



Artificial Intelligence History

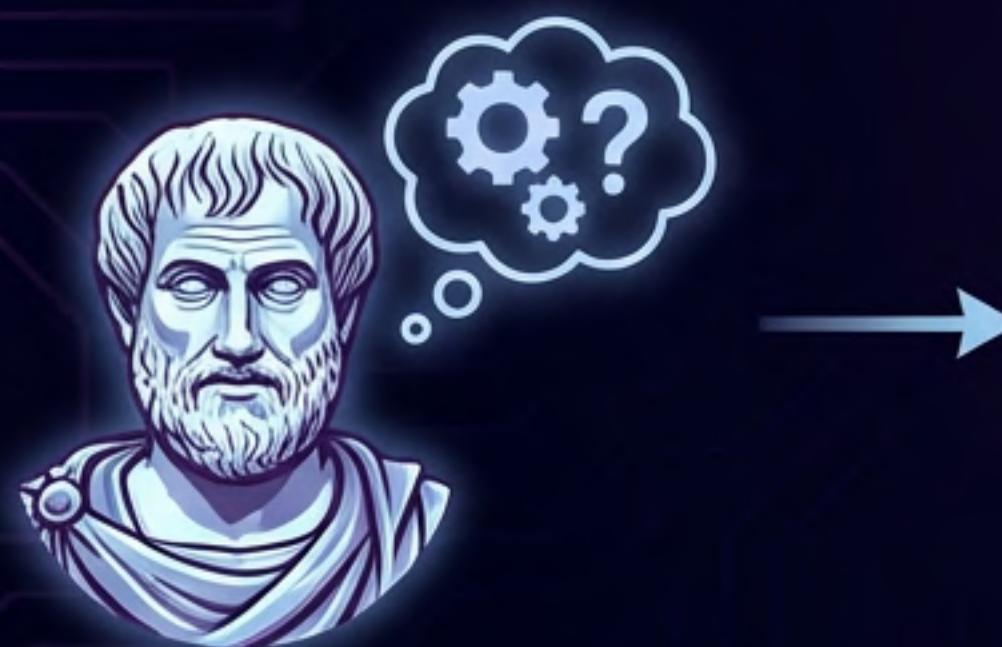


Parsa Salamatipour

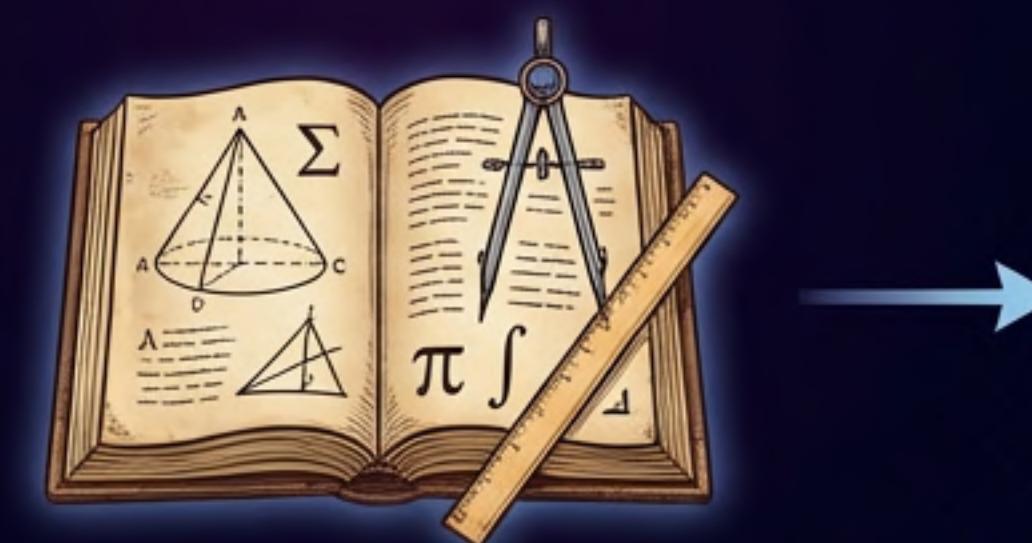
LONG BEFORE COMPUTERS...

“WHAT DOES IT MEAN TO THINK?”

