

## Question Three - HW4 FPGA

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### 3(a) IEEE 754 Single-Precision Representation of 8.75

**Step 1: Convert 8.75 to binary**

$$\begin{aligned}8_{10} &= 1000_2 \\0.75_{10} : \quad 0.75 \times 2 &= 1.5 \Rightarrow 1, \quad 0.5 \times 2 = 1.0 \Rightarrow 1 \\0.75_{10} &= 0.11_2\end{aligned}$$

Thus,

$$8.75_{10} = 1000.11_2$$

**Step 2: Normalize**

$$1000.11_2 = 1.00011_2 \times 2^3$$

So the sign bit is  $s = 0$  (positive) and the unbiased exponent is  $E = 3$ .

**Step 3: Compute biased exponent**

IEEE-754 single precision uses a bias of 127:

$$e = E + 127 = 3 + 127 = 130$$

Convert 130 to 8-bit binary:

$$130_{10} = 10000010_2$$

**Step 4: Determine the fraction (mantissa)**

The fraction field is the bits after the leading 1. in the normalized form:

$$1.\underline{00011}_2 \Rightarrow f = 0001100000000000000000$$

(padded with zeros to 23 bits).

**Final IEEE-754 Single-Precision Format**

$$\underbrace{0}_{\text{sign}} \underbrace{10000010}_{\text{exponent}} \underbrace{000110000000000000000000}_{\text{fraction}}$$

Therefore, the 32-bit IEEE-754 representation is:

$$0 \ 10000010 \ 000110000000000000000000$$

**Hexadecimal form**

$$0100 \ 0001 \ 0000 \ 1100 \ 0000 \ 0000 \ 0000 \ 0000 = 0x410C0000$$

### 3.2(b) IEEE-754 Single-Precision Representation of $5.25 \times 10^{-4}$ (All Steps)

Let

$$x = 5.25 \times 10^{-4} = 0.000525.$$

**Step 1: Sign bit**

Since  $x > 0$ , the sign bit is

$$s = 0.$$

**Step 2: Normalize to  $(1.f) \times 2^e$**

We choose an integer exponent  $e$  such that

$$1 \leq x \cdot 2^{-e} < 2.$$

Compute

$$2^{-11} = \frac{1}{2048} = 0.00048828125, \quad 2^{-10} = \frac{1}{1024} = 0.0009765625.$$

Since

$$0.00048828125 < 0.000525 < 0.0009765625,$$

the normalized exponent is

$$e = -11.$$

Then the normalized significand is

$$m = x \cdot 2^{11} = 0.000525 \times 2048 = 1.0752,$$

so

$$x = 1.0752 \times 2^{-11}.$$

**Step 3: Biased exponent field (8 bits)**

IEEE-754 single precision uses bias 127:

$$E = e + 127 = -11 + 127 = 116.$$

Convert 116 to 8-bit binary:

$$116_{10} = 01110100_2.$$

**Step 4: Mantissa field (23 bits)**

The fraction is

$$f = m - 1 = 1.0752 - 1 = 0.0752.$$

*Method A (scaling and rounding):*

$$M = \text{round}(f \cdot 2^{23}), \quad 2^{23} = 8,388,608.$$

$$f \cdot 2^{23} = 0.0752 \times 8,388,608 = 630,823.3216 \Rightarrow M = 630,823.$$

In 23-bit binary:

$$630823_{10} = 00010011010000000100111_2.$$

*Method B (repeated multiply-by-2 to generate bits):*

Starting from  $f_0 = 0.0752$ , each bit is obtained from  $2f_{k-1}$ :

$$b_k = \lfloor 2f_{k-1} \rfloor, \quad f_k = 2f_{k-1} - b_k.$$

The first 23 bits obtained are:

$$M = 00010011010000000100111.$$

**Step 5: Final IEEE-754 single word**

$$\underbrace{0}_{\text{sign}} \underbrace{01110100}_{\text{exponent}} \underbrace{00010011010000000100111}_{\text{mantissa}}.$$

Thus the 32-bit pattern is

$$0 \ 01110100 \ 00010011010000000100111.$$

**Hex form**

Grouping into 4-bit nibbles:

$$0011 \ 1010 \ 0000 \ 1001 \ 1010 \ 0000 \ 0010 \ 0111 = 0x3A09A027.$$

**Verification**

This corresponds to

$$x_{\text{float}} = \left(1 + \frac{M}{2^{23}}\right) 2^{-11} \approx (1.0751999617) 2^{-11} \approx 0.0005249999813,$$

which is extremely close to 0.000525; the small difference is due to IEEE-754 rounding.

