

# PARSA KHAZRAVI

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Driven student looking to break into the software engineering / product management workspace. Passionate about video game design, the streetwear/fashion consumer market, and climate tech.

## EDUCATION

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**University of California** (4.00) - Irvine, CA

Expected Graduation: **June 2022**

**Major:** *Computer Science* | **Minor:** *Philosophy*

**Relevant Coursework:** Data Structures, Discrete Mathematics, Computer Organization & x86 Assembly, Linear Algebra, Calculus, Software Engineering

**Awards:** Dean's List 2019, 2020

## WORK EXPERIENCE

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**Peet's Coffee & Tea, Barista**, Irvine, CA

- Worked behind the register, as a cashier, improving customer checkout times
- Made beverages that consistently exceeded customer standards and expectations
- Built positive relationships with regulars by using a CRM platform to remember their routines & preferences

## ORGANIZATIONS

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**Product Association, Member**, Irvine, CA

- Active member in UCI's first-ever student-run product incubator & fellowship ([productuci.com](http://productuci.com))

## PROJECTS

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**Personal Website, Software Engineer**, Irvine, CA

- Built and designed my own personal website using HTML, CSS, Javascript, Netlify, and Github Pages
- [www.parsakhazravi.io](http://www.parsakhazravi.io)

**Baseball Trip Planner, Technical Project Manager & Software Engineer**, Irvine, CA

- Built and worked alongside a team to implement a C++ backend and frontend using QT
- Used a BFS, DFS, & Dijkstra algorithm in order to optimize user planning for baseball trips
- Created a user login hierarchy using the QT manager and a SQLite database
- Used DOXYGEN & black/white box QA testing in order to specify user permissions and improve documentation
- Followed scrum based agile work environment; bi-weekly sprints, pointing poker, and Trello for planning
- <https://github.com/Burnlit/CSMajors-CS1D-Project-2>

## SKILLS

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### Computer Languages:

- C++
- Python
- Java
- HTML/CSS/Javascript
- C
- R
- Assembly
- Bash/Linux Command Shell

### Frameworks:

- Agile Software Lifecycle (SCRUM)

### Tools:

- Git
- Draw.io
- Qt SQL
- Netlify

### Interpersonal Skills:

- Project Management
- Farsi