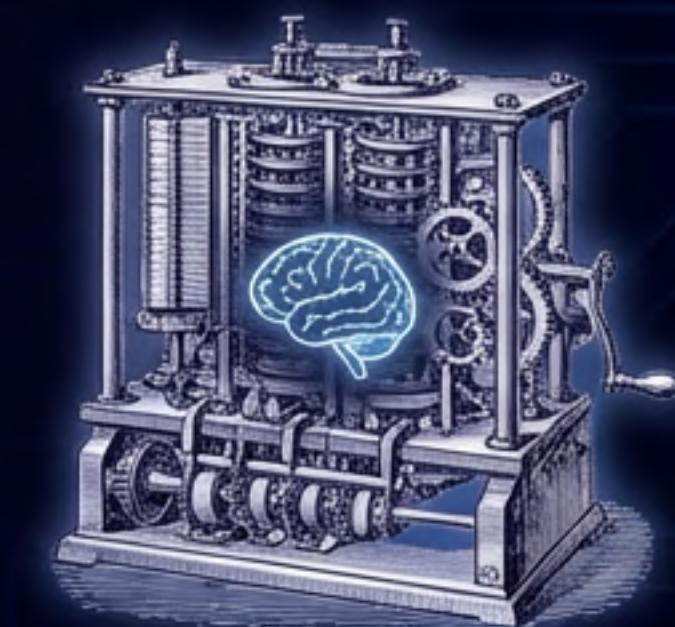
ANCIENT PHILOSOPHY



MATH & LOGIC



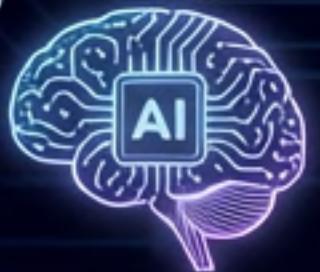
EARLY MACHINES



ANCIENT PHILOSOPHY

MATH & LOGIC

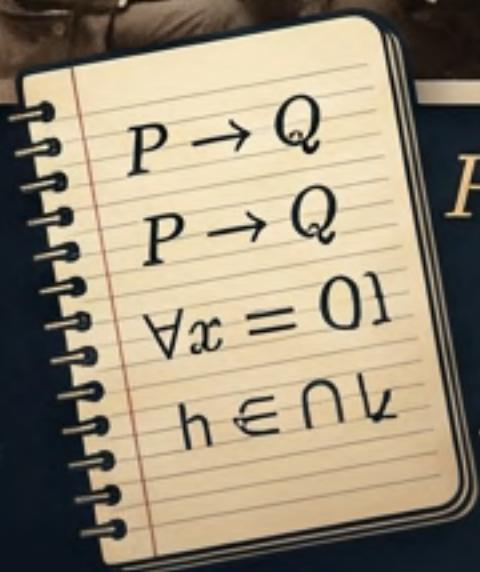
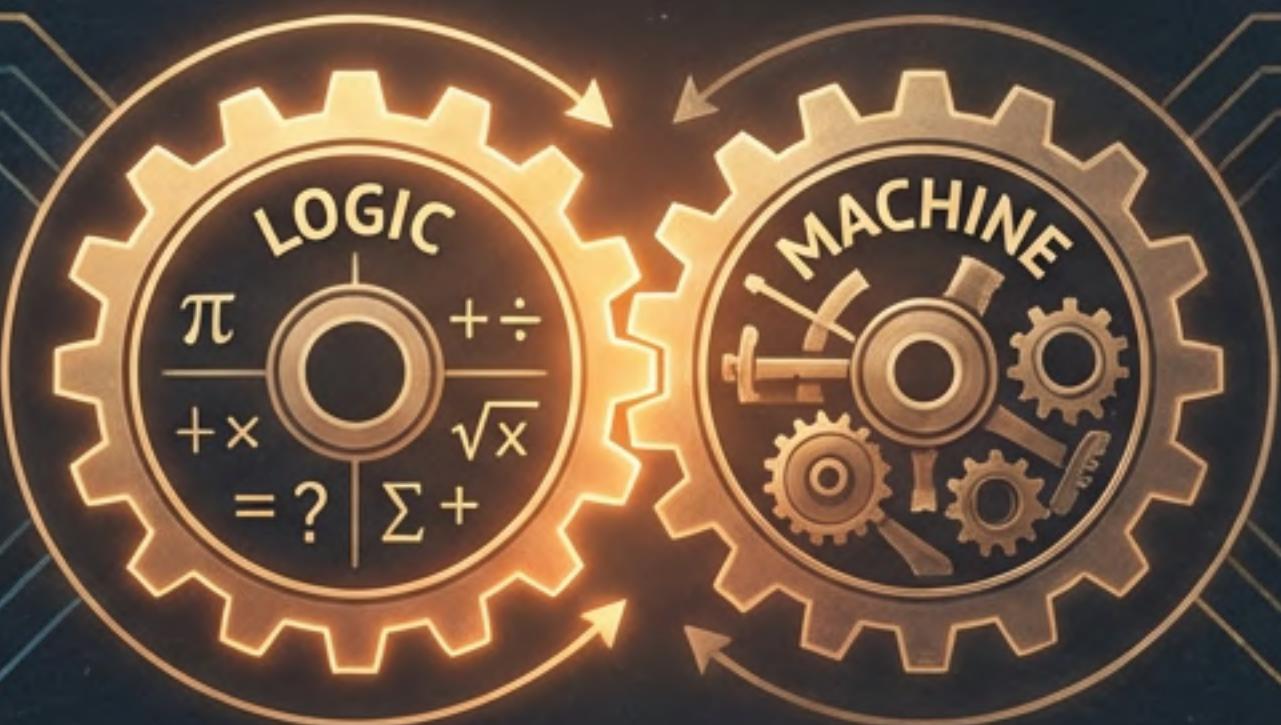
EARLY MACHINES



From Philosophy to Math & Machines: The Quest to Copy Thought.

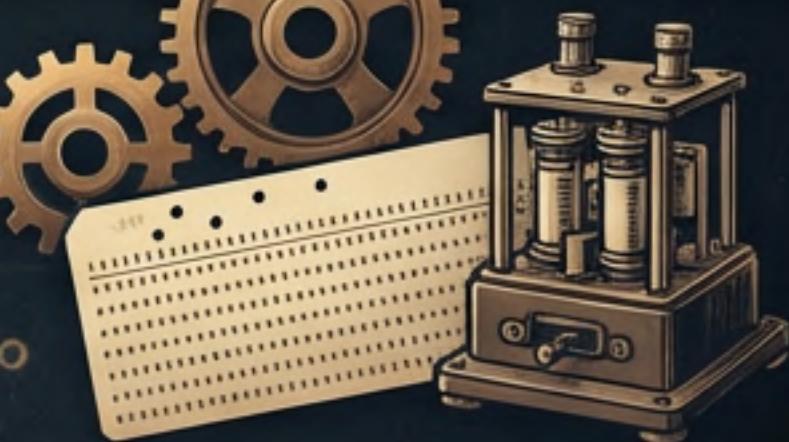
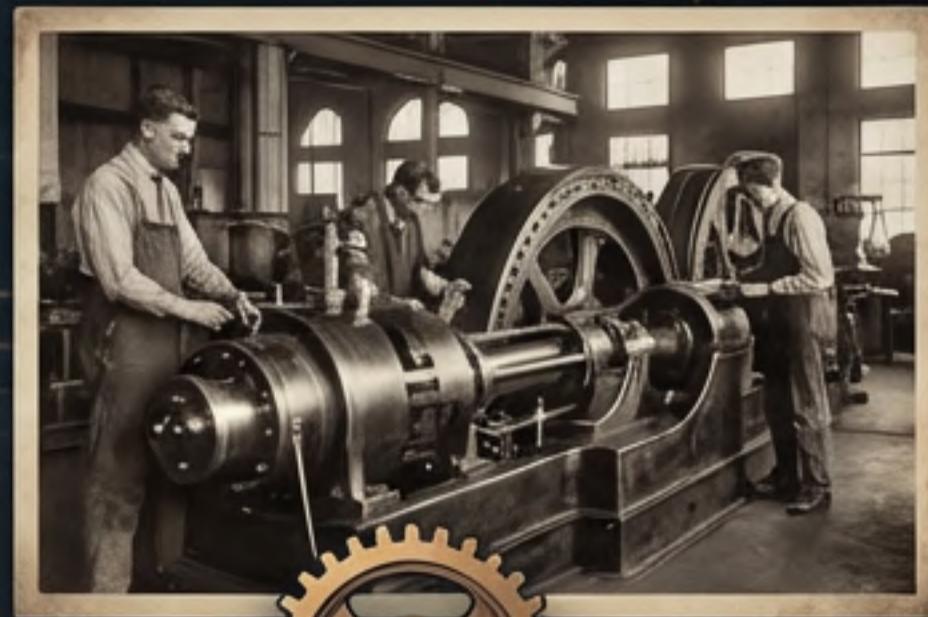
THE CONVERGENCE: LOGIC MEETS MACHINE

The pieces fall into place.