### 3(c) Sum Calculation and Q2.5 Explanation

We add the two values from parts (a) and (b):

$$x_1 = 8.75, \quad x_2 = 5.25 \times 10^{-4} = 0.000525$$

Hence the exact real-valued sum is:

$$x_{\text{sum}} = x_1 + x_2 = 8.75 + 0.000525 = 8.750525.$$

#### Representing $x_2$ using Q2.5

In Q2.5, the LSB weight is:

$$\text{LSB} = 2^{-5} = \frac{1}{32} = 0.03125.$$

Quantization is done by scaling and rounding:

$$x_2 \cdot 2^5 = 0.000525 \times 32 = 0.0168.$$

Since  $0.0168 < 0.5$ , rounding to nearest gives integer code 0, therefore:

$$x_{2,\text{Q2.5}} = 0 \cdot 2^{-5} = 0.$$

Thus, in a Q2.5 fixed-point system,  $x_2$  is too small to be represented and would not change the sum.

#### IEEE-754 Single-Precision Addition (FPGA-style steps)

##### Step 1: Normalize both numbers

$$8.75 = 1000.11_2 = 1.00011_2 \times 2^3$$

$$0.000525 \approx 1.00010011010000000100111_2 \times 2^{-11}.$$

##### Step 2: Align exponents

The exponent difference is:

$$\Delta e = 3 - (-11) = 14.$$

So the second significand is shifted right by 14 bits:

$$1.00010011010000000100111_2 \times 2^{-11} = 0.0000000000000100010011010000000100111_2 \times 2^3.$$

##### Step 3: Integer significand addition (24-bit, hidden 1 included)

Using the single-precision fields from parts (a) and (b):

$$S_1 = (1 \ll 23) + 0x0C0000 = 9175040, \quad S_2 = (1 \ll 23) + 0x09A027 = 9019431.$$

Aligned second significand:

$$S_{2,\text{align}} = \left\lfloor \frac{S_2}{2^{14}} \right\rfloor = 550, \quad r = S_2 \bmod 2^{14} = 8231.$$

Add:

$$S_{\text{sum}} = S_1 + S_{2,\text{align}} = 9175040 + 550 = 9175590.$$

**Step 4: Rounding**

Half-ULP at this shift is  $2^{13} = 8192$ . Since  $r = 8231 > 8192$ , round up:

$$S_{\text{sum,rounded}} = 9175590 + 1 = 9175591.$$

**Step 5: Pack result into IEEE-754**

The sum remains normalized with exponent  $e = 3$ , hence biased exponent:

$$E = 3 + 127 = 130 = 10000010_2.$$

The fraction field is:

$$\text{frac} = S_{\text{sum,rounded}} - (1 \ll 23) = 9175591 - 8388608 = 786983 = 0x0C0227.$$

So the final IEEE-754 single-precision word is:

$$0 \ 10000010 \ 00011000000001000100111$$

and in hexadecimal:

$$\boxed{0x410C0227}.$$

This corresponds to approximately:

$$x_{\text{float}} \approx 8.750525.$$

## 3(d) Q2.5 Fixed-Point Adder and Absolute Error Implementation

### Objective

The goal of this part is to implement, in hardware (Verilog), a Q2.5 fixed-point adder that:

1. Quantizes two input numbers to Q2.5 format,
2. Computes their Q2.5 sum,
3. Computes the true sum in higher precision,
4. Calculates the absolute error in Q2.5 format.

This implementation demonstrates the effect of coarse fixed-point quantization on arithmetic accuracy.

## Q2.5 Fixed-Point Format

In Q2.5 format:

$$\text{LSB} = 2^{-5} = \frac{1}{32} = 0.03125$$

Any representable number must be an integer multiple of 0.03125.

