanics

- Journal files in <DATA-DIR>/journal are append only
- 1GB per journal file
- Once MongoDB applies all write operations from a journal file to the database data files, it deletes the journal file (or re-uses it)
- Usually only a few journal files in the <DATA-DIR>/journal directory

#### MMAPv1 Journaling Mechanics (Continued)

- Data is flushed from the shared view to data files every 60 seconds (configurable)
- The operating system may force a flush at a higher frequency than 60 seconds if the system is low on free memory
- · Once a journal file contains only flushed writes, it is no longer needed for recovery and can be deleted or re-used

#### WiredTiger Journaling Mechanics

- WiredTiger will commit a checkpoint to disk every 60 seconds or when there are 2 gigabytes of data to write.
- Between and during checkpoints the data files are always valid.
- The WiredTiger journal persists all data modifications between checkpoints.
- If MongoDB exits between checkpoints, it uses the journal to replay all data modified since the last checkpoint.
- By default, WiredTiger journal is compressed using snappy.

### Storage Engine API

MongoDB 3.0 introduced a storage engine API:

- · Abstracted storage engine functionality in the code base
- Easier for MongoDB to develop future storage engines
- Easier for third parties to develop their own MongoDB storage engines

#### Conclusion

- MongoDB 3.0 introduces pluggable storage engines.
- Current options include:
  - MMAPv1 (default)
  - WiredTiger
- WiredTiger introduces the following to MongoDB:
  - Compression
  - Document-level concurrency
- The storage engine API enables third parties to develop storage engines. Examples include:
  - RocksDB
  - An HDFS storage engine

# 5 Replica Sets

Introduction to Replica Sets (page 75) An introduction to replication and replica sets

Elections in Replica Sets (page 78) The process of electing a new primary (automated failover) in replica sets

Replica Set Roles and Configuration (page 82) Configuring replica set members for common use cases

The Oplog: Statement Based Replication (page 84) The process of replicating data from one node of a replica set to another

Lab: Working with the Oplog (page 86) A brief lab that illustrates how the oplog works

Write Concern (page 88) Balancing performance and durability of writes

Read Preference (page 92) Configuring clients to read from specific members of a replica set

Lab: Setting up a Replica Set (page 93) Launching members, configuring, and initiating a replica set

# 5.1 Introduction to Replica Sets

# **Learning Objectives**

Upon completing this module, students should understand:

- Striking the right balance between cost and redundancy
- · The many scenarios replication addresses and why
- · How to avoid downtime and data loss using replication

# **Use Cases for Replication**

- · High Availability
- Disaster Recovery
- Functional Segregation

### High Availability (HA)

- Data still available following:
  - Equipment failure (e.g. server, network switch)
  - Datacenter failure
- This is achieved through automatic failover.

# **Disaster Recovery (DR)**

- We can duplicate data across:
  - Multiple database servers
  - Storage backends
  - Datacenters
- Can restore data from another node following:
  - Hardware failure
  - Service interruption

# **Functional Segregation**

There are opportunities to exploit the topology of a replica set:

- Based on physical location (e.g. rack or datacenter location)
- For analytics, reporting, data discovery, system tasks, etc.
- For backups

# **Large Replica Sets**

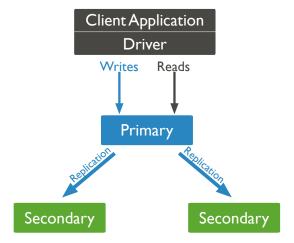
Functional segregation can be further exploited by using large replica sets.

- 50 node replica set limit
- Useful for deployments with a large number of data centers or offices
- Read only workloads can position secondaries in data centers around the world (closer to application servers)

# **Replication is Not Designed for Scaling**

- Can be used for scaling reads, but generally not recommended.
- Drawbacks include:
  - Eventual consistency
  - Not scaling writes
  - Potential system overload when secondaries are unavailable
- Consider sharding for scaling reads and writes.

# **Replica Sets**



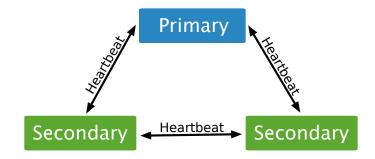
# **Primary Server**

- Clients send writes the primary only.
- MongoDB, Inc. maintains client drivers in many programming languages like Java, C#, Python, Ruby, and PHP.
- MongoDB drivers are replica set aware.

### **Secondaries**

- A secondary replicates operations from another node in the replica set.
- Secondaries usually replicate from the primary.
- Secondaries may also replicate from other secondaries. This is called replication chaining.
- A secondary may become primary as a result of a failover scenario.

#### **Heartbeats**



# The Oplog

- The operations log, or oplog, is a special capped collection that is the basis for replication.
- The oplog maintains one entry for each document affected by every write operation.
- Secondaries copy operations from the oplog of their sync source.

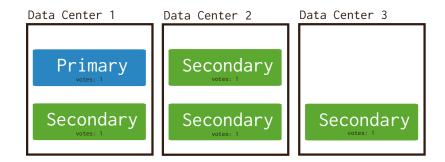
# 5.2 Elections in Replica Sets

# **Learning Objectives**

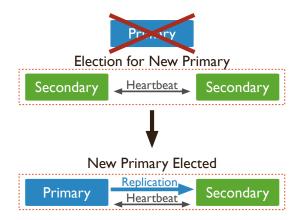
Upon completing this module students should understand:

- That elections enable automated failover in replica sets
- How votes are distributed to members
- What prompts an election
- · How a new primary is selected

#### **Members and Votes**



# **Calling Elections**



# **Selecting a New Primary**

Three factors are important in the selection of a primary:

- Priority
- Optime
- Connections

# **Priority**

- The higher its priority, the more likely a member is to become primary.
- The default is 1.
- Servers with a priority of 0 will never become primary.
- Priority values are floating point numbers 0 1000 inclusive.

# **Optime**

- Optime: Operation time, which is the timestamp of the last operation the member applied from the oplog.
- To be elected primary, a member must have the most recent optime.
- Only optimes of visible members are compared.

#### **Connections**

- Must be able to connect to a majority of the members in the replica set.
- Majority refers to the total number of votes.
- Not the total number of members.

#### When will a primary step down?

- After receiving the replSetStepDown or rs.stepDown() command.
- If a secondary is eligible for election and has a higher priority.
- If it cannot contact a majority of the members of the replica set.

# replSetStepDown Behavior

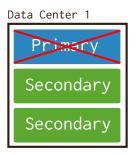
- Primary will attempt to terminate long running operations before stepping down.
- Primary will wait for electable secondary to catch up before stepping down.
- "secondaryCatchUpPeriodSecs" can be specified to limit the amount of time the primary will wait for a secondary to catch up before the primary steps down.

#### **Exercise: Elections in Failover Scenarios**

- We have learned about electing a primary in replica sets.
- Let's look at some scenarios in which failover might be necessary.

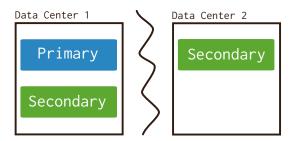
#### Scenario A: 3 Data Nodes in 1 DC

Which secondary will become the new primary?



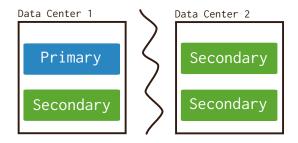
#### Scenario B: 3 Data Nodes in 2 DCs

Which member will become primary following this type of network partition?



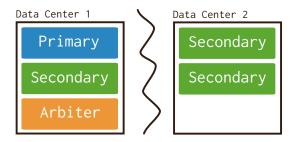
# Scenario C: 4 Data Nodes in 2 DCs

What happens following this network partition?



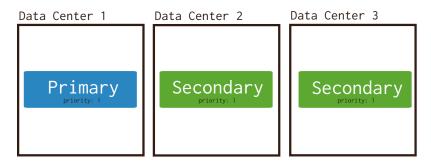
#### Scenario D: 5 Nodes in 2 DCs

The following is similar to Scenario C, but with the addition of an arbiter in Data Center 1. What happens here?



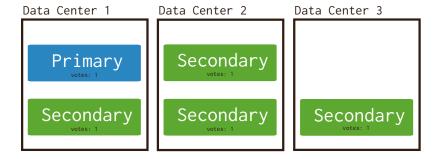
#### Scenario E: 3 Data Nodes in 3 DCs

- What happens here if any one of the nodes/DCs fail?
- What about recovery time?



#### Scenario F: 5 Data Nodes in 3 DCs

What happens here if any one of the nodes/DCs fail? What about recovery time?



# 5.3 Replica Set Roles and Configuration

# **Learning Objectives**

Upon completing this module students should understand:

- The use of priority to preference certain members or datacenters as primaries.
- · Hidden members.
- The use of hidden secondaries for data analytics and other purposes (when secondary reads are used).
- The use of slaveDelay to protect against operator error.

#### **Example: A Five-Member Replica Set Configuration**

- For this example application, there are two datacenters.
- We name the hosts accordingly: dc1-1, dc1-2, dc2-1, etc.
  - This is just a clarifying convention for this example.
  - MongoDB does not care about host names except to establish connections.
- The nodes in this replica set have a variety of roles in this application.

# Configuration

# **Principal Data Center**

```
{ _id : 0, host : "dc1-1.example.net", priority : 5 },
{ _id : 1, host : "dc1-2.example.net", priority : 5 },
```

#### **Data Center 2**

```
{ _id : 2, host : "dc2-1.example.net:27017" },
```

#### What about dc1-3 and dc2-2?

```
// Both are hidden.
// Clients will not distribute reads to hidden members.
// We use hidden members for dedicated tasks.
{ _id : 3, host : "dc1-3.example.net:27017", hidden : true },
{ _id : 4, host : "dc2-2.example.net:27017", hidden : true,
    slaveDelay: 7200 }
```

#### What about dc2-2?

```
{ _id : 4, host : "dc2-2.example.net:27017", hidden : true,
    slaveDelay : 7200 }
```

# 5.4 The Oplog: Statement Based Replication

### **Learning Objectives**

Upon completing this module students should understand:

- Binary vs. statement-based replication.
- How the oplog is used to support replication.
- How operations in MongoDB are translated into operations written to the oplog.
- Why oplog operations are idempotent.
- That the oplog is a capped collection and the implications this holds for syncing members.

# **Binary Replication**

- MongoDB replication is statement based.
- Contrast that with binary replication.
- With binary replication we would keep track of:
  - The data files
  - The offsets
  - How many bytes were written for each change
- In short, we would keep track of actual bytes and very specific locations.
- We would simply replicate these changes across secondaries.

#### **Tradeoffs**

- The good thing is that figuring out where to write, etc. is very efficient.
- But we must have a byte-for-byte match of our data files on the primary and secondaries.
- The problem is that this couples our replica set members in ways that are inflexible.
- Binary replication may also replicate disk corruption.

#### **Statement-Based Replication**

- Statement-based replication facilitates greater independence among members of a replica set.
- MongoDB stores a statement for every operation in a capped collection called the oplog.
- Secondaries do not simply apply exactly the operation that was issued on the primary.

#### **Example**

Suppose the following command is issued and it deletes 100 documents:

```
db.foo.deleteMany({ age : 30 })
```

This will be represented in the oplog with records such as the following:

```
{ "ts" : Timestamp(1407159845, 5), "h" : NumberLong("-704612487691926908"),
   "v" : 2, "op" : "d", "ns" : "bar.foo", "b" : true, "o" : { "_id" : 65 } }
{ "ts" : Timestamp(1407159845, 1), "h" : NumberLong("6014126345225019794"),
   "v" : 2, "op" : "d", "ns" : "bar.foo", "b" : true, "o" : { "_id" : 333 } }
{ "ts" : Timestamp(1407159845, 4), "h" : NumberLong("8178791764238465439"),
   "v" : 2, "op" : "d", "ns" : "bar.foo", "b" : true, "o" : { "_id" : 447 } }
{ "ts" : Timestamp(1407159845, 3), "h" : NumberLong("-1707391001705528381"),
   "v" : 2, "op" : "d", "ns" : "bar.foo", "b" : true, "o" : { "_id" : 1033 } }
{ "ts" : Timestamp(1407159845, 2), "h" : NumberLong("-6814297392442406598"),
   "v" : 2, "op" : "d", "ns" : "bar.foo", "b" : true, "o" : { "_id" : 9971 } }
```

### **Replication Based on the Oplog**

- One statement per document affected by each write: insert, update, or delete.
- Provides a level of abstraction that enables independence among the members of a replica set:
  - With regard to MongoDB version.
  - In terms of how data is stored on disk.
  - Freedom to do maintenance without the need to bring the entire set down.

#### Operations in the Oplog are Idempotent

- Each operation in the oplog is idempotent.
- Whether applied once or multiple times it produces the same result.
- Necessary if you want to be able to copy data while simultaneously accepting writes.

# The Oplog Window

- Oplogs are capped collections.
- Capped collections are fixed-size.
- They guarantee preservation of insertion order.
- They support high-throughput operations.
- Like circular buffers, once a collection fills its allocated space:
  - It makes room for new documents.
  - By overwriting the oldest documents in the collection.

# Sizing the Oplog

- The oplog should be sized to account for latency among members.
- The default size oplog is usually sufficient.
- But you want to make sure that your oplog is large enough:
  - So that the oplog window is large enough to support replication
  - To give you a large enough history for any diagnostics you might wish to run.