SYMBOLIC LOGIC
(Early 1900s)

$P \rightarrow Q$
 $P \rightarrow Q$
 $\forall x \leftarrow \mathbb{R}$
 $P \rightarrow \forall x$)



**THE CONVERGENCE:
LOGIC MEETS MACHINE**

The pieces fall into place.

PRECISE MACHINES
(Instruction-Based)

THE FIRST SPARK: AI ORIGINS (1940s-1950s)

“WHAT IF A MACHINE COULD THINK?”



WWII VACUUM COMPUTER

CALCULATE
FASTER

1950: ALAN TURING ASKS:

“CAN MACHINES THINK?”



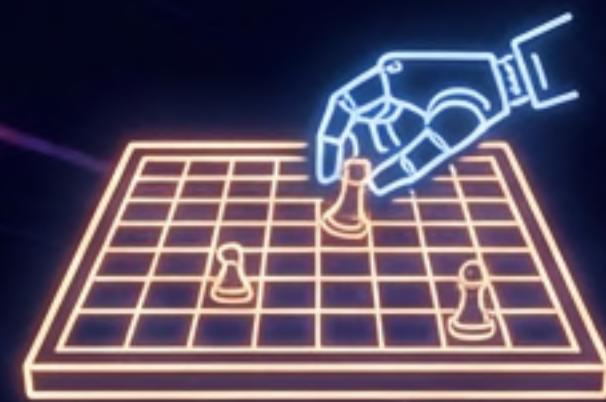
THE TURING TEST:
CONVINCING CONVERSATION?

1956
**DARTMOUTH
WORKSHOP**

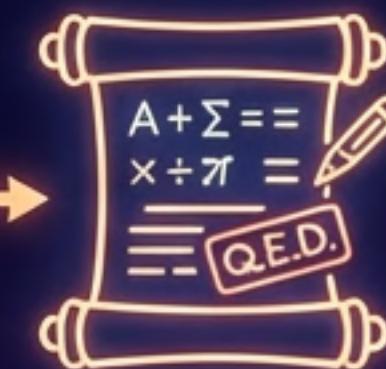
ARTIFICIAL INTELLIGENCE

**HUMAN-LEVEL AI
IN DECADES?** 

EARLY AI EXCITEMENT (1950s–1960s): “WE’RE CLOSE!”



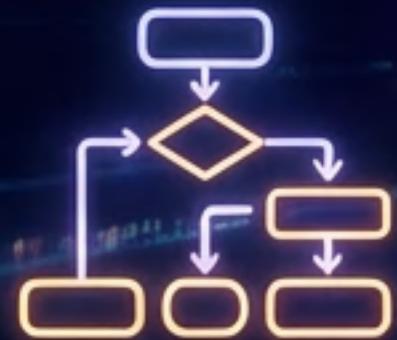
CHECKERS
(Learned)



MATH
THEOREMS
(Proved)



PUZZLES &
PLANNING
(Solved)



Intelligence
= Logic

Logic =
Programmed

Intelligence
= Programmed



ENORMOUS
OPTIMISM



MATCH HUMANS
IN 20 YEARS



THE UNSEEN
PROBLEM...

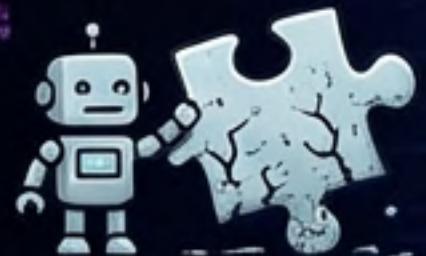
REALITY HITS (LATE 1960s): “WHY IS THIS SO HARD?”



MICROWORLD



REAL WORLD



BIGGER PROBLEMS &
MESSY SITUATIONS



REAL WORLD ≠
NEAT RULES



POOR VISION &
NO COMMON SENSE



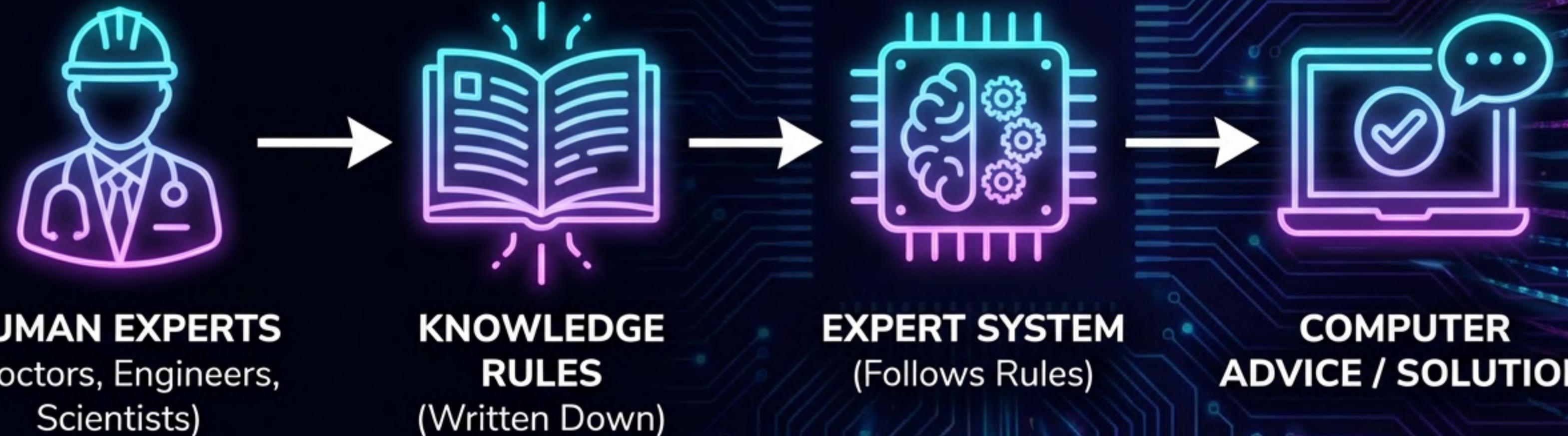
...
CAN'T UNDERSTAND
CONTEXT OR
LANGUAGE



FUNDING PATIENCE LOST. PROGRESS SLOWED.



EXPERT SYSTEMS: THE KNOWLEDGE-BASED APPROACH



LESSON: Filling machines with human expertise, not learning from scratch.

