Experiment -9

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Subject Name: Advanced Programming Lab Subject Code: 22CSP-351

Ques 1: Minimum Operations to Make the Array Increasing

You are given an integer array nums (**0-indexed**). In one operation, you can choose an element of the array and increment it by 1.

For example, if nums = [1,2,3], you can choose to increment nums[1] to make nums = [1,3,3].

Return the minimum number of operations needed to make nums strictly increasing.

An array nums is **strictly increasing** if nums[i] < nums[i+1] for all 0 <= i < nums.length - 1. An array of length 1 is trivially strictly increasing.

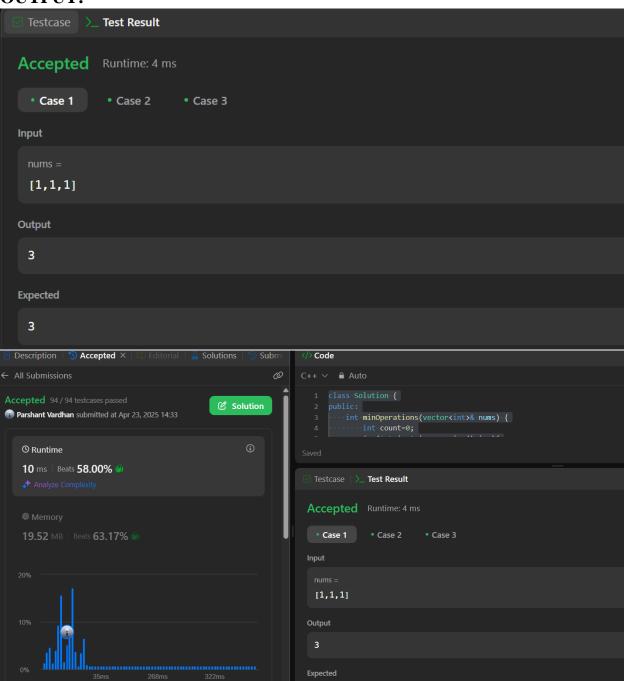
Code:

```
class Solution {
public:
    int minOperations(vector<int>& nums) {
        int count=0;
        for(int i =1;i<nums.size();i++){
            if(nums[i]<=nums[i-1]){
                count+=(nums[i-1]-nums[i]+1);
                nums[i]=nums[i-1]+1;

        }
    }
    return count;
}</pre>
```



OUTPUT:



Ques 2 Remove Stones to Minimize the Total:

You are given a **0-indexed** integer array piles, where piles[i] represents the number of stones in the ith pile, and an integer k. You should apply the following operation **exactly** k times:

Choose any piles[i] and **remove** floor(piles[i] / 2) stones from it.

Notice that you can apply the operation on the **same** pile more than once.

Return the *minimum* possible total number of stones remaining after applying the k operations.

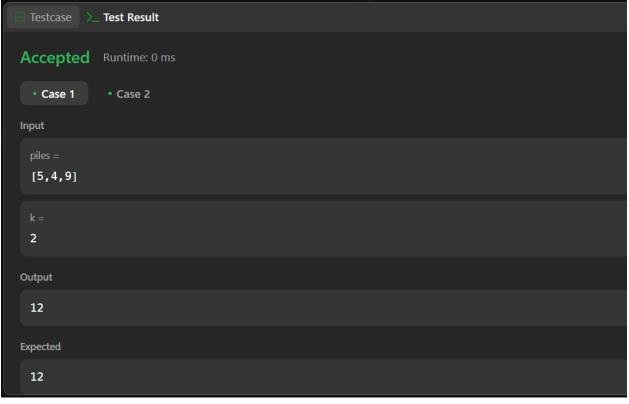
floor(x) is the **greatest** integer that is **smaller** than or **equal** to x (i.e., rounds x down).

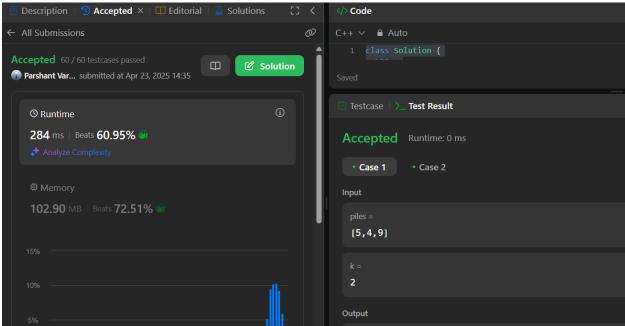
CODE:

```
class Solution {
public:
    int minStoneSum(vector<int>& piles, int k) {
        priority_queue<int> maxHeap(piles.begin(), piles.end());

        while (k--) {
            int largestPile = maxHeap.top();
                maxHeap.pop();
                largestPile -= floor(largestPile / 2);
                maxHeap.push(largestPile);
        }
        int res=0;
        while(!maxHeap.empty()){
            res += maxHeap.top();
                maxHeap.pop();
        }
        return res;
    }
};
```

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Ques3: Number of Islands

Given an 2D binary grid which represents a map of s (land) and s (water), return

An is surrounded by water and is formed by connecting adjacent lands horizontally or vertically. You may assume all four edges of the grid are all surrounded by water.

CODE:

```
class Solution {
public:
    void dfs(vector<vector<char>>& grid, int i , int j){
        if(i < 0 || i >= grid.size() ||
            j < 0 || j >= grid[0].size() ||grid[i][j]=='0') return;
        grid[i][j]='0';
        dfs(grid,i-1,j);
        dfs(grid,i+1,j);
        dfs(grid,i,j-1);
        dfs(grid,i,j+1);
    int numIslands(vector<vector<char>>& grid) {
        int count=0;
        for(int i=0;i<grid.size();i++){</pre>
            for(int j =0;j<grid[0].size();j++){</pre>
                if(grid[i][j]=='1'){
                    dfs(grid, i, j);
                     count++;
        return count;
```



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