# 5.5 Lab: Working with the Oplog

# Create a Replica Set

Let's take a look at a concrete example. Launch mongo shell as follows.

```
mkdir -p /data/db
mongo --nodb
```

Create a replica set by running the following command in the mongo shell.

```
replicaSet = new ReplSetTest( { nodes : 3 } )
```

#### ReplSetTest

- ReplSetTest is useful for experimenting with replica sets as a means of hands-on learning.
- It should never be used in production. Never.
- The command above will create a replica set with three members.
- It does not start the mongods, however.
- You will need to issue additional commands to do that.

#### Start the Replica Set

Start the mongod processes for this replica set.

```
replicaSet.startSet()
```

Issue the following command to configure replication for these mongods. You will need to issue this while output is flying by in the shell.

```
replicaSet.initiate()
```

#### **Status Check**

- You should now have three mongods running on ports 20000, 20001, and 20002.
- You will see log statements from all three printing in the current shell.
- To complete the rest of the exercise, open a new shell.

# **Connect to the Primary**

Open a new shell, connecting to the primary.

```
mongo --port 31000
```

### **Create some Inventory Data**

Use the store database:

```
use store
```

Add the following inventory:

#### Perform an Update

Issue the following update. We might issue this update after a purchase of three items.

#### View the Oplog

The oplog is a capped collection in the local database of each replica set member:

```
use local
db.oplog.rs.find()
{ "ts" : Timestamp(1406944987, 1), "h" : NumberLong(0), "v" : 2, "op" : "n",
    "ns" : "", "o" : { "msg" : "initiating set" } }
...
{ "ts" : Timestamp(1406945076, 1), "h" : NumberLong("-9144645443320713428"),
    "v" : 2, "op" : "u", "ns" : "store.products", "o2" : { "_id" : 2 },
    "o" : { "$set" : { "inStock" : 19 } } }
{ "ts" : Timestamp(1406945076, 2), "h" : NumberLong("-7873096834441143322"),
    "v" : 2, "op" : "u", "ns" : "store.products", "o2" : { "_id" : 5 },
    "o" : { "$set" : { "inStock" : 49 } } }
```

#### 5.6 Write Concern

#### **Learning Objectives**

Upon completing this module students should understand:

- How and when rollback occurs in MongoDB.
- The tradeoffs between durability and performance.
- Write concern as a means of ensuring durability in MongoDB.
- The different levels of write concern.

# What happens to the write?

- A write is sent to a primary.
- The primary acknowledges the write to the client.
- The primary then becomes unavailable before a secondary can replicate the write

#### **Answer**

- Another member might be elected primary.
- It will not have the last write that occurred before the previous primary became unavailable.
- When the previous primary becomes available again:
  - It will note it has writes that were not replicated.
  - It will put these writes into a rollback file.
  - A human will need to determine what to do with this data.
- This is default behavior in MongoDB and can be controlled using write concern.

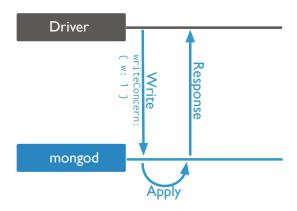
### **Balancing Durability with Performance**

- The previous scenario is a specific instance of a common distributed systems problem.
- For some applications it might be acceptable for writes to be rolled back.
- Other applications may have varying requirements with regard to durability.
- Tunable write concern:
  - Make critical operations persist to an entire MongoDB deployment.
  - Specify replication to fewer nodes for less important operations.

#### **Defining Write Concern**

- Clients may define the write concern per write operation, if necessary.
- Standardize on specific levels of write concerns for different classes of writes.
- In the discussion that follows we will look at increasingly strict levels of write concern.

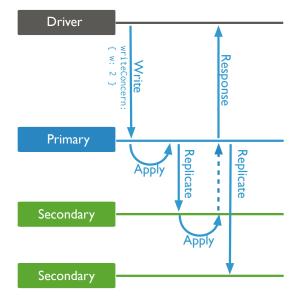
# Write Concern: { w : 1 }



# Example: { w : 1 }

```
db.edges.insertOne( { from : "tom185", to : "mary_p" }, 
 { writeConcern : { w : 1 } } )
```

#### Write Concern: { w : 2 }



# Example: { w : 2 }

#### **Other Write Concerns**

- You may specify any integer as the value of the w field for write concern.
- This guarantees that write operations have propagated to the specified number of members.
- E.g., { w : 3 }, { w : 4}, etc.

#### Write Concern: { w : "majority" }

- Ensures the primary completed the write (in RAM).
- Ensures write operations have propagated to a majority of a replica set's **voting** members.
- Avoids hard coding assumptions about the size of your replica set into your application.
- Using majority trades off performance for durability.
- It is suitable for critical writes and to avoid rollbacks.

# 

#### Quiz: Which write concern?

Suppose you have a replica set with 7 data nodes. Your application has critical inserts for which you do not want rollbacks to happen. Secondaries may be taken down from to time for maintenance, leaving you with a potential 4 server replica set. Which write concern is best suited for these critical inserts?

{ w : 1 }
{ w : 2 }
{ w : 3 }
{ w : 4 }
{ w : "majority" }

#### **Further Reading**

See Write Concern Reference<sup>7</sup> for more details on write concern configurations, including setting timeouts and identifying specific replica set members that must acknowledge writes (i.e. tag sets<sup>8</sup>).

<sup>&</sup>lt;sup>7</sup>http://docs.mongodb.org/manual/reference/write-concern

 $<sup>^{8}</sup> http://docs.mongodb.org/manual/tutorial/configure-replica-set-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/\#replica-set-configuration-tag-sets/#replica-set-configuration-tag-sets/#replica-set-configuration-tag-sets/#replica-set-configuration-tag-sets/#replica-set-configuration-tag-set-con$ 

# 5.7 Read Preference

#### What is Read Preference?

- Read preference allows you to specify the nodes in a replica set to read from.
- Clients only read from the primary by default.
- There are some situations in which a client may want to read from:
  - Any secondary
  - A specific secondary
  - A specific type of secondary
- · Only read from a secondary if you can tolerate possibly stale data, as not all writes might have replicated.

#### **Use Cases**

- Running systems operations without affecting the front-end application.
- · Providing local reads for geographically distributed applications.
- Maintaining availability during a failover.

### **Not for Scaling**

- In general, do *not* read from secondaries to provide extra capacity for reads.
- Sharding<sup>9</sup> increases read and write capacity by distributing operations across a group of machines.
- Sharding is a better strategy for adding capacity.

#### **Read Preference Modes**

MongoDB drivers support the following read preferences. Note that hidden nodes will never be read from when connected via the replica set.

- primary: Default. All operations read from the primary.
- primaryPreferred: Read from the primary but if it is unavailable, read from secondary members.
- secondary: All operations read from the secondary members of the replica set.
- secondaryPreferred: Read from secondary members but if no secondaries are available, read from the primary.
- nearest: Read from member of the replica set with the least network latency, regardless of the member's type.

<sup>&</sup>lt;sup>9</sup>http://docs.mongodb.org/manual/sharding

# **Tag Sets**

- There is also the option to used tag sets.
- You may tag nodes such that queries that contain the tag will be routed to one of the servers with that tag.
- This can be useful for running reports, say for a particular data center or nodes with different hardware (e.g. hard disks vs SSDs).

For example, in the mongo shell:

```
conf = rs.conf()
conf.members[0].tags = { dc : "east", use : "production" }
conf.members[1].tags = { dc : "east", use : "reporting" }
conf.members[2].tags = { use : "production" }
rs.reconfig(conf)
```

# 5.8 Lab: Setting up a Replica Set

#### Overview

- In this exercise we will setup a 3 data node replica set on a single machine.
- In production, each node should be run on a dedicated host:
  - To avoid any potential resource contention
  - To provide isolation against server failure

#### **Create Data Directories**

Since we will be running all nodes on a single machine, make sure each has its own data directory.

On Linux or Mac OS, run the following in the terminal to create the 3 directories  $\sim$ /data/rs1,  $\sim$ /data/rs2, and  $\sim$ /data/rs3:

```
mkdir -p \sim /data/rs\{1,2,3\}
```

On Windows, run the following command instead in Command Prompt or PowerShell:

#### **Launch Each Member**

Now start 3 instances of mongod in the foreground so that it is easier to observe and shutdown.

On Linux or Mac OS, run each of the following commands in its own terminal window:

```
mongod --replSet myReplSet --dbpath ~/data/rs1 --port 27017 --oplogSize 200 --smallfiles mongod --replSet myReplSet --dbpath ~/data/rs2 --port 27018 --oplogSize 200 --smallfiles mongod --replSet myReplSet --dbpath ~/data/rs3 --port 27019 --oplogSize 200 --smallfiles
```

On Windows, run each of the following commands in its own Command Prompt or PowerShell window:

```
mongod --replSet myReplSet --dbpath c:\data\rs1 --port 27017 --oplogSize 200 --smallfiles mongod --replSet myReplSet --dbpath c:\data\rs2 --port 27018 --oplogSize 200 --smallfiles mongod --replSet myReplSet --dbpath c:\data\rs3 --port 27019 --oplogSize 200 --smallfiles
```

#### **Status**

- At this point, we have 3 mongod instances running.
- They were all launched with the same replSet parameter of "myReplSet".
- Despite this, the members are not aware of each other yet.
- This is fine for now.

#### Connect to a MongoDB Instance

- Connect to the one of the MongoDB instances with the mongo shell.
- To do so run the following command in the terminal, Command Prompt, or PowerShell:

```
mongo // connect to the default port 27017
```

### Configure the Replica Set

```
rs.initiate()
// wait a few seconds
rs.add ('<HOSTNAME>:27018')
rs.addArb('<HOSTNAME>:27019')

// Keep running rs.status() until there's a primary and 2 secondaries
rs.status()
```

# **Problems That May Occur When Initializing the Replica Set**

- bindIp parameter is incorrectly set
- Replica set configuration may need to be explicitly specified to use a different hostname:

#### Write to the Primary

While still connected to the primary (port 27017) with mongo shell, insert a simple test document:

```
db.testcol.insert({ a: 1 })
db.testcol.count()
exit // Or Ctrl-d
```

# Read from a Secondary

Connect to one of the secondaries. E.g.:

```
mongo --port 27018
```

# Read from the secondary

```
rs.slaveOk()
db.testcol.find()
```

# **Review the Oplog**

```
use local
db.oplog.rs.find()
```

# **Changing Replica Set Configuration**

To change the replica set configuration, first connect to the primary via mongo shell:

```
mongo --port <PRIMARY_PORT> # e.g. 27017
```

Let's raise the priority of one of the secondaries. Assuming it is the 2nd node (e.g. on port 27018):

```
cfg = rs.conf()
cfg["members"][1]["priority"] = 10
rs.reconfig(cfg)
```

# **Verifying Configuration Change**

You will see errors like the following, which are expected:

```
2014-10-07T17:01:34.610+0100 DBClientCursor::init call() failed 2014-10-07T17:01:34.613+0100 trying reconnect to 127.0.0.1:27017 (127.0.0.1) failed 2014-10-07T17:01:34.617+0100 reconnect 127.0.0.1:27017 (127.0.0.1) ok reconnected to server after rs command (which is normal)
```

Verify that the replica set configuration is now as expected:

```
rs.conf()
```

The secondary will now become a primary. Check by running:

```
rs.status()
```

# **Further Reading**

- Replica Configuration<sup>10</sup>
- Replica States<sup>11</sup>

 $<sup>^{10}</sup> http://docs.mongodb.org/manual/reference/replica-configuration/$ 

<sup>11</sup> http://docs.mongodb.org/manual/reference/replica-states/

# 6 Sharding

Introduction to Sharding (page 97) An introduction to sharding

Balancing Shards (page 104) Chunks, the balancer, and their role in a sharded cluster

Shard Tags (page 106) How tag-based sharding works

Lab: Setting Up a Sharded Cluster (page 108) Deploying a sharded cluster

# 6.1 Introduction to Sharding

## **Learning Objectives**

Upon completing this module, students should understand:

- What problems sharding solves
- · When sharding is appropriate
- The importance of the shard key and how to choose a good one
- · Why sharding increases the need for redundancy

# **Contrast with Replication**

- In an earlier module, we discussed Replication.
- This should never be confused with sharding.
- · Replication is about high availability and durability.
  - Taking your data and constantly copying it
  - Being ready to have another machine step in to field requests.

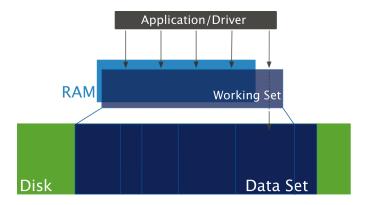
#### **Sharding is Concerned with Scale**

- What happens when a system is unable to handle the application load?
- It is time to consider scaling.
- There are 2 types of scaling we want to consider:
  - Vertical scaling
  - Horizontal scaling

### **Vertical Scaling**

- Adding more RAM, faster disks, etc.
- When is this the solution?
- First, consider a concept called the working set.

# The Working Set



# **Limitations of Vertical Scaling**

- There is a limit to how much RAM one machine can support.
- There are other bottlenecks such as I/O, disk access and network.
- Cost may limit our ability to scale up.
- There may be requirements to have a large working set that no single machine could possible support.
- This is when it is time to scale horizontally.