The conversion from Q16.16 to Q2.5 is performed by:

$$x_{Q2.5} = \text{round}\left(\frac{x_{Q16.16}}{2^{(16-5)}}\right)$$

The absolute error is computed as:

$$\text{Error}_{Q2.5} = |\text{TrueSum}_{Q2.5} - \text{Sum}_{Q2.5}|$$

## Hardware Design Description

The Verilog module performs the following operations:

1. Convert each input from Q16.16 to Q2.5 using rounding.
2. Add the quantized values.
3. Compute the true sum in Q16.16.
4. Quantize the true sum to Q2.5.
5. Compute the absolute difference.

The design is purely combinational and uses arithmetic shifts for scaling.

## Verilog Implementation

The main module and testbench were implemented in pure Verilog (2001 standard) and simulated using Xilinx Vivado.

```
1  `timescale 1ns/1ps
2
3  // Q2.5 adder + absolute error in Q2.5
4  // Inputs:  signed Q16.16 (32-bit)
5  // Outputs: signed Q2.5  (16-bit scaled integers)
6  //
7  // Steps:
8  // 1) Quantize a and b to Q2.5 (round-to-nearest, ties away from
9      zero)
10 // 2) Add them in Q2.5 -> sum_q2_5
11 // 3) Compute true sum in Q16.16, then quantize to Q2.5 ->
12     true_sum_q2_5
13 // 4) abs_err_q2_5 = |true_sum_q2_5 - sum_q2_5|
14 module q2_5_add_abs_err
15 #(
16     parameter IN_FRAC = 16, // Q16.16 fractional bits
17     parameter OUT_FRAC = 5  // Q2.5 fractional bits
18 )
```

```

17 | (
18 |     input signed [31:0] a_q16_16,
19 |     input signed [31:0] b_q16_16,
20 |
21 |     output reg signed [15:0] a_q2_5,
22 |     output reg signed [15:0] b_q2_5,
23 |     output reg signed [15:0] sum_q2_5,
24 |
25 |     output reg signed [15:0] true_sum_q2_5,
26 |     output reg signed [15:0] abs_err_q2_5
27 | );
28 |
29 | // For Q16.16 -> Q2.5, SHIFT = 16-5 = 11
30 | localparam SHIFT = (IN_FRAC - OUT_FRAC);
31 |
32 | // Round-to-nearest when shifting right by SHIFT bits.
33 | // "ties away from zero" implemented by +/- half LSB before
   | // arithmetic shift.
34 | function signed [15:0] round_q16_16_to_q2_5;
35 |     input signed [31:0] x;
36 |     reg signed [31:0] adj;
37 |     reg signed [31:0] shifted;
38 |     begin
39 |         if (SHIFT <= 0) begin
40 |             shifted = x <<< (-SHIFT);
41 |         end else begin
42 |             if (x >= 0)
43 |                 adj = x + (32'sd1 <<< (SHIFT-1));
44 |             else
45 |                 adj = x - (32'sd1 <<< (SHIFT-1));
46 |
47 |             shifted = adj >>> SHIFT; // arithmetic shift right
48 |         end
49 |
50 |         round_q16_16_to_q2_5 = shifted[15:0];
51 |     end
52 | endfunction
53 |
54 | function signed [15:0] abs16;
55 |     input signed [15:0] x;
56 |     begin
57 |         if (x < 0)
58 |             abs16 = -x;
59 |         else
60 |             abs16 = x;
61 |     end
62 | endfunction
63 |
64 | reg signed [31:0] true_sum_q16_16;
65 | reg signed [15:0] diff_q2_5;
66 |
67 | always @* begin
68 |     // Quantize each input to Q2.5
69 |     a_q2_5 = round_q16_16_to_q2_5(a_q16_16);
70 |     b_q2_5 = round_q16_16_to_q2_5(b_q16_16);
71 |
72 |     // Q2.5 addition

```

```

73     sum_q2_5 = a_q2_5 + b_q2_5;
74
75     // True sum computed in higher precision then quantized to
       Q2.5
76     true_sum_q16_16 = a_q16_16 + b_q16_16;
77     true_sum_q2_5    = round_q16_16_to_q2_5(true_sum_q16_16);
78
79     // Absolute error in Q2.5
80     diff_q2_5        = true_sum_q2_5 - sum_q2_5;
81     abs_err_q2_5     = abs16(diff_q2_5);
82
83     end
84 endmodule

