PART 1: Multiple Choice Questions

Circle the letter(s) corresponding to the correct answer(s).

- 1. Select all of the following statements about sorting algorithms that are not true. Note: That we define space as memory slots needed and we are assuming the average case.
 - A. Merge Sort is faster than Selection Sort
 - B. Selection Sort uses less space than Insertion Sort
 - C. Simple Sort uses more space than Insertion Sort
 - D. Simple Sort will take longer than Selection Sort.
- 2. Select all of the following that are examples of computational thinking applications.
 - A. Abstraction
 - B. Data mining
 - C. Sorting Algorithms
 - D. Moore's law
 - E. Computer animation
 - F. Decomposition
- 3. Select all of the following statements that are not true about programs and programming
 - A. Programs are a way of encoding algorithms in a precise enough way for computers to understand the instructions
 - B. A program will execute exactly in the order that it is written
 - C. A variable does not need to be defined before it is used
 - D. Most programs are written in machine code so that they can be used on different machines
 - E. In Snap, sprites send information to each other through broadcast
- 4. In the context of classification, select all the statements below that are true
 - A. Training data is the data that classifiers learn the patterns from and it has the correct grouping.
 - B. The data must always be split 50 50 for training and test data to avoid bias.
 - C. It is not necessary to measure the accuracy of the classifier if the training data accurately represents the population.
 - D. Classifiers are derived from patterns from the test data.
 - E. It is not necessary to measure the accuracy of the classifier if the test data accurately represents the population.

- 5. Select all of the following statements that are true
 - A. Cache is slow memory that exists on the chip
 - B. RAM is bigger than cache and is faster to access than data on the hard drive
 - C. Hard drive is on the motherboard and is very slow to access
 - D. Registers are very large and very fast to access
 - E. The largest stores of data exist on the CPU

PART 2: Short Answer Questions

Initial Value

Use the following to answer questions 6 to 8.

Let's imagine a world where movies were borrowed at a local store. As an employee of the local DVD rental store, you are charged with arranging the highest rated movies of all time in a display case. Let's consider a case in which you need to swap the three movies that are on display and change it from last week's arrangement to the arrangement for this week.

Last Week's Arrangement

Slot

Arrangement for this week

Desired Value

3101	ilitiai value
1	Black Panther
2	Sound of Music
3	Mission Impossible

1	Sound of Music
2	Mission Impossible
3	Black Panther

Slot

6.	What is the minimum	number of swap	spaces you need	to update the	arrangement?
----	---------------------	----------------	-----------------	---------------	--------------

2

- 7. What would your algorithm be? Your algorithm should include steps like:
 - 1. Move DVD in slot 1 to slot 2 etc

Ιv	I would move then i would not move							

8.	Regardless of the number of swap spaces, what is the minimum number of swaps that are needed to perform this operation?					
	1					
9.	What is one disadvantage of writing code in assembly language? hard to understand					
10.	Computational Thinking involves solving problems, designing systems, and understanding human behavior, by drawing on the concepts fundamental to computer science.					
11.	If you were sorting 5 cards, in ascending order, how much space is needed to sort the cards using the Simple Sort algorithm discussed in class?					
12.	If you were sorting 5 cards, in descending order, on average, how many comparisons are needed when using the Selection Sort algorithm discussed in class?					
13.	<u>Compiler</u> takes a high-level programming language and translates it into something the computer can understand, regardless of which high-level language is used.					
14.	Algorithims is used in defining patterns and generalizing from instances. It is used to let one object stand for many.					

PART 3: Longer-form Question

and give at least 2 real-world examples

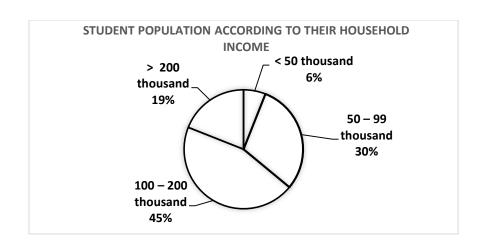
Use the space provided below to answer the each question. Your answers do not have to be long. Suggested length 2-4 sentences.