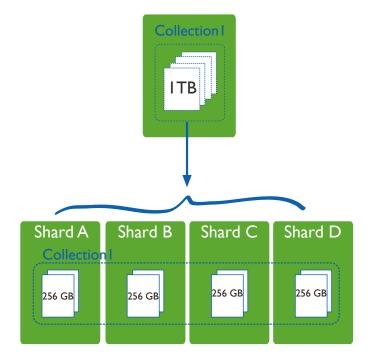
# **Sharding Overview**

- MongoDB enables you to scale horizontally through sharding.
- Sharding is about adding more capacity to your system.
- MongoDB's sharding solution is designed to perform well on commodity hardware.
- The details of sharding are abstracted away from applications.
- Queries are performed the same way as if sending operations to a single server.
- Connections work the same by default.

#### When to Shard

- If you have more data than one machine can hold on its drives
- If your application is write heavy and you are experiencing too much latency.
- If your working set outgrows the memory you can allocate to a single machine.

# **Dividing Up Your Dataset**



# **Sharding Concepts**

To understanding how sharding works in MongoDB, we need to understand:

- · Shard Keys
- Chunks

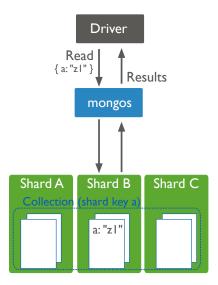
# **Shard Key**

- You must define a shard key for a sharded collection.
- Based on one or more fields (like an index)
- Shard key defines a space of values
- Think of the key space like points on a line
- A key range is a segment of that line

# **Shard Key Ranges**

- A collection is partitioned based on shard key ranges.
- The shard key determines where documents are located in the cluster.
- It is used to route operations to the appropriate shard.
- For reads and writes
- Once a collection is sharded, you cannot change a shard key.

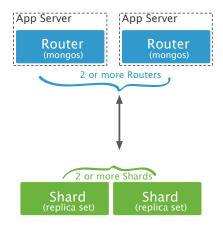
# **Targeted Query Using Shard Key**



### Chunks

- MongoDB partitions data into chunks based on shard key ranges.
- This is bookkeeping metadata.
- MongoDB attempts to keep the amount of data balanced across shards.
- This is achieved by migrating chunks from one shard to another as needed.
- There is nothing in a document that indicates its chunk.
- The document does not need to be updated if its assigned chunk changes.

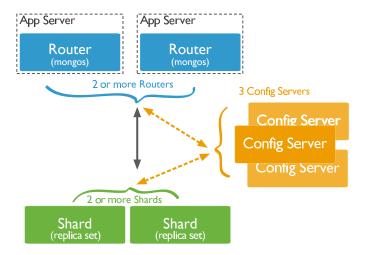
#### **Sharded Cluster Architecture**



# Mongos

- A mongos is responsible for accepting requests and returning results to an application driver.
- In a sharded cluster, nearly all operations go through a mongos.
- A sharded cluster can have as many mongos routers as required.
- It is typical for each application server to have one mongos.
- Always use more than one mongos to avoid a single point of failure.

# **Config Servers**



#### **Config Server Hardware Requirements**

- Quality network interfaces
- A small amount of disk space (typically a few GB)
- A small amount of RAM (typically a few GB)
- The larger the sharded cluster, the greater the config server hardware requirements.

### Possible Imbalance?

- Depending on how you configure sharding, data can become unbalanced on your sharded cluster.
  - Some shards might receive more inserts than others.
  - Some shards might have documents that grow more than those in other shards.
- This may result in too much load on a single shard.
  - Reads and writes
  - Disk activity
- This would defeat the purpose of sharding.

# **Balancing Shards**

- If a chunk grows too large MongoDB will split it into two chunks.
- The MongoDB balancer keeps chunks distributed across shards in equal numbers.
- However, a balanced sharded cluster depends on a good shard key.

# With a Good Shard Key

You might easily see that:

- Reads hit only 1 or 2 shards per query.
- Writes are distributed across all servers.
- Your disk usage is evenly distributed across shards.
- Things stay this way as you scale.

#### With a Bad Shard Key

You might see that:

- Your reads hit every shard.
- Your writes are concentrated on one shard.
- Most of your data is on just a few shards.
- Adding more shards to the cluster will not help.

### Choosing a Shard Key

Generally, you want a shard key:

- That has high cardinality
- That is used in the majority of read queries
- · For which the values read and write operations use are randomly distributed
- For which the majority of reads are routed to a particular server

# More Specifically

- Your shard key should be consistent with your query patterns.
- If reads usually find only one document, you only need good cardinality.
- If reads retrieve many documents:
  - Your shard key supports locality
  - Matching documents will reside on the same shard

# Cardinality

- A good shard key will have high cardinality.
- A relatively small number of documents should have the same shard key.
- Otherwise operations become isolated to the same server.
- Because documents with the same shard key reside on the same shard.
- Adding more servers will not help.
- Hashing will not help.

#### **Non-Monotonic**

- A good shard key will generate new values non-monotonically.
- Datetimes, counters, and ObjectIds make bad shard keys.
- Monotonic shard keys cause all inserts to happen on the same shard.
- Hashing will solve this problem.
- However, doing range queries with a hashed shard key will perform a scatter-gather query across the cluster.

# Shards Should be Replica Sets

- As the number of shards increases, the number of servers in your deployment increases.
- This increases the probability that one server will fail on any given day.
- With redundancy built into each shard you can mitigate this risk.

# 6.2 Balancing Shards

#### **Learning Objectives**

Upon completing this module students should understand:

- · Chunks and the balancer
- · The status of chunks in a newly sharded collection
- · How chunk splits automatically occur
- · Advantages of pre-splitting chunks
- How the balancer works

#### Chunks and the Balancer

- Chunks are groups of documents.
- The shard key determines which chunk a document will be contained in.
- Chunks can be split when they grow too large.
- The balancer decides where chunks go.
- It handles migrations of chunks from one server to another.

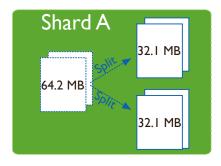
# **Chunks in a Newly Sharded Collection**

- The range of a chunk is defined by the shard key values of the documents the chunk contains.
- When a collection is sharded it starts with just one chunk.
- The first chunk for a collection will have the range:

```
{ $minKey : 1 } to { $maxKey : 1 }
```

• All shard key values from the smallest possible to the largest fall in this chunk's range.

### **Chunk Splits**



### **Pre-Splitting Chunks**

- You may pre-split data before loading data into a sharded cluster.
- Pre-splitting is useful if:
  - You plan to do a large data import early on
  - You expect a heavy initial server load and want to ensure writes are distributed

#### Start of a Balancing Round

- A balancing round may be initiated by any mongos in the cluster.
- This happens when the difference in the number of chunks between two shards becomes to large.
- · Specifically, the difference between the shard with the most chunks and the shard with the fewest.
- A balancing round starts when the imbalance reaches:
  - 2 when the cluster has < 20 chunks
  - 4 when the cluster has 20-79 chunks
  - 8 when the cluster has 80+ chunks

#### **Balancing is Resource Intensive**

- Chunk migration requires copying all the data in the chunk from one shard to another.
- MonogDB can migrate only a single chunk at a time.
- MongoDB creates splits only after an insert operation.
- For these reasons, it is possible to define a balancing window to ensure the balancer will only run during scheduled times.

#### **Chunk Migration Steps**

- 1. The balancer process sends the moveChunk command to the source shard.
- 2. The source shard continues to process reads/writes for that chunk during the migration.
- 3. The destination shard requests documents in the chunk and begins receiving copies.
- 4. After receiving all documents, the destination shard receives any changes to the chunk.
- 5. Then the destination shard tells the config db that it has the chunk.
- 6. The destination shard will now handle all reads/writes.
- 7. The source shard deletes its copy of the chunk.

#### Concluding a Balancing Round

- Each chunk will move:
  - From the shard with the most chunks
  - To the shard with the fewest
- A balancing round ends when all shards differ by at most one chunk.

# 6.3 Shard Tags

# **Learning Objectives**

Upon completing this module students should understand:

- The purpose for shard tags
- · Advantages of using shard tags
- · Potential drawbacks of shard tags

### **Tags - Overview**

- Shard tags allow you to "tie" data to one or more shards.
- A shard tag describes a range of shard key values.
- If a chunk is in the shard tag range, it will live on a shard with that tag.

### **Example: DateTime**

- Documents older than one year need to be kept, but are rarely used.
- You tag those ranges as "LTS" for Long Term Storage.
- Tag specific shards to hold LTS documents.
- These shards can be on cheaper, slower machines.
- Invest in high-performance servers for more frequently accessed data.

### **Example: Location**

- You are required to keep certain data in its home country.
- You include the country in the shard tag.
- Maintain data centers within each country that house the appropriate shards.
- Meets the country requirement but allows all servers to be part of the same system.

#### **Example: Premium Tier**

- You have customers who want to pay for a "premium" tier.
- The shard key permits you to distinguish one customer's documents from all others.
- Tag the document ranges for each customer so that their documents will be located on shards of the appropriate tier.
- Shards tagged as premium tier run on high performance servers.
- · Other shards run on commodity hardware.
- See Manage Shard Tags<sup>12</sup>

<sup>&</sup>lt;sup>12</sup>http://docs.mongodb.org/manual/tutorial/administer-shard-tags/

### Tags - Caveats

- Because tagged chunks will only be on certain servers, if you tag more than those servers can handle, you'll have a problem.
  - You're not only worrying about your overall server load, you're worrying about server load for each of your tags.
- Your chunks will evenly distribute themselves across the available chunks. You cannot control things more fine grained than your tags.

# 6.4 Lab: Setting Up a Sharded Cluster

### **Learning Objectives**

Upon completing this module students should understand:

- How to set up a sharded cluster including:
  - Replica Sets as Shards
  - Config Servers
  - Mongos processes
- · How to enable sharding for a database
- · How to shard a collection
- · How to determine where data will go

#### **Our Sharded Cluster**

- In this exercise, we will set up a cluster with 3 shards.
- Each shard will be a replica set with 3 members (including one arbiter).
- We will insert some data and see where it goes.

### **Sharded Cluster Configuration**

- · Three shards:
  - 1. A replica set on ports 27107, 27108, 27109
  - 2. A replica set on ports 27117, 27118, 27119
  - 3. A replica set on ports 27127, 27128, 27129
- Three config servers on ports 27217, 27218, 27219
- Two mongos servers at ports 27017 and 27018

#### **Build Our Data Directories**

On Linux or MacOS, run the following in the terminal to create the data directories we'll need.

```
mkdir -p ~/data/cluster/config/{c0,c1,c2}
mkdir -p ~/data/cluster/shard0/{m0,m1,arb}
mkdir -p ~/data/cluster/shard1/{m0,m1,arb}
mkdir -p ~/data/cluster/shard2/{m0,m1,arb}
mkdir -p ~/data/cluster/{s0,s1}
```

#### On Windows, run the following commands instead:

```
md c:\data\cluster\config\c0 c:\data\cluster\config\c1
md c:\data\cluster\shard0\m0 c:\data\cluster\shard0\m1 c:\data\cluster\shard0\arb
md c:\data\cluster\shard1\m0 c:\data\cluster\shard1\m1 c:\data\cluster\shard1\arb
md c:\data\cluster\shard2\m0 c:\data\cluster\shard2\m1 c:\data\cluster\shard2\arb
md c:\data\cluster\s0 c:\data\cluster\s1
```

### Initiate a Replica Set (Linux/MacOS)

```
mongod --replSet shard0 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard0/m0 \
       --logpath ~/data/cluster/shard0/m0/mongod.log \
       --fork --port 27107
mongod --replSet shard0 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard0/m1 \
       --logpath ~/data/cluster/shard0/m1/mongod.log \
       --fork --port 27108
mongod --replSet shard0 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard0/arb \
       --logpath ~/data/cluster/shard0/arb/mongod.log \
       --fork --port 27109
mongo --port 27107 --eval "\
    rs.initiate(); sleep(3000);\
    rs.add('$HOSTNAME:27108');\
    rs.addArb('$HOSTNAME:27109')"
```

#### Initiate a Replica Set (Windows)

```
mongo --port 27107 --eval "\
    rs.initiate(); sleep(3000);\
    rs.add ('<HOSTNAME>:27108');\
    rs.addArb('<HOSTNAME>:27109')"
```

### Spin Up a Second Replica Set (Linux/MacOS)

```
mongod --replSet shard1 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard1/m0 \
       --logpath ~/data/cluster/shard1/m0/mongod.log \
       --fork --port 27117
mongod --replSet shard1 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard1/m1 \
       --logpath ~/data/cluster/shard1/m1/mongod.log \
       --fork --port 27118
mongod --replSet shard1 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard1/arb \
       --logpath ~/data/cluster/shard1/arb/mongod.log \
       --fork --port 27119
mongo --port 27117 --eval "\
    rs.initiate(); sleep(3000); \
    rs.add ('$HOSTNAME:27118');\
    rs.addArb('$HOSTNAME:27119')"
```

#### Spin Up a Second Replica Set (Windows)

```
mongod --replSet shard1 --smallfiles --nojournal --noprealloc \
       --dbpath c:\data\cluster\shard1\m0 \
       --logpath c:\data\cluster\shard1\m0\mongod.log \
       --port 27117 --oplogSize 10
mongod --replSet shard1 --smallfiles --nojournal --noprealloc \
       --dbpath c:\data\cluster\shard1\m1 \
       --logpath c:\data\cluster\shard1\m1\mongod.log \
       --port 27118 --oplogSize 10
mongod --replSet shard1 --smallfiles --nojournal --noprealloc \
       --dbpath c:\data\cluster\shard1\arb \
       --logpath c:\data\cluster\shard1\arb\mongod.log \
       --port 27119 --oplogSize 10
mongo --port 27117 --eval "\
   rs.initiate(); sleep(3000);
    rs.add ('<HOSTNAME>:27118');\
    rs.addArb('<HOSTNAME>:27119')"
```