```

```

1  `timescale 1ns/1ps
2
3  module tb_q2_5_add_abs_err;
4
5      reg signed [31:0] a_q16_16;
6      reg signed [31:0] b_q16_16;
7
8      wire signed [15:0] a_q2_5;
9      wire signed [15:0] b_q2_5;
10     wire signed [15:0] sum_q2_5;
11     wire signed [15:0] true_sum_q2_5;
12     wire signed [15:0] abs_err_q2_5;
13
14     q2_5_add_abs_err dut (
15         .a_q16_16(a_q16_16),
16         .b_q16_16(b_q16_16),
17         .a_q2_5(a_q2_5),
18         .b_q2_5(b_q2_5),
19         .sum_q2_5(sum_q2_5),
20         .true_sum_q2_5(true_sum_q2_5),
21         .abs_err_q2_5(abs_err_q2_5)
22     );
23
24     real ra, rb, rsum, rtrue, rerr;
25
26     task show;
27         begin
28             // Q2.5 scaling = /32
29             ra    = a_q2_5 / 32.0;
30             rb    = b_q2_5 / 32.0;
31             rsum  = sum_q2_5 / 32.0;
32             rtrue = true_sum_q2_5 / 32.0;
33             rerr  = abs_err_q2_5 / 32.0;
34
35             $display("
               -----"
           );
36             $display("a_q16_16=%0d    b_q16_16=%0d", a_q16_16,
               b_q16_16);
37             $display("a_q2_5          = %0d -> %f", a_q2_5, ra);
38             $display("b_q2_5          = %0d -> %f", b_q2_5, rb);
39             $display("sum_q2_5        = %0d -> %f", sum_q2_5, rsum);
40             $display("true_sum_q2_5 = %0d -> %f", true_sum_q2_5,

```



```

41         rtrue);
42         $display("abs_err_q2_5 = %0d -> %f", abs_err_q2_5,
43             rerr);
44     end
45 endtask
46
47 initial begin
48     // Test 1: Part (c) values
49     // 8.75 -> Q16.16 = 8.75 * 65536 = 573440
50     // 0.000525 -> Q16.16 ~ 0.000525 * 65536 = 34.4064 -> 34
51     a_q16_16 = 32'sd573440;
52     b_q16_16 = 32'sd34;
53     #10;
54     show();
55
56     // Test 2 (optional): b = 0.05 so it becomes visible in Q2
57     .5
58     // 0.05 * 65536 = 3276.8 -> 3277
59     b_q16_16 = 32'sd3277;
60     #10;
61     show();
62
63     $stop;
64 end
65 endmodule

```

## Behavioral Simulation Results

Figure 1 shows the behavioral simulation waveform.

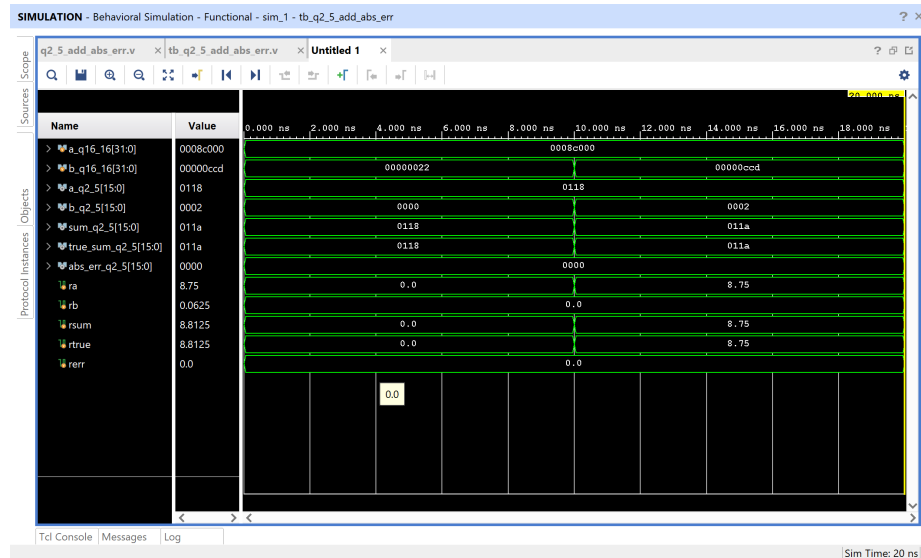


Figure 1: Behavioral Simulation of Q2.5 Adder

For the first test case:

$$a = 8.75, \quad b = 0.000525$$

Quantization to Q2.5 gives:

$$8.75 \rightarrow 280/32 = 8.75$$

$$0.000525 \rightarrow 0$$

Thus:

$$\text{Sum}_{Q2.5} = 8.75$$

$$\text{TrueSum}_{Q2.5} = 8.75$$

$$\text{Absolute Error} = 0$$

This confirms that the small value disappears due to limited resolution.  
For the second test case ( $b = 0.05$ ):

$$0.05 \rightarrow 2/32 = 0.0625$$

Thus:

$$8.75 + 0.0625 = 8.8125$$

Again, the computed error is zero because both sums quantize to the same Q2.5 value.

### **Implemented Design View**

Figure 2 shows the implemented device view in Vivado.

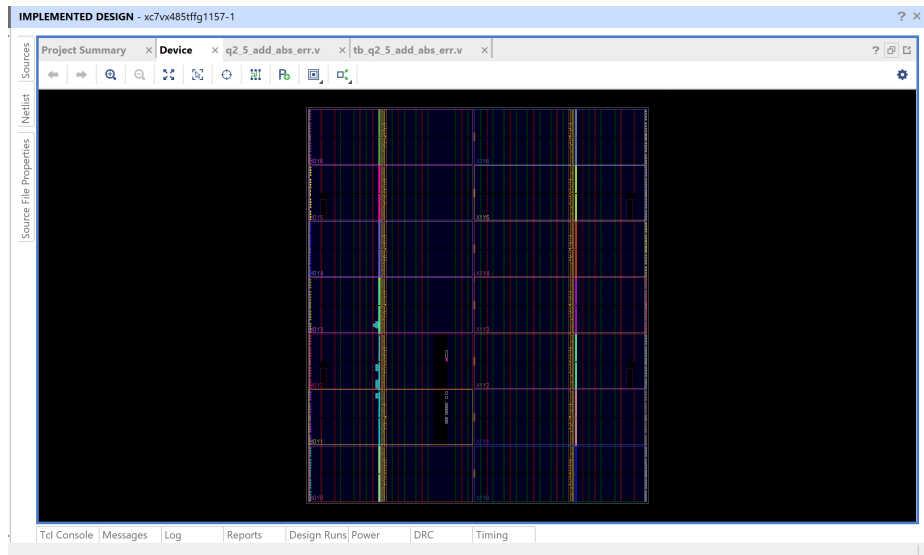


Figure 2: Implemented Device Layout

## RTL Schematic

The RTL schematic is shown in Figures 3 and 4.

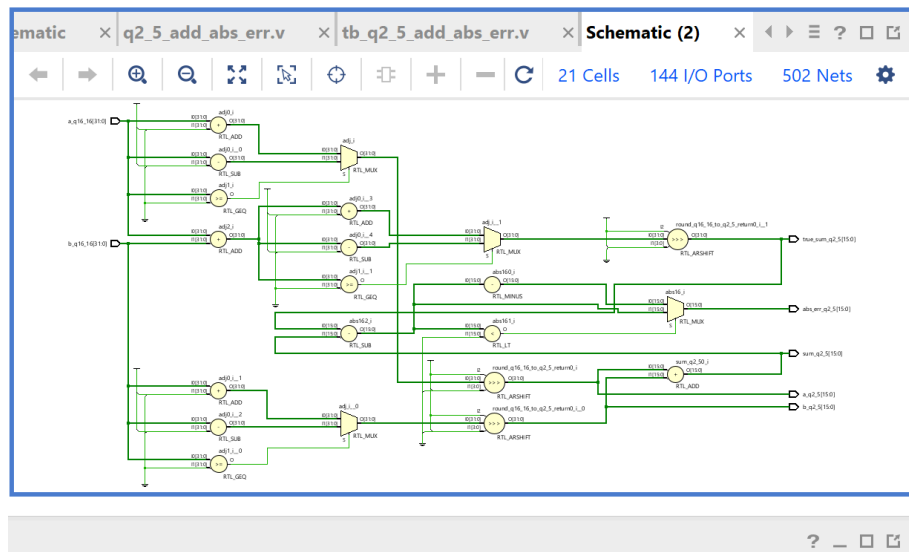


Figure 3: RTL Schematic (Part 1)