THE AI WINTER: FROM PROMISE TO FREEZE

EARLY SUCCESS & LIMITS



EXPECTATIONS COLLAPSED



AI's Paradigm Shift: Embracing Uncertainty

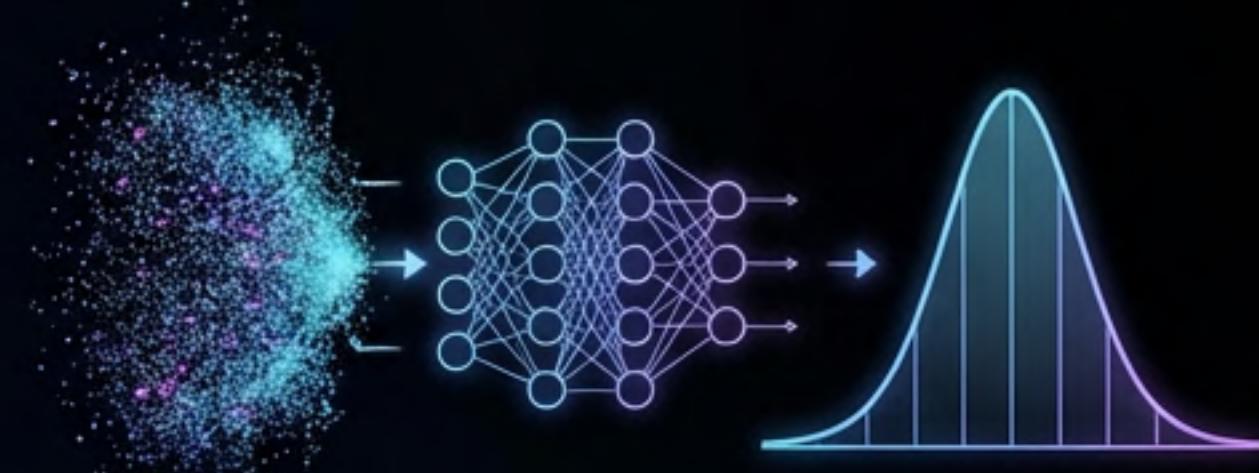
"The world is messy, noisy, and uncertain – and intelligence survives anyway."

FROM HARD RULES TO:

- 🎲 Machines estimated likelihoods
- 🧠 Learned patterns from examples
- 📈 Improved through experience

A NEW APPROACH:

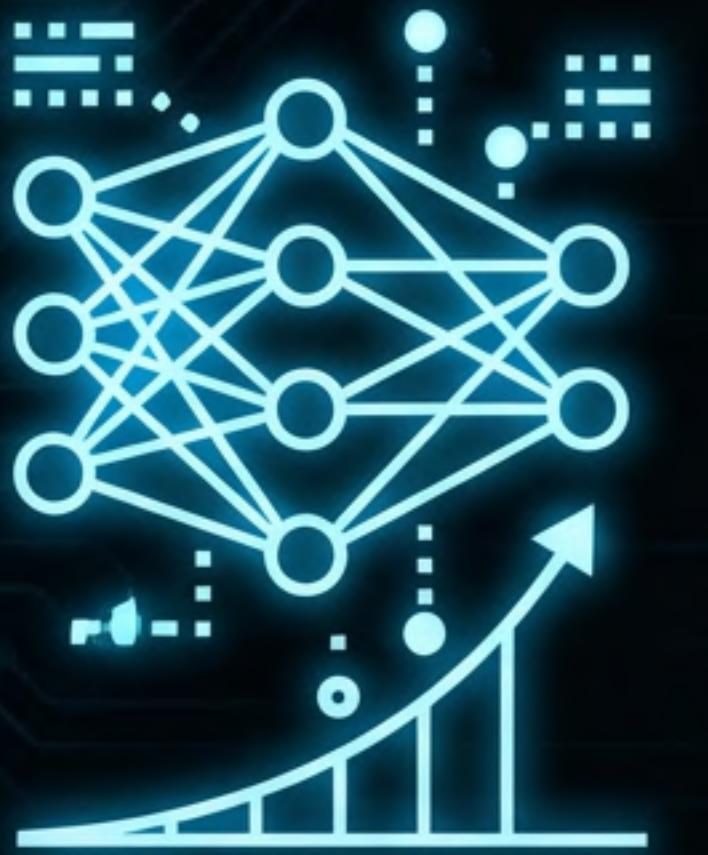
- Probability
- Statistics
- Learning from Data



Navigating Chaos through Data

“What if we stop explaining everything?”

By the 1990s, AI researchers had learned a painful lesson: the world is too complicated to write down in rules. Instead of telling machines how to solve problems, a new idea took hold: What if machines could learn from experience, the way humans do?



This was not entirely new. Decades earlier, scientists had already tried something like this.

THE PERCEPTRON: EARLY AI (1950s)

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Frank Rosenblatt's Mathematical Neuron Model



Inspired by the Brain
Simple Neuron Model
Received Inputs
Weighed Them
Produced an Output