### A Third Replica Set (Linux/MacOS)

```
mongod --replSet shard2 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard2/m0 \
       --logpath ~/data/cluster/shard2/m0/mongod.log \
       --fork --port 27127
mongod --replSet shard2 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard2/m1 \
       --logpath ~/data/cluster/shard2/m1/mongod.log \
       --fork --port 27128
mongod --replSet shard2 --smallfiles --nojournal --noprealloc \
       --dbpath ~/data/cluster/shard2/arb \
       --logpath ~/data/cluster/shard2/arb/mongod.log \
       --fork --port 27129
mongo --port 27127 --eval "\
   rs.initiate(); sleep(3000);\
    rs.add ('$HOSTNAME:27128');\
    rs.addArb('$HOSTNAME:27129')"
```

### A Third Replica Set (Windows)

```
mongod --replSet shard2 --smallfiles --nojournal --noprealloc \
       --dbpath c:\data\cluster\shard2\m0 \
       --logpath c:\data\cluster\shard2\m0\mongod.log \
       --port 27127 --oplogSize 10
mongod --replSet shard2 --smallfiles --nojournal --noprealloc \
       --dbpath c:\data\cluster\shard2\m1 \
       --logpath c:\data\cluster\shard2\m1\mongod.log \
       --port 27128 --oplogSize 10
mongod --replSet shard2 --smallfiles --nojournal --noprealloc \
       --dbpath c:\data\cluster\shard2\arb \
       --logpath c:\data\cluster\shard2\arb\mongod.log \
       --port 27129 --oplogSize 10
mongo --port 27127 --eval "\
    rs.initiate(); sleep(3000); \
    rs.add ('<HOSTNAME>:27128');\
    rs.addArb('<HOSTNAME>:27129')"
```

### **Status Check**

- Now we have three replica sets running.
- We have one for each shard.
- They do not know about each other yet.
- To make them a sharded cluster we will:
  - Build our config databases
  - Launch our mongos processes
  - Add each shard to the cluster
- To benefit from this configuration we also need to:
  - Enable sharding for a database
  - Shard at least one collection within that database

### Launch Config Servers (Linux/MacOS)

### **Launch Config Servers (Windows)**

```
mongod --smallfiles --nojournal --noprealloc \
    --dbpath c:\data\cluster\config\c0 \
    --logpath c:\data\cluster\config\c0\mongod.log \
    --port 27217 --configsvr

mongod --smallfiles --nojournal --noprealloc \
    --dbpath c:\data\cluster\config\c1 \
    --logpath c:\data\cluster\config\c1\mongod.log \
    --port 27218 --configsvr

mongod --smallfiles --nojournal --noprealloc \
    --dbpath c:\data\cluster\config\c2 \
    --logpath c:\data\cluster\config\c2\mongod.log \
    --port 27219 --configsvr
```

### Launch the Mongos Processes (Linux/MacOS)

Now our mongos's. We need to tell them about our config servers.

### **Launch the Mongos Processes (Windows)**

Now our mongos's. We need to tell them about our config servers.

#### **Add All Shards**

```
echo "sh.addShard( 'shard0/$HOSTNAME:27107' ); \
    sh.addShard( 'shard1/$HOSTNAME:27117' ); \
    sh.addShard( 'shard2/$HOSTNAME:27127' ); sh.status()" | mongo
```

**Note:** Instead of doing this through a bash (or other) shell command, you may prefer to launch a mongo shell and issue each command individually.

### **Enable Sharding and Shard a Collection**

Enable sharding for the test database, shard a collection, and insert some documents.

# **Observe What Happens**

Connect to either mongos using a mongo shell and frequently issue:

sh.status()

# 7 Security

Authorization (page 115) Authorization in MongoDB

Lab: Administration Users (page 119) Lab on creating admin users

Lab: Create User-Defined Role (Optional) (page 121) Lab on creating custom user roles

Authentication (page 122) Authentication in MongoDB

Lab: Secure mongod (page 124) Lab on standing up a mongod with authorization enabled

Auditing (page 125) Auditing in MongoDB

Encryption (page 126) Encryption at rest in MongoDB

Lab: Secured Replica Set - KeyFile (Optional) (page 128) Using keyfiles to secure a replica set

### 7.1 Authorization

### **Learning Objectives**

Upon completing this module, students should be able to:

- · Outline MongoDB's authorization model
- List authorization resources
- Describe actions users can take in relation to resources
- · Create roles
- · Create privileges
- Outline MongoDB built-in roles
- · Grant roles to users

#### **Authorization vs Authentication**

Authorization and Authentication are generally confused and misinterpreted concepts:

- Authorization defines the rules by which users can interact with a given system:
  - Which operations can they perform
  - Over which resources
- Authentication is the mechanism by which users identify and are granted access to a system:
  - Validation of credentials and identities
  - Controls access to the system and operational interfaces

### **Authorization Basics**

- MongoDB enforces a role-based authorization model.
- A user is granted roles that determine the user's access to database resources and operations.

### The model determines:

- Which roles are granted to users
- Which privileges are associated with roles
- Which actions can be performed over different resources

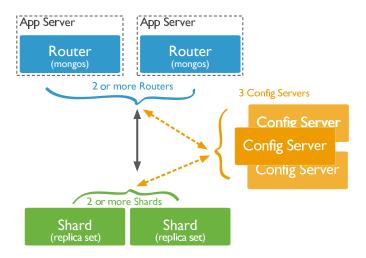
#### What is a resource?

- Databases?
- Collections?
- Documents?
- Users?
- Nodes?
- Shard?
- Replica Set?

#### **Authorization Resources**

- Databases
- Collections
- Cluster

#### **Cluster Resources**



### **Types of Actions**

Given a resource, we can consider the available actions:

- Query and write actions
- Database management actions
- Deployment management actions
- Replication actions
- Sharding actions
- Server administration actions
- · Diagnostic actions
- · Internal actions

### **Specific Actions of Each Type**

Query / Write	Database Mgmt	Deployment Mgmt
find	enableProfiler	planCacheRead
insert	createIndex	storageDetails
remove	createCollection	authSchemaUpgrade
update	changeOwnPassword	killop
		•••

See the complete list of actions  $^{13}$  in the MongoDB documentation.

### **Authorization Privileges**

A privilege defines a pairing between a resource as a set of permitted actions.

#### Resource:

```
{"db": "yourdb", "collection": "mycollection"}
Action: find
Privilege:
{
   resource: {"db": "yourdb", "collection": "mycollection"},
   actions: ["find"]
}
```

<sup>&</sup>lt;sup>13</sup>https://docs.mongodb.com/manual/reference/privilege-actions/

### **Authorization Roles**

MongoDB grants access to data through a role-based authorization system:

- Built-in roles: pre-canned roles that cover the most common sets of privileges users may require
- User-defined roles: if there is a specific set of privileges not covered by the existing built-in roles you are able to create your own roles

### **Built-in Roles**

Database Admin	Cluster Admin	All Databases
dbAdmin	clusterAdmin	readAnyDatabase
dbOwner	clusterManager	readWriteAnyDatabase
userAdmin	clusterMonitor	userAdminAnyDatabase
	hostManager	dbAdminAnyDatabase

Database User	Backup & Restore
read	backup
readWrite	restore

Superuser	Internal
root	system

### **Built-in Roles**

To grant roles while creating an user:

```
use admin
db.createUser(
    {
        user: "myUser",
        pwd: "$up3r$3cr7",
        roles: [
            {role: "readAnyDatabase", db: "admin"},
            {role: "dbOwner", db: "superdb"},
            {role: "readWrite", db: "yourdb"}
        ]
    }
}
```

#### **Built-in Roles**

To grant roles to existing user:

```
use admin
db.grantRolesToUser(
   "reportsUser",
   [
     { role: "read", db: "accounts" }
   ]
)
```

#### **User-defined Roles**

- If no suitable built-in role exists, we can can create a role.
- Define:
  - Role name
  - Set of privileges
  - List of inherit roles (optional)

```
use admin
db.createRole({
  role: "insertAndFindOnlyMyDB",
  privileges: [
      {resource: { db: "myDB", collection: "" }, actions: ["insert", "find"]}
  ],
  roles: []})
```

### **Role Privileges**

To check the privileges of any particular role we can get that information using the getRole method:

```
db.getRole("insertAndFindOnlyMyDB", {showPrivileges: true})
```

### 7.2 Lab: Administration Users

#### **Premise**

Security roles often span different levels:

- · Superuser roles
- DBA roles
- System administration roles
- User administration roles
- Application roles

In this lab we will look at several types of administration roles.

#### **User Administration user**

- Generally, in complex systems, we need someone to administer users.
- This role should be different from a root level user for a few reasons.
- root level users should be used has last resort user
- Administration of users is generally related with security officers

#### **Create User Admin user**

Create a user that will administer other users:

```
db.createUser(
{
   user: "securityofficer",
   pwd: "doughnuts",
   customData: { notes: ["admin", "the person that adds other persons"] },
   roles: [
        { role: "userAdminAnyDatabase", db: "admin" }
        ]
})
```

#### Create DBA user

DBAs are generally concerned with maintenance operations in the database.

```
db.createUser(
{
   user: "dba",
   pwd: "i+love+indexes",
   customData: { notes: ["admin", "the person that admins databases"] },
   roles: [
      { role: "dbAdmin", db: "X" }
      ]
})
```

If want to make sure this DBA can administer all databases of the system, which role(s) should he have? See the MongoDB documentation<sup>14</sup>.

<sup>&</sup>lt;sup>14</sup>https://docs.mongodb.com/manual/reference/built-in-roles/

#### Create a Cluster Admin user

Cluster administration is generally an operational role that differs from DBA in the sense that is more focussed on the deployment and cluster node management.

For a team managing a cluster, what roles enable individuals to do the following?

- Add and remove replica nodes
- · Manage shards
- Do backups
- Cannot read data from any application database

# 7.3 Lab: Create User-Defined Role (Optional)

#### **Premise**

- MongoDB provides a set of built-in roles.
- Please consider those before generating another role on your system.
- Sometimes it is necessary to create roles match specific the needs of a system.
- For that we can rely on user-defined roles that system administrators can create.
- This function should be carried by userAdmin level administration users.

### **Define Privileges**

- Roles are sets of privileges that a user is granted.
- Create a role with the following privileges:
  - User can read user details from database brands
  - Can list all collections of database brands
  - Can update all collections on database brands
  - Can write to the collection automotive in database brands

Create the JSON array that describes the requested set of privileges.

### **Create Role**

- Given the privileges we just defined, we now need to create this role specific to database brands.
- The name of this role should be carlover
- What command do we need to issue?

#### **Grant Role: Part 1**

We now want to grant this role to the user named ilikecars on the database brands.

```
use brands;
db.createUser(
{
   user: "ilikecars",
   pwd: "ferrari",
   customData: {notes: ["application user"]},
   roles: [
        {role: "carlover", db: "brands"}
      ]
})
```

### **Grant Role: Part 2**

- We now want to grant greater responsibility to our recently created ilikecars!
- Let's grant the dbOwner role to the ilikecars user.

#### **Revoke Role**

- Let's assume that the role carlover is no longer valid for user ilikecars.
- How do we revoke this role?

### 7.4 Authentication

### **Learning Objectives**

Upon completing this module, you should understand:

- Authentication mechanisms
- External authentication
- Native authentication
- Internal node authentication
- Configuration of authentication mechanisms

#### **Authentication**

- Authentication is concerned with:
  - Validating identities
  - Managing certificates / credentials
  - Allowing accounts to connect and perform authorized operations
- MongoDB provides native authentication and supports X509 certificates, LDAP, and Kerberos as well.

#### **Authentication Mechanisms**

MongoDB supports a number of authentication mechanisms:

- SCRAM-SHA-1 (default >= 3.0)
- MONGODB-CR (legacy)
- X509 Certificates
- LDAP (MongoDB Enterprise)
- Kerberos (MongoDB Enterprise)

#### **Internal Authentication**

For internal authentication purposes (mechanism used by replica sets and sharded clusters) MongoDB relies on:

- Keyfiles
  - Shared password file used by replica set members
  - Hexadecimal value of 6 to 1024 chars length
- X509 Certificates

### **Simple Authentication Configuration**

To get started we just need to make sure we are launching our mongod instances with the --auth parameter.

```
mongod --dbpath /data/db --auth
```

For any connections to be established to this mongod instance, the system will require a username and password.

```
mongo -u user -p
Enter password:
```

## 7.5 Lab: Secure mongod

#### **Premise**

It is time for us to get started setting up our first MongoDB instance with authentication enabled!

#### Launch mongod

Let's start by launching a mongod instance:

```
mkdir /data/secure_instance_dbpath
mongod --dbpath /data/secure_instance_dbpath --port 28000
```

At this point there is nothing special about this setup. It is just an ordinary mongod instance ready to receive connections.