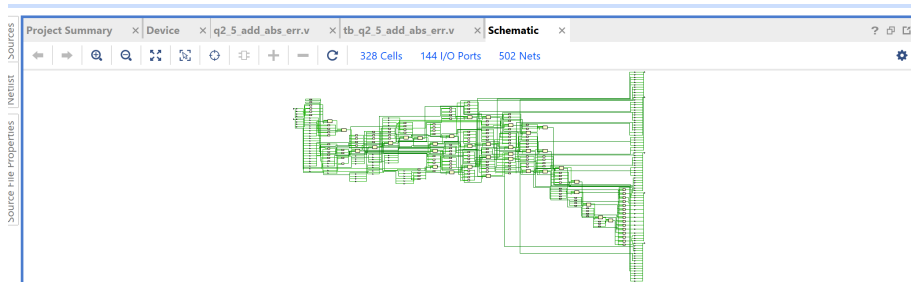


Figure 4: RTL Schematic (Part 2)

## Utilization Report

Figure 5 shows the resource utilization summary.

The image shows a screenshot of the Vivado IDE's Utilization report. The top toolbar includes icons for zooming, panning, and other navigation functions. The main area displays a table with the following data:

Name	Slice LUTs (303600)	Slice (75900)	LUT as Logic (303600)	Bonded IOB (600)
N q2_5_add_abs_err	139	40	139	144

The left sidebar shows the 'Hierarchy' pane with the 'Summary' section expanded, showing the utilization of Slice Logic, LUT as Logic, and Slice Logic Distribution.

Figure 5: Resource Utilization Summary

The design uses:

- 139 LUTs
- 40 Slice Registers

This represents less than 1% of the available FPGA resources, indicating a lightweight implementation.

## Power Analysis

Figure 6 shows the power report generated by Vivado.

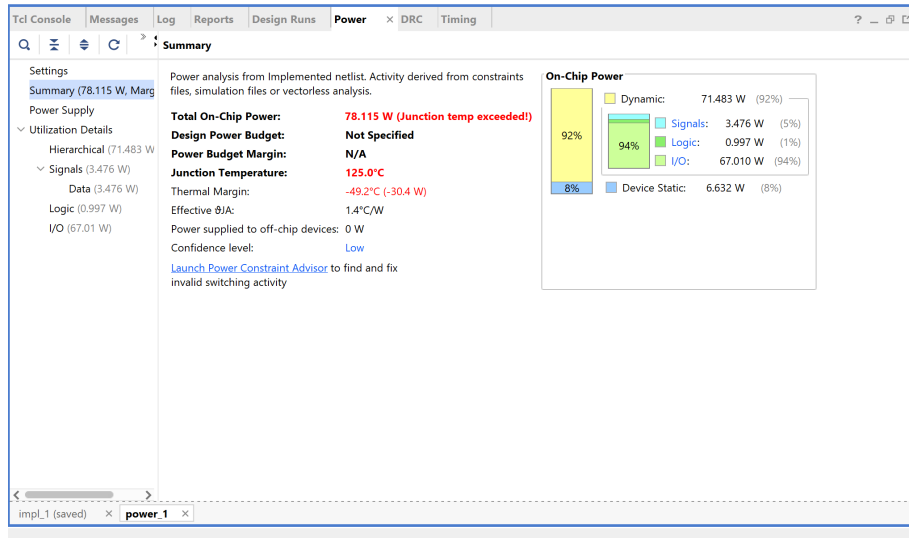


Figure 6: Power Analysis Report

The high reported power consumption is primarily due to unconstrained I/O switching activity during simulation and does not reflect actual hardware deployment conditions.

## Conclusion

The Q2.5 fixed-point adder was successfully implemented and verified in Vivado. The results confirm that:

- Small values below half-LSB are lost due to quantization.
- The fixed-point addition behaves as predicted theoretically.
- The hardware implementation matches mathematical expectations.

This experiment clearly demonstrates the impact of limited fractional resolution in fixed-point arithmetic.