PARSA KHAZRAVI

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Driven product manager looking to expand my knowledge in the product management workspace. Passionate about video game design, the streetwear/fashion consumer market, and climate tech.

EDUCATION

The University of California, Irvine (GPA: 3.70)   Graduated: **June 2022**
Major: *Computer Science (Intelligent Systems Specialization)*

WORK EXPERIENCE

Optima Tax Relief, *Product Manager (Full Time),* Costa Mesa (Remote), CA   **September 2022 - Current**
- Worked closely with a wide range of successful and demanding stakeholder personalities to gather business requirements and translate them into clear and concise codable Agile User Stories.
- Communicate, translate, and simplify requirements to ensure buy-ins from all stakeholders.
- Hosted brief and efficient meetings with clear agendas and trained others on our tools, processes, and procedures.
- Wrote and managed tickets utilizing AWS features and solutions such as Lambda, Cognito, Redshift, and Connect.

GreenPath Solutions, *Product Manager (Full Time)*, Irvine (Remote), CA   **January 2022 - September 2022**
- Documented pipelines and created architecture workflow diagrams with different department teams.
- Deployed feature requests for website and Salesforce development using Jira and Confluence software.
- Worked with clients to gather requirements and proposed new technology solutions such as AWS and Salesforce.
- Wrote acceptance criteria and step-by-step QA test procedures in all tickets deployed.
- Usage of 5 Agile ceremonies: Backlog Grooming, Sprint Planning, Daily Standup, Sprint Review, and Retrospectives.

ORGANIZATIONS

Product Association, *Member/Product Manager*, Irvine, CA   **December 2020 - June 2021**
- An active member in UCI's first-ever student-run product incubator & fellowship.
- Part of a small team working on a product that is an original idea, from start to end.
- Allowed for a better understanding of product management, product design, and product marketing roles.
- Worked on product management, and working on prototyping a product idea.
- (productuci.com) (https://www.figma.com/file/sYRF81qZILakVW8wJHOGjo/SYNC?node-id=109%3A61)

PROJECTS

Baseball Trip Planner, *Technical Project Manager & Software Engineer*, Irvine, CA
- Used a BFS, DFS, & Dijkstra algorithm in order to optimize user planning for baseball trips
- Created a user login hierarchy using the QT manager and a SQLite database
- Followed scrum-based agile work environment; bi-weekly sprints, pointing poker, and Trello for planning
- https://github.com/Burnlit/CSMajors-CS1D-Project-2

Weather API Bot *Technical Project Manager & Software Engineer*, Irvine, CA
- Built and created a Weather Bot using both Django & Flask frameworks, using Postman for endpoints.
- Used CRUM operations with Open Weather API endpoints.

Zuum Transportation Senior Project *Technical Product Manager & AI Researcher,* Irvine, CA.
- Built an implementation of automating emails into a database using Natural Language Processing and API endpoints.
- Worked on Jira Tickets and Agile Storyboarding; one-week sprints and pointing poker.
- https://github.com/INF-117-ZUUM

SKILLS/TOOLS
- Agile Software Lifecycle (SCRUM), Flask, Django, Git, Qt SQL, Nelify, Jira, Trello, Microsoft 365, AWS Workspace