#### Root level user

Create a root level user:

```
mongo --port 28000 admin // Puts you in the _admin_ database
use admin
db.createUser( {
  user: "maestro",
  pwd: "maestro+rules",
  customData: { information_field: "information value" },
  roles: [ {role: "root", db: "admin" } ]
} )
```

### **Enable Authentication**

Launch mongod with auth enabled

```
mongo admin --port 28000 --eval 'db.shutdownServer()'
mongod --port 28000 --dbpath /data/secure_instance_dbpath --auth
```

Connect using the recently created maestro user.

```
mongo --port 28000 admin -u maestro -p
```

# 7.6 Auditing

### **Learning Objectives**

Upon completing this module, you should be able to:

- Outline the auditing capabilities of MongoDB
- Enable auditing
- Summarize auditing configuration options

### **Auditing**

- MongoDB Enterprise includes an auditing capability for mongod and mongos instances.
- The auditing facility allows administrators and users to track system activity
- Important for deployments with multiple users and applications.

### **Audit Events**

Once enabled, the auditing system can record the following operations:

- Schema
- · Replica set and sharded cluster
- · Authentication and authorization
- CRUD operations (DML, off by default)

### **Auditing Configuration**

The following are command-line parameters to mongod/mongos used to configure auditing.

Enable auditing with --auditDestination.

- --auditDestination: where to write the audit log
  - syslog
  - console
  - file
- --auditPath: audit log path in case we define "file" as the destination

### **Auditing Configuration (cont'd)**

- --auditFormat: the output format of the emitted event messages
  - BSON
  - JSON
- --auditFilter: an expression that will filter the types of events the system records

By default we only audit DDL operations but we can also enable DML (requires auditAuthorizationSuccess set to true)

### **Auditing Message**

The audit facility will launch a message every time an auditable event occurs:

```
{
  atype: <String>,
  ts : { "$date": <timestamp> },
  local: { ip: <String>, port: <int> },
  remote: { ip: <String>, port: <int> },
  users : [ { user: <String>, db: <String> }, ... ],
  roles: [ { role: <String>, db: <String> }, ... ],
  param: <document>,
  result: <int> }
```

### **Auditing Configuration**

If we want to configure our audit system to generate a JSON file we would need express the following command:

```
mongod --auditDestination file --auditPath /some/dir/audit.log --auditFormat JSON
```

If we want to capture events from a particular user *myUser*:

```
mongod --auditDestination syslog --auditFilter '{"users.user": "myUser"}'
```

To enable DML we need to set a specific parameter:

```
mongod --auditDestination console --setParameter auditAuthorizationSuccess=true
```

# 7.7 Encryption

### **Learning Objectives**

Upon completing this module, students should understand:

- The encryption capabilities of MongoDB
- Network encryption
- Native encryption
- Third party integrations

### **Encryption**

MongoDB offers two levels of encryption

- Transport layer
- Encryption at rest (MongoDB Enterprise >= 3.2)

### **Network Encryption**

- MongoDB enables TLS/SSL for transport layer encryption of traffic between nodes in a cluster.
- Three different network architecture options are available:
  - Encryption of application traffic connections
  - Full encryption of all connections
  - Mixed encryption between nodes

### **Native Encryption**

MongoDB Enterprise comes with a encrypted storage engine.

- Native encryption supported by WiredTiger
- Encrypts data at rest
  - AES256-CBC: 256-bit Advanced Encryption Standard in Cipher Block Chaining mode (default)
    - \* symmetric key (same key to encrypt and decrypt)
  - AES256-GCM: 256-bit Advanced Encryption Standard in Galois/Counter Mode
  - FIPS is also available
- · Enables integration with key management tools

### **Encryption and Replication**

- Encryption is not part of replication:
  - Data is not natively encrypted on the wire
    - \* Requires transport encryption to ensure secured transmission
  - Encryption keys are not replicated
    - \* Each node should have their own individual keys

### **Third Party Integration**

- Key Management Interoperability Protocol (KMIP)
  - Integrates with Vormetric Data Security Manager (DSM) and SafeNet KeySecure
- Storage Encryption
  - Linux Unified Key Setup (LUKS)
  - IBM Guardium Data Encryption
  - Vormetric Data Security Platform
    - \* Also enables Application Level Encryption on per-field or per-document
  - Bitlocker Drive Encryption

# 7.8 Lab: Secured Replica Set - KeyFile (Optional)

#### **Premise**

Security and Replication are two aspects that are often neglected during the Development phase to favor usability and faster development.

These are also important aspects to take in consideration for your Production environments, since you probably don't want to have your production environment **Unsecured** and without **High Availability**!

This lab is to get fully acquainted with all necessary steps to create a secured replica set using the keyfile for cluster authentication mode

### **Setup Secured Replica Set**

A few steps are required to fully setup a secured Replica Set:

- 1. Instantiate one mongod node with no auth enabled
- 2. Create a root level user
- 3. Create a clusterAdmin user
- 4. Generate a keyfile for internal node authentication
- 5. Re-instantiate a mongod with auth enabled, keyfile defined and replSet name
- 6. Add Replica Set nodes

We will also be basing our setup using MongoDB configuration files<sup>15</sup>

<sup>&</sup>lt;sup>15</sup>https://docs.mongodb.org/manual/reference/configuration-options/

### Instantiate mongod

This is a rather simple operation that requires just a simple instruction:

```
$ pwd
/data
$ mkdir -p /data/secure_replset/{1,2,3}; cd secure_replset/1
```

Then go to this yaml file<sup>16</sup> and copy it into your clipboard

```
$ pbpaste > mongod.conf; cat mongod.conf
```

### Instantiate mongod (cont'd)

```
systemLog:
 destination: file
 path: "/data/secure_replset/1/mongod.log"
 logAppend: true
storage:
  dbPath: "/data/secure_replset/1"
  wiredTiger:
    engineConfig:
      cacheSizeGB: 1
net:
 port: 28001
processManagement:
 fork: true
# setParameter:
  enableLocalhostAuthBypass: false
# security:
  keyFile: /data/secure_replset/1/mongodb-keyfile
```

### Instantiate mongod (cont'd)

After defining the basic configuration we just need to call mongod passing the configuration file.

```
mongod -f mongod.conf
```

#### Create root user

We start by creating our typical root user:

```
$ mongo admin --port 28001
> use admin
> db.createUser(
{
  user: "maestro",
  pwd: "maestro+rules",
  roles: [
      { role: "root", db: "admin" }
      ]
})
```

 $<sup>^{16}</sup> https://github.com/thatnerd/work-public/blob/master/mongodb\_trainings/secure\_replset\_config.yaml$ 

#### Create clusterAdmin user

We then need to create a clusterAdmin user to enable management of our replica set.

```
$ mongo admin --port 28001

> db.createUser(
{
   user: "pivot",
   pwd: "i+like+nodes",
   roles: [
      { role: "clusterAdmin", db: "admin" }
      ]
})
```

### Generate a keyfile

For internal Replica Set authentication we need to use a keyfile.

```
openssl rand -base64 741 > /data/secure_replset/1/mongodb-keyfile
chmod 600 /data/secure_replset/1/mongodb-keyfile
```

### Add keyfile to the configuration file

Now that we have the *keyfile* generated it's time to add that information to our configuration file. Just un-comment the last few lines.

```
systemLog:
    destination: file
    path: "/data/secure_replset/1/mongod.log"
    logAppend: true
storage:
    dbPath: "/data/secure_replset/1"
net:
    port: 28001
processManagement:
    fork: true
setParameter:
    enableLocalhostAuthBypass: false
security:
    keyFile: /data/secure_replset/1/mongodb-keyfile
```

# **Configuring Replica Set**

- Now it's time to configure our Replica Set
- The desired setup for this Replica Set should be named "VAULT"
- It should consist of 3 data bearing nodes

# 8 New in 3.2

Aggregation in MongoDB 3.2 (page 132) Improvements to the aggregation pipeline

New Cluster Operations in MongoDB 3.2 (page 138) Changes to replication and sharding

Document Validation (page 143) Introducing document validation

Partial Indexes (page 148) Introducing partial indexes

# 8.1 Aggregation in MongoDB 3.2

### **Learning Objectives**

Upon completing this module, students will be able to:

- List and use the new aggregation stages in MongoDB 3.2
  - \$sample
  - \$indexStats
  - \$lookup
- Use the new or revised operators in MongoDB 3.2

#### **Sample Dataset**

Mongoimport the companies. json file:

```
mongoimport -d training -c companies --drop companies.json
```

- You now have a dataset of companies on your server.
- We will use these for our examples.

### **New Pipeline Operators**

- \$sample used to pull in a random set of documents
- \$indexStats shows how many hits the indexes get since the server process started
- \$lookup enables you to do a left outer join across two collections

#### Introduction to \$sample

- · Randomized sample of documents
- Useful for calculating statistics
- \$sample provides an efficient means of sampling a data set
- Though if the sample size requested is larger than 5% of the collection \$sample will perform a collection scan
  - Also happens if collection has fewer than 100 documents
- Can use \$sample only as a first stage of the pipeline

### Example: \$sample

#### Introduction to \$indexStats

- Tells you how many times each index has been used since the server process began
- Must be the first stage of the pipeline
- You can use other stages to aggregate the data
- Returns one document per index
- The accesses.ops field reports the number of times an index was used

#### Example: \$indexStats

Issue each of the following commands in the mongo shell, one at a time.

#### Introduction to \$lookup

- Pulls documents from a second collection into the pipeline
  - In SQL terms, performs a left outer join
    - \* If you \$lookup then immediately \$unwind the field, it becomes an inner join
  - The second collection must be in the same database
  - The second collection cannot be sharded
- Documents based on a matching field in each collection
- Previously, you could get this behavior with two separate queries

### Introduction to \$lookup (continued)

- Documents based on a matching field in each collection
- Previously, you could get this behavior with two separate queries
  - One to the collection that contains reference values
  - The other to the collection containing the documents referenced

### Example: Using \$lookup

Create a separate collection for \$lookup

```
db.commentOnEmployees.insertMany( [
    { employeeCount: 405000,
        comment: "Biggest company in the set." },
    { employeeCount: 405000,
        comment: "So you get two comments." },
    { employeeCount: 100000,
        comment: "This is a suspiciously round number." },
    { employeeCount: 99999,
        comment: "This is a suspiciously accurate number." },
    { employeeCount: 99998,
        comment: "This isn't in the data set." }
}
```

#### Example: Using \$lookup (Continued)

### **Reviewing the Output**

- All companies matching the filter are included.
- Even if there is no corresponding comment (as for IBM)
- Note that the comment documents joined to each match are included in their entirety.
- Does not include documents in commentOnEmployees that don't match.

### **New Aggregation Functionality**

3.2 introduced several new operators and expanded the functionality of a few operators:

- New accumulators for \$group
- · New arithmetic operators
- New array operators
- · General enhancements

#### **New Accumulators**

- Used in the \$group stage
- \$stdDevSamp sample standard deviation
- \$stdDevPop population standard deviation

```
db.companies.aggregate([
{ $match : { number_of_employees: { $lt: 1000, $gte: 100 } } },
{ $group : {
    _id : null,
    mean_employees: { $avg : "$number_of_employees" },
    std_num_employees : { $stdDevPop: "$number_of_employees" } } }
] )
```

### **New Arithmetic Operators**

- \$sqrt: Calculate a square root
- \$abs: Calculate the absolute value
- \$log: Calculate the logarithm in a specified base
- \$log10: Log base 10
- \$1n: Natural logarithm

### **New Arithmetic Operators (Continued)**

- \$pow: Raise a number to an exponent
- \$exp: Raise e to a power
- \$trunc: Truncate a number to its integer
- \$ceil: Round up to an integer
- \$floor: Round down to an integer

### Example: \$trunc

### **New Array Operators**

- \$slice: returns a portion of an array
- \$arrayElemAt: Returns an element at the index
- \$concatArrays: Concatenates two or more arrays
- \$isArray: Determines if the operand is an array or not
- \$filter: Selects a subset of the array, based on the filter

### Example: \$filter

### Changes to \$unwind Behavior

- \$unwind no longer errors on non-array operands.
- If the operand is not:
  - An array,
  - Missing
  - null
  - An empty array
- \$unwind treats the operand as a single element array.