THE PERCEPTRON: DREAM, LIMITS, & REVIVAL



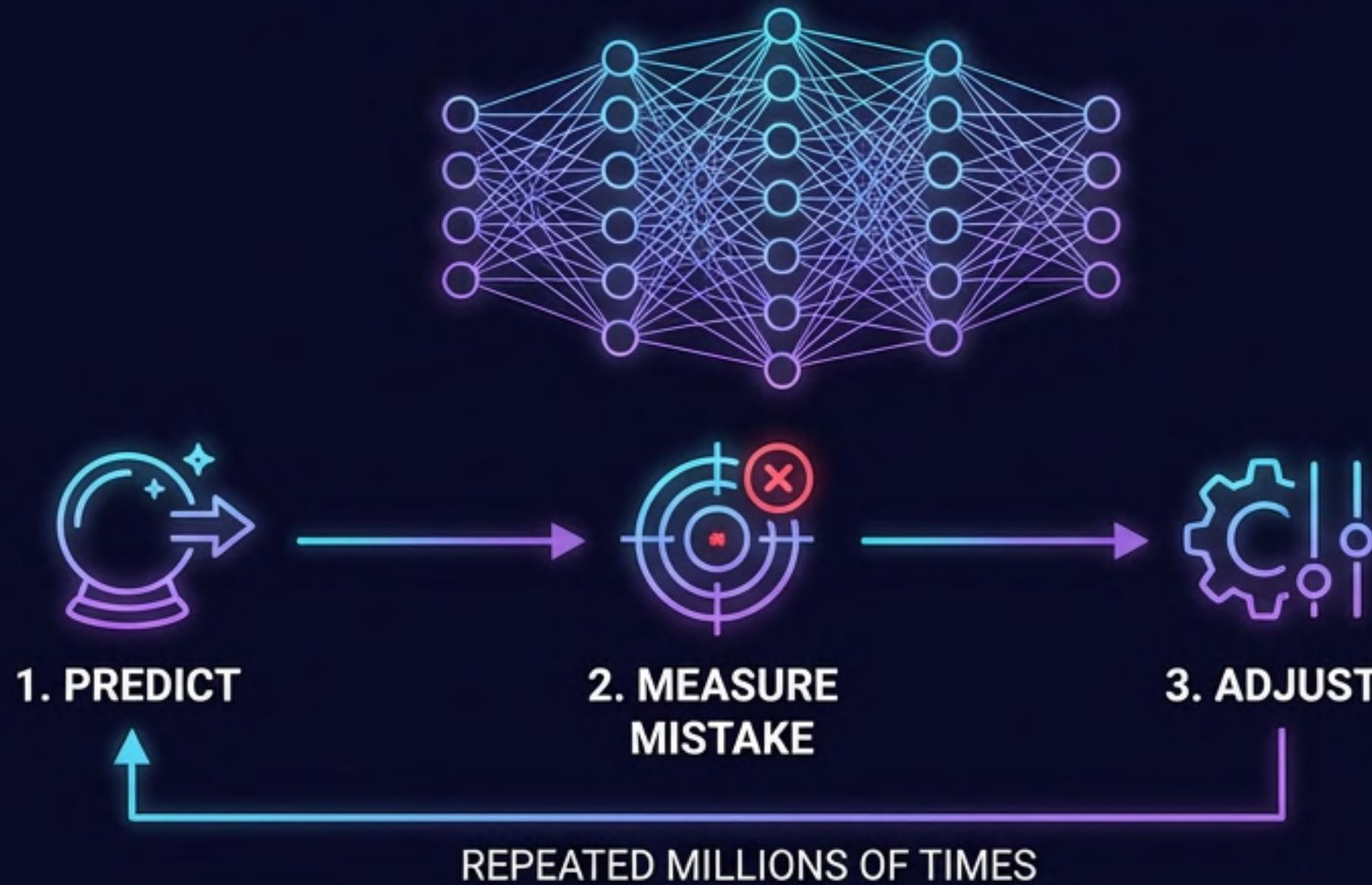
THE DREAM:
CONNECTING MANY
= INTELLIGENCE

CRITIQUE (LATE 1960s):
FIELD TURNED AWAY

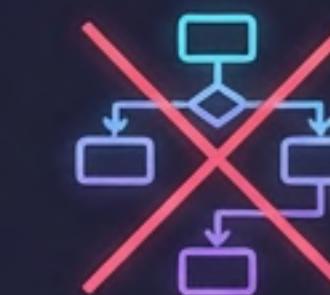
THE REVIVAL:
NOT WRONG,
JUST TOO EARLY

NEURAL NETWORKS COME BACK QUIETLY (1980s-1990s)

THE REVIVAL: LAYERS OF SIMPLE UNITS



NOT PROGRAMMED
(NO RULES)



NOT PROGRAMMED
(NO RULES)

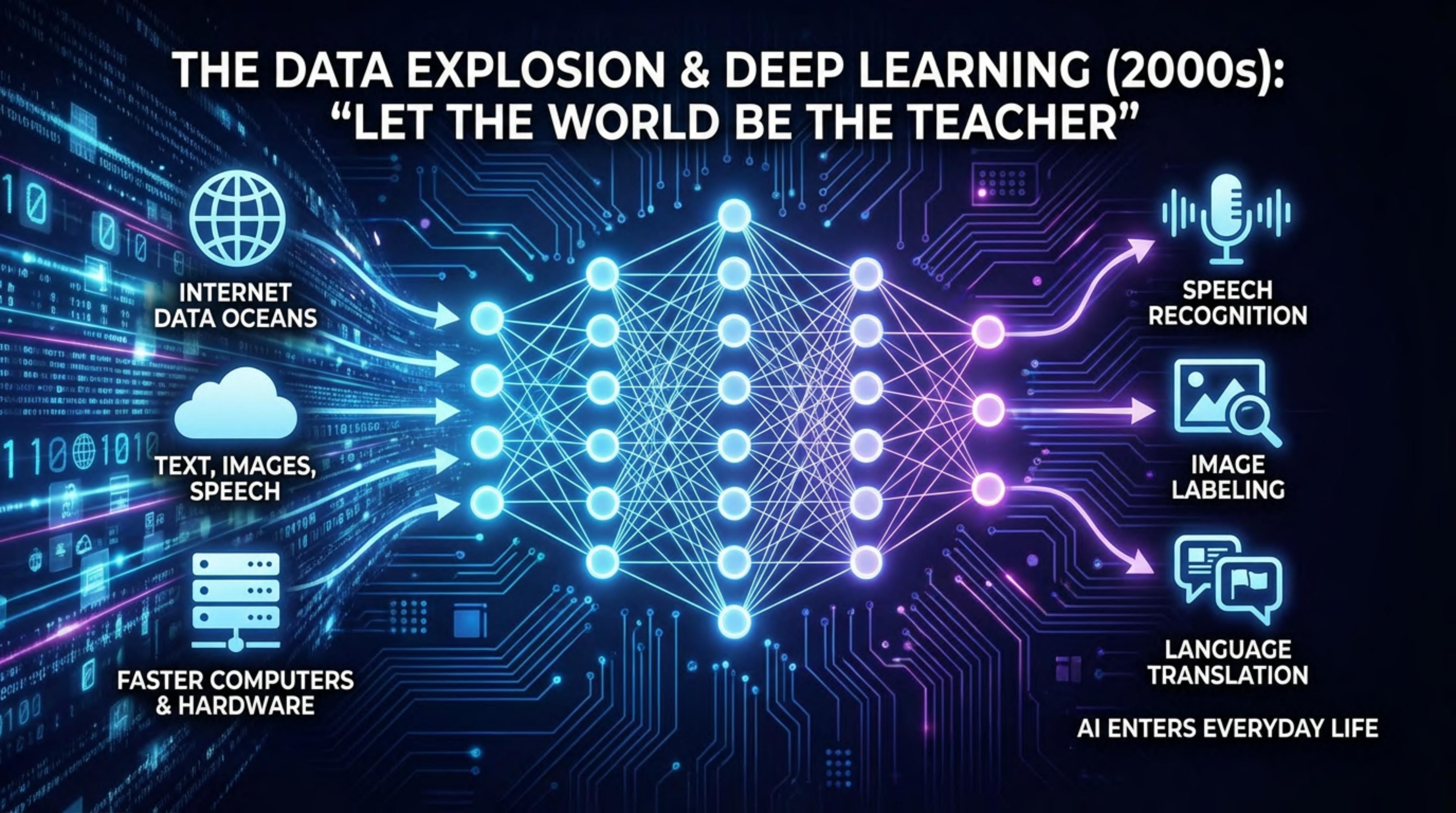
TRAINED
(FINDING PATTERNS)