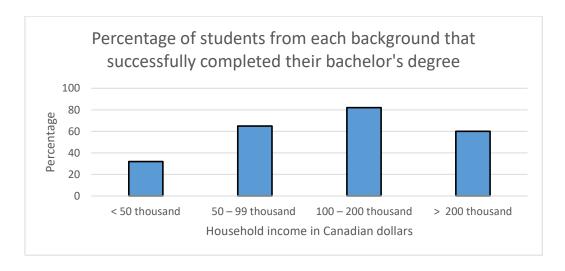
15. In the context of algorithms, what does the phrase "garbage in garbage out" refer to

I'm not sure	
	·

16. In the year 2020, attending university in Canada is free but each school only accepts a limited number of students each year. Students are only admitted into university if they are deemed likely to succeed. To help aid the admission process a software is being developed. The software currently uses historical enrollment data (from 1990 – 2015) and student's high school exit exam scores to determine the likelihood of success. The data shown in the pie chart and bar chart span 1990 – 2015. The pie chart shows the make up of the student population by household income. The bar chart shows the graduation rates for each group. For instance, between 1990 – 2015, 65% of students whose parents' income was between 50 and 100 thousand successfully completed their degree.

Should the people who are designing the software have considered socio-economic status when testing the software? Why or why not?



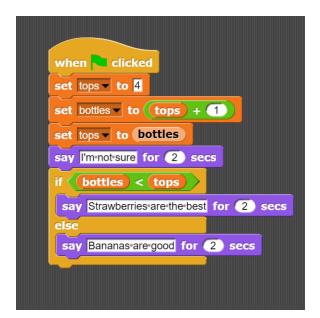


Stuff here		
	and here	

PART 4: Tracing Through Snap Programs

When asked about the output, you do not need to indicate the number of seconds the message is displayed on the screen. Just write down the message.

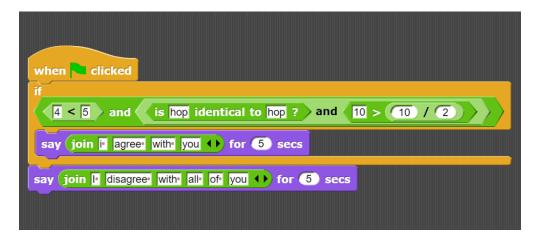
17. What is the output when is clicked?



I'm not sure

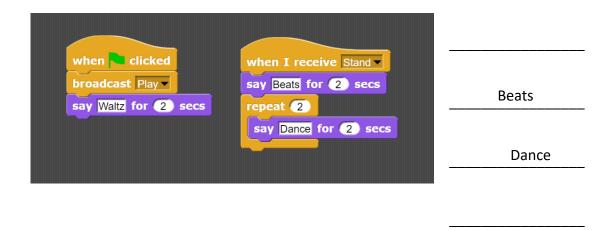
Strawberries are the best

18. What is the output when **\rightarrow** is clicked?

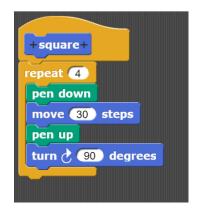


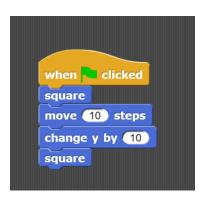
I agrew tih you

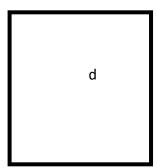
19. Given the two blocks below, what is the output when eight is clicked?



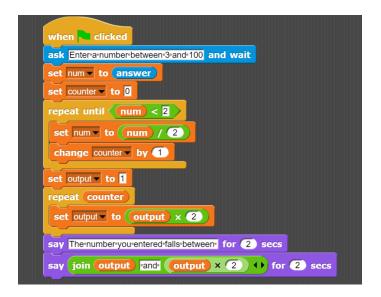
20. Given the two blocks below, what is the output when is clicked? Put your answer in the black box.







Use the block below for the next 4 questions



21. What kind of loop is the repeat until loop?

event controlled

22. When is clicked, if the user input is 7, how many times does the repeat until loop run?

3

23. When is clicked, if the user input is 21, how many times does the repeat until loop run?

2

24. What is the output when is clicked and the user has input 21 as the answer?

1

This page is intentionally left blank for your rough work.

Nothing on this page will be graded.