## \$unwind with a Document Operand

\$unwind also supports this form:

```
{
    $unwind:
    {
       path: <field path>,
       includeArrayIndex: <string>,
       preserveNullAndEmptyArrays: <boolean>
    }
}
```

# **Document Operand Semantics**

- path field path to an array field
- includeArrayIndex the name of a new field to hold the array index of the element (optional)
- preserveNullAndEmptyArrays output a document only if true and the path is null, missing, or an empty array

### Using Accumulators with \$project

For array fields, the following accumulators can be used in the \$project stage starting in 3.2:

- \$avg: Averages over values
- \$sum: Sums the values
- \$min: Finds the minimum value
- \$max: finds the maximum value
- \$stdDevPop, \$stdDevSamp

### Example: \$project Accumulators

### \$project ing Arrays

You can now use \$project to create arrays from existing non-array fields:

# 8.2 New Cluster Operations in MongoDB 3.2

### **Learning Objectives**

Upon completing this module, students will be able to:

- · Distinguish stale from dirty reads
- Use read concern in MongoDB 3.2
- · Describe how read concern prevents dirty reads
- List the features of Replication Protocol 1
- List the benefits of using config servers as replica sets (CSRS)

### **Background: Stale Reads**

- Reads that do not reflect the most recent writes are stale
- These can occur when reading from secondaries
- Systems with stale reads are "eventually consistent"
- · Reading from the primary minimizes odds of stale reads
  - They can still occur in rare cases

### Stale Reads on a Primary

- In unusual circumstances, two members may simultaneously believe that they are the primary
  - One can acknowledge { w : "majority" } writes
    - \* This is the true primary
  - The other was a primary
    - \* But a new one has been elected
- In this state, the other primary will serve stale reads

### **Background: Dirty Reads**

- Dirty reads are not stale reads
- · Dirty reads occur when you see a view of the data
  - ... but that view may not persist
  - ... even in the history (i.e., oplog)
- Occur when data is read that has not been committed to a majority of the replica set
  - Because that data could get rolled back

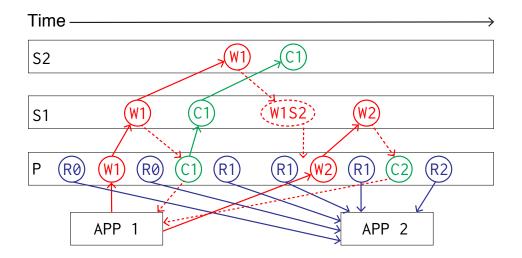
### **Dirty Reads and Write Concern**

- Write concern alone can not prevent dirty reads
  - Data on the primary may be vulnerable to rollback
- Read concern was implemented to allow developers the option of preventing dirty reads

### **Introduction to Read Concern**

- Two settings
  - "local": read the most recent data on the server
    - \* This is the historical behavior.
    - \* Exposes the application to dirty reads
  - "majority": data updates only when majority acknowledged
    - \* A version of the data is retained pre-acknowledgment
    - \* Writes get committed after a majority has them
      - · Committed first on the primary
      - · When a majority acknowledges the write

# **Example: Read Concern Level Majority**



#### Quiz

What is the difference between a dirty read and a stale read?

#### **Read Concern and Read Preference**

- Read preference determines the server you read from
  - Primary, secondary, etc.
- Read concern determines the view of the data you see, and does not update its data the moment writes are received

### Read Concern and Read Preference: Secondary

- The primary has the most current view of the data
  - Secondaries learn which writes are committed from the primary
- Data on secondaries might be behind the primary
  - But never ahead of the primary

### **Using Read Concern**

- To use read concern, you must:
  - Use WiredTiger on all members
  - Launch all mongods in the set with
    - \* --enableMajorityReadConcern
  - Specify the read concern level to the driver
- You should:
  - Use write concern { w : "majority" }
  - Otherwise, an application may not see its own writes

### **Example: Using Read Concern**

- First, launch a replica set
  - Use --enableMajorityReadConcern
- A script is in the *shell\_scripts* directory of the USB drive.
  - ./launch\_replset\_for\_majority\_read\_concern.sh

### **Example: Using Read Concern (Continued)**

```
#!/usr/bin/env bash
echo 'db.testCollection.drop();' | mongo --port 27017 readConcernTest; wait
echo 'db.testCollection.insertOne({message: "probably on a secondary." } );' |
    mongo --port 27017 readConcernTest; wait
echo 'db.fsyncLock()' | mongo --port 27018; wait
echo 'db.fsyncLock()' | mongo --port 27019; wait
echo 'db.testCollection.insertOne( { message: "Only on primary." } );' |
    mongo --port 27017 readConcernTest; wait
echo 'db.testCollection.find().readConcern("majority");' |
    mongo --port 27017 readConcernTest; wait
echo 'db.testCollection.find(); // read concern "local"' |
```

#### Quiz

What must you do in order to make the database return documents that have been replicated to a majority of the replica set members?

### **Replication Protocol Version 1**

- MongoDB 3.2 introduced a new replication protocol.
  - Replication protocol version 1 is the new protocol.
  - Replication protocol version 0 was used in earlier versions of MongoDB.
- With version 1, secondaries now write to disk before acknowledging writes.
- { w : "majority" } now implies { j : true }
- Set the replication protocol version using the protocol Version parameter in your replica set configuration.
- Version 1 is the default in MongoDB >= 3.2.

#### Replication Protocol Version 1 (continued)

- Also adds electionTimeoutMillis as an option
  - For secondaries: How long to wait before calling for an election
  - For primaries: How long to wait before stepping down
    - \* After losing contact with the majority
    - \* This applies to the primary only
- Required for read concern level "majority"

# **CSRS: Config Servers as Replica Sets**

- With MongoDB 3.2, config servers can be replica sets
  - Subject to all standard rules of a replica set
  - Using read concern level "majority"
- Your config server replica set needs a primary
  - Without a primary, the config metadata can't change
    - \* No chunk splits, no chunk migrations
    - \* This will last until a new primary is elected

# **CSRS: Advantages**

- Provides the same availability guarantees as your data
- Provides the same durability guarantees as your data
- You can tune the size of the replica set
  - Not restricted to 3 servers
  - Suitable for large deployments across data centers

#### Quiz

What are the advantages of replication protocol 1?

#### Quiz

What are the advantages of config servers as replica sets (CSRS)?

#### 8.3 Document Validation

# **Learning Objectives**

Upon completing this module, students should be able to:

- Define the different types of document validation
- Distinguish use cases for document validation
- Create, discover, and bypass document validation in a collection
- List the restrictions on document validation

#### Introduction

- Prevents or warns when the following occurs:
  - Inserts/updates that result in documents that don't match a schema
- Prevents or warns when inserts/updates do not match schema constraints
- Can be implemented for a new or existing collection
- · Can be bypassed, if necessary

# **Example**

#### Why Document Validation?

Consider the following use case:

- Several applications write to your data store
- · Individual applications may validate their data
- You need to ensure validation across all clients

#### Why Document Validation? (Continued)

Another use case:

- You have changed your schema in order to improve performance
- You want to ensure that any write will also map the old schema to the new schema
- Document validation is a simple way of enforcing the new schema after migrating
  - You will still want to enforce this with the application
  - Document validation gives you another layer of protection

#### **Anti-Patterns**

- Using document validation at the database level without writing it into your application
  - This would result in unexpected behavior in your application
- Allowing uncaught exceptions from the DB to leak into the end user's view
  - Catch it and give them a message they can parse

#### validationAction and validationLevel

- Two settings control how document validation functions
- validationLevel determines how strictly MongoDB applies validation rules
- validationAction determines whether MongoDB should error or warn on invalid documents

#### **Details**

			validationLe	vel
		off	moderate	strict
validationAction	warn	No checks	Warn on validation failure for inserts & updates to existing valid documents. Updates to existing invalid docs OK.	Warn on any validation failure for any insert or update.
	error	No checks	Reject invalid inserts & updates to existing valid documents. Updates to existing invalid docs OK.	Reject any violation of validation rules for any insert or update.  DEFAULT

#### validationLevel: "strict"

- · Useful when:
  - Creating a new collection
  - Validating writes to an existing collection already in compliance
  - Insert only workloads
  - Changing schema and updates should map documents to the new schema
- This will impose validation on update even to invalid documents

#### validationLevel: "moderate"

- Useful when:
  - Changing a schema and you have not migrated fully
  - Changing schema but the application can't map the old schema to the new in just one update
  - Changing a schema for new documents but leaving old documents with the old schema

### validationAction: "error"

- Useful when:
  - Your application will no longer support valid documents
  - Not all applications can be trusted to write valid documents
  - Invalid documents create regulatory compliance problems

#### validationAction: "warn"

- · Useful when:
  - You need to receive all writes
  - Your application can handle multiple versions of the schema
  - Tracking schema-related issues is important
    - \* For example, if you think your application is probably inserting compliant documents, but you want to be sure

#### **Creating a Collection with Document Validation**

#### Seeing the Results of Validation

To see what the validation rules are for all collections in a database:

```
db.getCollectionInfos()
```

And you can see the results when you try to insert:

```
db.products.insertOne( { price: 25, currency: "USD" } )
```

#### **Adding Validation to an Existing Collection**

```
db.products.drop()
db.products.insertOne( { name: "watch", price: 10000, currency: "USD" } )
db.products.insertOne( { name: "happiness" } )
db.runCommand( {
    collMod: "products",
    validator: {
        price: { $exists: true }
    },
    validationAction: "error",
    validationLevel: "moderate"
} )
db.products.updateOne( { name: "happiness" }, { $set: { note: "Priceless." } } )
db.products.updateOne( { name: "watch" }, { $unset: { price: 1 } } )
db.products.insertOne( { name: "inner peace" } )
```

## **Bypassing Document Validation**

- You can bypass document validation using the bypassDocumentValidation option
  - On a per-operation basis
  - Might be useful when:
    - \* Restoring a backup
    - \* Re-inserting an accidentally deleted document
- For deployments with access control enabled, this is subject to user roles restrictions
- See the MongoDB server documentation for details

#### **Limits of Document Validation**

- Document validation is not permitted for the following databases:
  - admin
  - local
  - config
- You cannot specify a validator for system. \* collections

#### **Document Validation and Performance**

- · Validation adds an expression-matching evaluation to every insert and update
- Performance load depends on the complexity of the validation document
  - Many workloads will see negligible differences

#### Quiz

What are the validation levels available and what are the differences?

#### Quiz

What command do you use to determine what the validation rule is for the things collection?

### Quiz

On which three databases is document validation not permitted?

#### 8.4 Partial Indexes

# **Learning Objectives**

Upon completing this module, students should be able to:

- Outline how partial indexes work
- Distinguish partial indexes from sparse indexes
- List and describe the use cases for partial indexes
- Create and use partial indexes

#### What are Partial Indexes?

- Indexes with keys only for the documents in a collection that match a filter expression.
- Relative to standard indexes, benefits include:
  - Lower storage requirements
    - \* On disk
    - \* In memory
  - Reduced performance costs for index maintenance as writes occur

#### **Creating Partial Indexes**

- Create a partial index by:
  - Calling db.collection.createIndex()
  - Passing the partialFilterExpression option
- You can specify a partialFilterExpression on any MongoDB index type.
- Filter does not need to be on indexed fields, but it can be.

# **Example: Creating Partial Indexes**

• Consider the following schema:

```
{ "_id" : 7, "integer" : 7, "importance" : "high" }
```

- Create a partial index on the "integer" field
- Create it only where "importance" is "high"

# **Example: Creating Partial Indexes (Continued)**

```
db.integers.createIndex(
    { integer : 1 },
    { partialFilterExpression : { importance : "high" },
    name : "high_importance_integers" } )
```

#### **Filter Conditions**

- As the value for partialFilterExpression, specify a document that defines the filter.
- The following types of expressions are supported.
- Use these in combinations that are appropriate for your use case.
- Your filter may stipulate conditions on multiple fields.
  - equality expressions
  - \$exists: true expression
  - \$qt, \$qte, \$lt, \$lte expressions
  - \$type expressions
  - \$and operator at the top-level only

# Partial Indexes vs. Sparse Indexes

- Both sparse indexes and partial indexes include only a subset of documents in a collection.
- Sparse indexes reference only documents for which at least one of the indexed fields exist.
- Partial indexes provide a richer way of specifying what documents to index than does sparse indexes.

#### Quiz

Which documents in a collection will be referenced by a partial index on that collection?

#### **Identifying Partial Indexes**

# **Partial Indexes Considerations**

- Not used when:
  - The indexed field is not in the query
  - A query goes outside of the filter range, even if no documents are out of range
- You can .explain() queries to check index usage

#### Quiz

Consider the following partial index. Note the partialFilterExpression in particular:

```
{
  "v" : 1,
  "key" : {
      "score" : 1,
      "student_id" : 1
  },
  "name" : "score_1_student_id_1",
  "ns" : "test.scores",
  "partialFilterExpression" : {
      "score" : {
            "$gte" : 0.65
      },
      "subject_name" : "history"
  }
}
```

### Quiz (Continued)

Which of the following documents are indexed?

```
{ "_id" : 1, "student_id" : 2, "score" : 0.84, "subject_name" : "history" } { "_id" : 2, "student_id" : 3, "score" : 0.57, "subject_name" : "history" } { "_id" : 3, "student_id" : 4, "score" : 0.56, "subject_name" : "physics" } { "_id" : 4, "student_id" : 4, "score" : 0.75, "subject_name" : "physics" } { "_id" : 5, "student_id" : 3, "score" : 0.89, "subject_name" : "history" }
```

# 9 Reporting Tools and Diagnostics

Performance Troubleshooting (page 152) An introduction to reporting and diagnostic tools for MongoDB

# 9.1 Performance Troubleshooting

# **Learning Objectives**

Upon completing this module students should understand basic performance troubleshooting techniques and tools including:

```
mongostatmongotopdb.setProfilingLevel()db.currentOp()
```

• db.<COLLECTION>.stats()

• db.serverStatus()

### mongostat and mongotop

- mongostat samples a server every second.
  - See current ops, pagefaults, network traffic, etc.
  - Does not give a view into historic performance; use Ops Manager for that.
- mongotop looks at the time spent on reads/writes in each collection.