TRAINED
(FINDING PATTERNS)

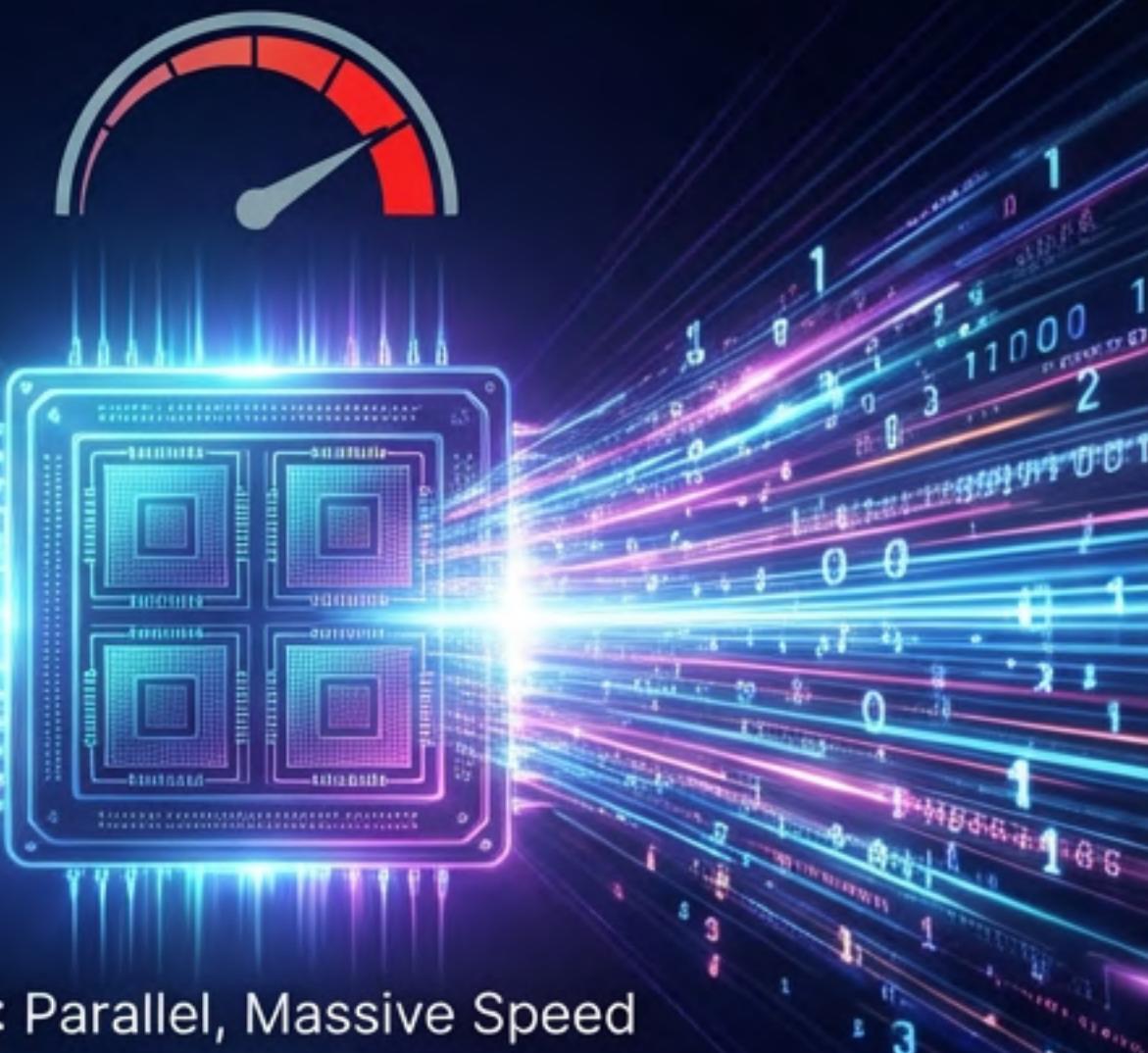
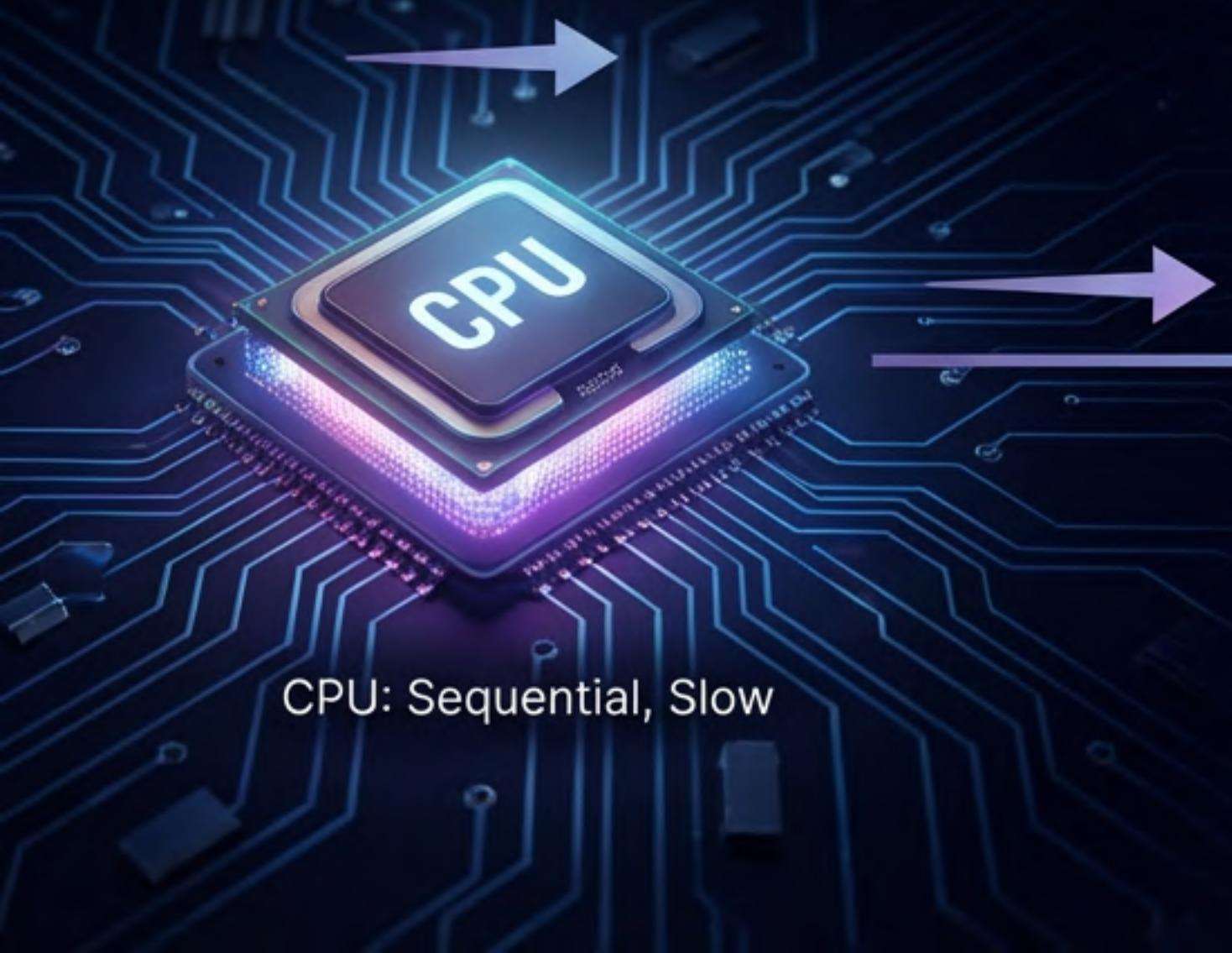
THE BIG SHIFT: PROGRAMMING -> TRAINING