### Exercise: mongostat (setup)

In one window, perform the following commands.

```
db.testcol.drop()
for (i=1; i<=10000; i++) {
    arr = [];
    for (j=1; j<=1000; j++) {
        doc = { _id: (1000 * (i-1) + j), a: i, b: j, c: (1000 * (i-1)+ j) };
        arr.push(doc)
    };
    db.testcol.insertMany(arr);
    var x = db.testcol.find( { b : 255 } );
    x.next();
    var x = db.testcol.find( { _id : 1000 * (i-1) + 255 } );
    x.next();
    var x = "asdf";
    db.testcol.updateOne( { a : i, b : 255 }, { $set : { d : x.pad(1000) } });
    print(i)
}</pre>
```

# Exercise: mongostat (run)

- In another window/tab, run mongostat.
- You will see:
  - Inserts
  - Queries
  - Updates

### Exercise: mongostat (create index)

• In a third window, create an index when you see things slowing down:

```
db.testcol.createIndex( { a : 1, b : 1 } )
```

- · Look at mongostat.
- Notice that things are going significantly faster.
- Then, let's drop that and build another index.

```
db.testcol.dropIndexes()
db.testcol.createIndex( { b : 1, a : 1 } )
```

#### Exercise: mongotop

Perform the following then, in another window, run mongotop.

```
db.testcol.drop()
for (i=1; i<=10000; i++) {
    arr = [];
    for (j=1; j<=1000; j++) {
        doc = {_id: (1000*(i-1)+j), a: i, b: j, c: (1000*(i-1)+j)};
        arr.push(doc)
    };
    db.testcol.insertMany(arr);
    var x = db.testcol.find( {b: 255} ); x.next();
    var x = db.testcol.find( {_id: 1000*(i-1)+255} ); x.next();
    var x = "asdf";
    db.testcol.updateOne( {a: i, b: 255}, {$set: {d: x.pad(1000)}});
    print(i)
}</pre>
```

#### db.currentOp()

- currentOp is a tool that asks what the db is doing at the moment.
- currentOp is useful for finding long-running processes.
- Fields of interest:
  - microsecs\_running
  - **–** ор
  - query
  - lock
  - waitingForLock

#### Exercise: db.currentOp()

Do the following then, connect with a separate shell, and repeatedly run db.currentOp().

```
db.testcol.drop()
for (i=1; i<=10000; i++) {
    arr = [];
    for (j=1; j<=1000; j++) {
        doc = {_id: (1000*(i-1)+j), a: i, b: j, c: (1000*(i-1)+j)};
        arr.push(doc)
    };
    db.testcol.insertMany(arr);
    var x = db.testcol.find( {b: 255} ); x.next();
    var x = db.testcol.find( {_id: 1000*(i-1)+255 }); x.next();
    var x = "asdf";
    db.testcol.updateOne( {a: i, b: 255}, {$set: {d: x.pad(1000)}});
    print(i)
}</pre>
```

# db.<COLLECTION>.stats()

- Used to view the current stats for a collection.
- Everything is in bytes; use the multiplier parameter to view in KB, MB, etc
- You can also use db.stats() to do this at scope of the entire database

#### **Exercise: Using Collection Stats**

Look at the output of the following:

```
db.testcol.drop()
db.testcol.insertOne( { a : 1 } )
db.testcol.stats()
var x = "asdf"
db.testcol2.insertOne( { a : x.pad(10000000) } )
db.testcol2.stats()
db.stats()
```

#### The Profiler

- · Off by default.
- To reset, db.setProfilingLevel(0)
- At setting 1, it captures "slow" queries.
- You may define what "slow" is.
- Default is 100ms: db.setProfilingLevel(1)
- E.g., to capture 20 ms: db.setProfilingLevel(1, 20)

#### The Profiler (continued)

- If the profiler level is 2, it captures all queries.
  - This will severely impact performance.
  - Turns all reads into writes.
- Always turn the profiler off when done (set level to 0)
- Creates db.system.profile collection

# **Exercise: Exploring the Profiler**

Perform the following, then look in your db.system.profile.

```
db.setProfilingLevel(0)
db.testcol.drop()
db.system.profile.drop()
db.setProfilingLevel(2)
db.testcol.insertOne( { a : 1 } )
db.testcol.find()
var x = "asdf"
db.testcol.insertOne( { a : x.pad(10000000) } ) // ~10 MB
db.setProfilingLevel(0)
db.system.profile.find().pretty()
```

#### db.serverStatus()

- Takes a snapshot of server status.
- By taking diffs, you can see system trends.
- Most of the data that MMS gets is from here.

#### Exercise: Using db.serverStatus()

• Open up two windows. In the first, type:

```
db.testcol.drop()
var x = "asdf"
for (i=0; i<=10000000; i++) {
    db.testcol.insertOne( { a : x.pad(100000) } )
}</pre>
```

• In the second window, type periodically:

```
var x = db.serverStatus(); x.metrics.document
```

# **Analyzing Profiler Data**

- Enable the profiler at default settings.
- Run for 5 seconds.
- Slow operations are captured.
- The issue is there is not a proper index on the message field.
- You will see how fast documents are getting inserted.
- It will be slow b/c the documents are big.

# **Performance Improvement Techniques**

- Appropriate write concerns
- · Bulk operations
- Good schema design
- · Good Shard Key choice
- Good indexes

#### **Performance Tips: Write Concern**

- Increasing the write concern increases data safety.
- This will have an impact on performance, however.
- This is especially true when there are network issues.

# **Bulk Operations**

- Using bulk operations (including insertMany and updateMany) can improve performance, especially when using write concern greater than 1.
- These enable the server to amortize acknowledgement.
- Can be done with both insertMany and updateMany.

# Exercise: Comparing insertMany with mongostat

Let's spin up a 3-member replica set:

#### mongostat, insertOne with {w: 1}

Perform the following, with writeConcern: 1 and insertOne():

Run mongostat and see how fast that happens.

### Multiple insertOne s with {w: 3}

Increase the write concern to 3 (safer but slower):

Again, run mongostat.

#### mongostat, insertMany with {w: 3}

- Finally, let's use insertMany to our advantage:
- Note that writeConcern is still { w: 3 }

# Schema Design

- The structure of documents affects performance.
- Optimize for your application's read/write patterns.
- We want as few requests to the database as possible to perform a given application task.
- See the data modeling section for more information.

# **Shard Key Considerations**

- Choose a shard key that distributes load across your cluster.
- Create a shard key such that only a small number of documents will have the same value.
- Create a shard key that has a high degree of randomness.
- Your shard key should enable a mongos to target a single shard for a given query.

#### **Indexes and Performance**

- Reads and writes that don't use an index will cripple performance.
- In compound indexes, order matters:
  - Sort on a field that comes before any range used in the index.
  - You can't skip fields; they must be used in order.
  - Revisit the indexing section for more detail.

# 10 Backup and Recovery

Backup and Recovery (page 160) An overview of backup options for MongoDB

# 10.1 Backup and Recovery

# **Disasters Do Happen**



# **Human Disasters**



# Terminology: RPO vs. RTO

- Recovery Point Objective (RPO): How much data can you afford to lose?
- Recovery Time Objective (RTO): How long can you afford to be off-line?

# Terminology: DR vs. HA

- Disaster Recovery (DR)
- High Availability (HA)
- Distinct business requirements
- Technical solutions may converge

#### Quiz

- Q: What's the hardest thing about backups?
- A: Restoring them!
- · Regularly test that restoration works!

#### **Backup Options**

- · Document Level
  - Logical
  - mongodump, mongorestore
- File system level
  - Physical
  - Copy files
  - Volume/disk snapshots

#### Document Level: mongodump

- Dumps collection to BSON files
- Mirrors your structure
- Can be run live or in offline mode
- Does not include indexes (rebuilt during restore)
- --dbpath for direct file access
- --oplog to record oplog while backing up
- --query/filter selective dump

#### mongodump

```
$ mongodump --help
Export MongoDB data to BSON files.
options:
                         produce help message
  --help
                        be more verbose (include multiple times for
  -v [ --verbose ]
                         more verbosity e.g. -vvvvv)
 --version print the program's version and exit
-h [ --host ] arg mongo host to connect to ( /s1,s2 for
--port arg
  --port arg
                          server port. Can also use --host hostname
  -u [ --username ] arg username
  -p [ --password ] arg password
  --dbpath arg
                          directly access mongod database files in path
  -d [ --db ] arg database to use
  -c [ --collection ] arg collection to use (some commands)
  -o [ --out ] arg (=dump)output directory or "-" for stdout
  -q [ --query ] arg json query
  --oplog
                           Use oplog for point-in-time snapshotting
```

# File System Level

- Must use journaling!
- Copy /data/db files
- Or snapshot volume (e.g., LVM, SAN, EBS)
- Seriously, always use journaling!

# **Ensure Consistency**

Flush RAM to disk and stop accepting writes:

- db.fsyncLock()
- · Copy/Snapshot
- db.fsyncUnlock()

# File System Backups: Pros and Cons

- Entire database
- Backup files will be large
- Fastest way to create a backup
- Fastest way to restore a backup

# Document Level: mongorestore

- mongorestore
- --oplogReplay replay oplog to point-in-time

# **File System Restores**

- All database files
- Selected databases or collections
- Replay Oplog

# **Backup Sharded Cluster**

- 1. Stop Balancer (and wait) or no balancing window
- 2. Stop one config server (data R/O)
- 3. Backup Data (shards, config)
- 4. Restart config server
- 5. Resume Balancer

#### **Restore Sharded Cluster**

- 1. Dissimilar # shards to restore to
- 2. Different shard keys?
- 3. Selective restores
- 4. Consolidate shards
- 5. Changing addresses of config/shards

# **Tips and Tricks**

- mongodump/mongorestore
  - --oplog[Replay]
  - --objcheck/--repair
  - --dbpath
  - --query/--filter
- bsondump
  - inspect data at console
- LVM snapshot time/space tradeoff
  - Multi-EBS (RAID) backup
  - clean up snapshots

# 11 MongoDB Cloud & Ops Manager Fundamentals

MongoDB Cloud & Ops Manager (page 165) Learn about what Cloud & Ops Manager offers

Automation (page 167) Cloud & Ops Manager Automation

Lab: Cluster Automation (page 170) Set up a cluster with Cloud Manager Automation

Monitoring (page 171) Monitor a cluster with Cloud Manager

Lab: Create an Alert (page 173) Create an alert on Cloud Manager

Backups (page 173) Use Cloud Manager to create and administer backups

# 11.1 MongoDB Cloud & Ops Manager

### **Learning Objectives**

Upon completing this module students should understand:

- Features of Cloud & Ops Manager
- · Available deployment options
- The components of Cloud & Ops Manager

#### **Cloud and Ops Manager**

All services for managing a MongoDB cluster or group of clusters:

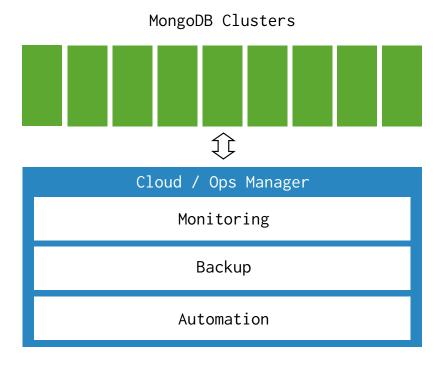
- Monitoring
- Automation
- Backups

#### **Deployment Options**

• Cloud Manager: Hosted, https://www.mongodb.com/cloud

• Ops Manager: On-premises

#### **Architecture**



# **Cloud Manager**

- Manage MongoDB instances anywhere with a connection to Cloud Manager
- Option to provision servers via AWS integration

# **Ops Manager**

On-premises, with additional features for:

- Alerting (SNMP)
- Deployment configuration (e.g. backup redundancy across internal data centers)
- Global control of multiple MongoDB clusters

#### **Cloud & Ops Manager Use Cases**

- Manage a 1000 node cluster (monitoring, backups, automation)
- Manage a personal project (3 node replica set on AWS, using Cloud Manager)
- Manage 40 deployments (with each deployment having different requirements)

#### **Creating a Cloud Manager Account**

Free account at https://www.mongodb.com/cloud

#### 11.2 Automation

# **Learning Objectives**

Upon completing this module students should understand:

- Use cases for Cloud / Ops Manager Automation
- The Cloud / Ops Manager Automation internal workflow

#### What is Automation?

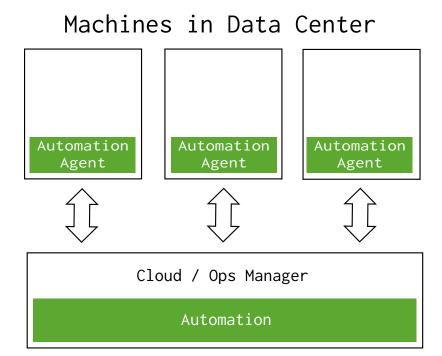
Fully managed MongoDB deployment on your own servers:

- · Automated provisioning
- Dynamically add capacity (e.g. add more shards or replica set nodes)
- Upgrades
- Admin tasks (e.g. change the size of the oplog)

#### **How Does Automation Work?**

- Automation agent installed on each server in cluster
- Administrator creates design goal for system (through Cloud / Ops Manager interface)
- · Automation agents periodically check with Cloud / Ops Manager to get new design instructions
- · Agents create and follow a plan for implementing cluster design
- Minutes later, cluster design is complete, cluster is in goal state

# **Automation Agents**



# Sample Use Case

Administrator wants to create a 100 shard cluster, with each shard comprised of a 3 node replica set:

- Administrator installs automation agent on 300 servers
- Cluster design is created in Cloud / Ops Manager, then deployed to agents
- Agents execute instructions until 100 shard cluster is complete (usually several minutes)

# **Upgrades Using Automation**

- Upgrades without automation can be a manually intensive process (e.g. 300 servers)
- A lot of edge cases when scripting (e.g. 1 shard has problems, or one replica set is a mixed version)
- One click upgrade with Cloud / Ops Manager Automation for the entire cluster

#### **Automation: Behind the Scenes**

- Agents ping Cloud / Ops Manager for new instructions
- · Agents compare their local configuration file with the latest version from Cloud / Ops Manager
- Configuration file in JSON
- All communications over SSL

```
{
    "groupId": "55120365d3e4b0cac8d8a52a737",
    "state": "PUBLISHED",
    "version": 4,
    "cluster": { ...
```

# **Configuration File**

When version number of configuration file on Cloud / Ops Manager is greater than local version, agent begins making a plan to implement changes:

#### **Automation Goal State**

Automation agent is considered to be in goal state after all cluster changes (related to the individual agent) have been implemented.

#### Demo

- The instructor will demonstrate using Automation to set up a small cluster locally.
- Reference documentation:
- The Automation Agent<sup>17</sup> The Automation API<sup>18</sup> Configuring the Automation Agent<sup>19</sup>

# 11.3 Lab: Cluster Automation

# **Learning Objectives**

Upon completing this exercise students should understand:

• How to deploy, dynamically resize, and upgrade a cluster with Automation

#### Exercise #1

Create a cluster using Cloud Manager automation with the following topology:

- 3 shards
- Each shard is a 3 node replica set (2 data bearing nodes, 1 arbiter)
- Version 2.6.8 of MongoDB
- To conserve space, set "smallfiles" = true and "oplogSize" = 10

#### Exercise #2

Modify the cluster topology from Exercise #1 to the following:

- 4 shards (add one shard)
- Version 3.0.1 of MongoDB (upgrade from 2.6.8 -> 3.0.1)

<sup>&</sup>lt;sup>17</sup>https://docs.cloud.mongodb.com/tutorial/nav/automation-agent/

<sup>18</sup>https://docs.cloud.mongodb.com/api/

<sup>&</sup>lt;sup>19</sup>https://docs.cloud.mongodb.com/reference/automation-agent/

# 11.4 Monitoring

# **Learning Objectives**

Upon completing this module students should understand:

- Cloud / Ops Manager monitoring fundamentals
- How to set up alerts in Cloud / Ops Manager

# Monitoring in Cloud / Ops Manager

- Identify cluster performance issues
- Identify individual nodes in cluster with performance issues
- Visualize performance through graphs and overlays
- Configure and set alerts

### **Monitoring Use Cases**

- Alert on performance issues, to catch them before they turn into an outage
- Diagnose performance problems
- Historical performance analysis
- Monitor cluster health
- · Capacity planning and scaling requirements

# **Monitoring Agent**

- Requests metrics from each host in the cluster
- · Sends those metrics to Cloud / Ops Manager server
- Must be able to contact every host in the cluster (agent can live in a private network)
- Must have access to contact Cloud / Ops Manager website with metrics from hosts

# **Agent Configuration**

- Can use HTTP proxy
- Can gather hardware statistics via munin-node
- Agent can optionally gather database statistics, and record slow queries (sampled)

# **Agent Security**

- · SSL certificate for SSL clusters
- LDAP/Kerberos supported
- Agent must have "clusterMonitor" role on each host

### **Monitoring Demo**

Visit https://www.mongodb.com/cloud

# **Navigating Cloud Manager Charts**

- Add charts to view by clicking the name of the chart at the bottom of the host's page
- "i" icon next to each chart title can be clicked to learn what the chart means
- Holding down the left mouse button and dragging on top of the chart will let you zoom in

### **Metrics**

- Minute-level metrics for 48 hours
- Hourly metrics for about 3 months
- Daily metrics for the life of the cluster

#### **Alerts**

- Every chart can be alerted on
- Changes to the state of the cluster can trigger alerts (e.g. a failover)
- Alerts can be sent to email, SMS, HipChat, or PagerDuty

# 11.5 Lab: Create an Alert

# **Learning Objectives**

Upon completing this exercise students should understand:

• How to create an alert in Cloud Manager

#### Exercise #1

Create an alert through Cloud Manager for any node within your cluster that is down.

After the alert has been created, stop a node within your cluster to verify the alert.

# 11.6 Backups

# **Learning Objectives**

Upon completing this module students should understand:

- How Cloud / Ops Manager Backups work
- Advantages to Cloud / Ops Manager Backups

# **Methods for Backing Up MongoDB**

- mongodump
- File system backups
- Cloud / Ops Manager Backups

# **Comparing MongoDB Backup Methods**

Considerations	Mongodump	File System	Cloud Backup	Ops Manager
Initial Complexity	Medium	High	Low	High
Replica Set PIT	Yes**	Yes**	Yes	Yes
Sharded Snapshot	No	Yes**	Yes	Yes
Restore Time	Slow	Fast	Medium	Medium

<sup>\*\*</sup>Requires advanced scripting

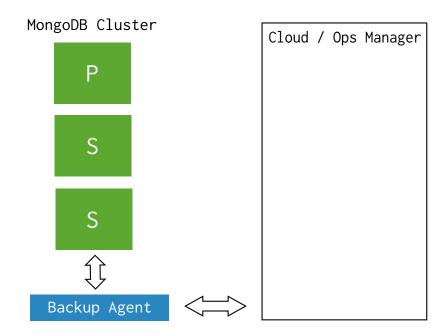
# Cloud / Ops Manager Backups

- Based off oplogs (even for the config servers)
- Point-in-time recovery for replica sets, snapshots for sharded clusters
- Oplog on config server for sharded cluster backup
- Ability to exclude collections, databases (such as logs)
- Retention rules can be defined

# **Restoring from Cloud / Ops Manager**

- Specify which backup to restore
- SCP push or HTTPS pull (one time use link) for data files

#### **Architecture**



# **Snapshotting**

- Local copy of every replica set stored by Cloud / Ops Manager
- Oplog entries applied on top of local copy
- Local copy is used for snapshotting
- Very little impact to the cluster (equivalent to adding another secondary)

# **Backup Agent**

- Backup agent (can be managed by Automation agent)
- Backup agent sends oplog entries to Cloud / Ops Manager service to be apply on local copy

# 12 MongoDB Cloud & Ops Manager Under the Hood

API (page 176) Using the Cloud & Ops Manager API

Lab: Cloud Manager API (page 177) Cloud & Ops Manager API exercise

Architecture (Ops Manager) (page 178) Ops Manager

Security (Ops Manager) (page 180) Ops Manager Security

Lab: Install Ops Manager (page 181) Install Ops Manager

# 12.1 API

# **Learning Objectives**

Upon completing this module students should understand:

- · Overview of the Cloud / Ops Manager API
- Sample use cases for the Cloud / Ops Manager API

# What is the Cloud / Ops Manager API?

Allows users to programmatically:

- Access monitoring data
- Backup functionality (request backups, change snapshot schedules, etc.)
- Automation cluster configuration (modify, view)

#### **API Documentation**

https://docs.mms.mongodb.com/core/api/ < https://docs.mms.mongodb.com/core/api/>

# **Sample API Uses Cases**

- Ingest Cloud / Ops Manager monitoring data
- Programmatically restore environments
- Configuration management

# **Ingest Monitoring Data**

The monitoring API can be used to ingest monitoring data into another system, such as Nagios, HP OpenView, or your own internal dashboard.

# **Programatically Restore Environments**

Use the backup API to programmatically restore an integration or testing environment based on the last production snapshot.

# **Configuration Management**

Use the automation API to integrate with existing configuration management tools (such as Chef or Puppet) to automate creating and maintaining environments.

# 12.2 Lab: Cloud Manager API

#### **Learning Objectives**

Upon completing this exercise students should understand:

• Have a basic understanding of working with the Cloud Manager API (or Ops Manager if the student chooses)

### **Using the Cloud Manager API**

If Ops Manager is installed, it may be used in place of Cloud Manager for this exercise.

#### Exercise #1

Navigate the Cloud Manager interface to perform the following:

- · Generate an API key
- · Add your personal machine to the API whitelist

#### Exercise #2

Modify and run the following curl command to return alerts for your Cloud Manager group:

```
curl -u "username:apiKey" --digest -i
"https://mms.mongodb.com/api/public/v1.0/groups/<GROUP-ID>/alerts"
```

#### Exercise #3

How would you find metrics for a given host within your Cloud Manager account? Create an outline for the API calls needed.

# 12.3 Architecture (Ops Manager)

# **Learning Objectives**

Upon completing this module students should understand:

- Ops Manager overview
- Ops Manager components
- · Considerations for sizing an Ops Manager environment

### MongoDB Ops Manager

- On-premises version of Cloud Manager
- Everything stays within private network

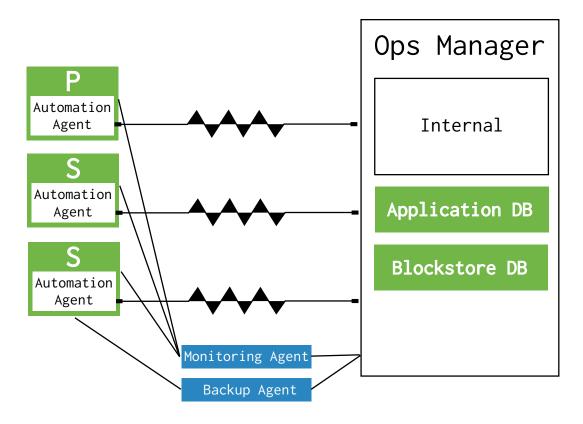
### Components

- Application server(s): web interface
- Ops Manager application database: monitoring metrics, automation configuration, etc.
- Backup infrastructure: cluster backups and restores

# **Architecture**

# **Application Server**

- 15GB RAM, 50GB of disk space are required
- Equivalent to a m3.xlarge AWS instance



# **Application Database**

- All monitoring metrics, automation configurations, etc. stored here
- Replica set, however, a standalone MongoDB node can also be used

# **Backup Infrastructure**

- Blockstore database
- Backup daemon process (manages applying oplog entries, creating snapshots, etc.)

#### **Blockstore Database**

- Replica set, a standalone MongoDB node can also be used
- Must be sized carefully
- · All snapshots are stored here
- Block level de-duping, the same block isn't stored twice (significantly reduces database size for deployment with low/moderate writes)

#### **Backup Daemon Process**

- The "workhorse" of the backup infrastructure
- Creates a local copy of the database it is backing up (references "HEAD" database)
- Requires 2-3X data space (of the database it is backing up)
- Can run multiple daemons, pointing to multiple blockstores (for large clusters)

# 12.4 Security (Ops Manager)

# **Learning Objectives**

Upon completing this module students should understand:

- · Ops Manager security overview
- · Security and authentication options for Ops Manager

### **Ops Manager User Authentication**

- Two-Factor authentication can be enabled (uses Google Authenticator)
- LDAP authentication option

# **Authentication for the Backing Ops Manager Databases**

Ops Manager application database and blockstore database:

- MongoDB-CR (SCRAM-SHA1)
- LDAP
- Kerberos

#### Authenticating Between an Ops Manager Agent and Cluster

- LDAP
- MongoDB-CR
- Kerberos (Linux only)

# **Encrypting Communications**

• All communications can be encrypted over SSL.

# **Ops Manager Groups**

- Users can belong to many different groups
- Users have different levels of access per group

# **User Roles By Group**

- Read Only
- User Admin
- Monitoring Admin
- Backup Admin
- Automation Admin
- Owner

#### **Global User Roles**

- Global Read Only
- Global User Admin
- Global Monitoring Admin
- Global Backup Admin
- Global Automation Admin
- Global Owner

# 12.5 Lab: Install Ops Manager

# **Learning Objectives**

Upon completing this exercise students should understand:

- The components needed for Ops Manager
- How to successfully install Ops Mananger

#### **Install Ops Manager**

A Linux machine with at least 15GB of RAM is required

### **Install Ops Manager**

We will follow an outline of the installation instructions here:

https://docs.opsmanager.mongodb.com/current/tutorial/install-basic-deployment/

#### Exercise #1

Prepare your environment for running all Ops Manager components: Monitoring, Automation, and Backups

- Set up a 3 node replica set for the Ops Manager application database (2 data bearing nodes, 1 arbiter)
- Set up a 3 node replica set for Ops Manager backups (2 data bearing nodes, 1 arbiter)
- · Verify both replica sets have been installed and configured correctly

#### Exercise #2

Install the Ops Manager application

- · Ops Manager application requires a license for commercial use
- Download the Ops manager application (after completing form): http://www.mongodb.com/download
- Installation instructions (from above): docs.opsmanager.mongodb.com
- Verify Ops Manager is running successfully

#### Exercise #3

Install the Ops Manager Backup Daemon

- The Ops Manager backup daemon is required for using Ops Manager for backups
- Download and install the backup daemon (using the link from the past exercise)
- Verify the installation was successful by looking at the logs in: <install\_dir>/logs

### Exercise #4

Verify the Ops Manager installation was successful:

https://docs.opsmanager.mongodb.com/current/tutorial/test-new-deployment/

#### Exercise #5

Use Ops Manager to backup a test cluster:

- Create a 1 node replica set via Ops Manager automation
- Add sample data to the replica set:

```
> for (var i=0; i<10000; i++) { db.blog.insert( { "name" : i } )} WriteResult({ "nInserted" : 1 }) > db.blog.count() 10000
```

- Use Ops Manager to backup the test cluster
- Perform a restore via Ops Manager of the test cluster