THE DATA EXPLOSION & DEEP LEARNING (2000s): “LET THE WORLD BE THE TEACHER”

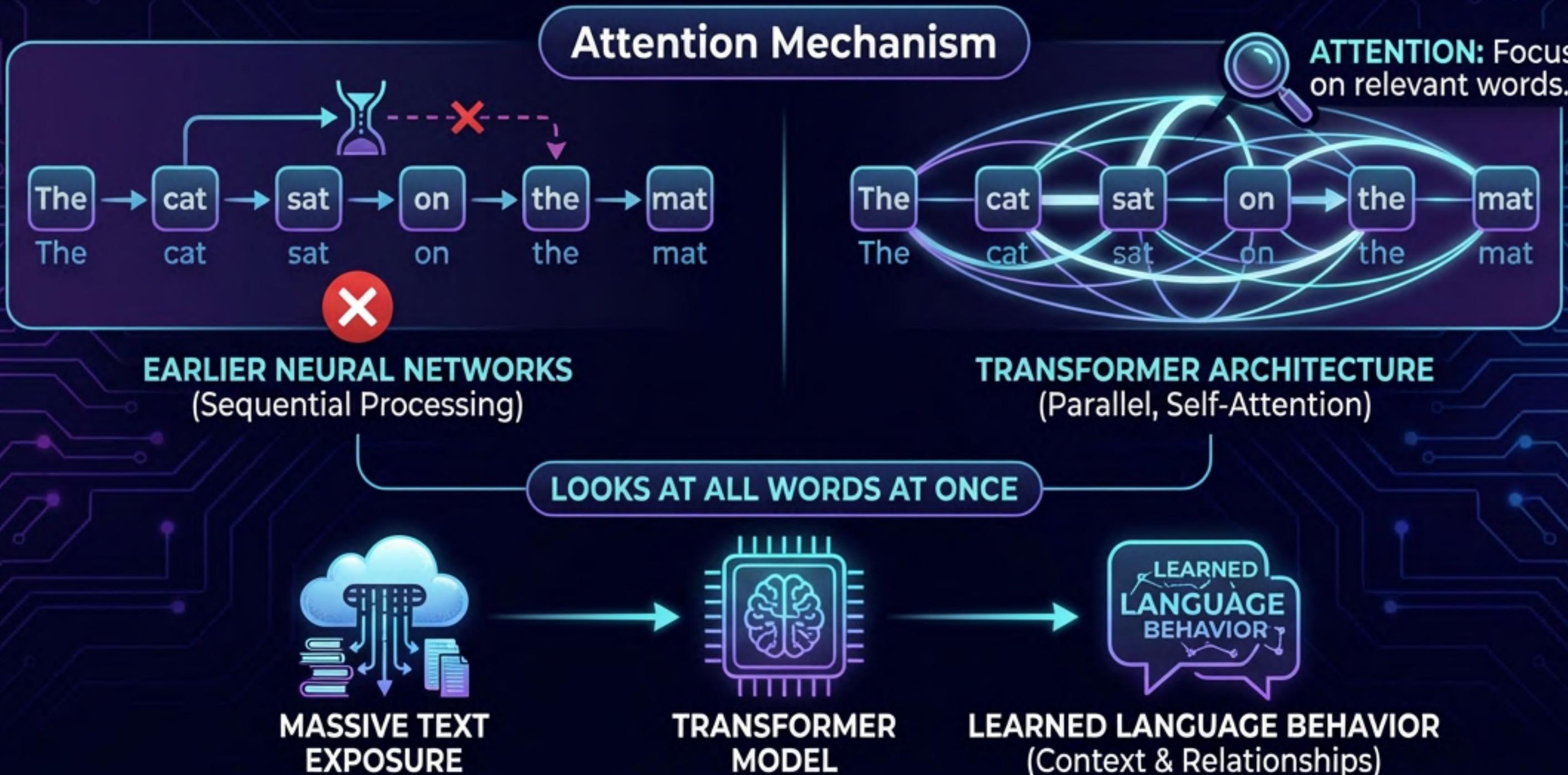


THE GPU REVOLUTION: UNLEASHING MILLIONS OF CALCULATIONS IN A BLINK

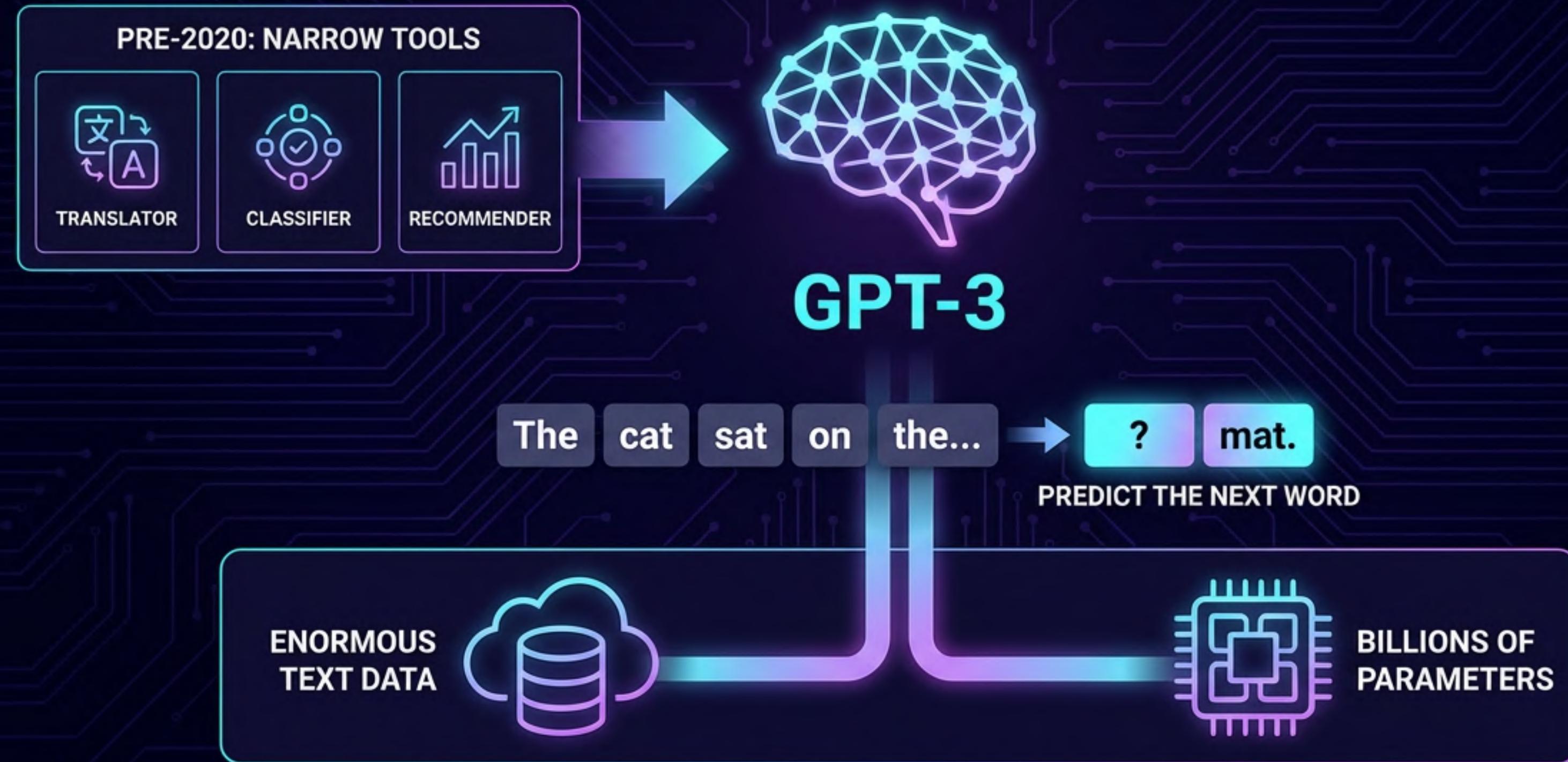
Parallel Processing & The AI Boom



THE TRANSFORMER REVOLUTION (Late 2010s): “WHAT IF ATTENTION IS ENOUGH?”

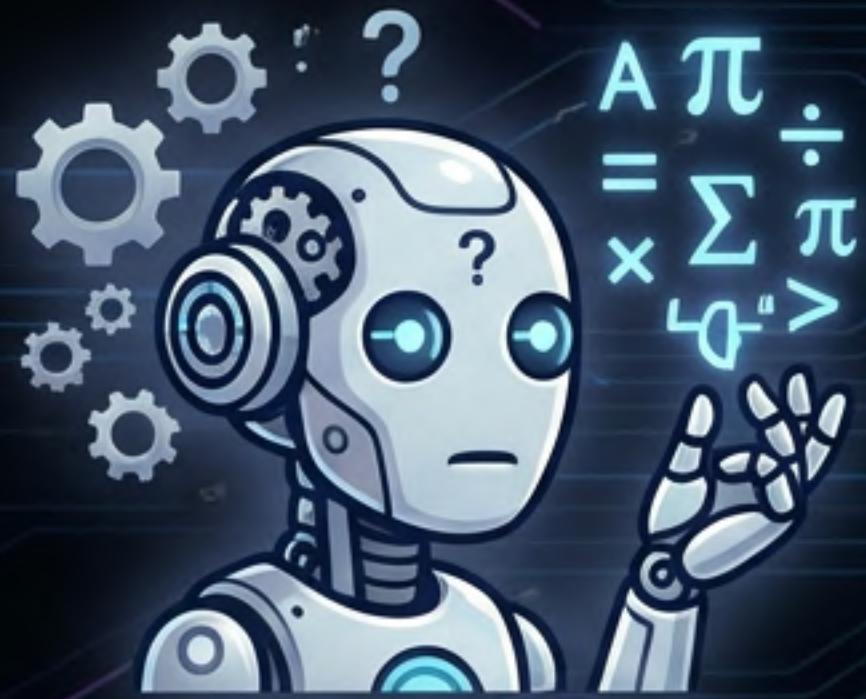


THE MOMENT LANGUAGE WOKE UP (2020)



UNPRECEDENTED SCALE

AI LIMITATIONS: A HISTORICAL PERSPECTIVE

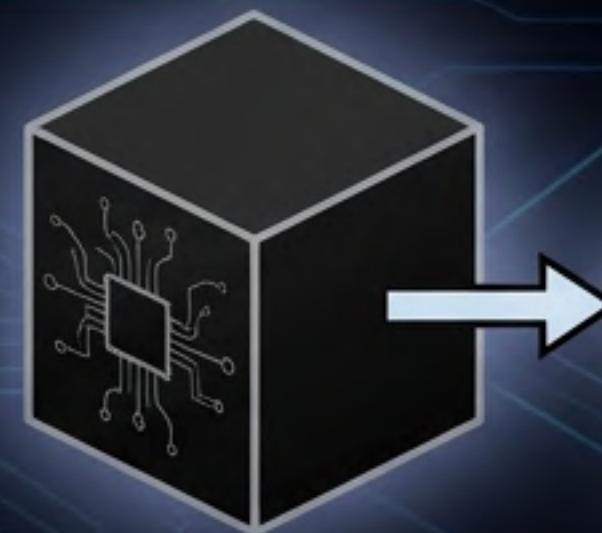


NO REAL UNDERSTANDING

SYMBOL MANIPULATION,
NOT MEANING

LACK OF REAL-WORLD GROUNDING

THE “FLOATING INTELLIGENCE”
PROBLEM



EXPLAINABILITY CHALLENGE

(WHY DID IT DO THAT?)

THANKS FOR WATCHING

The Journey of AI Continues...

